



Problem

Editorial

Submissions

Comments

C++ (g++ 5.4)

Start Timer



Output Window



Compilation Results

Custom Input

Compilation Completed

Case 1

Input:

12

Your Output:

12

Expected Output:

12



```
1 // } Driver Code Ends
19
20 /*
21 struct Node {
22     int data;
23     struct Node* next;
24
25     Node(int x) {
26         data = x;
27         next = nullptr;
28     }
29 };
30 */
31 /*
32     Print elements of a linked list on console
33     Head pointer input could be NULL as well for empty list
34 */
35
36 class Solution {
37 public:
38     void printList(Node *head) {
39         Node *temp = head;
40         while (temp != nullptr) {
41             cout << temp->data;
42             if (temp->next != nullptr) {
43                 cout << " ";
44             }
45             temp = temp->next;
46         }
47         cout << endl;
48     }
49 };
50
51
52
53 // } Driver Code Ends
```

Description | Accepted | Editorial | Solutions | Submissions

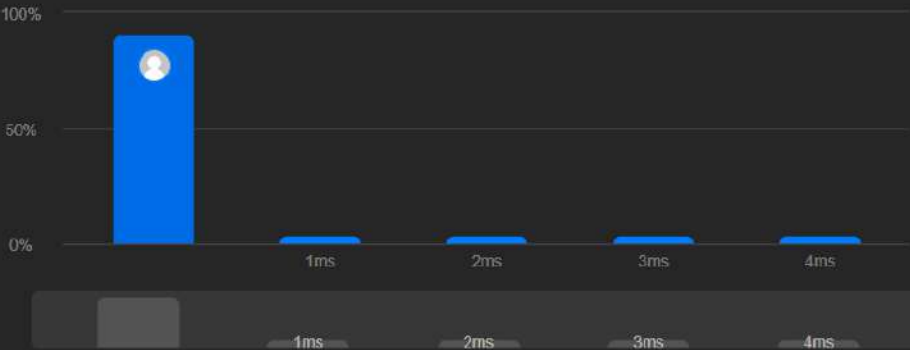
All Submissions

Accepted 168 / 168 testcases passed

HrishabhGupta7292 submitted at Mar 06, 2025 23:50

Runtime: 0 ms | Beats 100.00% | Memory: 16.27 MB | Beats 35.10%

Analyze Complexity



Code | C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int x) { val = x; }
 *     ListNode(int x, ListNode *next) { val = x; next = next; }
 * }
```

Code

```
public:
    ListNode* deleteDuplicates(ListNode* head) {
        ListNode* current = head;

        while (current != nullptr && current->next != nullptr) {
            if (current->val == current->next->val) {
                ListNode* temp = current->next;
                current->next = current->next->next;
                delete temp;
            } else {
                current = current->next;
            }
        }

        return head;
    }
};
```

Testcase | Test Result

Case 1 Case 2 +

head =

Source

Description Accepted Editorial Solutions Submissions

All Submissions

Accepted 28 / 28 testcases passed

HrishabhGupta7292 submitted at Mar 06, 2025 23:50

Editorial Solution

Runtime 0 ms | Beats 100.00%

Memory 13.46 MB | Beats 39.75%

Analyze Complexity

Code C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int x) { val = x; }
 *     ListNode(int x, ListNode *next) { val = x; next = next; }
 * }
```

Code

C++ Auto

```
10  */
11  class Solution {
12  public:
13      ListNode* reverseList(ListNode* head) {
14          ListNode* prev = nullptr;
15          ListNode* current = head;
16          ListNode* next = nullptr;
17
18          while (current != nullptr) {
19              next = current->next;
20              current->next = prev;
21              prev = current;
22              current = next;
23          }
24
25          return prev;
26      }
27  };
28
```

Saved Ln 28, Col 1

Testcase Test Result

Case 1 Case 2 Case 3 +

head =

Source

Description | Accepted x | Editorial | Solutions | Submissions

All Submissions

Accepted 70 / 70 testcases passed

HrishabhGupta7292 submitted at Mar 06, 2025 23:51

Editorial Solution

Runtime 1 ms | Beats 56.17% Analyze Complexity

Memory 312.18 MB | Beats 17.89%

Runtime (ms)	Beats (%)
1ms	56.17%
2ms	
3ms	
4ms	
5ms	
6ms	
7ms	

Code | C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int val) { this->val = val; }
 *     ListNode(int val, ListNode *next) { this->val = val; this->next = next; }
 * }
```

Code

C++ v Auto

```
11 class Solution {
12 public:
13     ListNode* deleteMiddle(ListNode* head) {
14         if (!head || !head->next) return nullptr;
15
16         ListNode* slow = head;
17         ListNode* fast = head;
18         ListNode* prev = nullptr;
19
20         while (fast && fast->next) {
21             prev = slow;
22             slow = slow->next;
23             fast = fast->next->next;
24         }
25
26         prev->next = slow->next;
27         delete slow;
28
29         return head;
30     }
31 }
```

Saved Ln 32, Col 1

Testcase | Test Result

Case 1 Case 2 Case 3 +

head =

</> Source ?

Description Accepted Editorial Solutions Submissions

All Submissions

Accepted 208 / 208 testcases passed

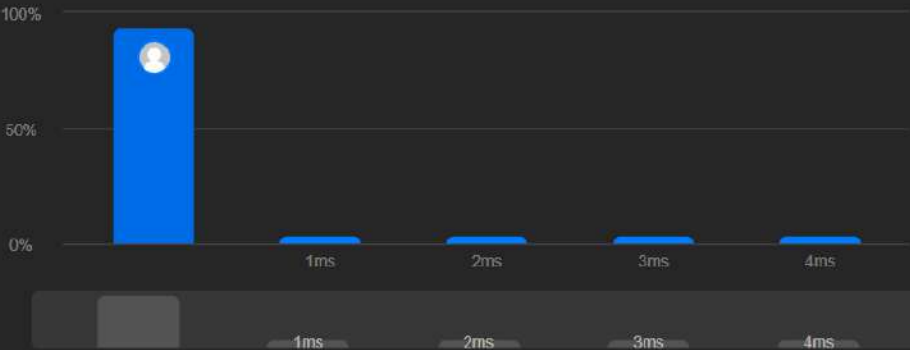
HrishabhGupta7292 submitted at Mar 06, 2025 23:52

Editorial Solution

Runtime 0 ms | Beats 100.00%

Memory 19.40 MB | Beats 86.51%

Analyze Complexity



Code C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int x) { val = x; }
 *     ListNode(int x, ListNode *next) { val = x; next = next; }
 * }
```

Code

C++ Auto

```
12 // Definition for singly-linked list.
13 struct ListNode {
14     int val;
15     ListNode *next;
16     ListNode() {}
17     ListNode(int x) { val = x; }
18     ListNode(int x, ListNode *next) { val = x; next = next; }
19 };
20
21 ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {
22     if (!list1) return list2;
23     if (!list2) return list1;
24
25     ListNode* dummy = new ListNode(-1);
26     ListNode* current = dummy;
27
28     while (list1 && list2) {
29         if (list1->val <= list2->val) {
30             current->next = list1;
31             list1 = list1->next;
32         } else {
33             current->next = list2;
34             list2 = list2->next;
35         }
36         current = current->next;
37     }
38
39     if (list1) current->next = list1;
40     if (list2) current->next = list2;
41
42     ListNode* mergedHead = dummy->next;
43     delete dummy;
44     return mergedHead;
45 }
```

Saved

Ln 39, Col 1

Testcase Test Result

Source

Description Accepted Editorial Solutions Submissions

All Submissions

Accepted 29 / 29 testcases passed

HrishabhGupta7292 submitted at Mar 06, 2025 23:53

Runtime 9 ms | Beats 49.74%

Memory 11.97 MB | Beats 24.19%

Analyze Complexity

Code C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode(int x) : val(x), next(NULL) {}
 * };
 */
```

Code

C++ Auto

```
struct ListNode {
    int val;
    ListNode *next;
    ListNode(int x) : val(x), next(NULL) {}
};

class Solution {
public:
    bool hasCycle(ListNode* head) {
        if (!head || !head->next) return false;

        ListNode* slow = head;
        ListNode* fast = head;

        while (fast && fast->next) {
            slow = slow->next;
            fast = fast->next->next;
            if (slow == fast) return true;
        }

        return false;
    }
};
```

Saved

Ln 26, Col 1

Testcase Test Result

Source

Rotate List - LeetCode

leetcode.com/problems/rotate-list/submissions/1565196230/

Problem List

Run

Submit

Premium

Description

Accepted

Editorial

Solutions

Submissions

All Submissions

Accepted 232 / 232 testcases passed

Editorial

Solution

HrishabhGupta7292 submitted at Mar 06, 2025 23:54

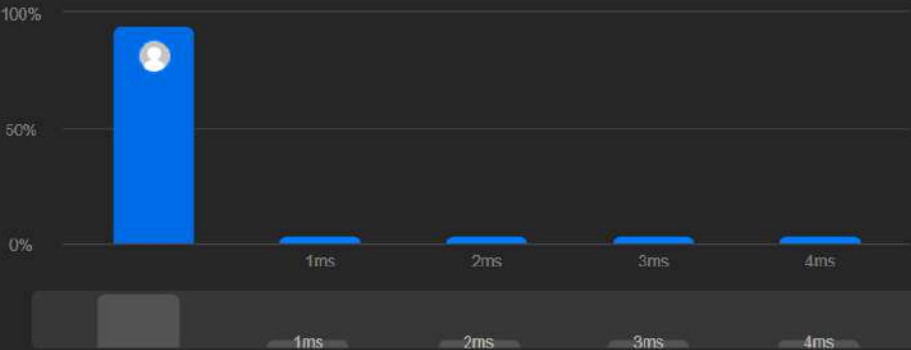
Runtime

0 ms | Beats 100.00%

Analyze Complexity

Memory

16.46 MB | Beats 31.91%



Runtime	Percentage
0 ms	100%
1 ms	~1%
2 ms	~1%
3 ms	~1%
4 ms	~1%

Code

C++

```
11 class Solution {
12 public:
13     ListNode* rotateRight(ListNode* head, int k) {
14         if (!head || !head->next || k == 0) return head;
15
16         ListNode* temp = head;
17         int length = 1;
18
19         while (temp->next) {
20             temp = temp->next;
21             length++;
22         }
23
24         temp->next = head;
25         k = k % length;
26         int stepsToNewHead = length - k;
27
28         while (stepsToNewHead--) {
29             temp = temp->next;
30         }
31
32         head = temp->next;
33         temp->next = nullptr;
34
35         return head;
36     }
37 }
```

Saved

Ln 38, Col 1

Testcase

Test Result

Source

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int val) { this->val = val; }
 *     ListNode(int val, ListNode *next) { this->val = val; this->next = next; }
 * }
```

Windows Taskbar

23:54 06-03-2025

Sort List - LeetCode

leetcode.com/problems/sort-list/submissions/1565196944/

Problem List

Run

Submit

Premium

Description

Accepted

Editorial

Solutions

Submissions

All Submissions

Accepted

30 / 30 testcases passed

Editorial

Solution

HrishabhGupta7292 submitted at Mar 06, 2025 23:54

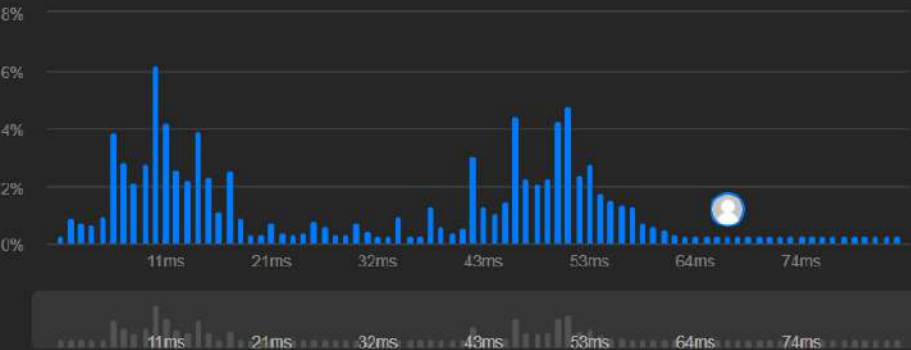
Runtime

67 ms | Beats 7.34%

Analyze Complexity

Memory

86.20 MB | Beats 5.21%



Code

C++

```
13 ListNode* merge(ListNode* left, ListNode* right) {
14     if (!left) return right;
15     if (!right) return left;
16
17     ListNode* dummy = new ListNode(-1);
18     ListNode* current = dummy;
19
20     while (left && right) {
21         if (left->val <= right->val) {
22             current->next = left;
23             left = left->next;
24         } else {
25             current->next = right;
26             right = right->next;
27         }
28         current = current->next;
29     }
30
31     if (left) current->next = left;
32     if (right) current->next = right;
33
34     ListNode* sortedHead = dummy->next;
35     delete dummy;
36     return sortedHead;
37 }
38
39 ListNode* findMid(ListNode* head) {
```

Saved

Ln 65, Col 1

Testcase

Test Result

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int val) { this->val = val; }
 *     ListNode(int val, ListNode *next) { this->val = val; this->next = next; }
 * }
```

Windows

Edge

File Explorer

WhatsApp

Word

Chrome

23:55

06-03-2025

Merge k Sorted Lists - LeetCode

leetcode.com/problems/merge-k-sorted-lists/submissions/1565197881/

Problem List

Run

Submit

Premium

Description

Accepted

Editorial

Solutions

Submissions

All Submissions

Accepted 134 / 134 testcases passed

HrishabhGupta7292 submitted at Mar 06, 2025 23:55

Editorial

Solution

Runtime

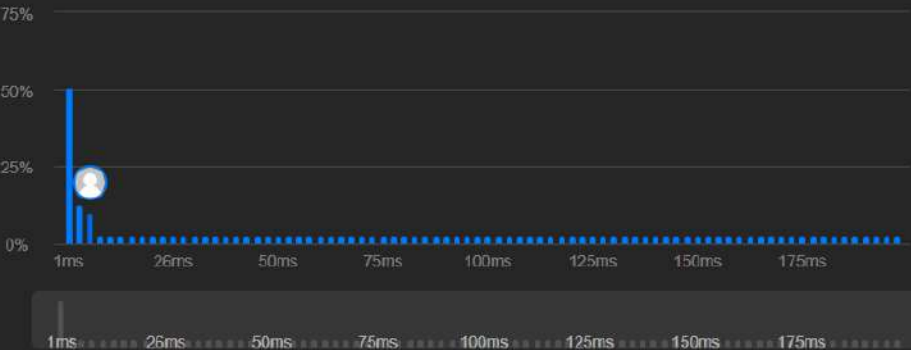
7 ms | Beats 34.03%

Analyze Complexity

Memory

18.28 MB | Beats 89.49%

Analyze Complexity



Code | C++

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() {}
 *     ListNode(int x) { val = x; }
 *     ListNode(int x, ListNode *next) { val = x; next = next; }
 * };
 */
class Solution {
public:
    ListNode* mergeKLists(vector<ListNode*> &lists) {
        // Min-Heap approach
        priority_queue<ListNode*, vector<ListNode*>, Compare> minHeap;

        for (auto list : lists) {
            if (list) minHeap.push(list);
        }

        ListNode* dummy = new ListNode(-1);
        ListNode* current = dummy;

        while (!minHeap.empty()) {
            ListNode* smallest = minHeap.top();
            minHeap.pop();

            current->next = smallest;
            current = current->next;

            if (smallest->next) minHeap.push(smallest->next);
        }

        ListNode* mergedHead = dummy->next;
        delete dummy;
        return mergedHead;
    }
};
```

Testcase

Test Result

Windows

Edge

File Explorer

WhatsApp

Word

Chrome

System Tray

23:55 06-03-2025