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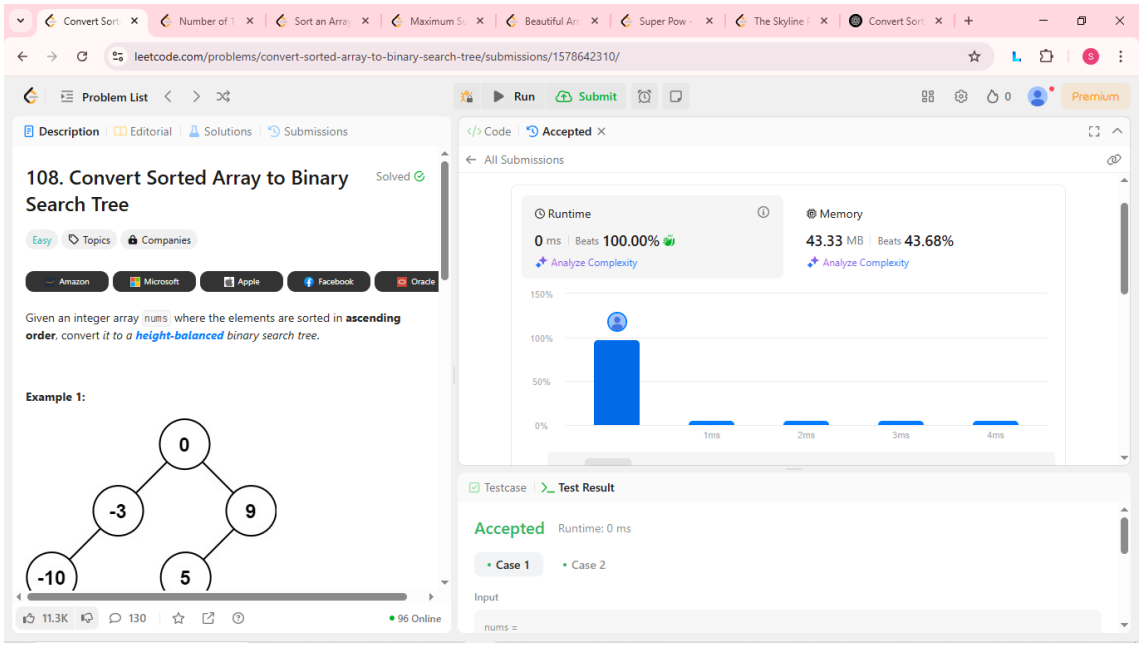
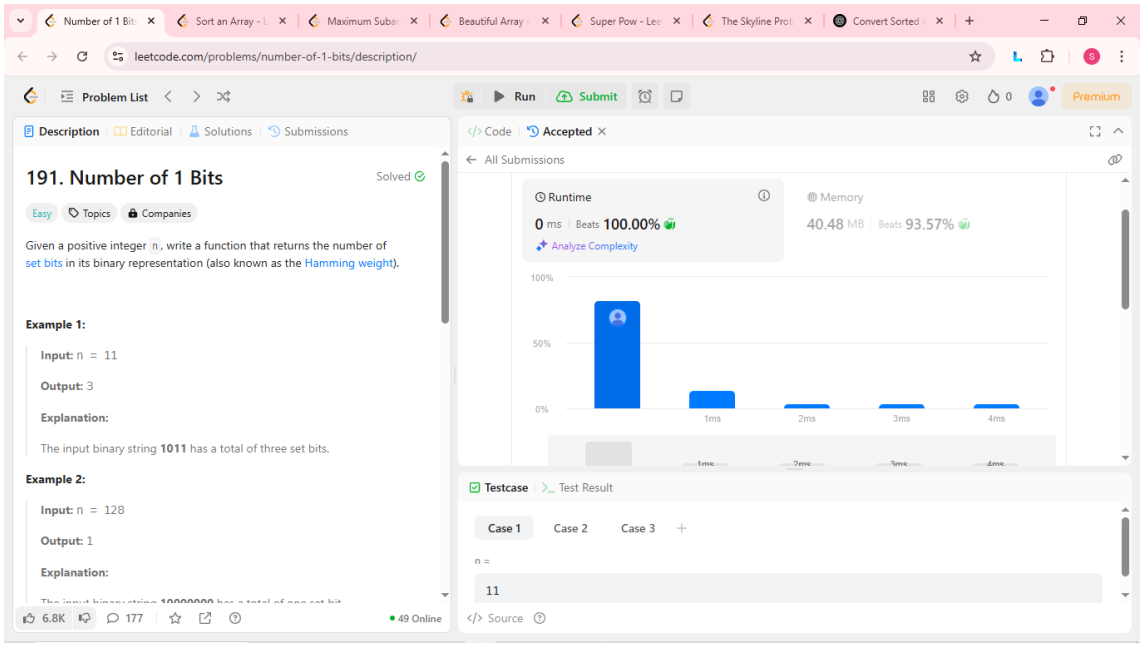
108. Convert Sorted Array to Binary Search Tree



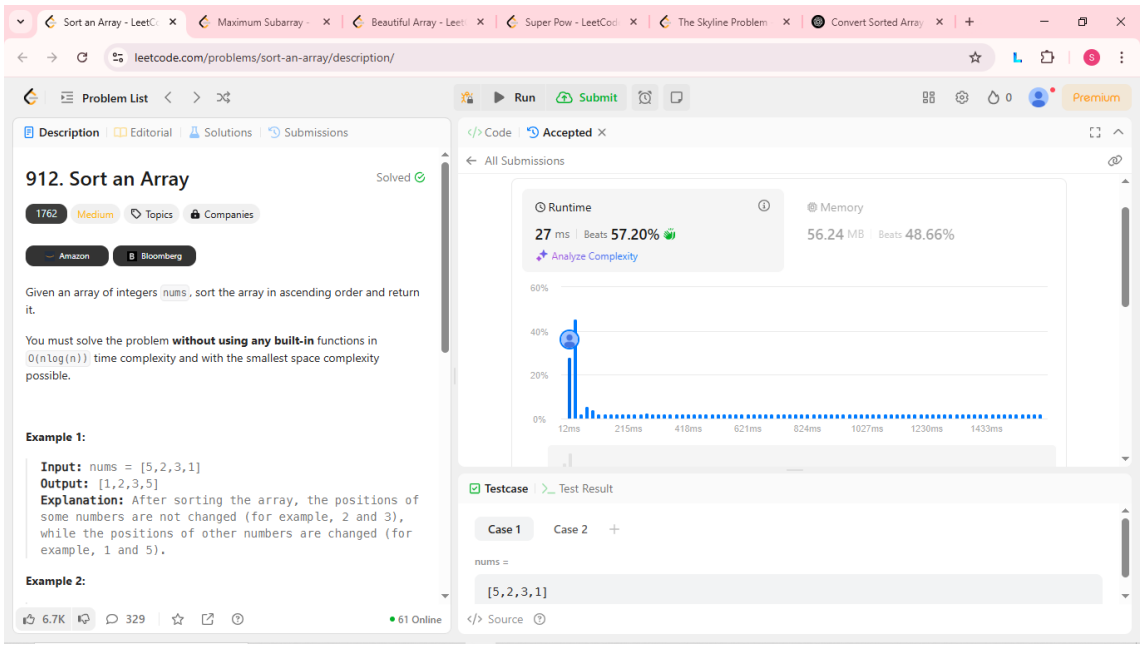

```java
class Solution {
    public TreeNode sortedArrayToBST(int[] nums) {
        return sortedArrayToBSTHelper(nums, 0, nums.length - 1);
    }

    private TreeNode sortedArrayToBSTHelper(int[] nums, int left, int right) {
        if (left > right) {
            return null;
        }

        int mid = left + (right - left) / 2;
        TreeNode root = new TreeNode(nums[mid]);

        root.left = sortedArrayToBSTHelper(nums, left, mid - 1);
        root.right = sortedArrayToBSTHelper(nums, mid + 1, right);

        return root;
    }
}
```

191. Number of 1 Bits



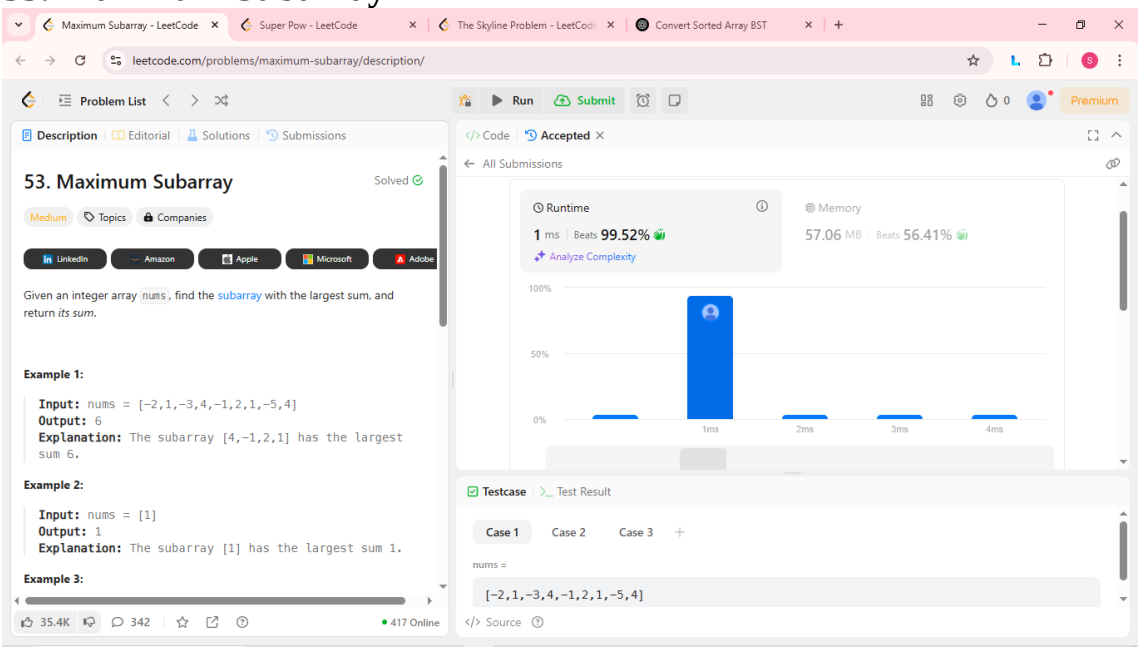

```
class Solution {
    public int hammingWeight(int n) {
        int count = 0;
        while (n != 0) {
            count += n & 1;
            n >>= 1;
        }
        return count;
    }
}
```

912. Sort an Array



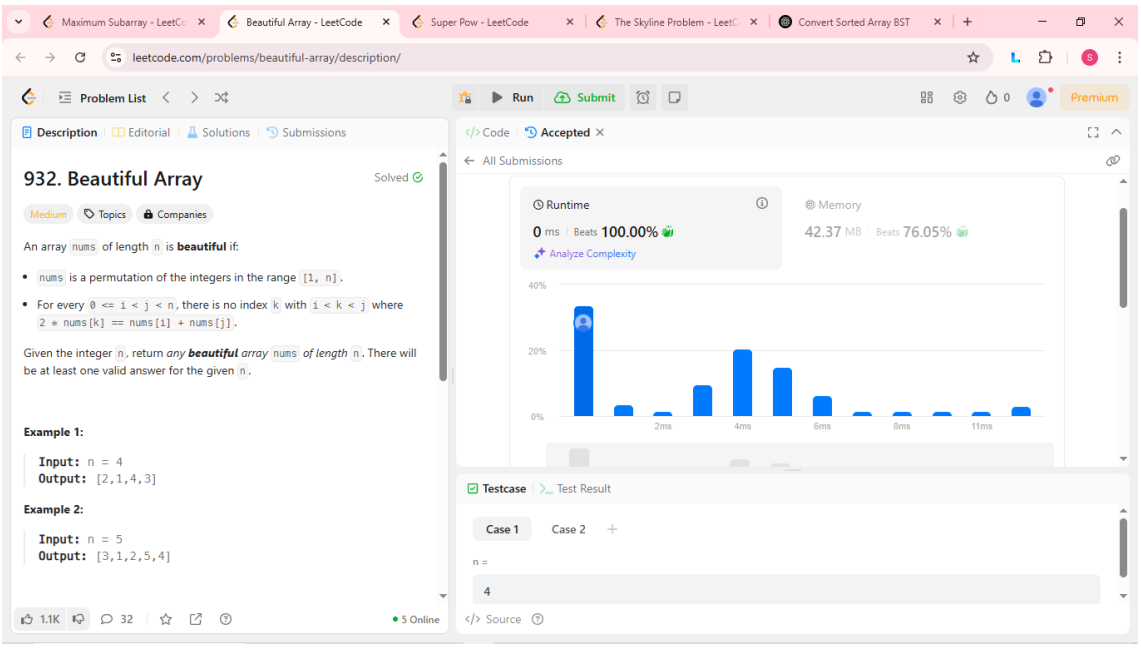
```
class Solution {
    public int[] sortArray(int[] nums) {
        if (nums == null || nums.length < 2) {
            return nums;  // No need to sort if the array has fewer than 2 elements.
        }
        mergeSort(nums, 0, nums.length - 1);
        return nums;
    }

    private void mergeSort(int[] nums, int left, int right) {
        if (left < right) {
            int mid = left + (right - left) / 2;

            mergeSort(nums, left, mid);
            mergeSort(nums, mid + 1, right);

            merge(nums, left, mid, right);
        }
    }

    private void merge(int[] nums, int left, int mid, int right) {
        int[] leftArray = new int[mid - left + 1];
        int[] rightArray = new int[right - mid];

        System.arraycopy(nums, left, leftArray, 0, leftArray.length);
        System.arraycopy(nums, mid + 1, rightArray, 0, rightArray.length);

        int i = 0, j = 0, k = left;
        while (i < leftArray.length && j < rightArray.length) {
            if (leftArray[i] <= rightArray[j]) {
                nums[k++] = leftArray[i++];
            } else {
                nums[k++] = rightArray[j++];
            }
        }

        while (i < leftArray.length) {
            nums[k++] = leftArray[i++];
        }

        while (j < rightArray.length) {
            nums[k++] = rightArray[j++];
        }
    }
}
```

53. Maximum Subarray



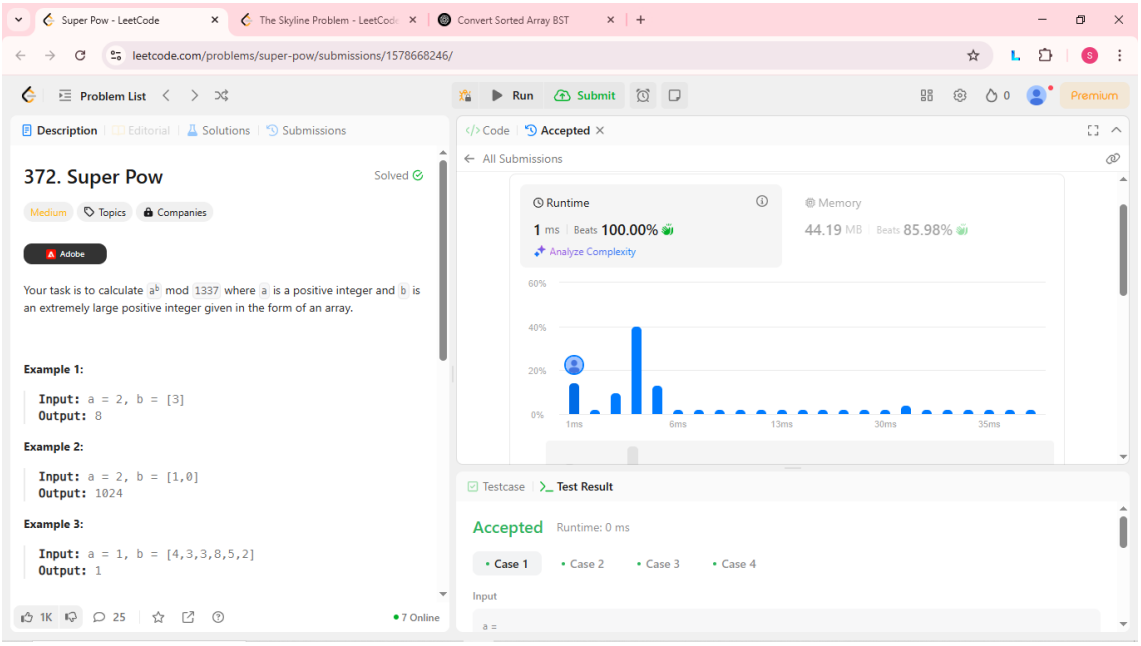

```
class Solution {
    public int maxSubArray(int[] nums) {
        int currentSum = nums[0];
        int maxSum = nums[0];

        for (int i = 1; i < nums.length; i++) {
            currentSum = Math.max(nums[i], currentSum + nums[i]);

            maxSum = Math.max(maxSum, currentSum);
        }

        return maxSum;
    }
}
```

932. Beautiful Array



```
class Solution {
    public int[] beautifulArray(int n) {
        if (n == 1) {
            return new int[] {1};
        }
        int[] left = beautifulArray((n + 1) >> 1);
        int[] right = beautifulArray(n >> 1);
        int[] ans = new int[n];
        int i = 0;
        for (int x : left) {
            ans[i++] = x * 2 - 1;
        }
        for (int x : right) {
            ans[i++] = x * 2;
        }
        return ans;

    }
}
```

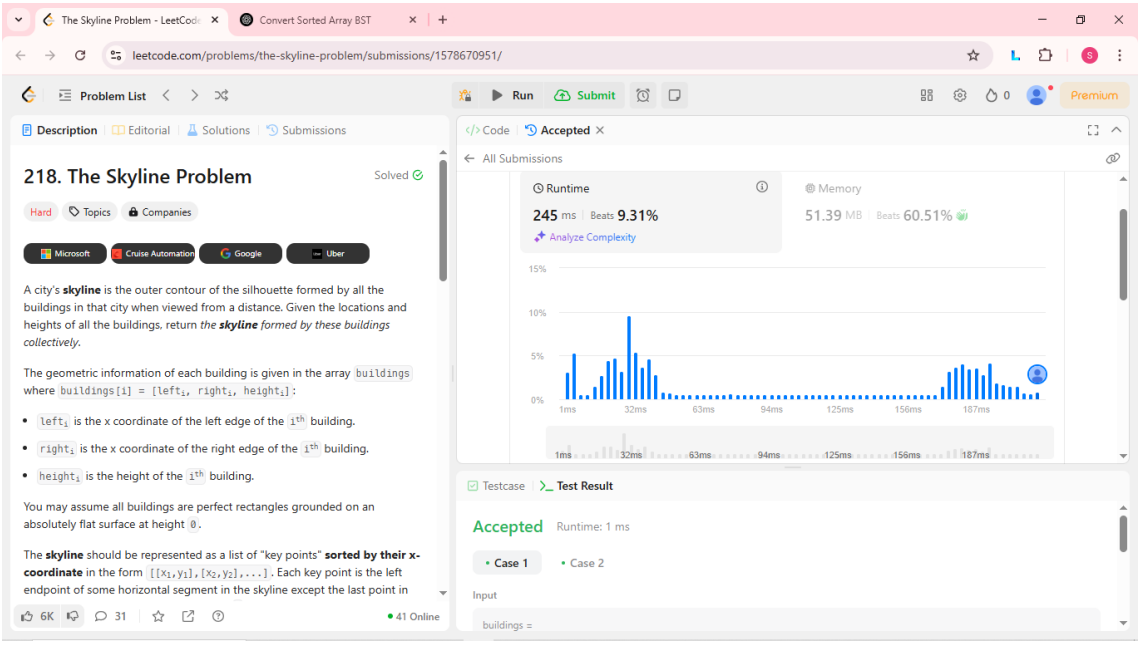
372. Super Pow




```
class Solution {
    private int modPow(int x, int y, int mod) {
        int result = 1;
        x = x % mod;
        while (y > 0) {
            if (y % 2 == 1) {
                result = (result * x) % mod;
            }
            x = (x * x) % mod;
            y /= 2;
        }
        return result;
    }

    public int superPow(int a, int[] b) {
        final int MOD = 1337;
        final int PHI_MOD = 1140;
```

```
        int exp = 0;
        for (int digit : b) {
            exp = (exp * 10 + digit) % PHI_MOD;
        }

        if (exp == 0) {
            exp = PHI_MOD;
        }

        return modPow(a, exp, MOD);
    }
}
```

218. The Skyline Problem




```
import java.util.*;

class Solution {
    public List<List<Integer>> getSkyline(int[][] buildings) {
        // Step 1: Create events
        List<int[]> events = new ArrayList<>();
        for (int[] building : buildings) {
            int left = building[0], right = building[1], height = building[2];
            events.add(new int[]{left, -height}); // Start event (negative height)
            events.add(new int[]{right, height});  // End event (positive height)
        }

        // Step 2: Sort events
        Collections.sort(events, (a, b) -> {
            if (a[0] != b[0]) {
                return a[0] - b[0]; // Sort by x-coordinate
            } else {
                return a[1] - b[1]; // If same x, prioritize start events
            }
        });

        // Step 3: Process events
        List<List<Integer>> result = new ArrayList<>();
        PriorityQueue<Integer> maxHeap = new PriorityQueue<>(Collections.reverseOrder());
```

```
        maxHeap.offer(0); // Initialize with ground level
        int prevMax = 0;

        for (int[] event : events) {
            int x = event[0], height = event[1];
            if (height < 0) {
                // Start event: add height to the heap
                maxHeap.offer(-height);
            } else {
                // End event: remove height from the heap
                maxHeap.remove(height);
            }

            // Get the current maximum height
            int currMax = maxHeap.peek();
            if (currMax != prevMax) {
                // If the maximum height changes, add the key point to the result
                result.add(Arrays.asList(x, currMax));
                prevMax = currMax;
            }
        }

        return result;
    }
}
```