Assignment 3

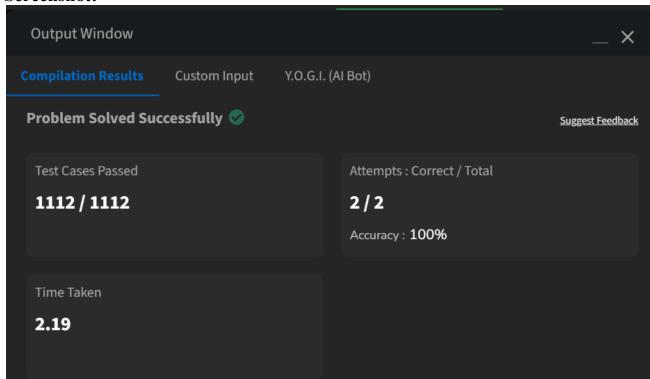
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Branch: CSE
Semester: 6th
Subject Name: Advance prog. Lab
Section/Group: 22BCS_IOT_612
Date of Performance:14/02/25
Subject Code: 22CSP-351

Q1) Print linked list

• Code:

```
class Solution {
  // Function to display the elements of a linked list in same line
  void printList(Node head) {
    // add code here.
       Node temp=head;
       while(temp!=null) {
            System.out.print(temp.data+" ");
            temp=temp.next;
       }
    }
}
```

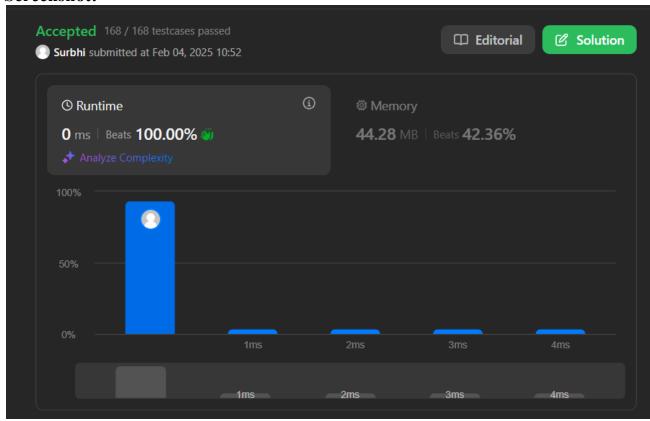


- Q2) Remove duplicates from a sorted list
 - Code:



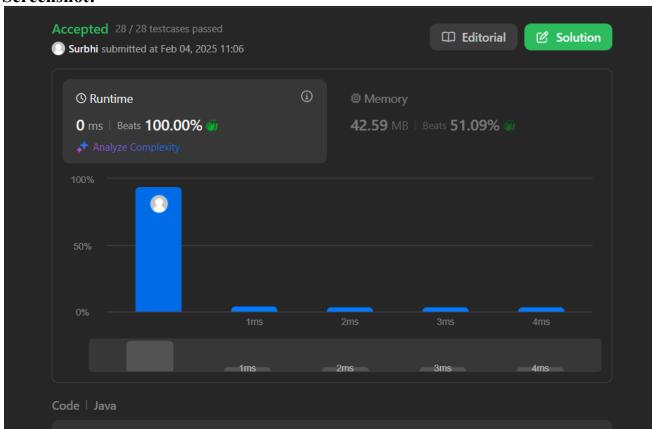
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Discover. Learn. Empower. class Solution { public ListNode deleteDuplicates(ListNode head) { if (head == null) return null; ListNode hare=head; ListNode turtle=head.next; while(turtle!=null) { if(hare.val==turtle.val) { hare.next=turtle.next; } else { hare=hare.next; } turtle=turtle.next; } return head; }



• Code:

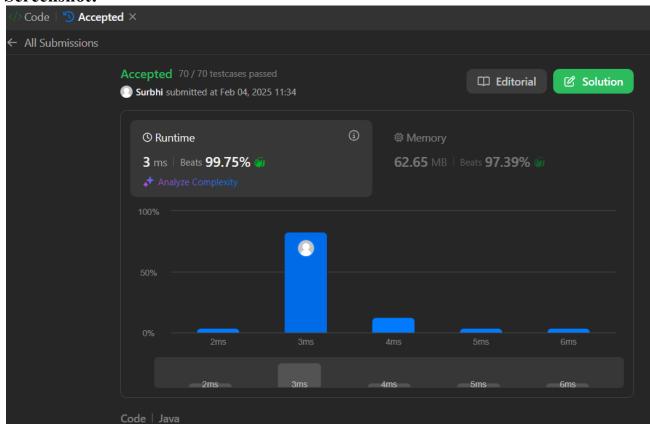
```
class Solution{
public ListNode reverseList(ListNode head){
   if(head==null || head.next==null){
      return head;
   }
   ListNode prev=null;
   ListNode curr=head;
   while(curr!=null){
      ListNode nextNode=curr.next;
      curr.next=prev;
      prev=curr;
      curr=nextNode;
   }
   return prev;
}
```



• Code:

```
class Solution {
  public ListNode deleteMiddle(ListNode head) {
    if(head==null || head.next==null) {
      return null;
    }
    ListNode prev=null;
    ListNode hare=head,turtle=head;
    while(turtle!=null && turtle.next!=null) {
      prev=hare;
      hare=hare.next;
      turtle=turtle.next.next;
    }
    prev.next=hare.next;
    return head;
}
```

• Screenshot:



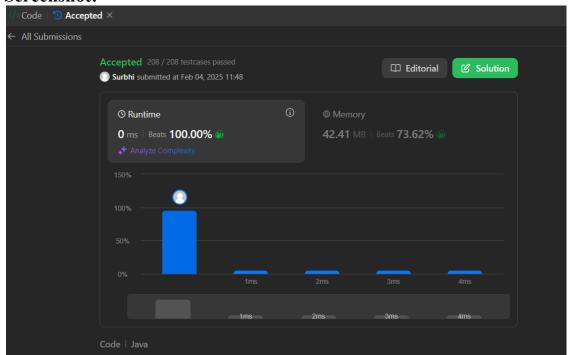
Q5) Merge two sorted linked lists

```
class Solution {
public ListNode mergeTwoLists(ListNode list1, ListNode list2) {
```

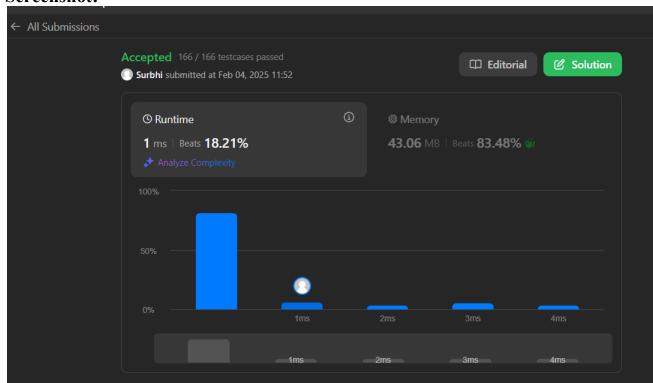
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```
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```

```
if(list1 == null){
  return list2;
if(list2==null){
  return list1;
ListNode resNode=new ListNode(Integer.MIN VALUE);
ListNode Head=resNode;
while(list1 !=null && list2!=null){
  if(list1.val \le list2.val)
     resNode.next=list1;
     list1=list1.next;
  }else{
     resNode.next=list2;
     list2=list2.next;
  resNode=resNode.next;
if(list1 == null){
  resNode.next=list2;
}else if(list2==null){
  resNode.next=list1;
return Head.next;
```



• Code:



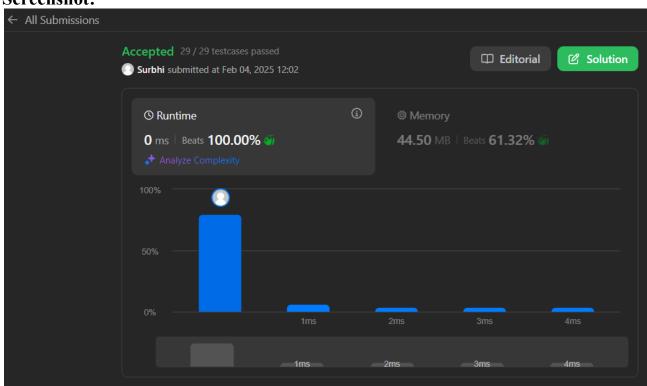
- Q7) Detect a cycle in a linked list
 - Code:

```
public class Solution {
    public boolean hasCycle(ListNode head) {
```

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```
ListNode hare=head;
ListNode turtle=head;
while(hare!=null && hare.next!=null){
    hare=hare.next.next;
    turtle=turtle.next;
    if(hare==turtle){
        return true;
    }
}
return false;
```

• Screenshot:



Q8) Reverse linked list 2

```
class Solution {
public ListNode reverseBetween(ListNode head, int left, int right) {
   ListNode dummy=new ListNode(0);
   dummy.next=head;

   ListNode leftPre=dummy;
   ListNode currNode=head;
   for(int i=0;i<left-1;i++){
      leftPre=leftPre.next;
      currNode=currNode.next;
   }
   ListNode subListHead=currNode;</pre>
```

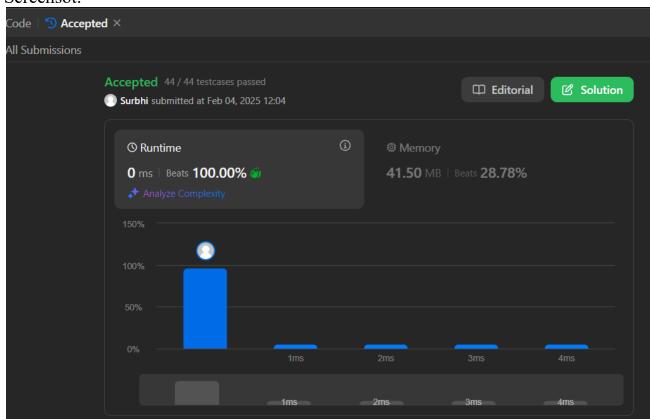
ListNode preNode=null;

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```
for(int i=0;i<=right-left;i++){
    ListNode nextNode=currNode.next;
    currNode.next=preNode;

    preNode=currNode;
    currNode=nextNode;
}
leftPre.next=preNode;
subListHead.next=currNode;
return dummy.next;
}</pre>
```

Screensot:

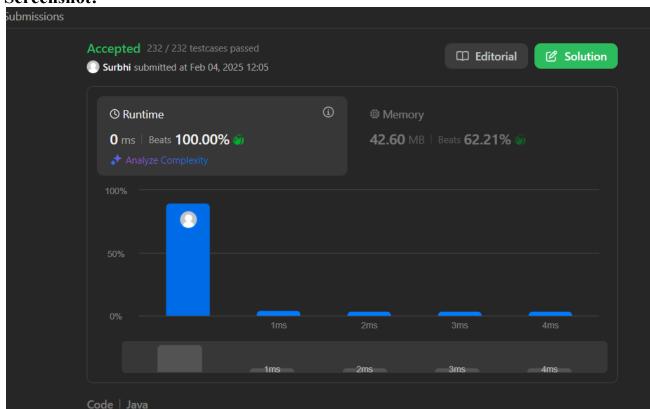


Q9) Rotate a List

```
class Solution {
public ListNode rotateRight(ListNode head, int k) {
  if (head == null || head.next == null || k == 0) {
    return head;
  }

ListNode temp=head;
  int length=1;
  while(temp.next!=null){
```

• Screenshot:



Q10) Sort List

```
class Solution {
public ListNode sortList(ListNode head) {
    // Base case: If the list is empty or has one node, it's already sorted
```

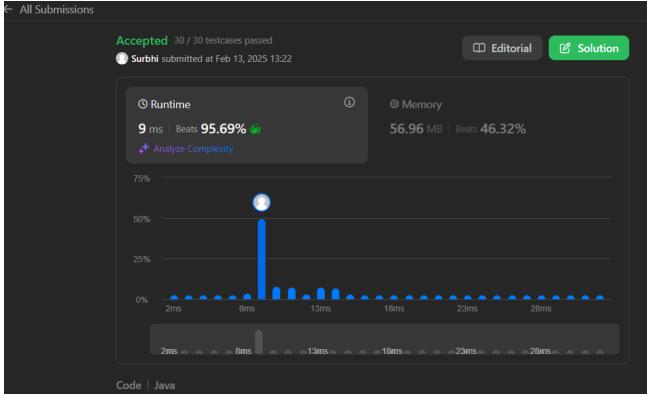
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```
if (head == null \parallel head.next == null) {
     return head;
  // Split the list into two halves
  ListNode mid = getMiddle(head);
  ListNode rightHalf = mid.next;
  mid.next = null;
  // Recursively sort both halves
  ListNode leftSorted = sortList(head);
  ListNode rightSorted = sortList(rightHalf);
  // Merge the sorted halves
  return merge(leftSorted, rightSorted);
// Helper function to find the middle of the linked list
private ListNode getMiddle(ListNode head) {
  ListNode slow = head, fast = head;
  while (fast.next != null && fast.next.next != null) {
     slow = slow.next;
     fast = fast.next.next;
  return slow;
// Helper function to merge two sorted linked lists
private ListNode merge(ListNode 11, ListNode 12) {
  ListNode dummy = new ListNode(0);
  ListNode current = dummy;
  while (11 != null && 12 != null) {
     if (11.val \le 12.val) {
       current.next = 11;
       11 = 11.next;
     } else {
       current.next = 12;
       12 = 12.next;
     current = current.next;
  // Append the remaining nodes from either list
  if (11 != null) {
     current.next = 11;
   } else {
     current.next = 12;
  return dummy.next;
```

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Q11) Detect a cycle in a linked list 2

• Code:

```
public class Solution {
public ListNode detectCycle(ListNode head) {
  if (head == null) return null;
  ListNode hare=head:
  ListNode turtle=head;
  while(hare!=null && hare.next!=null){
     //find the entry point of cycle
     hare=hare.next.next:
     turtle=turtle.next;
     if(hare==turtle){
       turtle=head;
       while(turtle!=hare){
          turtle=turtle.next;
          hare=hare.next;
       return hare;
  return null;
```

