Easy Problem:

```
import java.util.ArrayList;
import java.util.Scanner;
class Employee {
  private int id;
  private String name;
  private double salary;
  public Employee(int id, String name, double salary) {
    this.id = id;
    this.name = name;
    this.salary = salary;
  }
  public int getId() {
    return id;
  }
  public String getName() {
    return name;
  }
  public double getSalary() {
    return salary;
  }
  public void setName(String name) {
    this.name = name;
  }
```

```
public void setSalary(double salary) {
    this.salary = salary;
  }
  @Override
  public String toString() {
    return "ID: " + id + ", Name: " + name + ", Salary: " + salary;
  }
}
class EmployeeManagement {
  private static ArrayList<Employee> employees = new ArrayList<>();
  private static Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
    int choice;
    do {
      System.out.println("\nEmployee Management System");
      System.out.println("1. Add Employee");
      System.out.println("2. Update Employee");
      System.out.println("3. Remove Employee");
      System.out.println("4. Search Employee");
      System.out.println("5. Display All Employees");
      System.out.println("0. Exit");
      System.out.print("Choose an option: ");
      choice = scanner.nextInt();
      scanner.nextLine(); // Consume newline
```

```
switch (choice) {
      case 1:
         addEmployee();
         break;
      case 2:
         updateEmployee();
         break;
      case 3:
         removeEmployee();
         break;
      case 4:
         searchEmployee();
         break;
      case 5:
         displayEmployees();
         break;
      case 0:
         System.out.println("Exiting...");
         break;
      default:
         System.out.println("Invalid option! Please try again.");
    }
  } while (choice != 0);
  scanner.close();
private static void addEmployee() {
  System.out.print("Enter ID: ");
  int id = scanner.nextInt();
```

}

```
scanner.nextLine(); // Consume newline
  System.out.print("Enter Name: ");
  String name = scanner.nextLine();
  System.out.print("Enter Salary: ");
  double salary = scanner.nextDouble();
  employees.add(new Employee(id, name, salary));
  System.out.println("Employee added successfully!");
}
private static void updateEmployee() {
  System.out.print("Enter ID of the employee to update: ");
  int id = scanner.nextInt();
  for (Employee emp : employees) {
    if (emp.getId() == id) {
      System.out.print("Enter new Name: ");
      String newName = scanner.next();
      emp.setName(newName);
      System.out.print("Enter new Salary: ");
      double newSalary = scanner.nextDouble();
      emp.setSalary(newSalary);
      System.out.println("Employee updated successfully!");
      return;
    }
  }
  System.out.println("Employee not found!");
```

```
}
private static void removeEmployee() {
  System.out.print("Enter ID of the employee to remove: ");
  int id = scanner.nextInt();
  for (int i = 0; i < employees.size(); i++) {
    if (employees.get(i).getId() == id) {
      employees.remove(i);
      System.out.println("Employee removed successfully!");
      return;
    }
  }
  System.out.println("Employee not found!");
}
private static void searchEmployee() {
  System.out.print("Enter ID of the employee to search: ");
  int id = scanner.nextInt();
  for (Employee emp : employees) {
    if (emp.getId() == id) {
      System.out.println(emp);
      return;
    }
  }
  System.out.println("Employee not found!");
}
```

```
private static void displayEmployees() {
    if (employees.isEmpty()) {
        System.out.println("No employees to display.");
        return;
    }
    for (Employee emp : employees) {
        System.out.println(emp);
    }
}
```

Output:

```
Choose an option: 5
ID: 121, Name: Raj, Salary: 200000.0

Employee Management System

1. Add Employee

2. Update Employee

3. Remove Employee

4. Search Employee

5. Display All Employees

0. Exit
Choose an option:
```

Medium Problem:

```
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Scanner;
```

```
class Card {
  private String symbol;
  private String value;
  public Card(String symbol, String value) {
    this.symbol = symbol;
    this.value = value;
  }
  public String getSymbol() {
    return symbol;
  }
  public String getValue() {
    return value;
  }
  @Override
  public String toString() {
    return symbol + " of " + value;
  }
}
class cardCollection {
  private static HashMap<String, List<Card>> cardMap = new HashMap<>();
  private static Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
    while (true) {
```

```
System.out.println("1. Add Card");
    System.out.println("2. Search Cards by Symbol");
    System.out.println("0. Exit");
    System.out.print("Choose an option: ");
    int choice = scanner.nextInt();
    scanner.nextLine(); // Consume newline
    switch (choice) {
      case 1:
         addCard();
         break;
      case 2:
         searchCards();
         break;
      case 0:
         System.out.println("Exiting...");
         scanner.close();
         return;
      default:
         System.out.println("Invalid option! Please try again.");
    }
  }
}
private static void addCard() {
  System.out.print("Enter card symbol (e.g., Hearts, Diamonds): ");
  String symbol = scanner.nextLine().trim();
  System.out.print("Enter card value (e.g., Ace, 2-10, Jack, Queen, King): ");
  String value = scanner.nextLine().trim();
```

System.out.println("\nCard Collection System");

```
// Initialize list if symbol doesn't exist
  if (!cardMap.containsKey(symbol)) {
    cardMap.put(symbol, new ArrayList<>());
  }
  cardMap.get(symbol).add(new Card(symbol, value));
  System.out.println("Card added successfully!");
}
private static void searchCards() {
  System.out.print("Enter symbol to search (e.g., Hearts, Spades): ");
  String symbol = scanner.nextLine().trim();
  if (cardMap.containsKey(symbol)) {
    System.out.println("\nCards of " + symbol + ":");
    for (Card card : cardMap.get(symbol)) {
      System.out.println(card);
    }
  } else {
    System.out.println("No cards found for this symbol!");
  }
}
```

}

Output:

```
Choose an option: 2
Enter symbol to search (e.g., Hearts, Spades): Heart

Cards of Heart:
Heart of Ace

Card Collection System

1. Add Card

2. Search Cards by Symbol

0. Exit
Choose an option:
```

Hard Problem:

if (!seats[i]) {

```
seats[i] = true;
           System.out.println("User " + userId + (isVIP? " (VIP)": "")
                     + " booked seat " + (i + 1));
           return;
         }
      }
      System.out.println("No seats available for User " + userId
                + (isVIP?"(VIP)":""));
    } finally {
      lock.unlock();
    }
  }
}
class BookingThread implements Runnable {
  private final TicketBookingSystem system;
  private final int userId;
  private final boolean isVIP;
  public BookingThread(TicketBookingSystem system, int userId, boolean isVIP) {
    this.system = system;
    this.userId = userId;
    this.isVIP = isVIP;
  }
  @Override
  public void run() {
    system.bookSeat(userId, isVIP);
  }
}
```

```
public class TicketBookingSystemMain {
  public static void main(String[] args) {
    final TicketBookingSystem system = new TicketBookingSystem(10);
    // Create VIP threads with higher priority
    for (int i = 0; i < 5; i++) {
      Thread thread = new Thread(new BookingThread(system, i + 1, true));
      thread.setPriority(Thread.MAX_PRIORITY);
      thread.start();
    }
    // Create regular threads with normal priority
    for (int i = 0; i < 5; i++) {
      Thread thread = new Thread(new BookingThread(system, i + 6, false));
      thread.setPriority(Thread.NORM_PRIORITY);
      thread.start();
    }
  }
}
```

Output:

```
User 1 (VIP) booked seat 1
User 2 (VIP) booked seat 2
User 3 (VIP) booked seat 3
User 4 (VIP) booked seat 4
User 5 (VIP) booked seat 5
User 6 booked seat 6
User 7 booked seat 7
User 8 booked seat 8
User 9 booked seat 9
User 10 booked seat 10
```