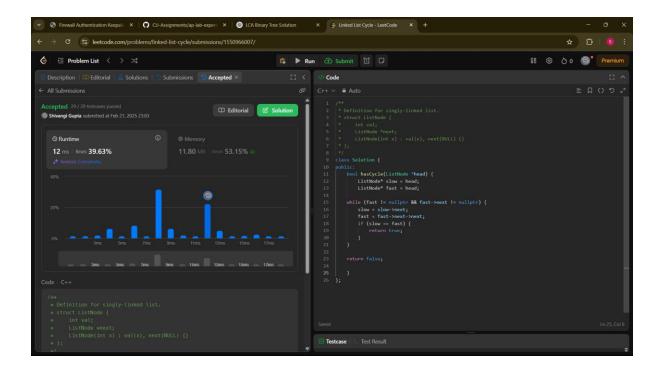
## **AP Assignment**

## **Hard Problems for Fast Learners**

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Ques 1. Linked List Cycle <a href="https://leetcode.com/problems/linked-list-cycle/description/">https://leetcode.com/problems/linked-list-cycle/description/</a>

```
Code:
class Solution {
public:
  bool hasCycle(ListNode *head) {
    ListNode* slow = head;
    ListNode* fast = head;
  while (fast != nullptr && fast->next != nullptr) {
    slow = slow->next;
    fast = fast->next->next;
    if (slow == fast) {
      return true;
    }
  }
  return false;
  }
};
```



Q2. Longest substring without repeating characters <a href="https://leetcode.com/problems/longest-substring-without-repeating-characters/description/">https://leetcode.com/problems/longest-substring-without-repeating-characters/description/</a>

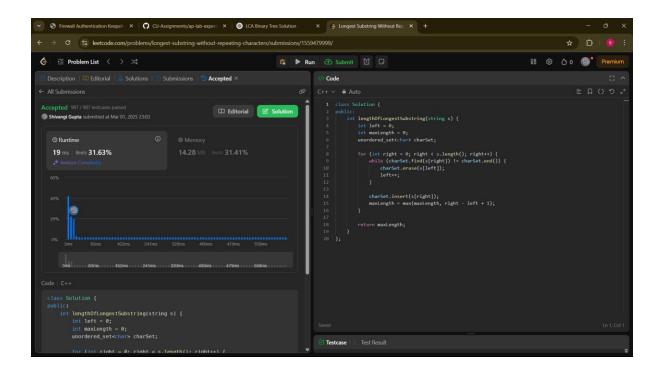
```
class Solution {
public:
    int lengthOfLongestSubstring(string s) {
        int left = 0;
        int maxLength = 0;
        unordered_set<char> charSet;

    for (int right = 0; right < s.length(); right++) {
        while (charSet.find(s[right]) != charSet.end()) {
            charSet.erase(s[left]);
            left++;
        }

        charSet.insert(s[right]);</pre>
```

```
maxLength = max(maxLength, right - left + 1);
}

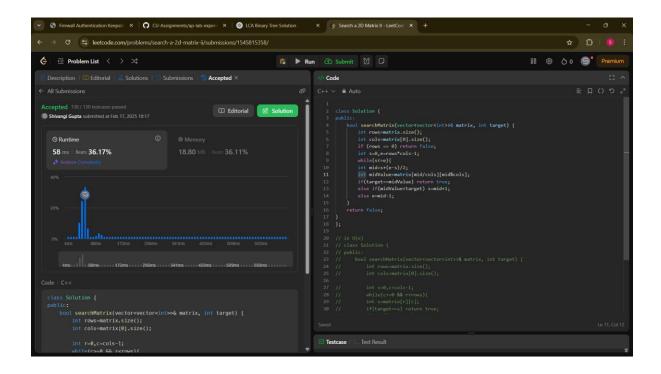
return maxLength;
}
```



Q3. Search a 2D matrix II <a href="https://leetcode.com/problems/search-a-2d-matrix-ii/description/">https://leetcode.com/problems/search-a-2d-matrix-ii/description/</a>

```
Code:
class Solution {
public:
  bool searchMatrix(vector<vector<int>>& matrix, int target) {
  int rows=matrix.size();
  int cols=matrix[0].size();
  if (rows == 0) return false;
  int s=0,e=rows*cols-1;
  while(s<=e){</pre>
```

```
int mid=s+(e-s)/2;
int midValue=matrix[mid/cols][mid%cols];
if(target==midValue) return true;
else if(midValue<target) s=mid+1;
else e=mid-1;
}
return false;
}</pre>
```



Q4. The Skyline Problem <a href="https://leetcode.com/problems/the-skyline-problem/">https://leetcode.com/problems/the-skyline-problem/</a>

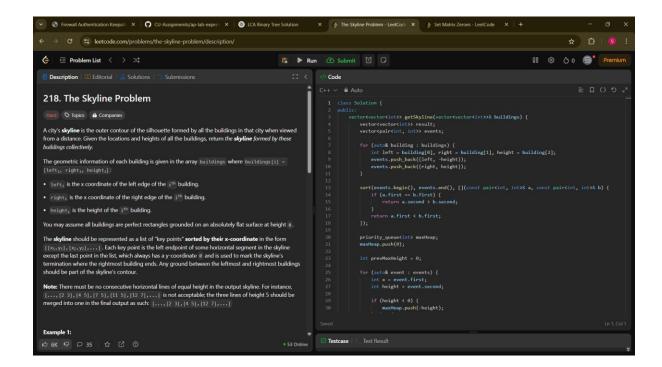
## Code:

```
vector<vector<int>> getSkyline(vector<vector<int>>& buildings) {
    vector<vector<int>> result;
    vector<pair<int, int>> events;

for (auto& building : buildings) {
```

```
int left = building[0], right = building[1], height = building[2];
  events.push back({left, -height});
  events.push_back({right, height});
}
sort(events.begin(), events.end(), [](const pair<int, int>& a, const pair<int, int>& b) {
  if (a.first == b.first) {
    return a.second > b.second;
  }
  return a.first < b.first;
});
priority_queue<int> maxHeap;
maxHeap.push(0);
int prevMaxHeight = 0;
for (auto& event : events) {
  int x = event.first;
  int height = event.second;
  if (height < 0) {
    maxHeap.push(-height);
  } else {
    maxHeap.push(height);
  }
  int currentMaxHeight = maxHeap.top();
```

```
if (currentMaxHeight != prevMaxHeight) {
    result.push_back({x, currentMaxHeight});
    prevMaxHeight = currentMaxHeight;
    }
}
return result;
}
```



Q5. Set matrix zeroes <a href="https://leetcode.com/problems/set-matrix-zeroes/">https://leetcode.com/problems/set-matrix-zeroes/</a>

```
CODE:
```

```
class Solution {
public:
   void setZeroes(vector<vector<int>>& matrix) {
   int m = matrix.size(), n = matrix[0].size();
   bool firstColZero = false;
```

```
for (int i = 0; i < m; ++i) {
       if (matrix[i][0] == 0) firstColZero = true;
       for (int j = 1; j < n; ++j) {
          if (matrix[i][j] == 0) {
            matrix[i][0] = 0;
            matrix[0][j] = 0;
          }
       }
     }
     for (int i = m - 1; i \ge 0; --i) {
       for (int j = n - 1; j >= 1; --j) {
          if (matrix[i][0] == 0 || matrix[0][j] == 0)
            matrix[i][j] = 0;
       }
       if (firstColZero)
          matrix[i][0] = 0;
    }
  }
};
```

