



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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Experiment 9

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Subject Name: AP IAB

Subject Code: 22CSP-351

Ques 1: Number of Islands

Code:

```
class Solution {
    public int numIslands(char[][] grid) {
        if (grid == null || grid.length == 0) {
            return 0;
        }

        int numIslands = 0;
        for (int i = 0; i < grid.length; i++) {
            for (int j = 0; j < grid[0].length; j++) {
                if (grid[i][j] == '1') {
                    numIslands++;
                    dfs(grid, i, j);
                }
            }
        }

        return numIslands;
    }

    private void dfs(char[][] grid, int i, int j) {
        if (i < 0 || i >= grid.length || j < 0 || j >= grid[0].length || grid[i][j] != '1') {
            return;
        }

        grid[i][j] = '0';
        dfs(grid, i + 1, j);
        dfs(grid, i - 1, j);
        dfs(grid, i, j + 1);
    }
}
```

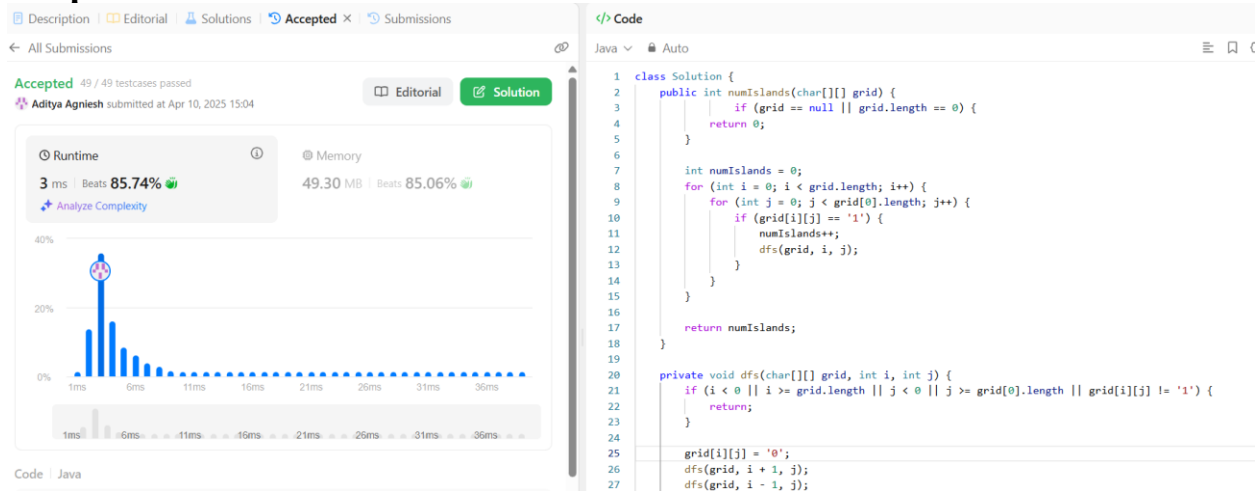


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```
        dfs(grid, i, j - 1);  
    }  
  
}
```

Output



Ques 2: Surrounded Regions

Code

```
class Solution {  
    public void solve(char[][] board) {  
        int n = board.length;  
        int m = board[0].length;  
  
        for(int r = 0 ; r<n ; r++){  
            if(board[r][0]=='O') cross_connection(board, r , 0, n, m);  
            if(board[r][m-1]=='O') cross_connection(board, r, m-1, n, m);  
        }  
  
        for(int c =0 ; c<m ; c++){  
            if(board[0][c]=='O') cross_connection(board, 0 , c, n , m);  
            if(board[n-1][c]=='O') cross_connection(board, n-1, c , n , m);  
        }  
  
        for(int i = 0;i<n; i++){
```

```

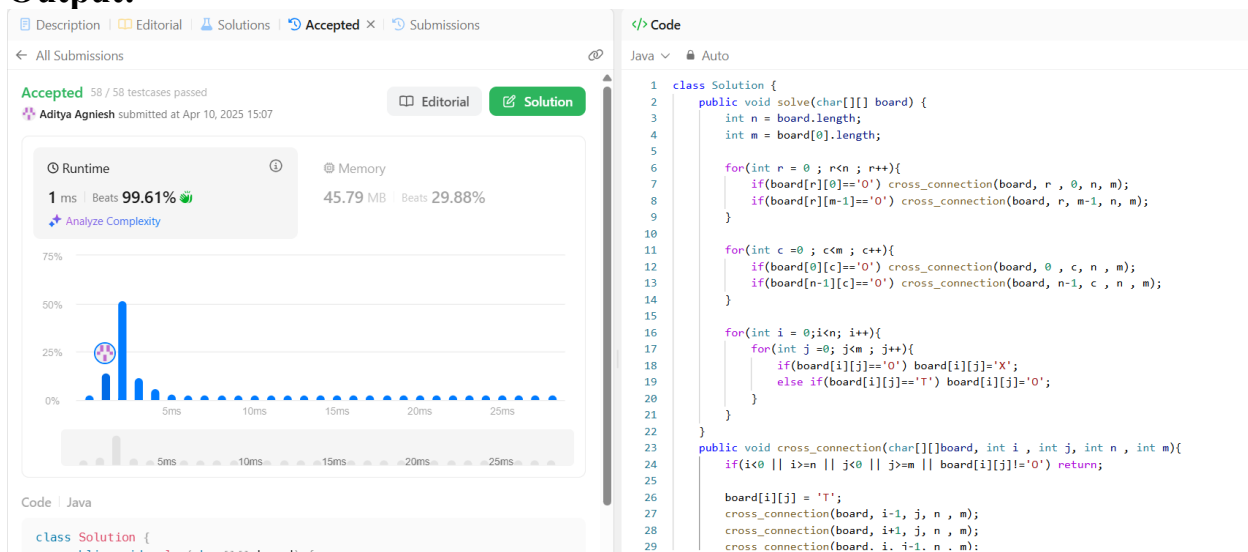
        for(int j =0; j<m ; j++){
            if(board[i][j]=='O') board[i][j]='X';
            else if(board[i][j]=='T') board[i][j]='O';
        }
    }
}

public void cross_connection(char[][]board, int i , int j, int n , int m){
    if(i<0 || i>=n || j<0 || j>=m || board[i][j]!='O') return;

    board[i][j] = 'T';
    cross_connection(board, i-1, j, n , m);
    cross_connection(board, i+1, j, n , m);
    cross_connection(board, i, j-1, n , m);
    cross_connection(board, i, j+1, n , m);
}
}

```

Output:



Ques 3: Friend Circle

Code:

```

class Solution {
    boolean visited[];
    public int findCircleNum(int[][] isConnected) {

```



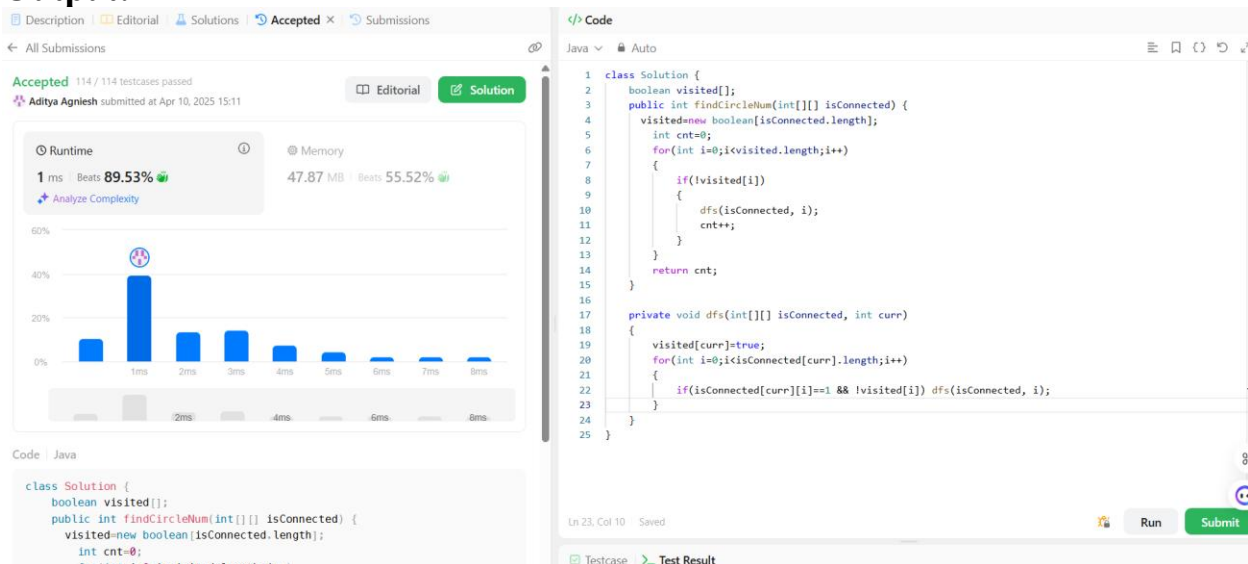
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```
visited=new boolean[isConnected.length];
int cnt=0;
for(int i=0;i<visited.length;i++)
{
    if(!visited[i])
    {
        dfs(isConnected, i);
        cnt++;
    }
}
return cnt;
}

private void dfs(int[][] isConnected, int curr)
{
    visited[curr]=true;
    for(int i=0;i<isConnected[curr].length;i++)
    {
        if(isConnected[curr][i]==1 && !visited[i]) dfs(isConnected, i);
    }
}
}
```

Output:





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Ques 4: Lowest Common Ancestor of a Binary Tree

Code:

```
class Solution {
    public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q) {
        if(root==null||root==p||root==q){
            return root;
        }
        TreeNode leftlca=lowestCommonAncestor(root.left,p,q);
        TreeNode rightlca=lowestCommonAncestor(root.right,p,q);
        if(rightlca==null){
            return leftlca;
        }
        if(leftlca==null){
            return rightlca;
        }
        return root;
    }
}
```

Output:

