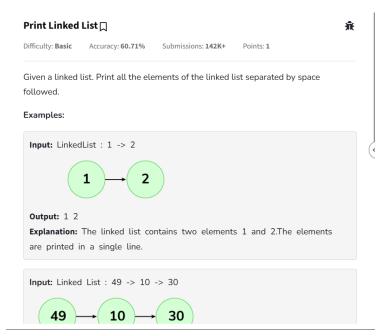
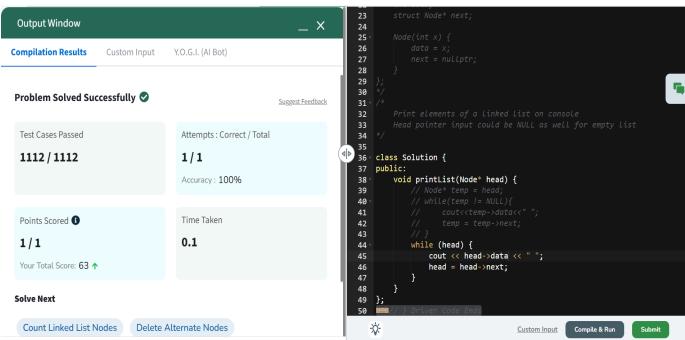
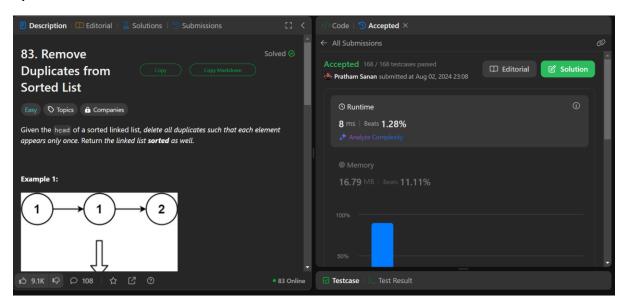
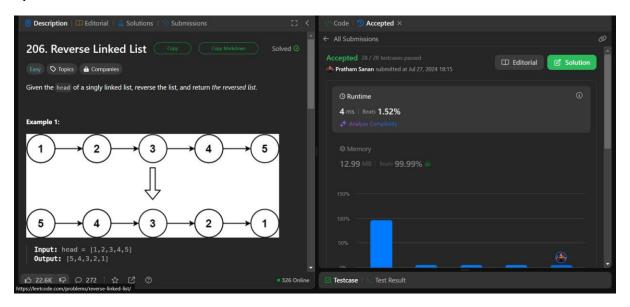
# **AP Assignment-2**



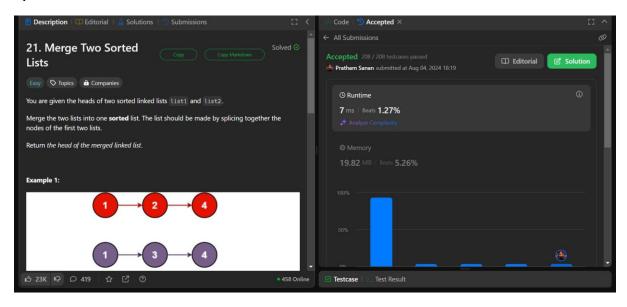




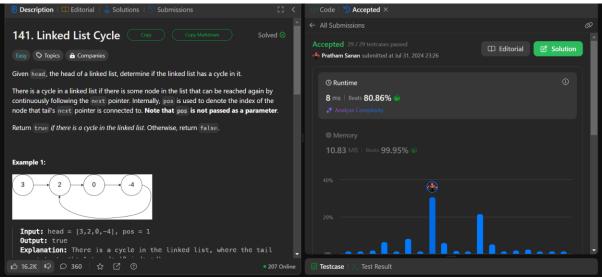


```
class Solution {
public:
    ListNode* reverseList(ListNode* head) {
        if(head == NULL || head -> next == NULL){
            return head;
        }
    ListNode* prev = NULL;
    ListNode* curr = head;
    ListNode* frwd = NULL;

    while(curr != NULL){
        frwd = curr -> next;
        curr -> next = prev;
        prev = curr;
        curr = frwd;
    }
    return prev;
}
```



```
ListNode* solve(ListNode* list1, ListNode* list2){
                                                                                              curr1 -> next = curr2;
return list1;
    if(list1 -> next == NULL){
        return list1;
    ListNode* curr1 = list1;
    ListNode* next1 = curr1 -> next;
    ListNode* curr2 = list2;
    ListNode* next2 = curr2 -> next;
                                                                               ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {
                                                                                    if(list1 == NULL){
    return list2;
    while(next1 != NULL && curr2 != NULL){
        if((curr2 → val >= curr1 → val) && (curr2 → val <= next
            curr1 -> next = curr2;
                                                                                     if(list1 -> val <= list2 -> val){
    return solve(list1, list2);
            curr2 = next2;
            curr1 = next1;
next1 = next1 -> next;
```



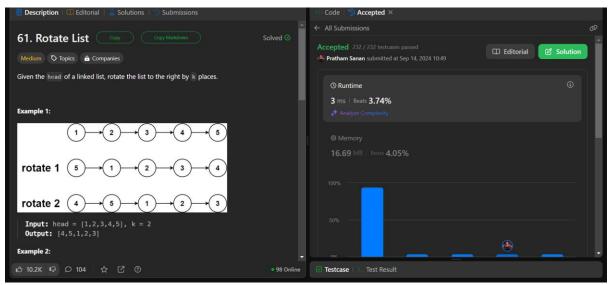
```
class Solution {
public:
    bool hasCycle(ListNode *head) {
        if(head == NULL){
            return NULL;
        }

        ListNode* slow = head;
        ListNode* fast = head;

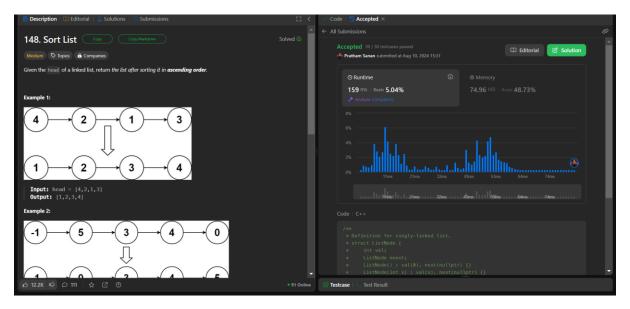
        while(slow != NULL && fast != NULL){
            fast = fast -> next;
            if(fast != NULL){
                 fast = fast->next;
            }

            slow = slow->next;

            if(slow == fast){
                 return slow;
            }
        }
        return NULL;
```



```
ListNode* rotateRight(ListNode* head, int k) {
    if (head == NULL || head->next == NULL) {
        return head;
    int lgth=1;
    ListNode* temp = head;
    while(temp->next){
        temp = temp->next;
        lgth++;
    temp->next = head;
    k = k%lgth;
    int stepsToNewHead = lgth-k;
    ListNode* newTail = head;
    for(int i=1;i<stepsToNewHead;i++){</pre>
        newTail = newTail->next;
    ListNode* newHead = newTail->next;
    newTail->next = NULL;
   return newHead;
```



```
ListNode* findMid(ListNode* head){
      ListNode* slow = head;
ListNode* fast = head->next;
                                                                                                                    temp -> next=left;
temp = left;
left = left->next;
      while(fast != NULL && fast->next != NULL){
                                                                                                                   temp->next = right;
temp = right;
right = right->next;
ListNode* merge(ListNode* left, ListNode* right){
                                                                                                               ans = ans->next;
return ans;
      if(left == NULL){
          return right;
      if(right == NULL){
    return left;
                                                                                                              ListNode* sortList(ListNode* head) {
                                                                                                                    if(head == NULL || head->next == NULL){
    return head;
}
     ListNode* ans = new ListNode(-1);
ListNode* temp = ans;
                                                                                                                    ListNode* mid = findMid(head);
            if(left->val < right->val){
                                                                                                                    ListNode* left = head;
ListNode* right = mid->next;
mid->next = NULL;
                 temp -> next=left;
temp = left;
left = left->next;
                                                                                                                    left = sortList(left);
right = sortList(right);
                  temp->next = right;
                 temp = right;
right = right->next;
```