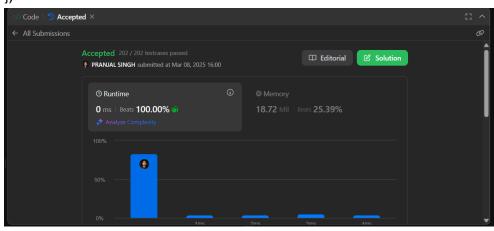
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Sub: AP Lab -II

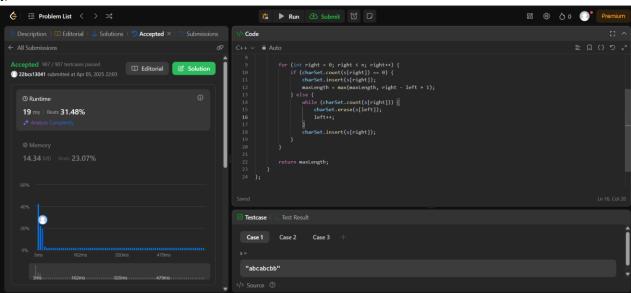
### **Set Zeros**

```
class Solution {
public:
  void setZeroes(vector<vector<int>>& matrix) {
    int n=matrix.size();
    int m=matrix[0].size();
    unordered_set<int> setRows;
    unordered_set<int> setCols;
    for(int i=0;i< n;i++){
       for(int j=0;j<m;j++){
         if(matrix[i][j]==0){
           setRows.insert(i);
           setCols.insert(j);
         }
    }
    for(int i=0;i< n;i++){
       for(int j=0;j<m;j++){
         if(setRows.count(i)>0||setCols.count(j)>0){
            matrix[i][j]=0;
         }
       }
    }
  }
};
```



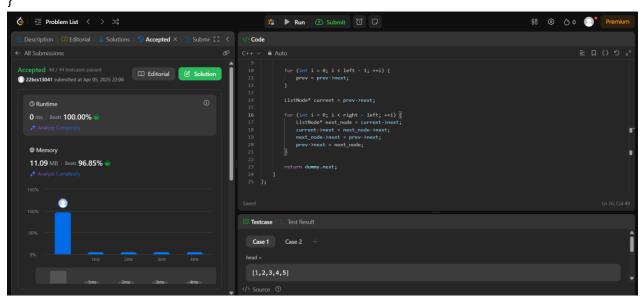
# **Length of Longest Substring**

```
class Solution {
public:
  int lengthOfLongestSubstring(string s) {
    int n = s.length();
    int maxLength = 0;
    unordered set<char> charSet;
    int left = 0;
    for (int right = 0; right < n; right++) {
       if (charSet.count(s[right]) == 0) {
         charSet.insert(s[right]);
         maxLength = max(maxLength, right - left + 1);
       } else {
         while (charSet.count(s[right])) {
           charSet.erase(s[left]);
           left++;
         }
         charSet.insert(s[right]);
    }
    return maxLength;
  }
};
```



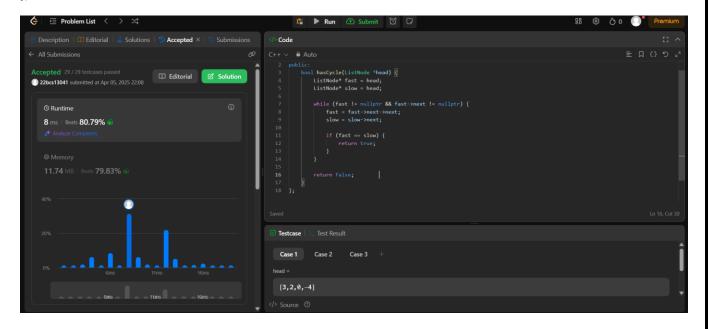
#### **Reverse Linked list**

```
class Solution {
public:
  ListNode* reverseBetween(ListNode* head, int left, int right) {
    if (!head | | left == right) return head;
    ListNode dummy(0);
    dummy.next = head;
    ListNode* prev = &dummy;
    for (int i = 0; i < left - 1; ++i) {
      prev = prev->next;
    }
    ListNode* current = prev->next;
    for (int i = 0; i < right - left; ++i) {
      ListNode* next_node = current->next;
      current->next = next node->next;
      next_node->next = prev->next;
      prev->next = next_node;
    }
    return dummy.next;
  }
```



### Linked list has no cycle

```
class Solution {
public:
  bool hasCycle(ListNode *head) {
    ListNode* fast = head;
    ListNode* slow = head;
    while (fast != nullptr && fast->next != nullptr) {
        fast = fast->next->next;
        slow = slow->next;
        if (fast == slow) {
            return true;
        }
    }
    return false;
}
```



# **Skyline problem**

```
class Solution {
public:
  vector<vector<int>> getSkyline(vector<vector<int>>& buildings) {
    vector<vector<int>> ans;
    multiset<int> pq{0};
    vector<pair<int, int>> points;
    for(auto b: buildings){
       points.push_back({b[0], -b[2]});
      points.push_back({b[1], b[2]});
    }
    sort(points.begin(), points.end());
    int ongoingHeight = 0;
    // points.first = x coordinate, points.second = height
    for(int i = 0; i < points.size(); i++){
      int currentPoint = points[i].first;
       int heightAtCurrentPoint = points[i].second;
       if(heightAtCurrentPoint < 0){</pre>
         pq.insert(-heightAtCurrentPoint);
      } else {
         pq.erase(pq.find(heightAtCurrentPoint));
      }
       // after inserting/removing heightAtl, if there's a change
       auto pqTop = *pq.rbegin();
      if(ongoingHeight != pqTop){
         ongoingHeight = pqTop;
         ans.push back({currentPoint, ongoingHeight});
      }
    }
```

```
return ans;
}
```

