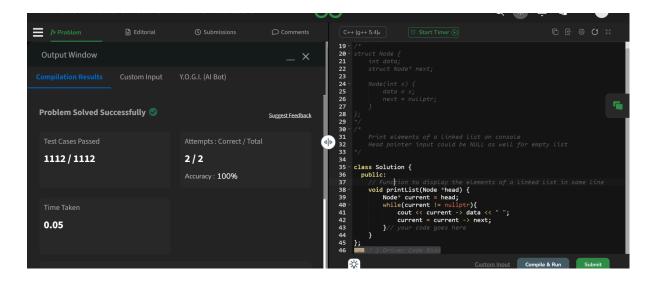
NAME: Arya Singh UID: 22BCS10203 SECTION: 607-B

ASSIGNMENT 3

1. Print Linked List:

```
class Solution {
  public:
    // Function to display the elements of a linked list in same line
  void printList(Node *head) {
     Node* current = head;
     while(current != nullptr){
        cout << current -> data << " ";
        current = current -> next;
     }// your code goes here
  }
};
```

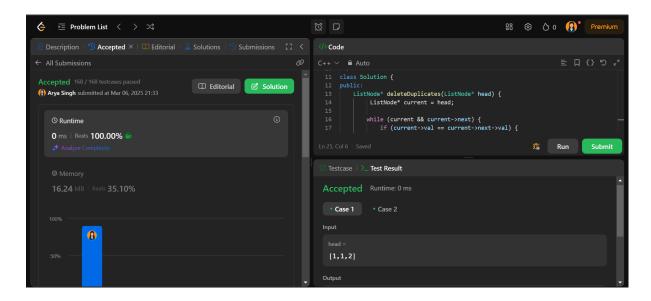


2. Remove duplicates from a sorted list:

```
class Solution {
public:
    ListNode* deleteDuplicates(ListNode* head) {
        ListNode* current = head;

    while (current && current->next) {
        if (current->val == current->next->val) {
            current->next = current->next; // Skip duplicate node
        } else {
```

```
current = current->next; // Move to the next node
}
}
return head;
};
```

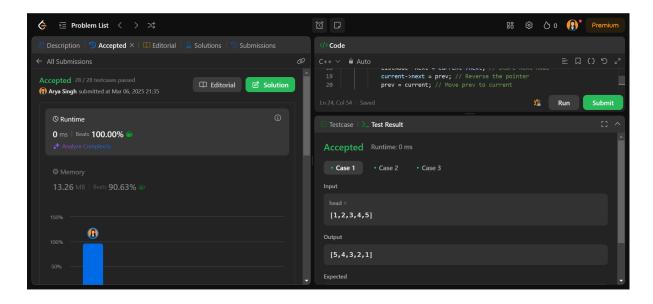


3. Reverse a linked list:

```
ListNode* prev = nullptr;
ListNode* current = head;

while (current) {
    ListNode* next = current->next; // Store next node current->next = prev; // Reverse the pointer prev = current; // Move prev to current current = next; // Move current to next node }
```

return prev; // New head of the reversed list



4. Delete middle node of a list:

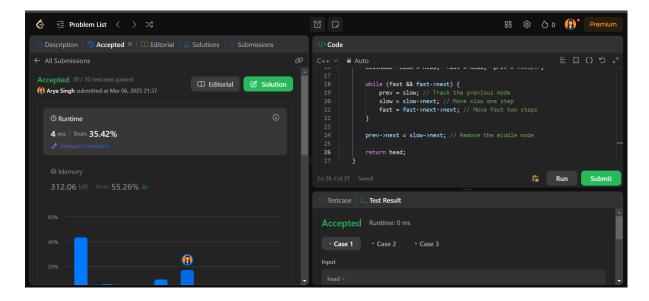
(!head || !head->next) return nullptr; // Edge case: 0 or 1 node

```
ListNode* slow = head, *fast = head, *prev = nullptr;

while (fast && fast->next) {
    prev = slow; // Track the previous node
    slow = slow->next; // Move slow one step
    fast = fast->next->next; // Move fast two steps
}

prev->next = slow->next; // Remove the middle node

return head;
```



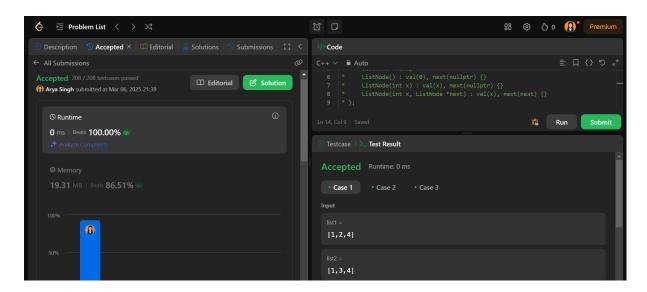
Merge two sorted linked lists:

ListNode dummy(0); // Dummy node to simplify code ListNode* current = &dummy;

```
while (list1 && list2) {
    if (list1->val <= list2->val) {
        current->next = list1;
        list1 = list1->next;
    } else {
        current->next = list2;
        list2 = list2->next;
    }
    current = current->next;
}

// Attach remaining nodes from either list if (list1) current->next = list1;
if (list2) current->next = list2;
```

return dummy.next; // Return merged list (excluding dummy node)



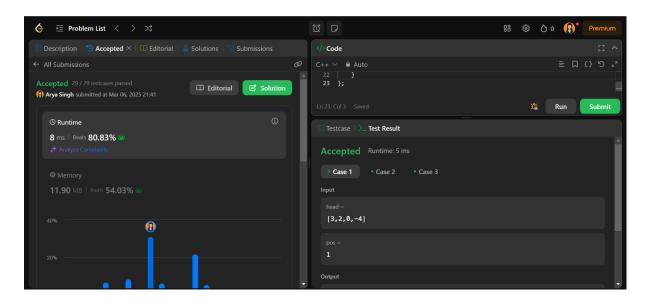
Detect a cycle in a linked list

```
class Solution {
public:
  bool hasCycle(ListNode *head) {
    ListNode *slow = head, *fast = head;

  while (fast && fast->next) {
    slow = slow->next; // Move one step
    fast = fast->next->next; // Move two steps
```

```
if (slow == fast) return true; // Cycle detected
}

return false;
}
```



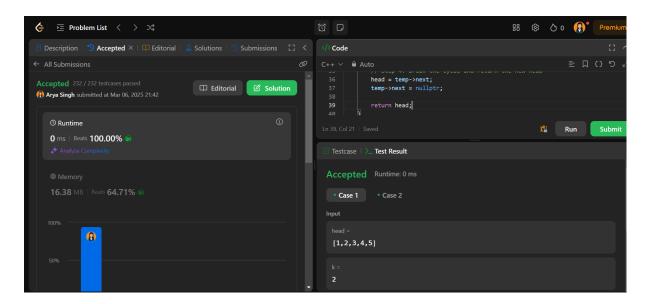
7. Rotate a list:

```
class Solution {
public:
  ListNode* rotateRight(ListNode* head, int k) {
     if (!head || !head->next || k == 0) return head; // Edge cases
     // Step 1: Find the length of the list
     ListNode* temp = head;
     int length = 1;
     while (temp->next) {
       temp = temp->next;
       length++;
    }
     // Step 2: Compute the effective rotations
     k = k % length;
     if (k == 0) return head; // No rotation needed
     // Step 3: Find the new tail (length - k - 1) and new head
     temp->next = head; // Make it circular
     temp = head;
     for (int i = 0; i < length - k - 1; i++) {
       temp = temp->next;
```

```
}

// Step 4: Break the cycle and return the new head
head = temp->next;
temp->next = nullptr;

return head;
}
```

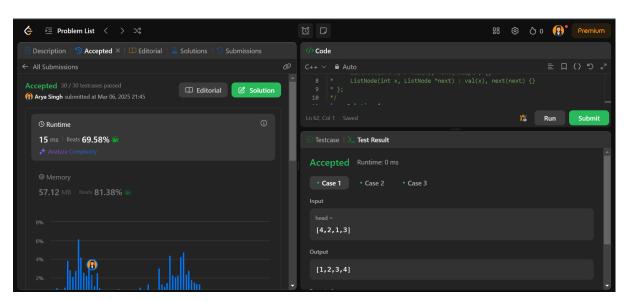


8. Sort List:

```
class Solution {
public:
  // Function to find the middle of the linked list
  ListNode* getMid(ListNode* head) {
     ListNode* slow = head;
     ListNode* fast = head->next; // `fast` starts at `head->next` to split properly
    while (fast && fast->next) {
       slow = slow->next;
       fast = fast->next->next;
    }
     return slow;
  }
  // Function to merge two sorted linked lists
  ListNode* merge(ListNode* list1, ListNode* list2) {
     ListNode dummy(0); // Dummy node for merged list
     ListNode* tail = &dummy;
     while (list1 && list2) {
```

```
if (list1->val < list2->val) {
        tail->next = list1;
        list1 = list1->next;
     } else {
        tail->next = list2;
        list2 = list2->next;
     }
     tail = tail->next;
  }
  // Attach remaining nodes from either list
  tail->next = list1 ? list1 : list2;
  return dummy.next;
}
ListNode* sortList(ListNode* head) {
  if (!head || !head->next) return head; // Base case
  // Step 1: Split the list into two halves
  ListNode* mid = getMid(head);
  ListNode* right = mid->next;
  mid->next = nullptr; // Break the list
  // Step 2: Recursively sort both halves
  ListNode* leftSorted = sortList(head);
  ListNode* rightSorted = sortList(right);
  // Step 3: Merge the sorted halves
  return merge(leftSorted, rightSorted);
}
```

};



Merge k sorted lists:

```
#include <queue>
class Solution {
public:
  struct Compare {
     bool operator()(ListNode* a, ListNode* b) {
       return a->val > b->val; // Min-Heap: smaller values have higher priority
    }
  };
  ListNode* mergeKLists(vector<ListNode*>& lists) {
     priority queue<ListNode*, vector<ListNode*>, Compare> minHeap;
    // Push the head of each list into the min-heap
    for (ListNode* list : lists) {
       if (list) minHeap.push(list);
    }
     ListNode dummy(0); // Dummy node to simplify merging
     ListNode* tail = &dummy;
     while (!minHeap.empty()) {
       ListNode* smallest = minHeap.top();
       minHeap.pop();
       tail->next = smallest;
       tail = tail->next;
       if (smallest->next) minHeap.push(smallest->next);
    }
    return dummy.next; // Return merged sorted list
};
```

