**Assignment -6** 

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**Subject Name: Advanced Programming Subject Code: 22CSH-359** 

#### 1. Convert Sorted Array to Binary Search Tree

```
class Solution {
public:
    TreeNode* sortedArrayToBST(vector<int>& nums) {
        return helper(nums, 0, nums.size() - 1);
    }

private:
    TreeNode* helper(vector<int>& nums, int left, int right) {
        if (left > right) return nullptr;
        int mid = left + (right - left) / 2;
        TreeNode* root = new TreeNode(nums[mid]);
        root->left = helper(nums, left, mid - 1);
        root->right = helper(nums, mid + 1, right);
        return root;
    }
};
```

Accepted 31 / 31 testcases passed

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## 2. Number of Bits

```
class Solution {
public:
    int hammingWeight(uint32_t n) {
    int count = 0;

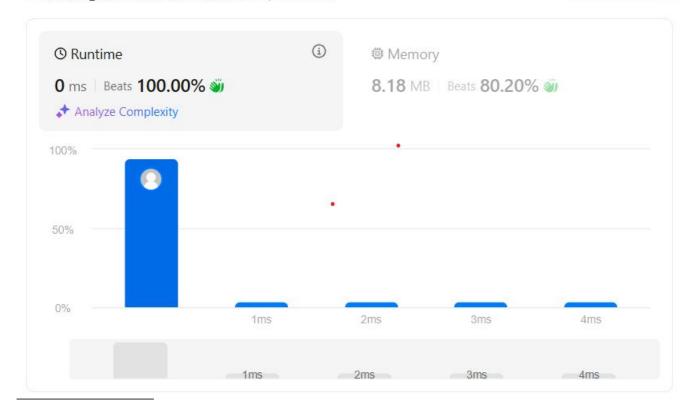
    while (n) {
        n &= (n - 1);
        count++;
    }

    return count;
}
```

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## 3. Sort an Array

```
class Solution {
public:
     int partition(vector <int>& arr,int l,int r){
     if (1 \ge r) return -1;
     int n=r-1;
     int pivot=l+rand()%n;
     swap(arr[l],arr[pivot]);
     int i=1+1;
     for(int j=1+1; j < r; j++)
       if(arr[i]<arr[1]){
         swap(arr[i],arr[j]);
         i++;
     swap(arr[1],arr[i-1]);
     return i-1;
  void QuickSort(vector<int>& nums,int l,int r){
     if(1>=r){
       return;
     int pivot=partition(nums,l,r);
     QuickSort(nums,l,pivot);
     QuickSort(nums,pivot+1,r);
  vector<int> sortArray(vector<int>& nums) {
     int n=nums.size();
     QuickSort(nums,0,n);
     return nums;
  }};
Accepted 21 / 21 testcases passed
                                                                       ☐ Editorial
                                                                                        Solution
Anirudh_Gautam373 submitted at Mar 19, 2025 17:19
                                             (i)
    O Runtime
                                                      Memory
    2194 ms | Beats 5.10%
                                                      70.90 MB | Beats 92.84% ***
    * Analyze Complexity
   30%
    11.34% of solutions used 41 ms of runtime
   10%
        13ms 290ms 566ms 842ms 1119ms 1395ms 1672ms 1948ms
```



## 4. Maximum Subarray

```
class Solution {
  public:
    int maxSubArray(vector<int>& nums) {
      int res = nums[0];
      int total = 0;

      for (int n : nums) {
        if (total < 0) {
            total = 0;
      }

        total += n;
      res = max(res, total);
    }

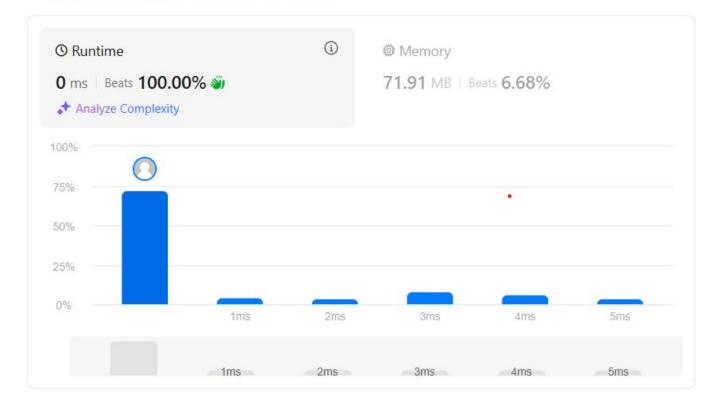
    return res;
}
</pre>
```

## Accepted 210 / 210 testcases passed

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☐ Editorial

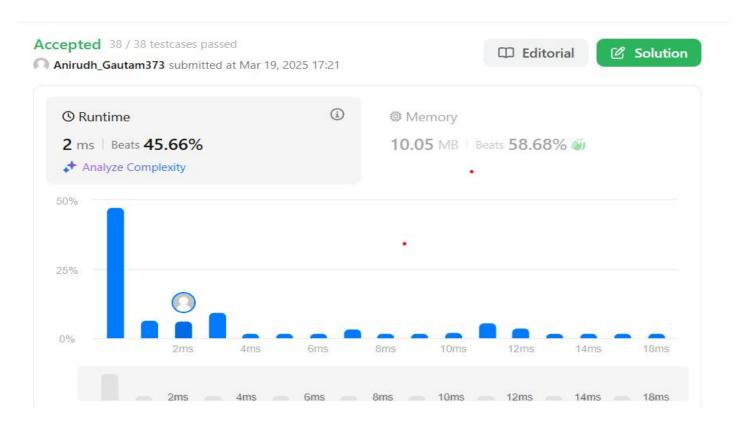
☑ Solution





#### 5. Beautiful Array

```
class Solution {
public:
  vector<int> beautifulArray(int n) {
     vector\leqint\geq res\{1\};
     if(n=1) return res;
     while(res.size()<n){
       vector<int> tmp;
        for(int i :res){
          if(2*i \le n)
             tmp.push back(2*i);
        for(int i :res){
          if(2*i -1 \le n)
             tmp.push back(2*i-1);
        res = tmp;
     return res;
};
```





## 6. Super pow

```
class Solution {
  const int base = 1337;
  int powmod(int a, int k) {
    a %= base;
    int result = 1;
    for (int i = 0; i < k; ++i)
        result = (result * a) % base;
    return result;
  }
  public:
  int superPow(int a, vector<int>& b) {
    if (b.empty()) return 1;
    int last_digit = b.back();
    b.pop_back();
    return powmod(superPow(a, b), 10) * powmod(a, last_digit) % base;
  }
};
```

# Accepted 57 / 57 testcases passed Solution Anirudh\_Gautam373 submitted at Mar 19, 2025 17:22 **O** Runtime Memory 0 ms | Beats 100.00% \*\* 15.26 MB | Beats 51.50% \*\* ♣ Analyze Complexity 75% 50% 25% 0% 1ms 2ms 3ms 4ms 5ms 6ms 7ms



#### 7. The Skyline Problem

```
class Solution {
public:
  vector<vector<int>> getSkyline(vector<vector<int>>& buildings) {
     vector<vector<int>> ans;
     multiset<int> pq\{0\};
     vector<pair<int, int>> points;
     for(auto b: buildings){
       points.push back(\{b[0], -b[2]\});
       points.push back({b[1], b[2]});
     }
     sort(points.begin(), points.end());
     int ongoingHeight = 0;
     // points.first = x coordinate, points.second = height
     for(int i = 0; i < points.size(); i++){
       int currentPoint = points[i].first;
       int heightAtCurrentPoint = points[i].second;
       if(heightAtCurrentPoint < 0){
          pq.insert(-heightAtCurrentPoint);
       } else {
          pq.erase(pq.find(heightAtCurrentPoint));
       // after inserting/removing heightAtI, if there's a change
       auto pqTop = *pq.rbegin();
       if(ongoingHeight != pqTop){
          ongoingHeight = pqTop;
          ans.push back({currentPoint, ongoingHeight});
       }
     return ans;
};
```



