AP: ASSIGNMENT 3

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SECTION: 22BSC_FL_IOT-601	GROUP: A

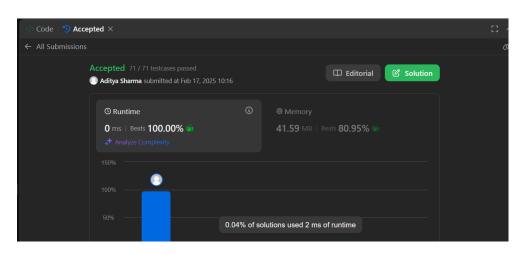
```
94.Binary Tree Inorder Traversal
/**

* Definition for a binary tree node.
* public class TreeNode {
*    int val;
*    TreeNode left;
*    TreeNode right;
*    TreeNode(int val) { this.val = val; }
*    TreeNode(int val) { this.val = val; }

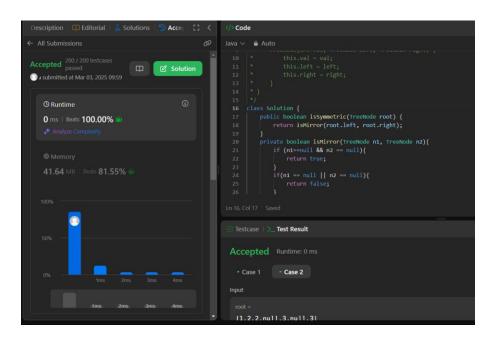
*    TreeNode(int val, TreeNode left, TreeNode right) {
*        this.val = val;
*        this.left = left;
*        this.right = right;
*    }
* }

*/
class Solution {
    public List<Integer> inorderTraversal(TreeNode root) {
        List<Integer> res = new ArrayList<>();
        traverse(root, res);
        return res;
}

void traverse(TreeNode root, List<Integer> res){
        if(root == null) return;
        traverse(root.left, res);
        res.add(root.val);
        traverse(root.right, res);
}
```

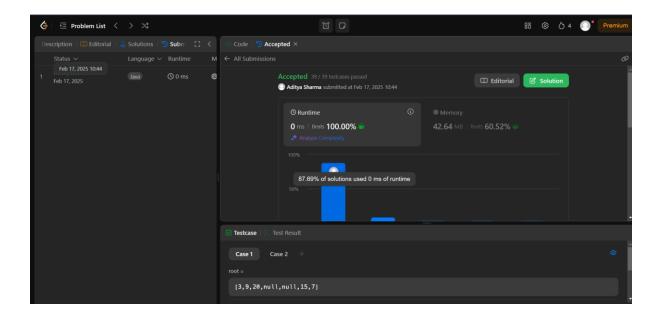


```
101. Symmetric Tree
 * Definition for a binary tree node.
       TreeNode(int val, TreeNode left, TreeNode right) {
class Solution {
    public boolean isSymmetric(TreeNode root) {
        return isMirror(root.left, root.right);
    private boolean isMirror(TreeNode n1, TreeNode n2){
        if (n1==null && n2 == null){
            return true;
        if(n1 == null || n2 == null){
        return n1.val == n2.val && isMirror(n1.left, n2.right) &&
isMirror(n1.right, n2.left);
```

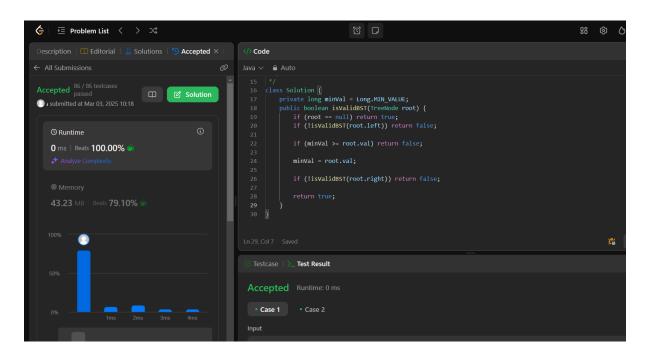


104. Maximum Depth of Binary Tree

```
/**
 * Definition for a binary tree node.
 * public class TreeNode {
 * int val;
 * TreeNode left;
 * TreeNode right;
 * TreeNode(int val) { this.val = val; }
 * TreeNode(int val, TreeNode left, TreeNode right) {
 * this.val = val;
 * this.left = left;
 * this.right = right;
 * }
 *}
 */
class Solution {
 public int maxDepth(TreeNode root) {
    return traverse(root);
 }
 int traverse(TreeNode root){
    if(root == null) return 0;
    int r = traverse(root.left);
    int l = traverse(root.right);
    return Math.max(r, 1)+1;
 }
}
```

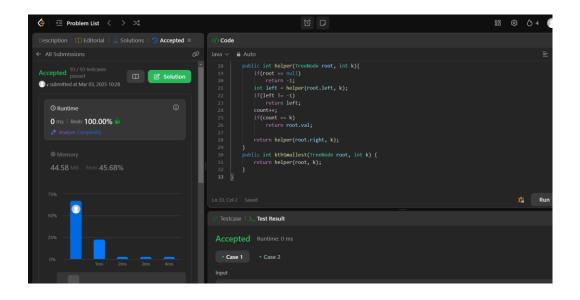


```
98. Validate Binary Search Tree
 * Definition for a binary tree node.
       TreeNode right;
       TreeNode(int val, TreeNode left, TreeNode right) {
class Solution {
    private long minVal = Long.MIN_VALUE;
    public boolean isValidBST(TreeNode root) {
        if (root == null) return true;
        if (!isValidBST(root.left)) return false;
        if (minVal >= root.val) return false;
        minVal = root.val;
        if (!isValidBST(root.right)) return false;
        return true;
```



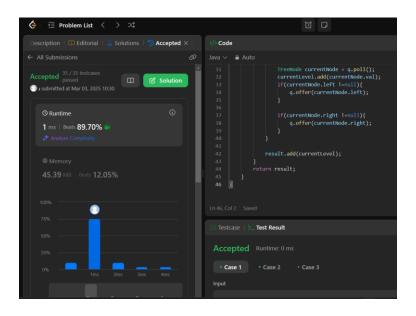
230. Kth Smallest Element in a BST

```
* Definition for a binary tree node.
      TreeNode(int val, TreeNode left, TreeNode right) {
class Solution {
    int count = 0;
    public int helper(TreeNode root, int k){
        if(root == null)
            return -1;
        int left = helper(root.left, k);
        if(left != -1)
            return left;
        count++;
        if(count == k)
            return root.val;
        return helper(root.right, k);
    public int kthSmallest(TreeNode root, int k) {
        return helper(root, k);
    }
```



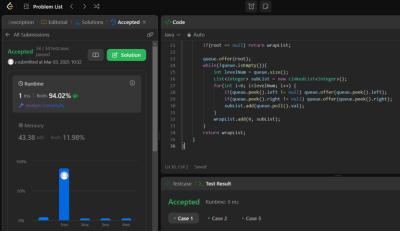
102. Binary Tree Level Order Traversal

```
class Solution {
    public List<List<Integer>> levelOrder(TreeNode root) {
        List<List<Integer>> result=new ArrayList<>();
        if(root==null)
        return result;
        Queue<TreeNode> q=new LinkedList<>();
        q.offer(root);
        while(!q.isEmpty()){
            int levelSize=q.size();
            List<Integer> currentLevel = new ArrayList<>();
            for(int i=0;i<levelSize;i++){</pre>
                TreeNode currentNode = q.poll();
                currentLevel.add(currentNode.val);
                if(currentNode.left !=null){
                     q.offer(currentNode.left);
                }
                if(currentNode.right !=null){
                    q.offer(currentNode.right);
                }
            result.add(currentLevel);
        return result;
```



107. Binary Tree Level Order Traversal II

```
* Definition for a binary tree node.
     TreeNode() {}
         this.left = left;
  public List<List<Integer>> levelOrderBottom(TreeNode root) {
      Queue<TreeNode> queue = new LinkedList<TreeNode>();
      List<List<Integer>> wrapList = new LinkedList<List<Integer>>();
      if(root == null) return wrapList;
      queue.offer(root);
      while(!queue.isEmpty()){
           int levelNum = queue.size();
           List<Integer> subList = new LinkedList<Integer>();
           for(int i=0; i<levelNum; i++) {</pre>
               if(queue.peek().left != null) queue.offer(queue.peek().left);
               if(queue.peek().right != null) queue.offer(queue.peek().right);
               subList.add(queue.poll().val);
           wrapList.add(0, subList);
      return wrapList;
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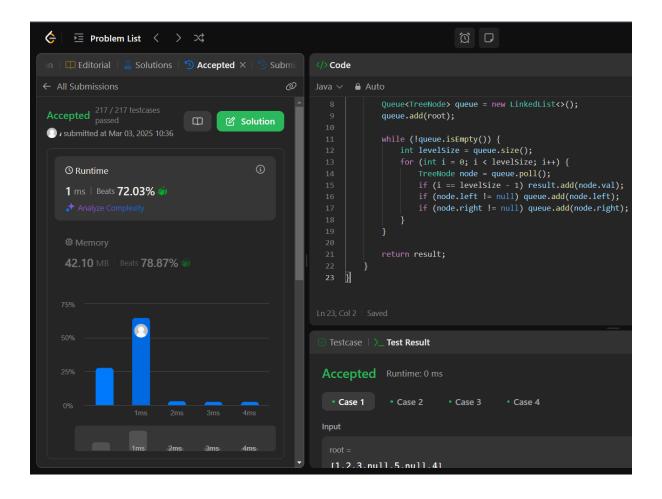
```
103.Binary Tree Zigzag Level Order Traversal
class Solution {
    public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
        if(root == null)return new ArrayList<>();
        ArrayDeque<TreeNode> dq = new ArrayDeque<>();
        dq.offer(root);
        List<List<Integer>> result = new ArrayList<>();
        boolean leftToRight = true;
        while(!dq.isEmpty()){
            List<Integer> currLevel = new ArrayList<>();
            for(int i = dq.size(); i > 0; i--){
                TreeNode curr = (leftToRight)?dq.pollFirst():dq.pollLast();
                currLevel.add(curr.val);
                if(leftToRight){
                    if(curr.left != null)
                        dq.offerLast(curr.left);
                    if(curr.right != null)
                        dq.offerLast(curr.right);
                else{
                    if(curr.right != null)
                        dq.offerFirst(curr.right);
                    if(curr.left != null)
                        dq.offerFirst(curr.left);
                }
            leftToRight = !leftToRight;
            result.add(currLevel);
        return result;
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```

leftToRight = !leftToRight; result.add(currLevel);

[3,9,20,null,null,15,7]

199. Binary Tree Right Side View

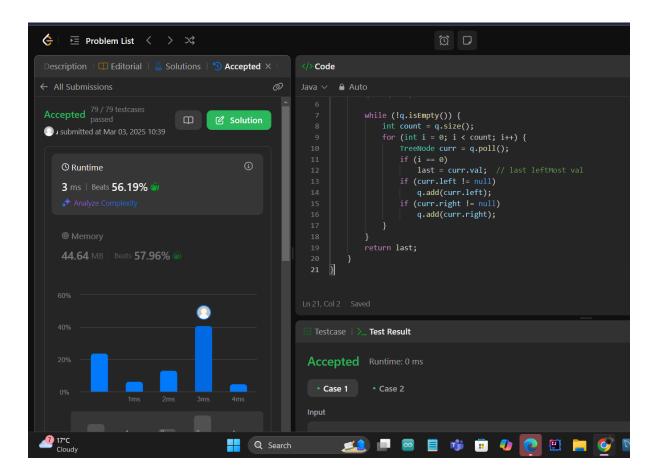
```
import java.util.*;
// takesoumen collection
class Solution {
    public List<Integer> rightSideView(TreeNode root) {
        List<Integer> result = new ArrayList<>();
        if (root == null) return result;
        Queue<TreeNode> queue = new LinkedList<>();
        queue.add(root);
        while (!queue.isEmpty()) {
            int levelSize = queue.size();
            for (int i = 0; i < levelSize; i++) {</pre>
                TreeNode node = queue.poll();
                if (i == levelSize - 1) result.add(node.val);
                if (node.left != null) queue.add(node.left);
                if (node.right != null) queue.add(node.right);
        return result;
    }
```



```
106.Construct Binary Tree from Inorder and Postorder Traversal
class Solution {
    public TreeNode buildTree(int[] inorder, int[] postorder) {
        return buildTree(inorder, 0, inorder.length - 1, postorder, 0,
postorder.length - 1);
    private TreeNode buildTree(int[] inorder, int inStart, int inEnd, int[]
postorder, int postStart, int postEnd) {
        if (inStart > inEnd || postStart > postEnd) {
           return null;
        // Find the root node from the last element of postorder traversal
        int rootVal = postorder[postEnd];
        TreeNode root = new TreeNode(rootVal);
        // Find the index of the root node in inorder traversal
        int rootIndex = 0;
        for (int i = inStart; i <= inEnd; i++) {</pre>
            if (inorder[i] == rootVal) {
                rootIndex = i;
                break;
        int leftSize = rootIndex - inStart;
        int rightSize = inEnd - rootIndex;
        root.left = buildTree(inorder, inStart, rootIndex - 1, postorder,
postStart, postStart + leftSize - 1);
        root.right = buildTree(inorder, rootIndex + 1, inEnd, postorder, postEnd -
rightSize, postEnd - 1);
        return root;
```

513. Find Bottom Left Tree Value

```
public class Solution {
    public int findBottomLeftValue(TreeNode root) {
        int last = 0;
        Queue<TreeNode> q = new LinkedList<>();
        q.add(root);
        while (!q.isEmpty()) {
            int count = q.size();
            for (int i = 0; i < count; i++) {
                TreeNode curr = q.poll();
                if (i == 0)
                    last = curr.val; // last leftMost val
                if (curr.left != null)
                    q.add(curr.left);
                if (curr.right != null)
                    q.add(curr.right);
        return last;
```



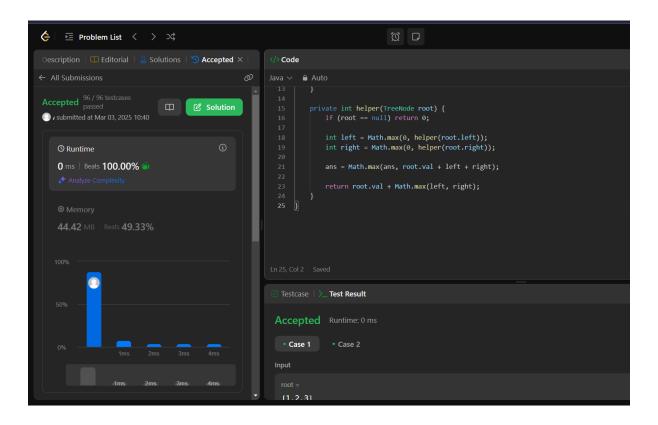
124. Binary Tree Maximum Path Sum

```
class TreeNode {
   int val;
   TreeNode left, right;
   TreeNode(int val) { this.val = val; }
}

class Solution {
   private int ans = Integer.MIN_VALUE;

   public int maxPathSum(TreeNode root) {
       helper(root);
       return ans;
   }

   private int helper(TreeNode root) {
       if (root == null) return 0;
       int left = Math.max(0, helper(root.left));
       int right = Math.max(0, helper(root.right));
       ans = Math.max(ans, root.val + left + right);
       return root.val + Math.max(left, right);
   }
}
```



```
* Definition for a binary tree node.
       TreeNode right;
class Solution {
    Map<Integer, ArrayList<int[]>> map = new TreeMap<>();
    public List<List<Integer>> verticalTraversal(TreeNode root) {
        dfs(root, 0, 0);
        List<List<Integer>> result = new ArrayList<>();
        for(ArrayList<int[]> list: map.values()) {
           Collections.sort(list, (a, b) \rightarrow a[0] == b[0]? Integer.compare(a[1],
b[1]) : Integer.compare(a[0], b[0]));
            ArrayList<Integer> current = new ArrayList<>();
            for(int[] num : list) {
                current.add(num[1]);
            result.add(current);
        return result;
    void dfs(TreeNode root, int index, int dept) {
        if(root == null) {
            return;
        map.putIfAbsent(index, new ArrayList<>());
        map.get(index).add(new int[]{dept, root.val});
        dfs(root.left, index - 1, dept + 1);
        dfs(root.right, index + 1, dept + 1);
```

