

## Experiment 1.4

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**Section:** 22BCS\_IOT\_624\_A

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**Subject:** Advanced Programming Lab II

**Subject Code:** 22CSP-351

**1) Aim:** To efficiently merge two sorted arrays `nums1` and `nums2` into `nums1` in a nondecreasing order without using extra space.

### Objective:

- Understand and implement the **two-pointer approach** to merge two sorted arrays efficiently.
- Modify `nums1` **in-place**, ensuring the correct order is maintained.
- Optimize the merging process by starting from the **end of the arrays** to avoid unnecessary shifting.

### Code:

```
class Solution { public:    void merge(vector<int>& nums1, int m,
```

```
vector<int>& nums2, int n) {
```

```
    int i = m - 1;
```

```
    int j = n - 1;
```

```
    int k = m + n - 1;
```

```
    while (i >= 0 && j >= 0) {
```

```
        if (nums1[i] > nums2[j]) {
```

```
            nums1[k] = nums1[i];
```

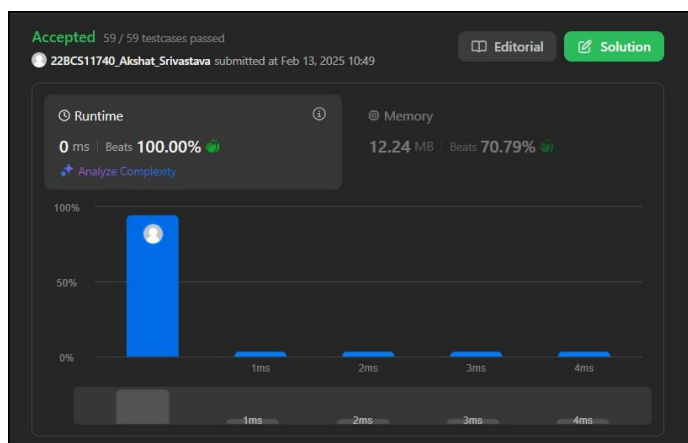


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```
        i--;  
  
    } else {  
  
        nums1[k] = nums2[j];  
  
        j--;  
  
    }  
  
    k--; }  
  
while (j >= 0) {  
  
    nums1[k] = nums2[j];  
  
    j--;  
  
    k--;  
  
}}};
```

**Output:**



Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

nums1 =  
[1,2,3,0,0,0]

m =  
3

nums2 =  
[2,5,6]

n =

## Learning Outcome:

- Gain an understanding of **in-place merging** in arrays.
- Learn how to use the **two-pointer technique** efficiently.
- Improve problem-solving skills by **handling edge cases** like empty arrays and different lengths.
- Enhance your ability to **write optimized algorithms** with  **$O(m + n)$  time complexity** and  **$O(1)$  space complexity**.

**2) Aim:** To efficiently find the first bad version using the **minimum number of API calls** by implementing an optimized search algorithm.

## Objective:

- Utilize **binary search** to minimize API calls while searching for the first bad version.
- Reduce the search space efficiently instead of checking each version sequentially.
- Implement an  **$O(\log n)$  solution** instead of a naive  **$O(n)$  approach**.

## Code:

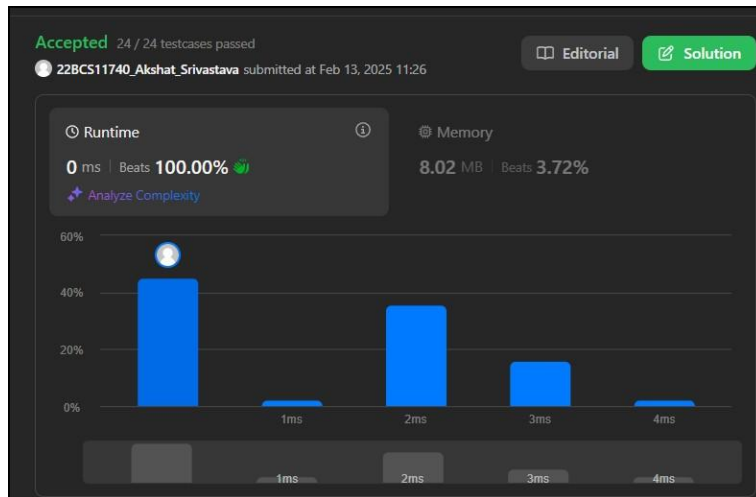
```
class Solution { public:    int
firstBadVersion(int n) {
    int left = 1, right = n;

    while (left < right) {        int
mid = left + (right - left) / 2;

        if (isBadVersion(mid)) {
            right = mid;
        } else {
            left = mid + 1;
        }
    }

    return left;
}
```

} };  
Outp  
ut:



Accepted Runtime: 0 ms

Case 1 Case 2

Input

n =  
5

bad =  
4

Output

4

Expected

## Learning Outcome:

- Understand **binary search** and its applications in optimization problems.
- Learn how to **interact with external APIs** efficiently.
- Improve problem-solving skills by working with **search space reduction techniques**.
- Learn how to handle **edge cases** where the first version itself is bad.

**3) Aim:** To implement an efficient **in-place sorting algorithm** to sort an array containing three distinct values (0, 1, and 2) without using built-in sorting functions.

## Objective:

- To understand and apply Dutch National Flag Algorithm for sorting a three-element array efficiently.
- To sort the array in  $O(n)$  time complexity using a constant amount of extra space ( $O(1)$ ).
- To learn how to manipulate array elements in-place while maintaining correct order.
- To practice optimizing sorting algorithms for real-world problems.
-

**Code:**

```
class Solution { public:    void

sortColors(vector<int>& nums) {

    int low = 0, mid = 0, high = nums.size() - 1;

    while (mid <= high) {

        if (nums[mid] == 0) {

            swap(nums[mid], nums[low]);

            low++;

            mid++;

        }

        else if (nums[mid] == 1) {

            mid++;

        }

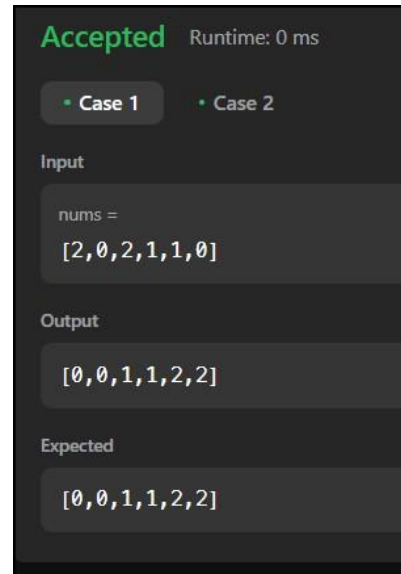
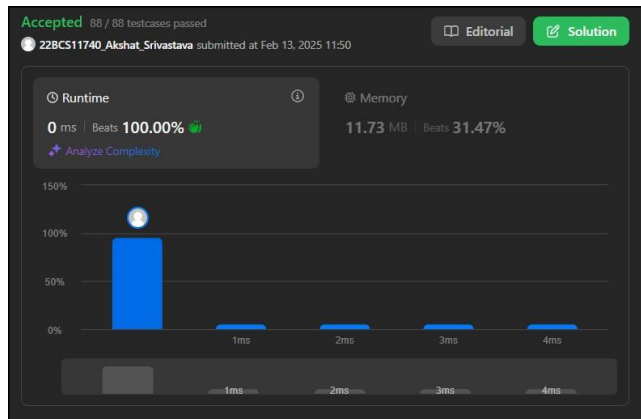
        else {

            swap(nums[mid], nums[high]);

            high--;

        }

    } } } }; Output:
```



## Learning Outcome:

- **Understanding of the Dutch National Flag Algorithm** and how it partitions an array into three sections.
- **Efficient array manipulation techniques** for solving problems in-place.
- **Comparison of different sorting approaches** (counting sort, two-pass sort, one-pass sort).
- **Improved problem-solving skills** in competitive programming and technical interviews.