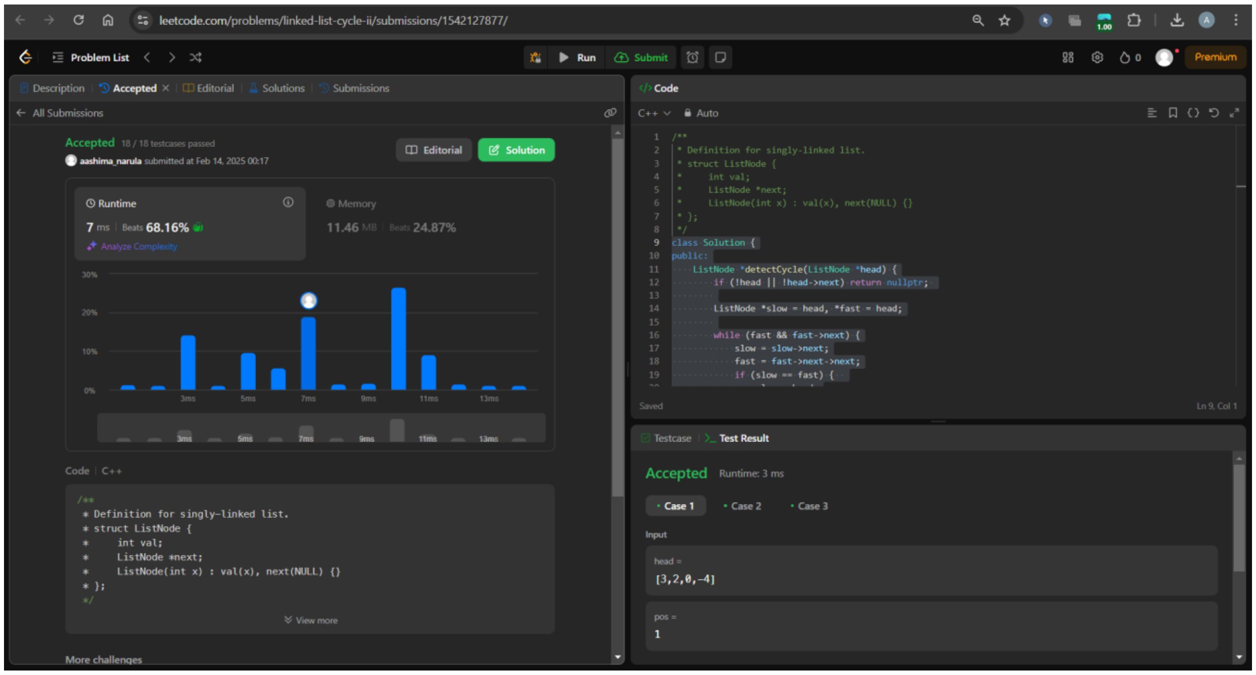
142. Linked List Cycle II

```
class Solution {
public:
    ListNode *detectCycle(ListNode *head) {
        if (!head || !head->next) return nullptr;

        ListNode *slow = head, *fast = head;

        while (fast && fast->next) {
            slow = slow->next;
            fast = fast->next->next;
            if (slow == fast) {
                slow = head;
                while (slow != fast) {
                    slow = slow->next;
                    fast = fast->next;
                }
                return slow;
            }
        }
        return nullptr;
    }
};
```



Accepted 18 / 18 testcases passed

aashima_narula submitted at Feb 14, 2025 00:17

Runtime

7 ms | Beats 68.16%

Analyze Complexity

Memory

11.46 MB | Beats 24.87%

Code | C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode(int x) : val(x), next(NULL) {}
 * };
 */
```

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class Solution {
public:
    ListNode *detectCycle(ListNode *head) {
        if (!head || !head->next) return nullptr;

        ListNode *slow = head, *fast = head;

        while (fast && fast->next) {
            slow = slow->next;
            fast = fast->next->next;
            if (slow == fast) {
```

Saved

Ln 9, Col 1

Accepted Runtime: 3 ms

Case 1 Case 2 Case 3

Input

head =
[3,2,0,-4]

pos =
1