Maximum Units on a Truck

```
class Solution {
public:
static bool myfunction(vector<int>& a, vector<int>& b){
return a[1] > b[1];
}
int maximumUnits(vector<vector<int>>& boxTypes, int truckSize) {
sort(boxTypes.begin(),boxTypes.end(),myfunction);
int ans=0;
for(auto box: boxTypes){
int x=min(box[0],truckSize);
ans+=(x*box[1]);
truckSize-=x;
if(!truckSize) break;
}
return ans;
}
};
```

Minimum Operations to Make the Array Increasing

```
class Solution {
public:
    int minOperations(vector<int>& nums) {
        int counter = 0;
        for(int i = 0; i < nums.size() -1; i++)
        {
            while(nums[i] >= nums[i+1])
            {
                 nums[i+1]++;
                 counter++;
            }
        }
        return counter;
    }
}
```

Remove Stones to Minimize the Total

```
class Solution {
public:
bool static help(int x,int y)
{
    return x>y;
}
int minStoneSum(vector<int>& piles, int k) {
```

```
int n=piles.size();
priority_queue<int,vector<int>>pq(piles.begin(),piles.end());
int ans=accumulate(piles.begin(),piles.end(),0);
int i=0;
while(k>0 && !pq.empty())
{
    int temp=pq.top();
    pq.pop();
    ans-=(temp/2);
    pq.push(temp-temp/2);
    k--;
}
return ans;
}
```

Maximum Score From Removing Substrings

```
class Solution {
  void getCount(string str, string sub, int& cnt1, int& cnt2) {
    char first = sub[0], second = sub[1];
    int i = 1;
    while(i < str.length()) {
        if(i > 0 && str[i-1] == first && str[i] == second) {
```

```
cnt1++;
         str.erase(i-1, 2);
         i--;
         continue;
       }
       i++;
    }
    i = 1;
    while(i < str.length()) {
       if(i > 0 \&\& str[i-1] == second \&\& str[i] == first) {
         cnt2++;
         str.erase(i-1, 2);
         i--;
         continue;
       }
       i++;
    return;
  }
public:
  int maximumGain(string s, int x, int y) {
    int mxABcnt = 0;
    int mxBAcnt = 0;
    int minBAcnt = 0;
    int minABcnt= 0;
```

```
getCount(s, "ab", mxABcnt, minBAcnt);
getCount(s, "ba", mxBAcnt, minABcnt);
int operation1 = mxABcnt * x + minBAcnt * y;
int operation2 = mxBAcnt * y + minABcnt * x;
return max(operation1, operation2);
}
```

Minimum Operations to Make a Subsequence

```
class Solution {
public:
    int minOperations(vector<int>& target, vector<int>& arr) {
        unordered_map<int, int> mp;
        for(int i = 0; i < target.size(); i++) mp[target[i]] = i;
        vector<int> v;
        for(int a: arr) if (mp.count(a)) v.push_back(mp[a]);
        int n = v.size(), ans = 0;
        vector<int> tail(n + 1, INT_MAX);
        tail[0] = INT_MIN;
        for(int a: v) {
            int b = upper_bound(tail.begin(), tail.begin() + min(ans + 1, n), a) - tail.begin();
            if (b == 0 || (tail[b - 1] < a && tail[b] > a)) {
                 tail[b] = a;
            }
}
```

```
ans = max(ans, b);
}

return target.size() - ans;
}
```

Maximum Number of Tasks You Can Assign

```
class Solution {
public:
  bool check(vector<int>& tasks, vector<int>& workers, int pills, int strength,int index)
  {
    multiset<int> st;
    for(auto it:workers)
    {
       st.insert(it);
    }
    for(int i=index-1;i>=0;i--)
    {
       auto it=st.lower_bound(tasks[i]);
       if(it!=st.end())
       {
         st.erase(it);
       }
       else
       {
```

```
return false;
      }
       else
      {
         it=st.lower_bound(tasks[i]-strength);
         if(it!=st.end())
         {
           st.erase(it);
           pills--;
         }
         else
           return false;
         }
       }
  return true;
}
int maxTaskAssign(vector<int>& tasks, vector<int>& workers, int pills, int strength) {
  sort(tasks.begin(),tasks.end());
  sort(workers.begin(),workers.end());
  int low=0;
  int high=min(workers.size(),tasks.size());
  while(low<high)
```

if(pills<=0)

```
{
  int mid=(low+high+1)/2;
  if(check(tasks,workers,pills,strength,mid)==true)
  {
    low=mid;
  }
  else
  {
    high=mid-1;
  }
} return high;
}
```