

AP LAB-II

22BCS10608

SAHIL GUPTA

IOT-614/B

### 200. Number of Islands

Given an  $m \times n$  2D binary grid `grid` which represents a map of '1's (land) and '0's (water), return *the number of islands*.

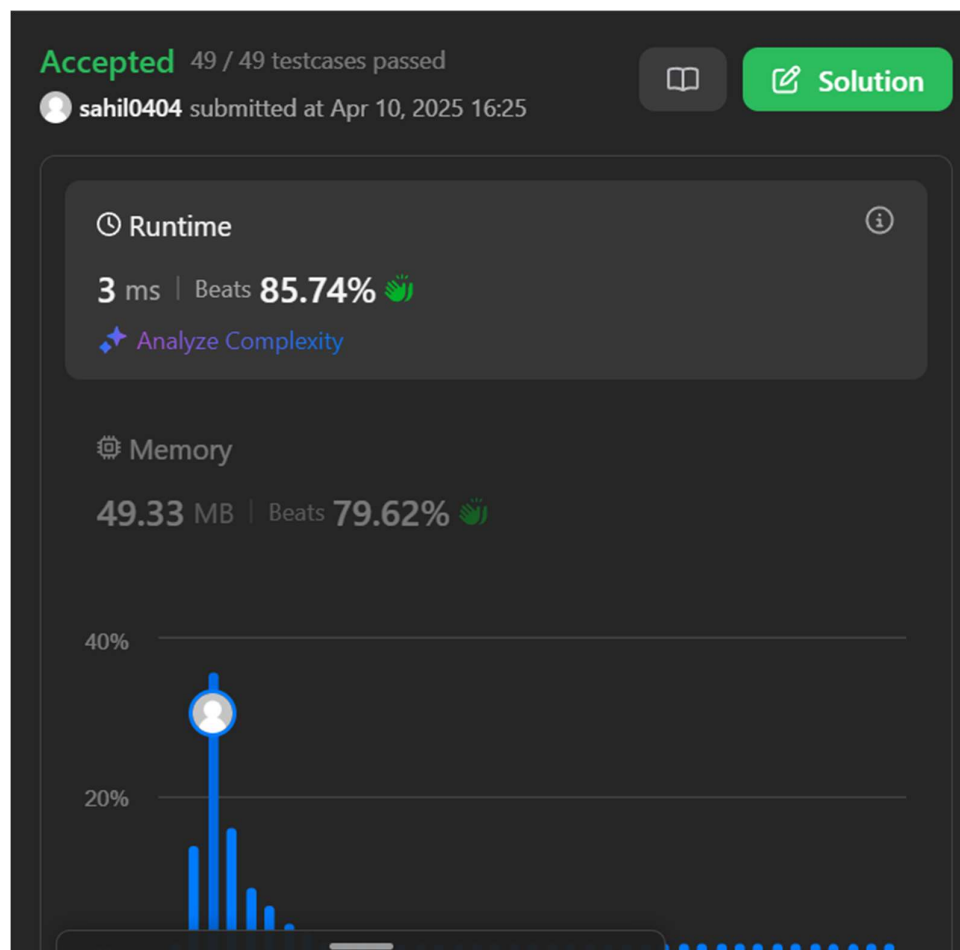
An **island** is surrounded by water and is formed by connecting adjacent lands horizontally or vertically. You may assume all four edges of the grid are all surrounded by water.

Code:

```
public class Solution {  
  
    public int numIslands(char[][] grid) {  
  
        int count = 0;  
  
        for (int i = 0; i < grid.length; i++) {  
            for (int j = 0; j < grid[i].length; j++) {  
                if (grid[i][j] == '1') {  
                    count++;  
                    clearRestOfLand(grid, i, j);  
                }  
            }  
        }  
  
        return count;  
    }  
  
    private void clearRestOfLand(char[][] grid, int i, int j) {  
        if (i < 0 || j < 0 || i >= grid.length || j >= grid[i].length || grid[i][j] == '0') return;
```

```
    grid[i][j] = '0';  
    clearRestOfLand(grid, i+1, j);  
    clearRestOfLand(grid, i-1, j);  
    clearRestOfLand(grid, i, j+1);  
    clearRestOfLand(grid, i, j-1);  
    return;  
}  
}
```

Output:



### 127. Word Ladder

A **transformation sequence** from word `beginWord` to word `endWord` using a dictionary `wordList` is a sequence of words `beginWord` ->  $s_1$  ->  $s_2$  -> ... ->  $s_k$  such that:

- Every adjacent pair of words differs by a single letter.
- Every  $s_i$  for  $1 \leq i \leq k$  is in `wordList`. Note that `beginWord` does not need to be in `wordList`.
- $s_k == \text{endWord}$

Given two words, `beginWord` and `endWord`, and a dictionary `wordList`, return *the **number of words** in the **shortest transformation sequence** from `beginWord` to `endWord`, or 0 if no such sequence exists.*

Code:

```
class Solution {  
    public int ladderLength(String beginWord, String endWord, List<String> wordList) {  
  
        Set<String> wordSet = new HashSet<>(wordList);  
        if (!wordSet.contains(endWord)) return 0;  
  
        Queue<Pair<String, Integer>> queue = new LinkedList<>();  
        queue.offer(new Pair<>(beginWord, 1));  
        wordSet.remove(beginWord);  
  
        while (!queue.isEmpty()) {  
            String word = queue.peek().getKey();  
            int steps = queue.poll().getValue();  
  
            if (word.equals(endWord)) return steps;  
  
            for (int i = 0; i < word.length(); i++) {
```

```

        char[] wordArr = word.toCharArray();
        char original = wordArr[i];
        for (char ch = 'a'; ch <= 'z'; ch++) {
            wordArr[i] = ch;
            String newWord = new String(wordArr);
            if (wordSet.contains(newWord)) {
                wordSet.remove(newWord);
                queue.offer(new Pair<>(newWord, steps + 1));
            }
        }
    }
}

return 0;
}

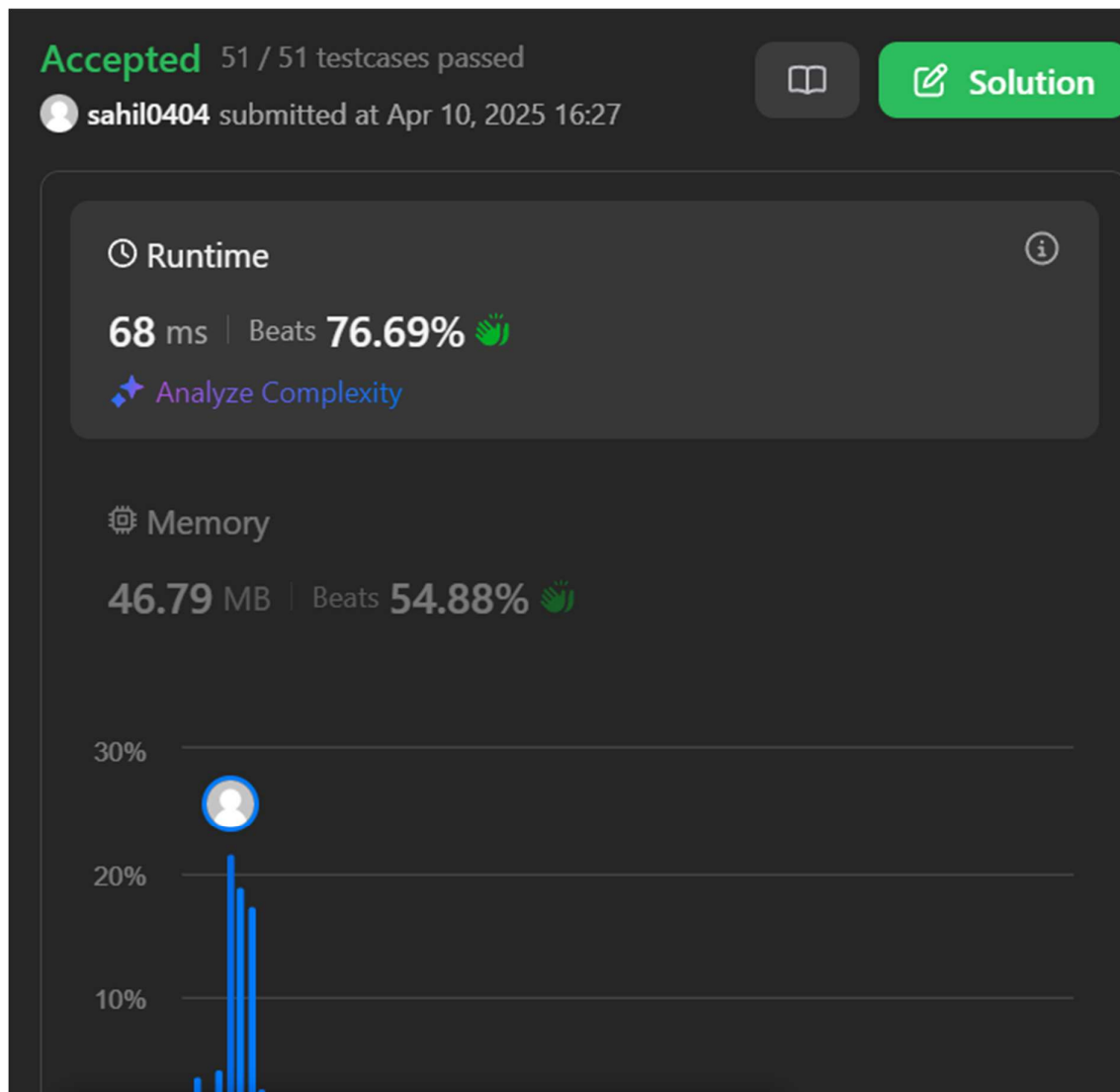
static class Pair<K, V> {
    private K key;
    private V value;

    public Pair(K key, V value) {
        this.key = key;
        this.value = value;
    }

    public K getKey() { return key; }
    public V getValue() { return value; }
}
}

```

Output:



### 130. Surrounded Regions

You are given an  $m \times n$  matrix board containing **letters** 'X' and 'O', **capture regions** that are **surrounded**:

- **Connect:** A cell is connected to adjacent cells horizontally or vertically.
- **Region:** To form a region **connect every** 'O' cell.
- **Surround:** The region is surrounded with 'X' cells if you can **connect the region** with 'X' cells and none of the region cells are on the edge of the board.

To capture a **surrounded region**, replace all 'O's with 'X's **in-place** within the original board. You do not need to return anything.

Code:

```
class Solution {  
    public void solve(char[][] board) {  
        int rows = board.length;  
        int cols = board[0].length;  
        for(int i=0; i<rows; i++){  
            for(int j=0; j<cols; j++){  
                if(i*j==0 || i==rows-1 || j==cols-1){  
  
                    if(board[i][j] == 'O'){  
                        dfs(board,i,j);  
                    }  
                }  
            }  
        }  
    }  
  
    for(int i=0; i<rows; i++){  
        for(int j=0; j<cols; j++){  
            if(board[i][j] == 'O'){  
                board[i][j] = 'X';  
            }  
            else if(board[i][j] == 'V'){  
                board[i][j] = 'O';  
            }  
        }  
    }  
}
```

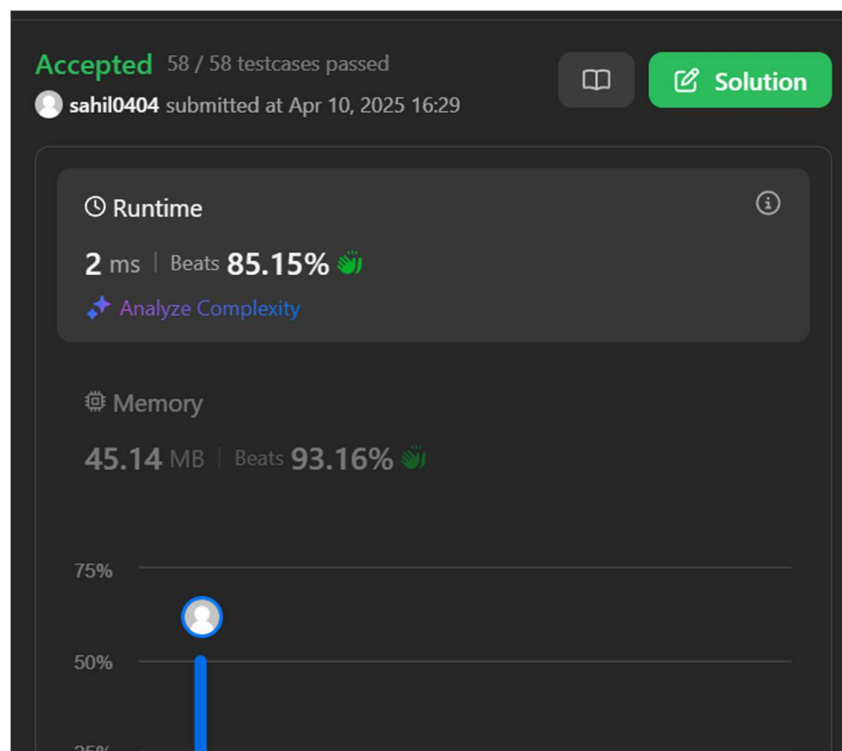
```

    }
}

private void dfs(char[][] board, int i, int j){
    if(i<0 || j<0 || i>=board.length || j>=board[0].length || board[i][j] != 'O'){
        return;
    }
    board[i][j] = 'V';
    dfs(board,i+1,j);
    dfs(board,i-1,j);
    dfs(board,i,j+1);
    dfs(board,i,j-1);
}
}

```

Output:



### 124. Binary Tree Maximum Path Sum

A **path** in a binary tree is a sequence of nodes where each pair of adjacent nodes in the sequence has an edge connecting them. A node can only appear in the sequence **at most once**. Note that the path does not need to pass through the root.

The **path sum** of a path is the sum of the node's values in the path.

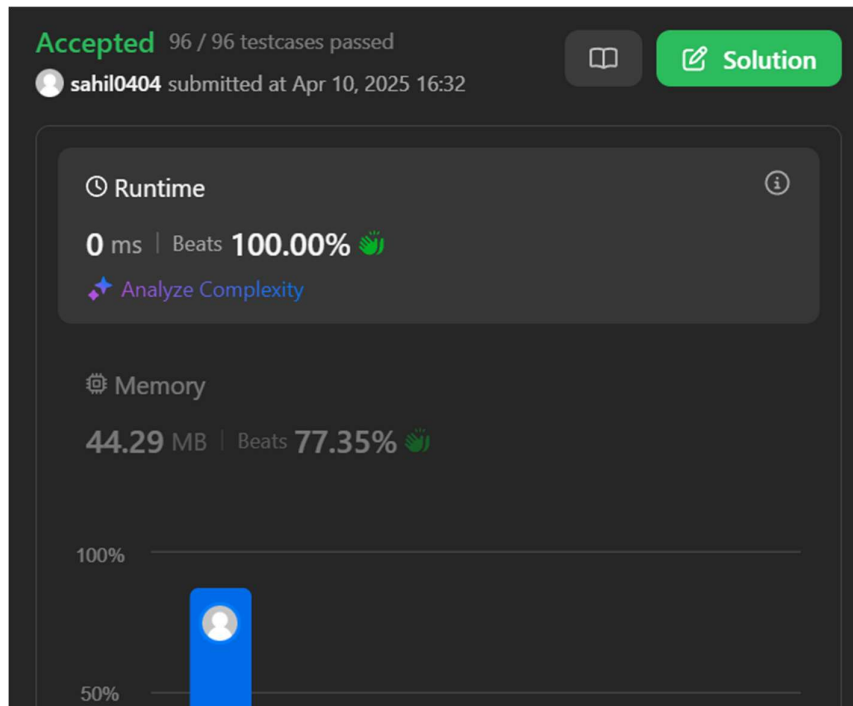
Given the root of a binary tree, return *the maximum **path sum** of any **non-empty** path*.

Code:

```
public class Solution {  
    int max = Integer.MIN_VALUE;  
  
    public int maxPathSum(TreeNode root) {  
        helper(root);  
        return max;  
    }  
    int helper(TreeNode root) {  
        if (root == null) return 0;  
  
        int left = Math.max(helper(root.left), 0);  
        int right = Math.max(helper(root.right), 0);  
  
        max = Math.max(max, root.val + left + right);  
  
        return root.val + Math.max(left, right);  
    }  
}
```



Output:



### 547. Number of Provinces

There are  $n$  cities. Some of them are connected, while some are not. If city  $a$  is connected directly with city  $b$ , and city  $b$  is connected directly with city  $c$ , then city  $a$  is connected indirectly with city  $c$ .

A **province** is a group of directly or indirectly connected cities and no other cities outside of the group.

You are given an  $n \times n$  matrix `isConnected` where `isConnected[i][j] = 1` if the  $i^{\text{th}}$  city and the  $j^{\text{th}}$  city are directly connected, and `isConnected[i][j] = 0` otherwise.

Return *the total number of provinces*.

Code:

```
public class Solution {  
    public void dfs(int[][] M, int[] visited, int i) {  
        for (int j = 0; j < M.length; j++) {  
            if (M[i][j] == 1 && visited[j] == 0) {
```

```

        visited[j] = 1;
        dfs(M, visited, j);
    }
}

public int findCircleNum(int[][] M) {
    int[] visited = new int[M.length];
    int count = 0;
    for (int i = 0; i < M.length; i++) {
        if (visited[i] == 0) {
            dfs(M, visited, i);
            count++;
        }
    }
    return count;
}
}

```

Output:

**Accepted** 114 / 114 testcases passed
 

**Solution**

**sahil0404** submitted at Apr 10, 2025 17:07

**Runtime**

**1 ms** | Beats **89.53%** 🌿

[Analyze Complexity](#)

**Memory**

**48.31 MB** | Beats **13.94%**

### 236. Lowest Common Ancestor of a Binary Tree

Given a binary tree, find the lowest common ancestor (LCA) of two given nodes in the tree.

According to the [definition of LCA on Wikipedia](#): “The lowest common ancestor is defined between two nodes p and q as the lowest node in T that has both p and q as descendants (where we allow **a node to be a descendant of itself**).”

Code:

```
class Solution {  
    public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q) {  
  
        if (root == null || root == p || root == q) {  
            return root;  
        }  
  
        TreeNode left = lowestCommonAncestor(root.left, p, q);  
        TreeNode right = lowestCommonAncestor(root.right, p, q);  
  
        if(left == null) {  
            return right;  
        }  
        else if(right == null) {  
            return left;  
        }  
        else {  
            return root;  
        }  
    }  
}
```

Output:

**Accepted** 32 / 32 testcases passed

sahil0404 submitted at Mar 10, 2025 20:52

**Solution**

**Runtime**

7 ms | Beats **63.93%**

[Analyze Complexity](#)

**Memory**

44.82 MB | Beats **47.66%**

[Analyze Complexity](#)

### [207. Course Schedule](#)

There are a total of numCourses courses you have to take, labeled from 0 to numCourses - 1. You are given an array prerequisites where prerequisites[i] = [a<sub>i</sub>, b<sub>i</sub>] indicates that you **must** take course b<sub>i</sub> first if you want to take course a<sub>i</sub>.

- For example, the pair [0, 1], indicates that to take course 0 you have to first take course 1.

Return true if you can finish all courses. Otherwise, return false.

Code:

```
class Solution {  
    public boolean canFinish(int n, int[][] prerequisites) {  
        List<Integer>[] adj = new List[n];  
        int[] indegree = new int[n];  
        List<Integer> ans = new ArrayList<>();  
  
        for (int[] pair : prerequisites) {
```

```

int course = pair[0];
int prerequisite = pair[1];
if (adj[prerequisite] == null) {
    adj[prerequisite] = new ArrayList<>();
}
adj[prerequisite].add(course);
indegree[course]++;
}

Queue<Integer> queue = new LinkedList<>();
for (int i = 0; i < n; i++) {
    if (indegree[i] == 0) {
        queue.offer(i);
    }
}

while (!queue.isEmpty()) {
    int current = queue.poll();
    ans.add(current);

    if (adj[current] != null) {
        for (int next : adj[current]) {
            indegree[next]--;
            if (indegree[next] == 0) {
                queue.offer(next);
            }
        }
    }
}

```

```

    }

    return ans.size() == n;
}
}

```

Output:

**Accepted** 54 / 54 testcases passed

**sahil0404** submitted at Apr 10, 2025 17:15

**Solution**

sahil0404

**Runtime**

**6 ms** | Beats **76.05%**

[Analyze Complexity](#)

**Memory**

**45.26 MB** | Beats **70.68%**

### [329. Longest Increasing Path in a Matrix](#)

Given an  $m \times n$  integers matrix, return *the length of the longest increasing path in matrix*.

From each cell, you can either move in four directions: left, right, up, or down. You **may not** move **diagonally** or move **outside the boundary** (i.e., wrap-around is not allowed).

Code:

```

class Solution {
    public int longestIncreasingPath(int[][] matrix) {
        int ROW = matrix.length;
        int COL = matrix[0].length;
    }
}

```

```

int[][] memo = new int[ROW][COL];

int max = Integer.MIN_VALUE;

for(int i = 0; i < ROW; i++) {
    for(int j = 0; j < COL; j++) {
        int currMax = dfs(matrix, i, j, -1, memo);
        max = Math.max(max, currMax);
    }
}

return max;
}

private int dfs(int[][] matrix, int i, int j, int previous, int[][] memo) {
    if(!isInBound(matrix, i, j)) return 0;
    if(previous >= matrix[i][j]) return 0;
    if(memo[i][j] != 0) return memo[i][j];

    int curr = matrix[i][j];

    int top = dfs(matrix, i-1, j, curr, memo);
    int bottom = dfs(matrix, i+1, j, curr, memo);
    int left = dfs(matrix, i, j-1, curr, memo);
    int right = dfs(matrix, i, j+1, curr, memo);

    int max = top;
    max = Math.max(max, bottom);

```



```
max = Math.max(max, left);  
max = Math.max(max, right);
```


```
memo[i][j] = max + 1;  
return memo[i][j];  
}
```



```
private boolean isInBound(int[][] matrix, int i, int j) {  
    return i >= 0 && j >= 0 && i < matrix.length && j < matrix[i].length;  
}  
}
```


Output:


**Accepted** 139 / 139 testcases passed


  **Solution**

 **sahil0404** submitted at Apr 10, 2025 17:28

 **Runtime** 

7 ms | Beats **96.84%** 

 [Analyze Complexity](#)

 **Memory**

45.05 MB | Beats **66.59%** 