



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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Assignment 2

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Branch: BE-CSE
Semester: 6th
Subject Name: Advanced Programming

UID: 22BCS14851
Section/Group: 607/B
Date of Performance: 05/03/25
Subject Code: 22CSP-351

Code 1

```
class Solution {  
public:  
    void printList(Node *head) {  
        Node*temp=head;  
        while(temp!=NULL){  
            cout<<temp->data<<" ";  
            temp=temp->next;  
        }  
    }  
};
```

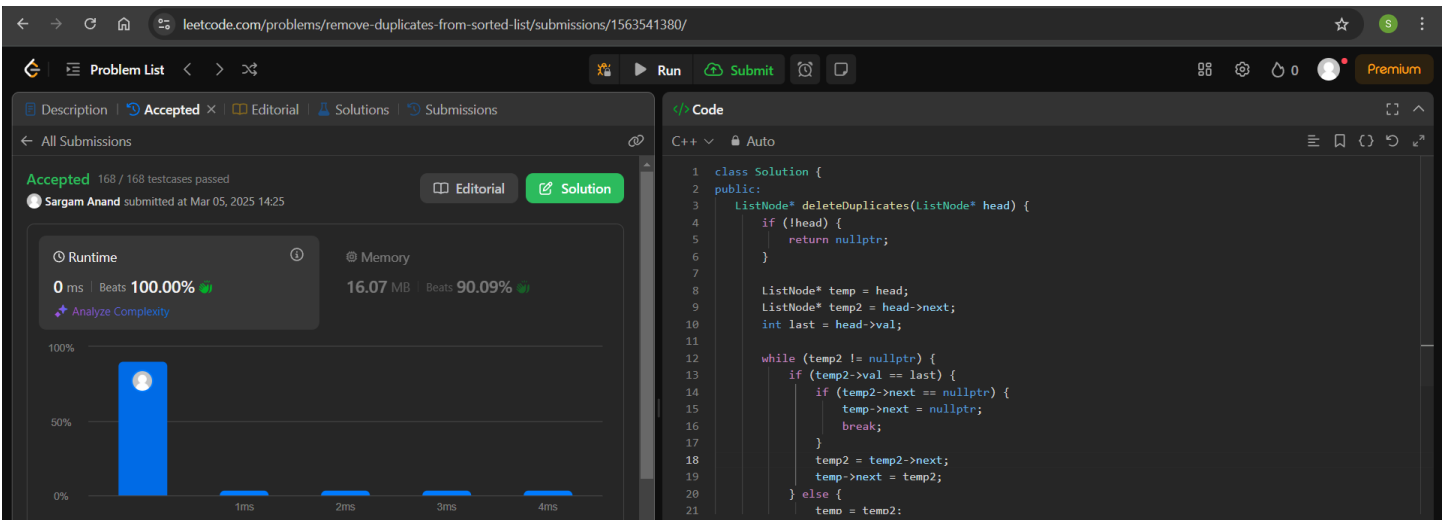
The screenshot shows the GeeksforGeeks website interface for the 'Print Linked List' problem. The browser tabs include 'Welcome to Chandigarh University', 'Chandigarh University', 'Print Linked List | Problem', 'Literature Gap vs Research', 'Firewall Authentication', 'GDB online Debugger', and 'New Tab'. The URL bar shows 'geeksforgeeks.org/problems/print-linked-list-elements/0'. The page features a navigation bar with 'Courses', 'Tutorials', 'Jobs', 'Practice', and 'Contests'. The main content area displays the problem description, a C++ solution, and the results of a successful submission. The submission was made using the 'Y.O.G.I. (AI Bot)' and achieved a score of 1/1 with 100% accuracy and a time taken of 0.07 seconds. The 'Problem Solved Successfully' message is highlighted in green. The 'Test Cases Passed' section shows '1112 / 1112' and 'Attempts: Correct / Total' as '1 / 1'. The 'Points Scored' section shows '1 / 1' and 'Your Total Score: 13'.

Code 2

```
class Solution {
public:
    ListNode* deleteDuplicates(ListNode* head) {
        if (!head) {
            return nullptr;
        }

        ListNode* temp = head;
        ListNode* temp2 = head->next;
        int last = head->val;

        while (temp2 != nullptr) {
            if (temp2->val == last) {
                if (temp2->next == nullptr) {
                    temp->next = nullptr;
                    break;
                }
                temp2 = temp2->next; /
                temp->next = temp2;
            } else {
                temp = temp2;
                last = temp->val;
                temp2 = temp2->next;
            }
        }
        return head;
    }
};
```



The screenshot shows a LeetCode submission for the problem "Remove Duplicates from Sorted List". The submission is accepted, with 168 out of 168 test cases passed. The user, Sargam Anand, submitted the solution on Mar 05, 2025, at 14:25. The runtime is 0 ms, which beats 100.00% of other submissions. The memory usage is 16.07 MB, which beats 90.09% of other submissions. The code is written in C++ and implements the same logic as the code provided in the previous block.

Accepted 168 / 168 testcases passed
Sargam Anand submitted at Mar 05, 2025 14:25

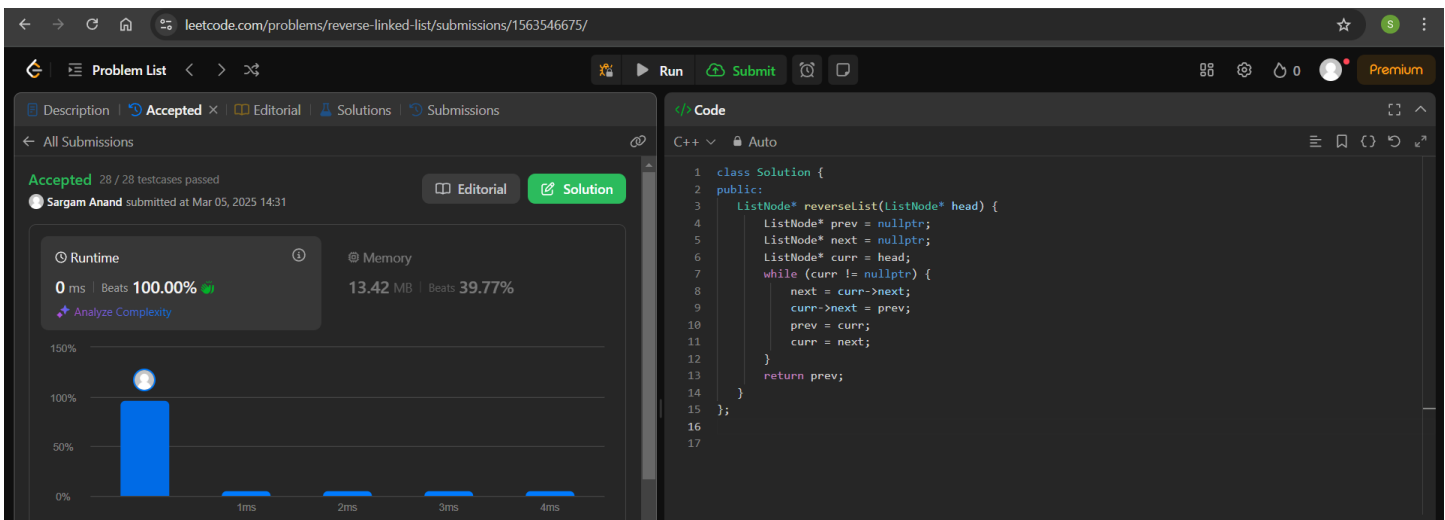
Runtime 0 ms | Beats 100.00%
Memory 16.07 MB | Beats 90.09%

Code

```
1 class Solution {
2 public:
3     ListNode* deleteDuplicates(ListNode* head) {
4         if (!head) {
5             return nullptr;
6         }
7
8         ListNode* temp = head;
9         ListNode* temp2 = head->next;
10        int last = head->val;
11
12        while (temp2 != nullptr) {
13            if (temp2->val == last) {
14                if (temp2->next == nullptr) {
15                    temp->next = nullptr;
16                    break;
17                }
18                temp2 = temp2->next;
19                temp->next = temp2;
20            } else {
21                temp = temp2;
22                last = temp->val;
23                temp2 = temp2->next;
24            }
25        }
26        return head;
27    }
28 }
```

Code 3

```
class Solution {
public:
    ListNode* reverseList(ListNode* head) {
        ListNode* prev = nullptr;
        ListNode* next = nullptr;
        ListNode* curr = head;
        while (curr != nullptr) {
            next = curr->next;
            curr->next = prev;
            prev = curr;
            curr = next;
        }
        return prev;
    }
};
```



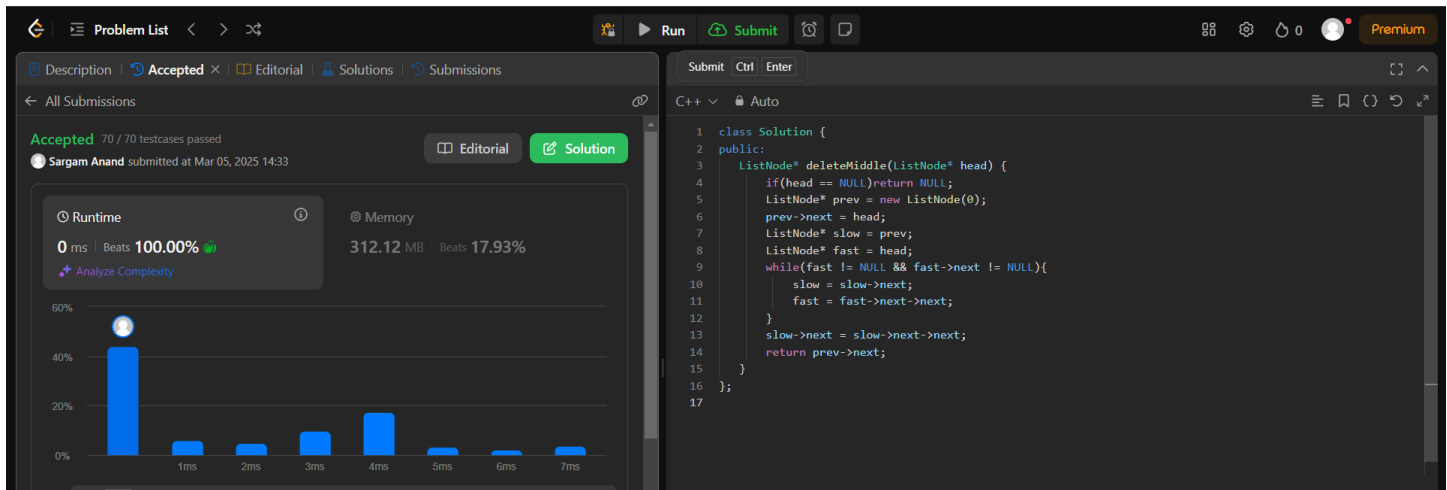
Code 4

```
class Solution {
public:
    ListNode* deleteMiddle(ListNode* head) {
        if(head == NULL) return NULL;
        ListNode* prev = new ListNode(0);
        prev->next = head;
```

```

ListNode* slow = prev;
ListNode* fast = head;
while(fast != NULL && fast->next != NULL){
    slow = slow->next;
    fast = fast->next->next;
}
slow->next = slow->next->next;
return prev->next;
}
};

```



Code 5

```

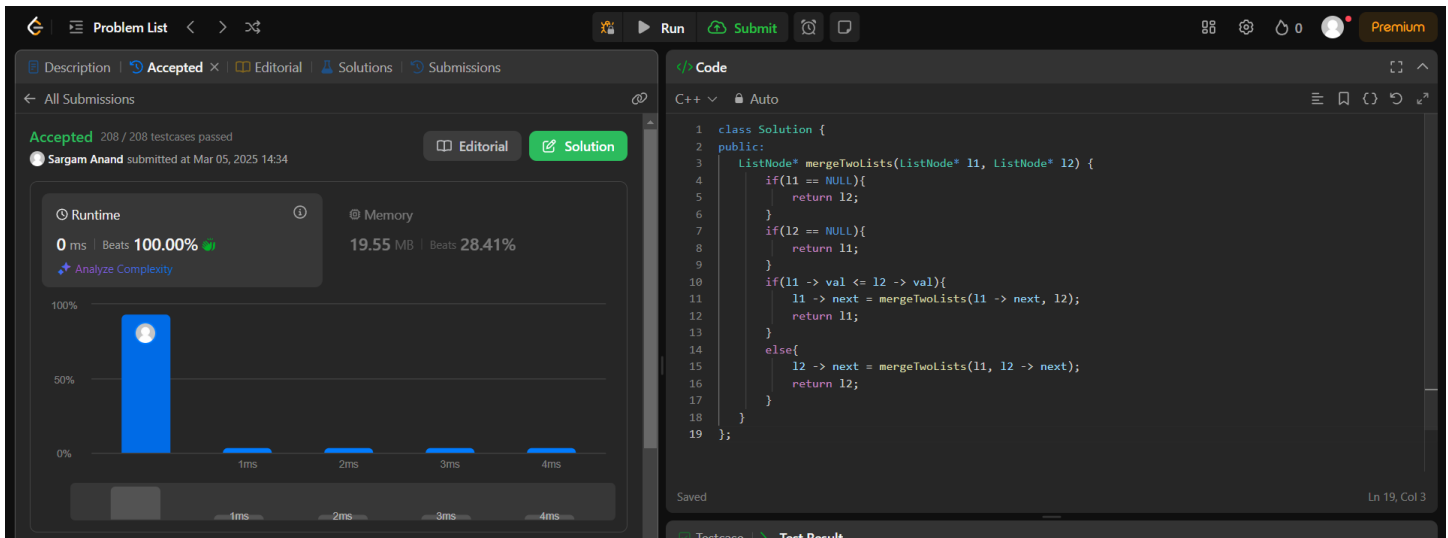
class Solution {
public:
    ListNode* mergeTwoLists(ListNode* l1, ListNode* l2) {
        if(l1 == NULL){
            return l2;
        }
        if(l2 == NULL){
            return l1;
        }
        if(l1->val <= l2->val){
            l1->next = mergeTwoLists(l1->next, l2);
            return l1;
        }
    }
};

```

```

else{
    l2 -> next = mergeTwoLists(l1, l2 -> next);
    return l2;
}
}
};

```

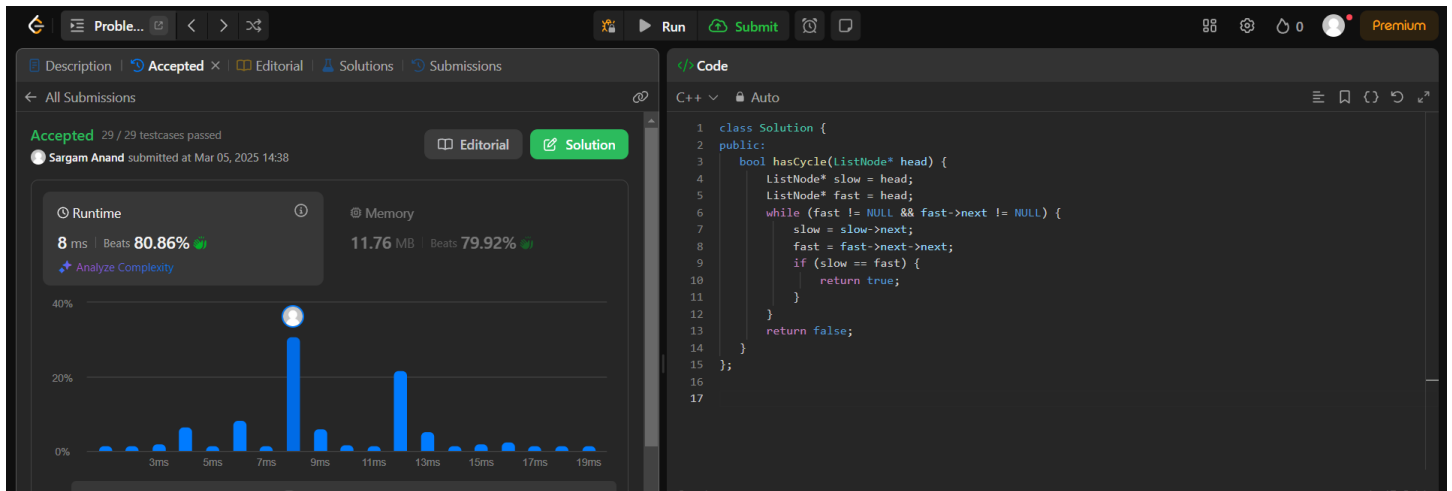


Code 6

```

class Solution {
public:
    bool hasCycle(ListNode* head) {
        ListNode* slow = head;
        ListNode* fast = head;
        while (fast != NULL && fast->next != NULL) {
            slow = slow->next;
            fast = fast->next->next;
            if (slow == fast) {
                return true;
            }
        }
        return false;
    }
};

```

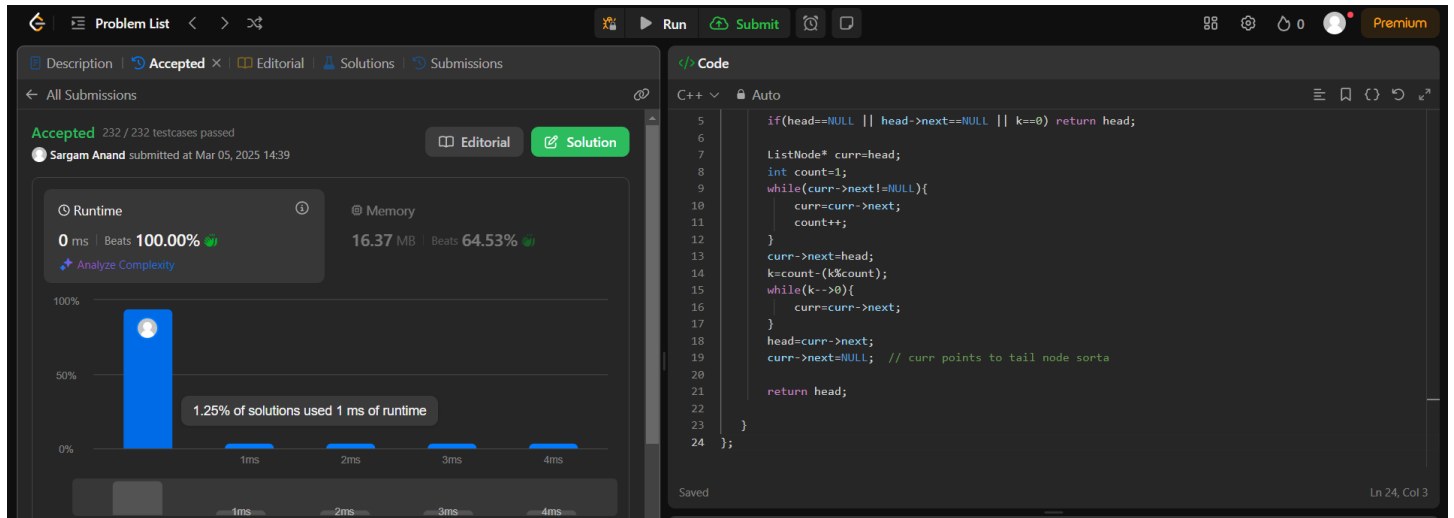


Code 7

```
class Solution {
public:
    ListNode* rotateRight(ListNode* head, int k) {
        // base condition
        if(head==NULL || head->next==NULL || k==0) return head;

        ListNode* curr=head;
        int count=1;
        while(curr->next!=NULL){
            curr=curr->next;
            count++;
        }
        curr->next=head;
        k=count-(k%count);
        while(k-->0){
            curr=curr->next;
        }
        head=curr->next;
        curr->next=NULL; // curr points to tail node sorta

        return head;
    }
};
```



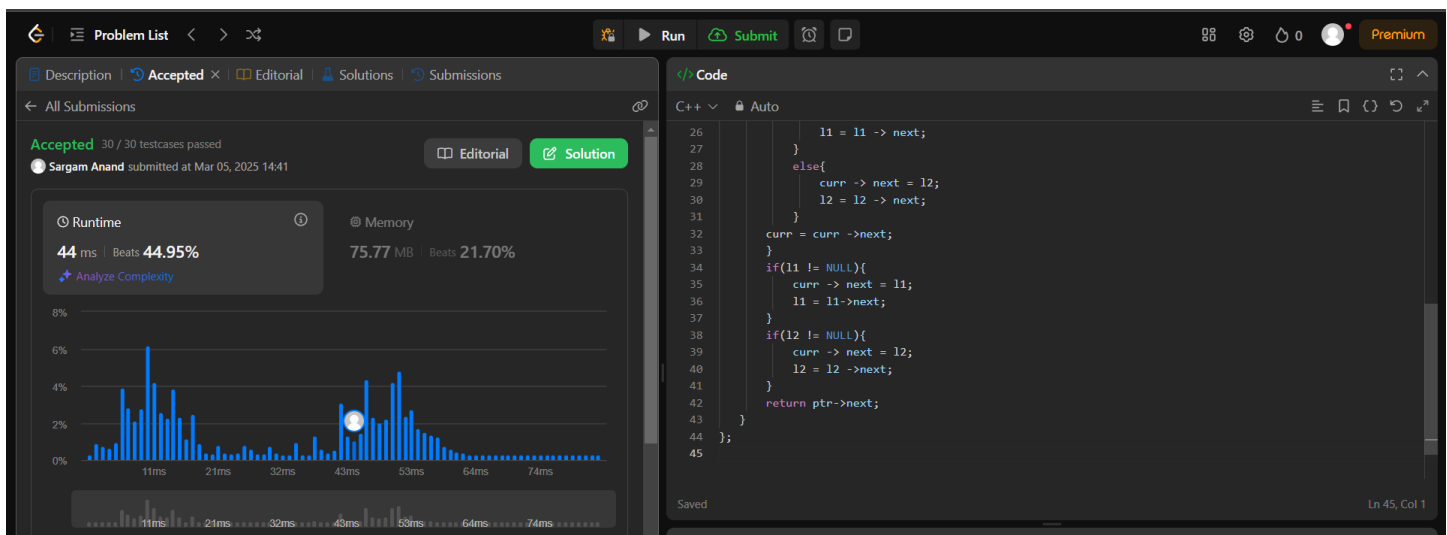
Code 8

```
class Solution {
public:
    ListNode* sortList(ListNode* head) {
        if(head == NULL || head ->next == NULL)
            return head;
        ListNode *temp = NULL;
        ListNode *slow = head;
        ListNode *fast = head;
        while(fast != NULL && fast -> next != NULL){
            temp = slow;
            slow = slow->next;
            fast = fast ->next ->next;
        }
        temp -> next = NULL;
        ListNode* l1 = sortList(head);
        ListNode* l2 = sortList(slow);
        return mergelist(l1, l2);
    }
};
```

```

ListNode* mergelist(ListNode *l1, ListNode *l2){
    ListNode *ptr = new ListNode(0);
    ListNode *curr = ptr;
    while(l1 != NULL && l2 != NULL){
        if(l1->val <= l2->val){
            curr -> next = l1;
            l1 = l1 -> next;
        }
        else{
            curr -> next = l2;
            l2 = l2 -> next;
        }
        curr = curr ->next;
    }
    if(l1 != NULL){
        curr -> next = l1;
        l1 = l1->next;
    }
    if(l2 != NULL){
        curr -> next = l2;
        l2 = l2 ->next;
    }
    return ptr->next;
}
};

```



Code 9

```
#include <vector>
using namespace std;
class Solution {
public:
    ListNode* mergeTwoLists(ListNode* l1, ListNode* l2) {
        if (!l1) return l2;
        if (!l2) return l1;

        if (l1->val < l2->val) {
            l1->next = mergeTwoLists(l1->next, l2);
            return l1;
        } else {
            l2->next = mergeTwoLists(l1, l2->next);
            return l2;
        }
    }

    ListNode* mergeKLists(vector<ListNode*>& lists) {
        if (lists.empty()) return nullptr;
        return divideAndConquer(lists, 0, lists.size() - 1);
    }

    ListNode* divideAndConquer(vector<ListNode*>& lists, int left, int right) {
        if (left == right) return lists[left];

        int mid = left + (right - left) / 2;
        ListNode* l1 = divideAndConquer(lists, left, mid);
        ListNode* l2 = divideAndConquer(lists, mid + 1, right);
        return mergeTwoLists(l1, l2);
    }
};
```

