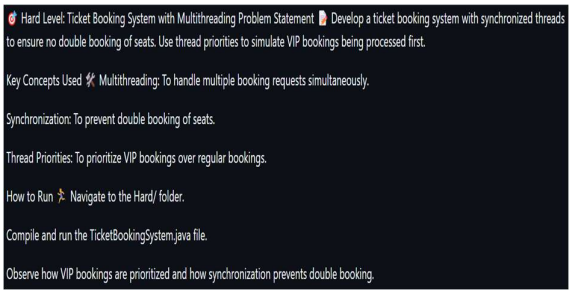
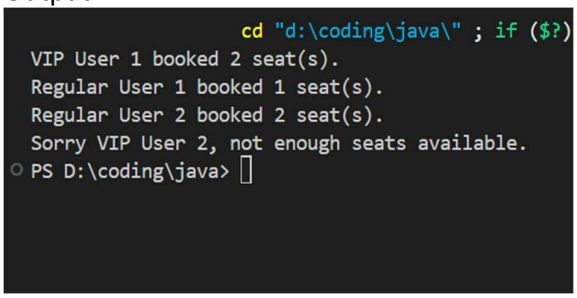
Assignment (Hard):



Output:



Code:

```
import java.util.*;

class TicketBookingSystem {
   private int totalSeats = 5;

   synchronized void bookSeat(String name, int seats) {
      if (seats <= totalSeats) {
         System.out.println(name + " booked " + seats + "
seat(s).");
         totalSeats -= seats;
      } else {
         System.out.println("Sorry " + name + ", not enough seats
available.");
      }
   }
}

class BookingThread extends Thread {
   TicketBookingSystem system;
   String name;
   int seats;

   BookingThread(TicketBookingSystem system, String name, int
seats, int priority) {
      this.system = system;
      this.name = name;
      this.seats = seats;
      setPriority(priority);
   }

   public void run() {
      system.bookSeat(name, seats);
   }
}
public class TicketBooking {
   public static void main(String[] args) {
      TicketBookingSystem system = new TicketBookingSystem();

      BookingThread t1 = new BookingThread(system, "VIP User
1", 2, Thread.MAX_PRIORITY);
      BookingThread t2 = new BookingThread(system, "Regular
User 1", 1, Thread.NORM_PRIORITY);
      BookingThread t3 = new BookingThread(system, "VIP User
2", 1, Thread.MAX_PRIORITY);
      BookingThread t4 = new BookingThread(system, "Regular
User 2", 2, Thread.NORM_PRIORITY);

      t1.start();
      t2.start();
      t3.start();
      t4.start();
   }
}
```