

Assignment -06

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Subject Code: 22CSP-351

Subject Name: Advanced Programming Lab- 2

Problem 1: Convert Sorted Array to Binary Search Tree

(<https://leetcode.com/problems/convert-sorted-array-to-binary-search-tree/>)

Code:

```
class Solution {
```

```
public:
```

```
    TreeNode* sortedArrayToBST(vector<int>& nums) {
```

```
        return helper(nums, 0, nums.size() - 1);
```

```
    }
```

```
private:
```

```
    TreeNode* helper(vector<int>& nums, int left, int right) {
```

```
        if (left > right) return nullptr;
```

```
        int mid = left + (right - left) / 2;
```

```
        TreeNode* root = new TreeNode(nums[mid]);
```

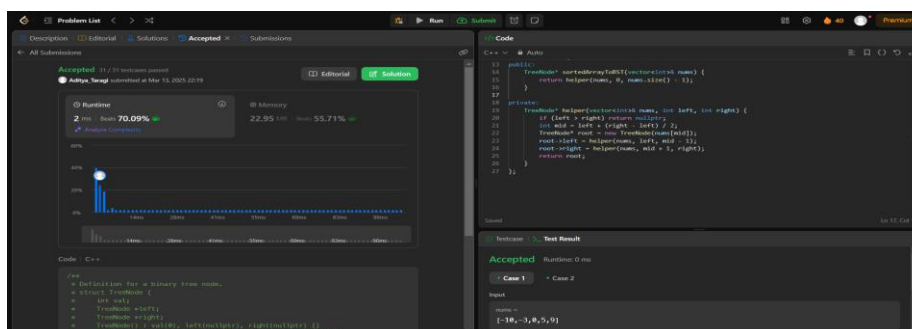
```
        root->left = helper(nums, left, mid - 1);
```

```
        root->right = helper(nums, mid + 1, right);
```

```
        return root;
```

```
    };
```

Screenshot:

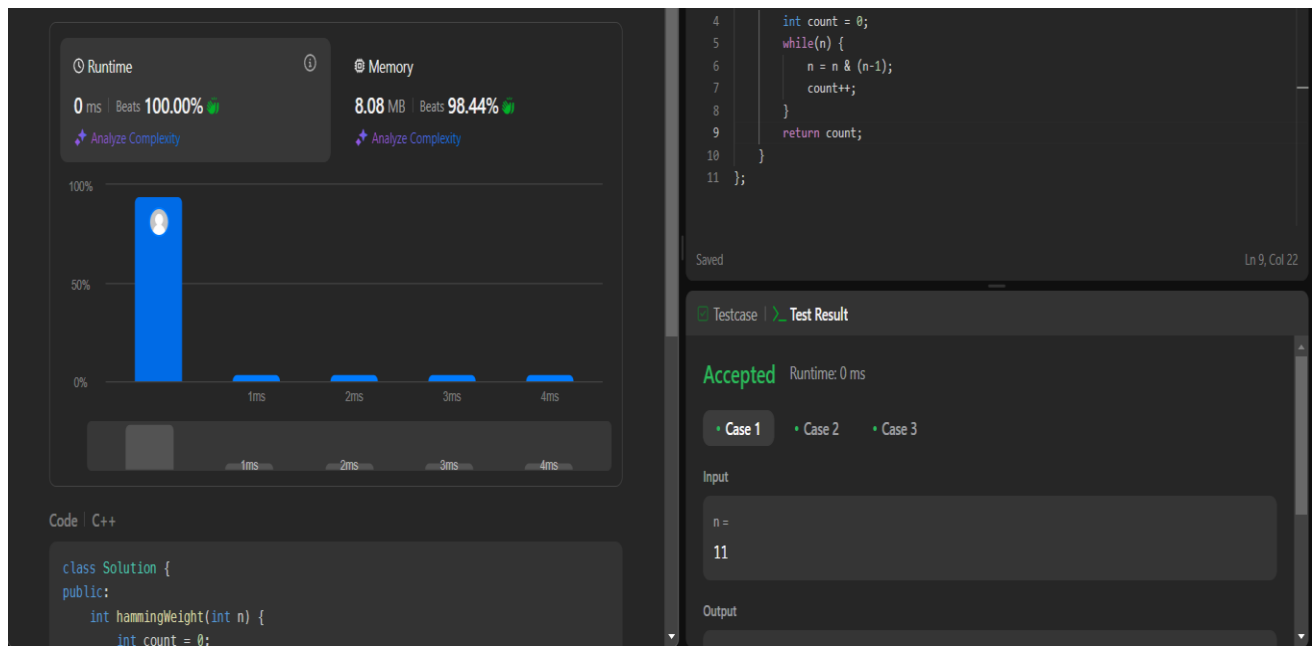


Problem 2: Number of 1 Bits (<https://leetcode.com/problems/number-of-1-bits/>)

Code:

```
class Solution {  
  
public:  
  
    int hammingWeight(int n) {  
  
        int count = 0;  
  
        while(n) {  
            n = n & (n-1);  
            count++;  
        }  
        return count;  
    }  
};
```

Screenshot:



Problem 3: Sort an Array (<https://leetcode.com/problems/sort-an-array/>)

Code:

```
class Solution {
public:
    void quickSort(vector<int>& nums, int left, int right) {
        if (left >= right) return;

        int pivotIndex = left + rand() % (right - left + 1);
        swap(nums[pivotIndex], nums[right]);

        int pivot = nums[right];
        int partitionIndex = left;

        for (int i = left; i < right; i++) {
            if (nums[i] < pivot) {
                swap(nums[i], nums[partitionIndex]);
                partitionIndex++;
            }
        }
        swap(nums[partitionIndex], nums[right]);

        quickSort(nums, left, partitionIndex - 1);
        quickSort(nums, partitionIndex + 1, right);
    }

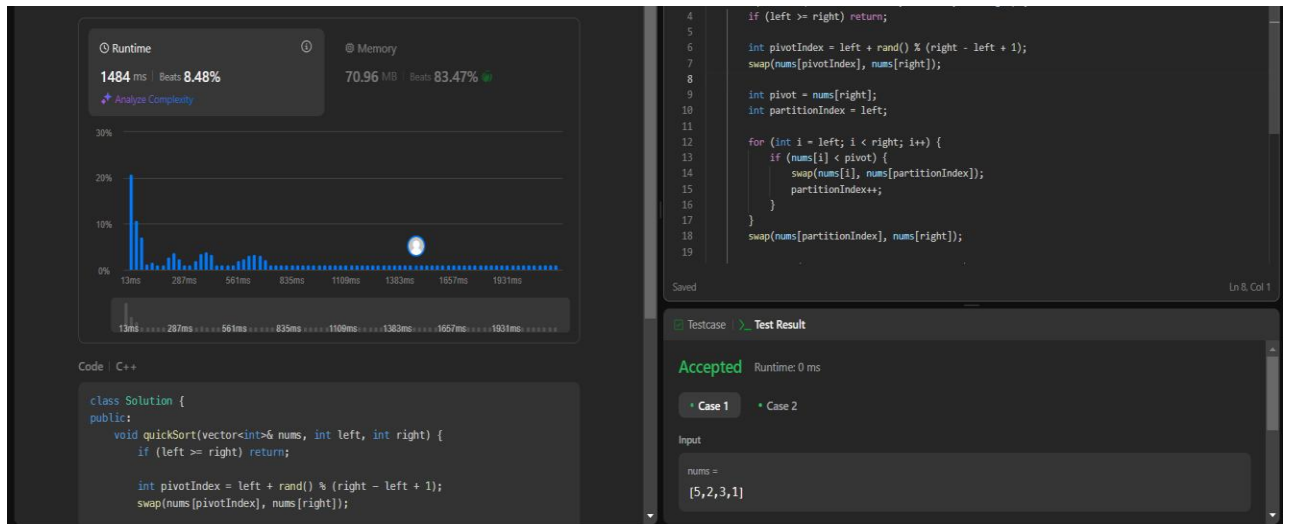
    vector<int> sortArray(vector<int>& nums) {
        srand(time(0));
        quickSort(nums, 0, nums.size() - 1);
    }
};
```

```

        return nums;
    }
};

```

Screenshot:



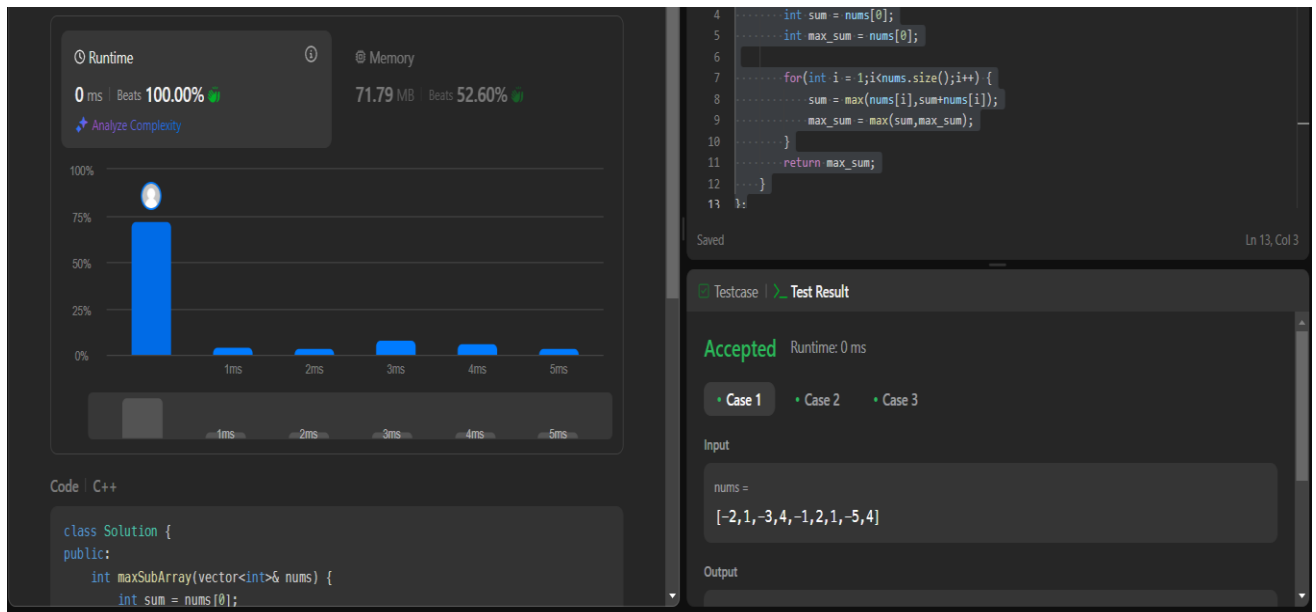
Problem 4: Maximum Subarray (<https://leetcode.com/problems/maximum-subarray/>)

Code:

```
class Solution {
public:
    void quickSort(vector<int>& nums, int left, int right) {
        if (left >= right) return;

        int pivot = nums[right];
        int partitionIndex = left;
        for (int i = left; i < right; i++) {
            if (nums[i] < pivot) {
                swap(nums[i], nums[partitionIndex]);
                partitionIndex++;
            }
        }
        swap(nums[partitionIndex], nums[right]);
        quickSort(nums, left, partitionIndex - 1);
        quickSort(nums, partitionIndex + 1, right);
    }
    vector<int> sortArray(vector<int>& nums) {
        quickSort(nums, 0, nums.size() - 1);
        return nums;
    }
};
```

Screenshot:

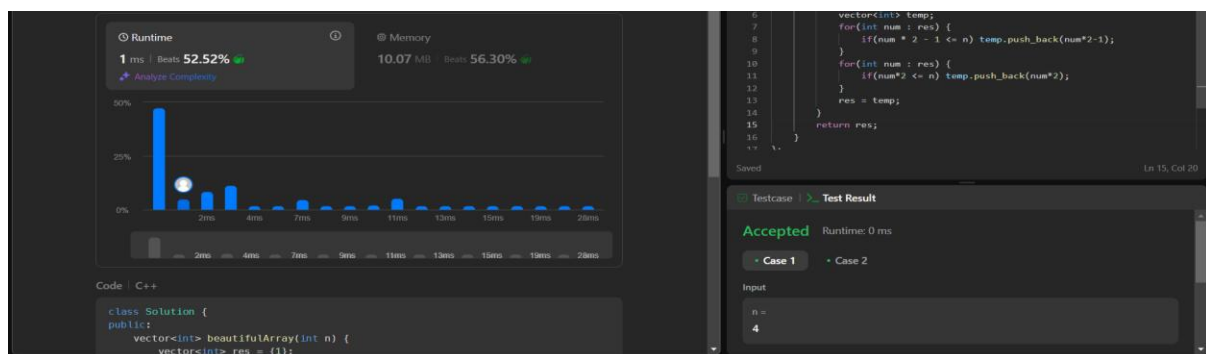


Problem 5: Beautiful Array (<https://leetcode.com/problems/beautiful-array/>)

Code:

```
class Solution {
public:
    vector<int> beautifulArray(int n) {
        vector<int> res = {1};
        while(res.size() < n) {
            vector<int> temp;
            for(int num : res) {
                if(num * 2 - 1 <= n) temp.push_back(num*2-1);
            }
            for(int num : res) {
                if(num*2 <= n) temp.push_back(num*2);
            }
            res = temp;
        }
        return res;
    }
};
```

Screenshot:

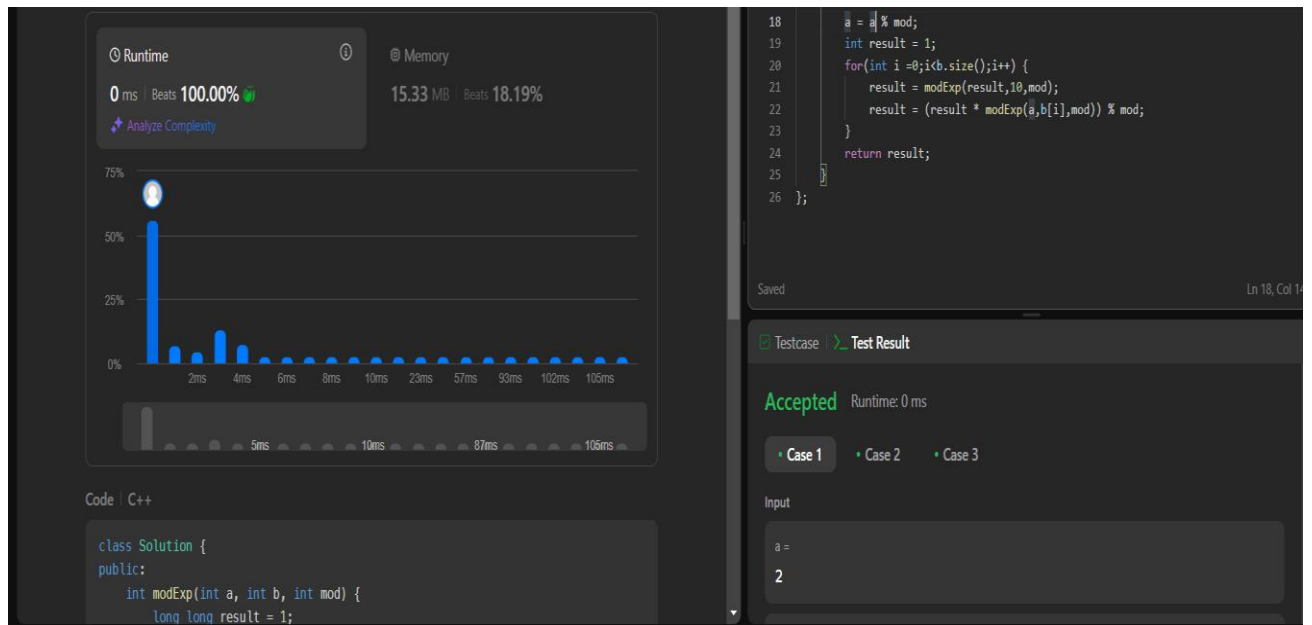


Problem 6: Super Pow (<https://leetcode.com/problems/super-pow/>)

Code:

```
class Solution {
public:
    int modExp(int a, int b, int mod) {
        long long result = 1;
        a = a % mod;
        while(b>0) {
            if(b%2 == 1) {
                result = (result*a) % mod;
            }
            a = (a*a) % mod;
            b /=2;
        }
        return (int) result;
    }
    int superPow(int a, vector<int>& b) {
        int mod = 1337;
        a = a % mod;
        int result = 1;
        for(int i =0;i<b.size();i++) {
            result = modExp(result,10,mod);
            result = (result * modExp(a,b[i],mod)) % mod;
        }
        return result;
    }
};
```


Screenshot:



Problem 7: The Skyline Problem (<https://leetcode.com/problems/the-skyline-problem/>)

Code:

```
class Solution {
public:
    vector<vector<int>> getSkyline(vector<vector<int>>& buildings) {
        vector<pair<int,int>> events;
        for(auto& b: buildings) {
            events.push_back({b[0], -b[2]});
            events.push_back({b[1], b[2]});
        }
        sort(events.begin(), events.end());
        multiset<int> heights = {0};
        vector<vector<int>> result;
        int prevHeight = 0;
        for(auto& [x, h] : events) {
            if(h < 0) heights.insert(-h);
            else heights.erase(heights.find(h));
            int maxHeight = *heights.rbegin();
            if(maxHeight != prevHeight) {
                result.push_back({x, maxHeight});
                prevHeight = maxHeight;
            }
        }
        return result;
    }
};
```

Screenshot:

