Experiment 5

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Subject Name: AP LAB-II Subject Code: 22CSP-351

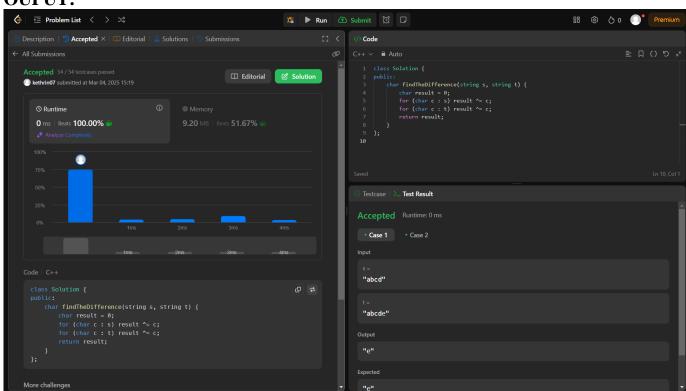
• 389.Find the diffrence

```
CODE:
class Solution {
public:
    char findTheDifference(string s, string t) {
        char result = 0;
        for (char c : s) result ^= c;
```

for (char c : t) result ^= c;
return result;
}

OUPUT:

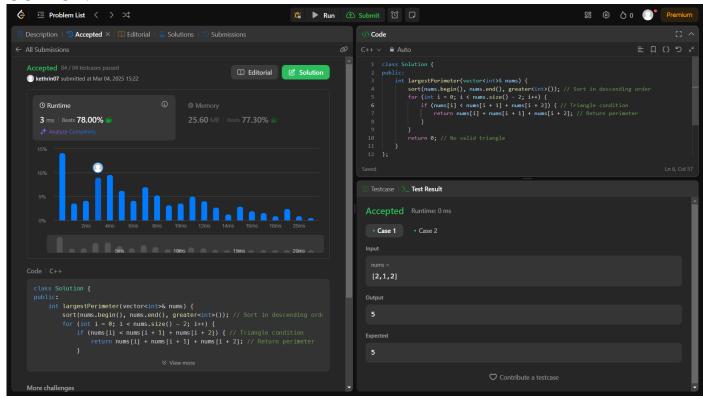
};



976.<u>Largest Perimeter Triangle</u>

```
CODE:
class Solution {
public:
    int largestPerimeter(vector<int>& nums) {
        sort(nums.begin(), nums.end(), greater<int>()); // Sort in descending order
        for (int i = 0; i < nums.size() - 2; i++) {
            if (nums[i] < nums[i + 1] + nums[i + 2]) { // Triangle condition
                 return nums[i] + nums[i + 1] + nums[i + 2]; // Return perimeter
            }
        }
        return 0; // No valid triangle
    }
};</pre>
```

OUTPUT:



• 414.Third Maximum Number

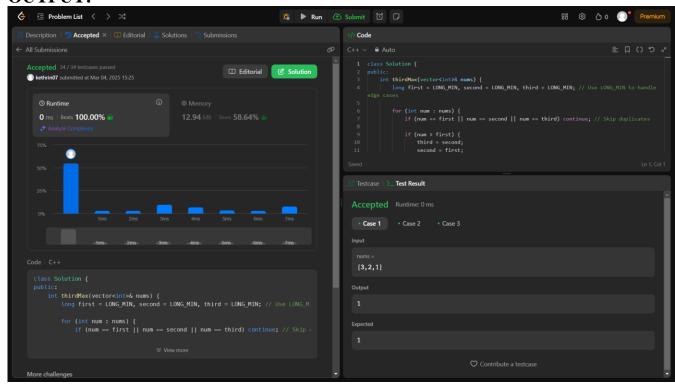
```
code:
class Solution {
public:
   int thirdMax(vector<int>& nums) {
```

long first = LONG_MIN, second = LONG_MIN, third = LONG_MIN; // Use LONG_MIN to handle edge cases

```
for (int num : nums) {
    if (num == first || num == second || num == third) continue; // Skip duplicates

if (num > first) {
    third = second;
    second = first;
    first = num;
} else if (num > second) {
    third = second;
    second = num;
} else if (num > third) {
    third = num;
}
}

return (third == LONG_MIN) ? first : third; // Return third max if exists,
otherwise max
}
```



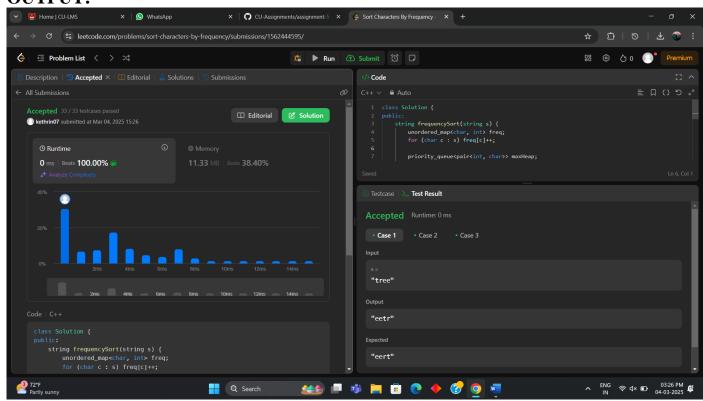


451.Sort Characters By Frequency

```
CODE:
    class Solution {
    public:
        string frequencySort(string s) {
            unordered_map<char, int> freq;
            for (char c : s) freq[c]++;

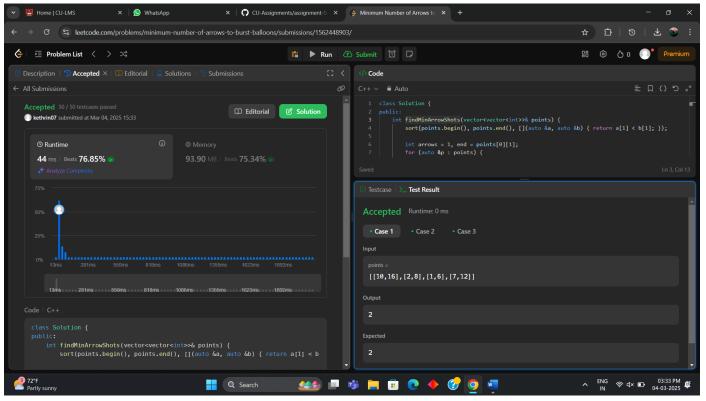
            priority_queue<pair<int, char>> maxHeap;
            for (auto [c, f] : freq) maxHeap.push({f, c});

            string result;
            while (!maxHeap.empty()) {
                 auto [f, c] = maxHeap.top();
                 maxHeap.pop();
                 result.append(f, c);
            }
            return result;
        }
    };
```



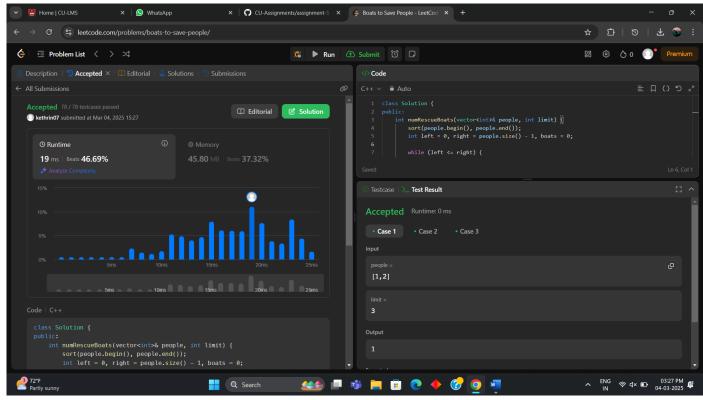
• 452.Minimum Number of Arrows to Burst Balloons

```
CODE:
class Solution {
public:
    int findMinArrowShots(vector<vector<int>>& points) {
        sort(points.begin(), points.end(), [](auto &a, auto &b) { return a[1] < b[1]; });
    int arrows = 1, end = points[0][1];
    for (auto &p : points) {
        if (p[0] > end) {
            arrows++;
            end = p[1];
        }
     }
     return arrows;
}
```



• 881. Boats to Save People

OUTPUT:



• 973.K Closest Points to Origin

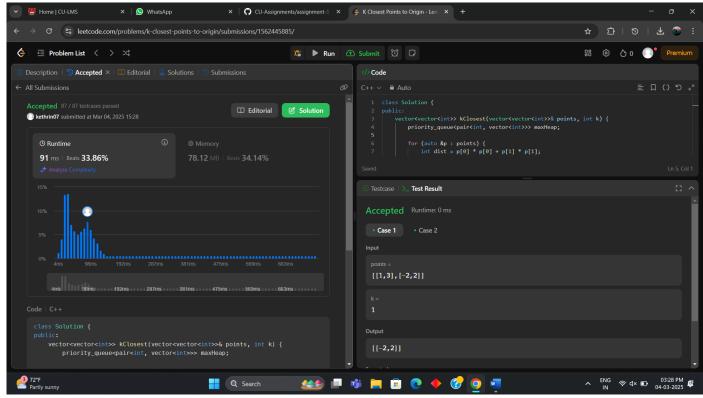
CODE:

```
class Solution {
public:
    vector<vector<int>>> kClosest(vector<vector<int>>>& points, int k) {
        priority_queue<pair<int, vector<int>>> maxHeap;

        for (auto &p : points) {
            int dist = p[0] * p[0] + p[1] * p[1];
            maxHeap.push({dist, p});
            if (maxHeap.size() > k) maxHeap.pop();
        }

        vector<vector<int>>> result;
        while (!maxHeap.empty()) {
            result.push_back(maxHeap.top().second);
            maxHeap.pop();
        }
        return result;
    }
};
```

OUTPUT:



1338.<u>Reduce Array Size to The Half</u>

```
CODE:
class Solution {
public:
  int minSetSize(vector<int>& arr) {
     unordered_map<int, int> freq;
     for (int num : arr) freq[num]++;
     vector<int> counts;
     for (auto [num, f]: freq) counts.push_back(f);
     sort(counts.rbegin(), counts.rend()); // Sort in descending order
     int removed = 0, setSize = 0, half = arr.size() / 2;
     for (int f : counts) {
       removed += f;
       setSize++;
       if (removed >= half) return setSize;
     return setSize;
};
```

