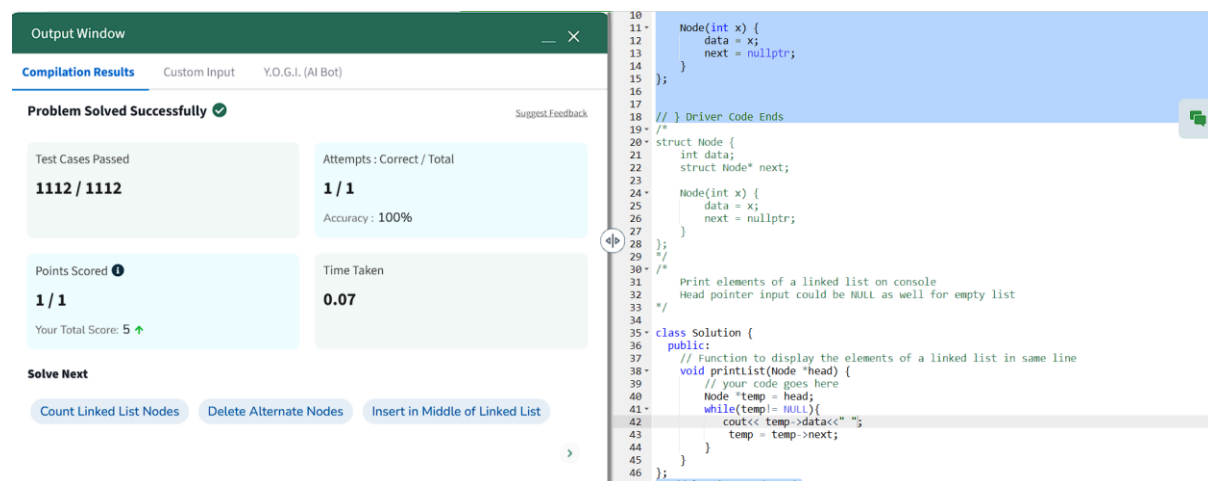


**Aim:** Given a linked list. Print all the elements of the linked list separated by space followed.

### Code:

```
class Solution {
public:
    // Function to display the elements of a linked list in same line
    void printList(Node *head) {
        // your code goes here
        Node* temp=head; // temp ptr pointing to head
        while(temp!=NULL){ //traverse till the last element
            cout<<temp->data<<" "; //print each element
            temp=temp->next; // increment temp ptr
        }
    }
};
```

### Output:



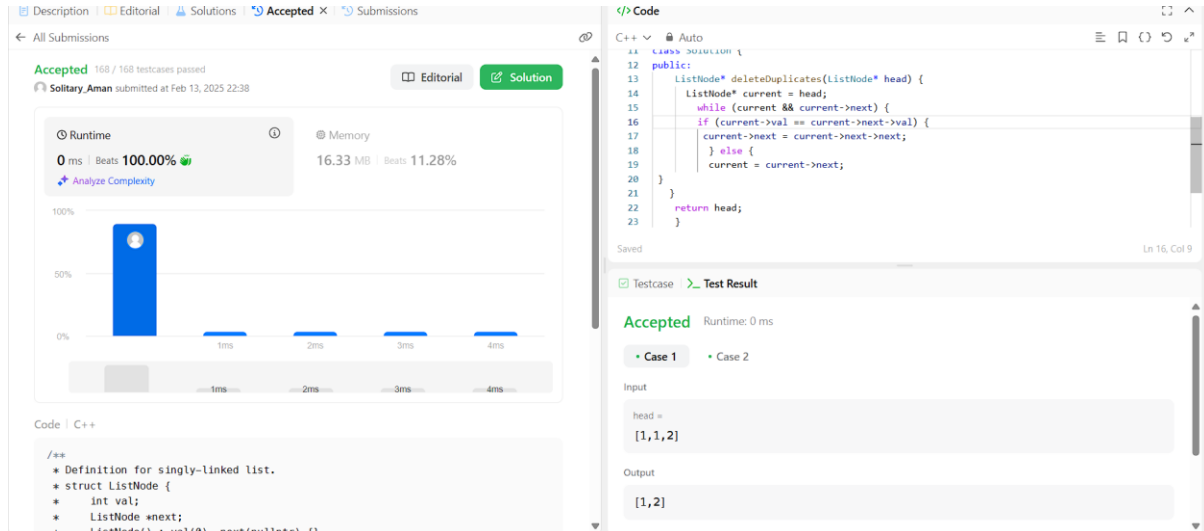
**Aim:** Remove Duplicates from Sorted List

### Code:

```
public:
    ListNode* deleteDuplicates(ListNode* head) {
        ListNode* current = head;
        while (current && current->next) {
            if (current->val == current->next->val) {
                current->next = current->next->next;
            } else {
                current = current->next;
            }
        }
        return head;
    }
```

```
}  
};
```

## Output:

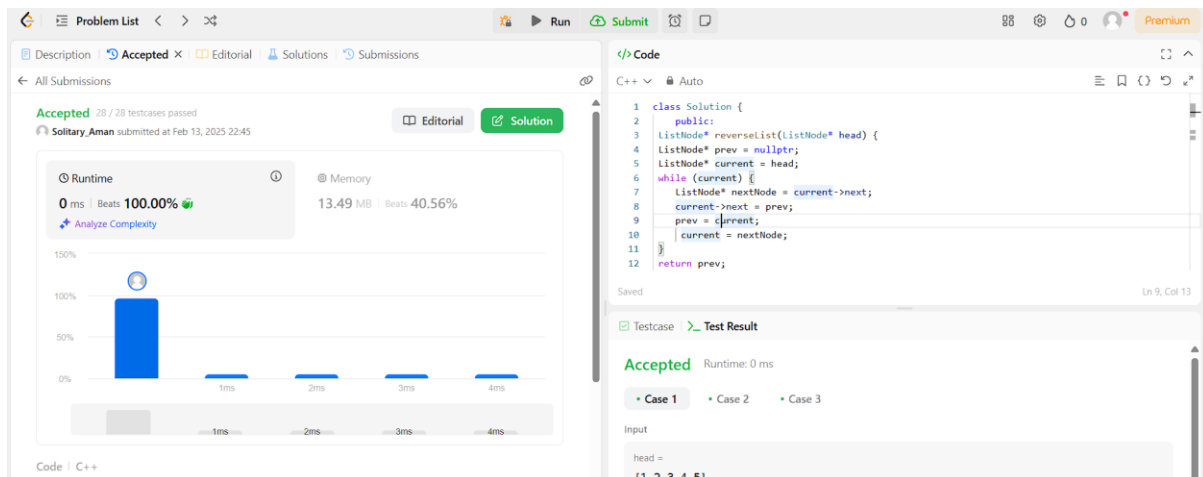


## Aim: Reverse Linked List

### Code:

```
class Solution {  
    public:  
  
    ListNode* reverseList(ListNode* head) {  
  
        ListNode* prev = nullptr;  
  
        ListNode* current = head;  
  
        while (current) {  
  
            ListNode* nextNode = current->next;  
  
            current->next = prev;  
  
            prev = current;  
  
            current = nextNode;  
  
        }  
  
        return prev;  
}
```

## Output:



**Aim:** Delete the Middle Node of a Linked List

## Code:

```
if(head==NULL || head->next==NULL){
    return NULL;
}

ListNode*slow=head;

ListNode*fast=head;

ListNode*prev=NULL;

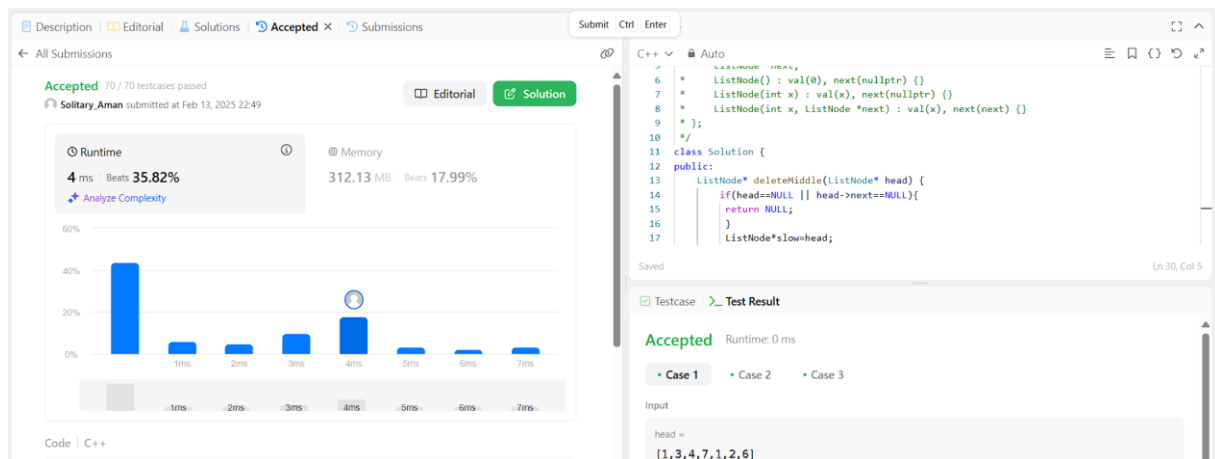
while(fast!=NULL && fast->next!=NULL){
    prev=slow;
    slow=slow->next;
    fast=fast->next->next;
}

prev->next=slow->next;

delete slow;

return head;
```

## Output:



## Aim: Merge Two Sorted Lists

### Code:

```
ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {

    ListNode* dummy = new ListNode(0);

    ListNode* current = dummy;

    while (list1 != nullptr && list2 != nullptr) {

        if (list1->val < list2->val) {

            current->next = list1;

            list1 = list1->next;

        } else {

            current->next = list2;

            list2 = list2->next;

        }

        current = current->next;

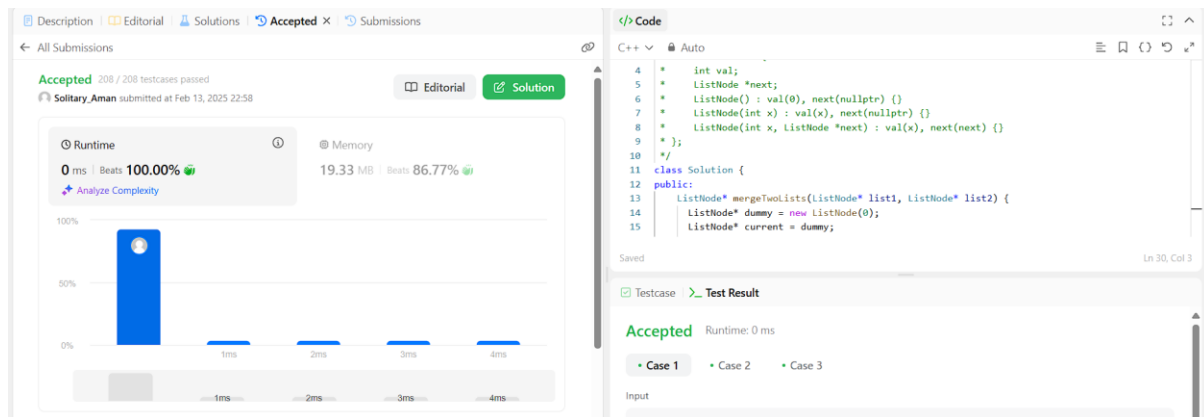
    }

    current->next = list1 != nullptr ? list1 : list2;

    return dummy->next;

}
```

## Output:

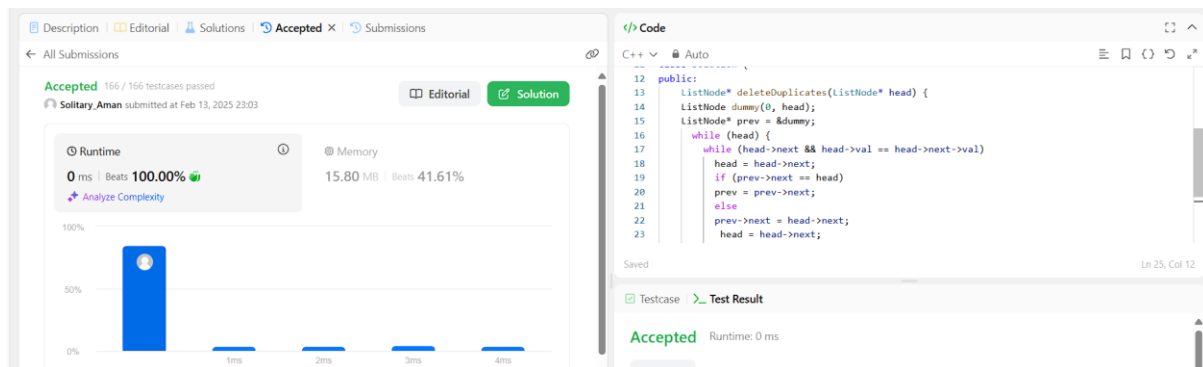


**Aim:** Remove Duplicates from Sorted List II

## Code:

```
class Solution {
public:
    ListNode* deleteDuplicates(ListNode* head) {
        ListNode dummy(0, head);
        ListNode* prev = &dummy;
        while (head) {
            while (head->next && head->val == head->next->val)
                head = head->next;
            if (prev->next == head)
                prev = prev->next;
            else
                prev->next = head->next;
            head = head->next;
        }
        return dummy.next;
    }
};
```

## Output:

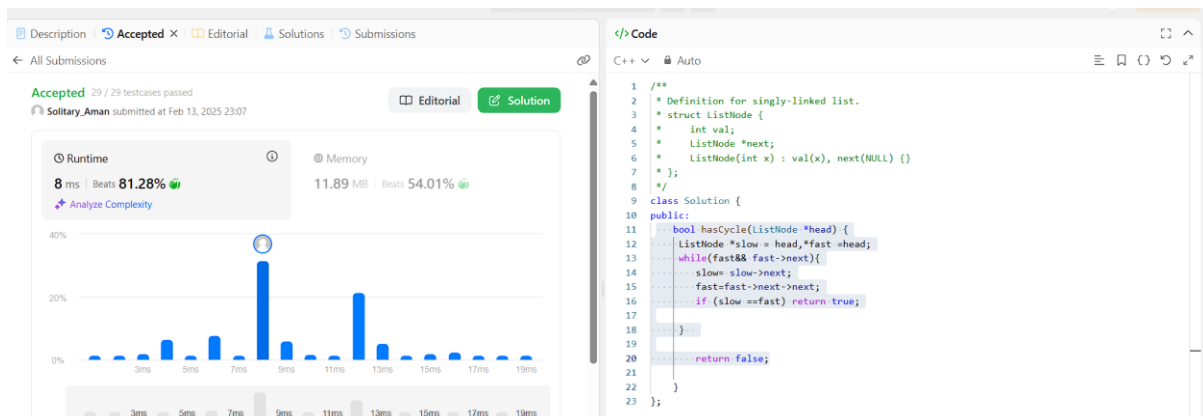


## Aim: Linked List Cycle

## Code:

```
bool hasCycle(ListNode *head) {
    ListNode *slow = head,*fast =head;
    while(fast&& fast->next){
        slow= slow->next;
        fast=fast->next->next;
        if (slow ==fast) return true;
    }
    return false;
}
```

## Output:



## Aim : Reverse Linked List II

## Code:

```
public:
    ListNode* reverseBetween(ListNode* head, int left, int right) {
        if (!head || left == right) {
            return head;
        }
```

```
    }

    ListNode* dummy = new ListNode(0);

    dummy->next = head;

    ListNode* prev = dummy;

    for (int i = 0; i < left - 1; i++) {

        prev = prev->next;
    }

    ListNode* cur = prev->next;

    for (int i = 0; i < right - left; i++) {

        ListNode* temp = cur->next;

        cur->next = temp->next;

        temp->next = prev->next;

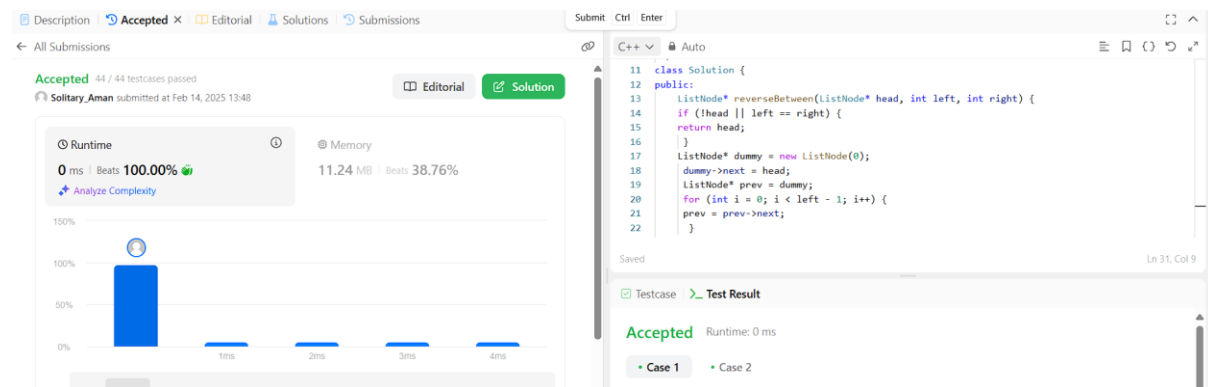
        prev->next = temp;
    }

    return dummy->next;

}

};
```

## Output:



## Aim : Rotate List

## Code:

```
if (!head) return nullptr;

int n = 1;

ListNode* temp = head;

while (temp->next) {

    n++;

    temp = temp->next;
}

}
```

```

        k %= n;

        temp->next = head;

        for (int i = 0; i < n - k; i++) temp = temp->next;

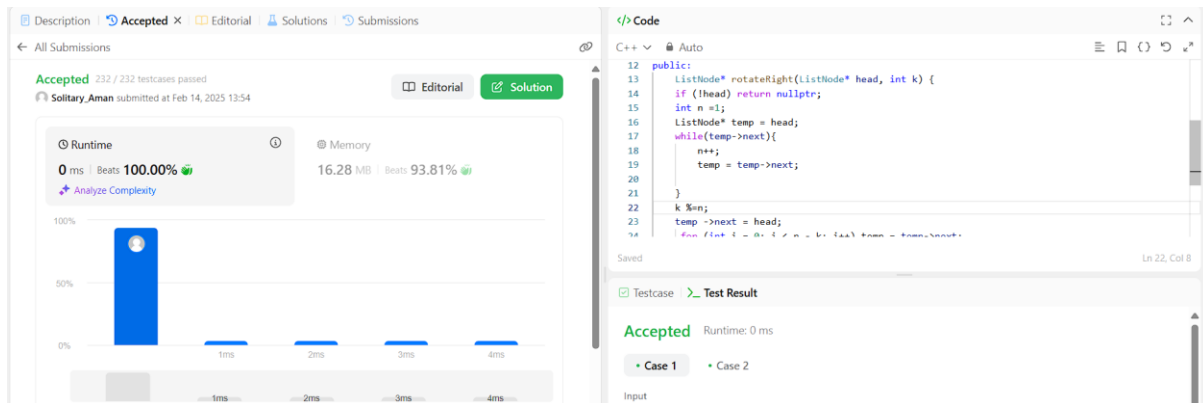
        ListNode* new_head = temp->next;

        temp->next = nullptr;

        return new_head;
    }
};

```

## Output:



## Aim : Sort List

### Code:

```

public:

    ListNode* getmid(ListNode* head) {

        ListNode* slow = head;

        ListNode* fast = head->next;

        while (fast != NULL && fast->next != NULL) {

            slow = slow->next;

            fast = fast->next->next;

        }

        return slow;

    ...    right = sortList(right);

        ListNode* result = merge(left, right);

        return result;

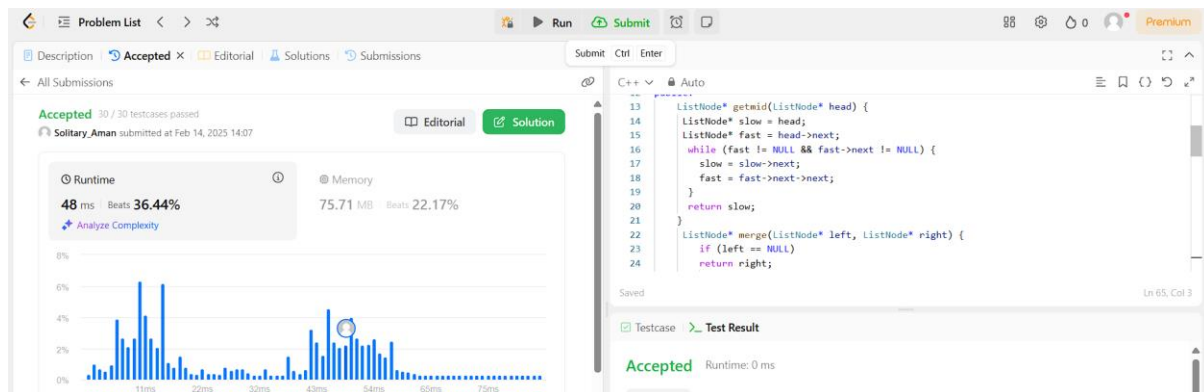
    }

};

```



## Output:



## Aim : Linked List Cycle II

### Code:

public:

```
ListNode *detectCycle(ListNode *head) {  
  
    ListNode* slow = head;  
  
    ListNode* fast = head;  
  
    while (fast && fast->next) {  
  
        slow = slow->next;  
  
        fast = fast->next->next;  
  
        if (slow == fast) break;  
  
    }  
  
    if (!fast || !fast->next) return nullptr;  
  
    fast = head;  
  
    while (fast != slow) {  
  
        fast = fast->next;  
  
        slow = slow->next;  
  
    }  
  
    return slow;  
  
}
```

## Output:

