ASSIGNMENT -3

Student Name: Tanisha Mahajan **UID: 22BCS11132**

Branch: BE-CSE Section/Group: 22BCS TPP 607-B

Semester: 6TH **Subject Name: AP-11**

O Linked List:

1. Print linked list:

```
class Solution {
       public:
               void printList(Node *head) {
              Node* temp = head;
              while (temp != nullptr) {
                   cout << temp->data << " ";
                   temp = temp->next;
              cout << endl; }
      };
                 Tutorials 🗸
                               Jobs ♥ Practice ♥ Contests ♥
                             Editorial

  ○ Comments

                                                                                                                       Ö Start Timer ⊙
Problem
                                                   (1) Submissions
                                                                                                  C++ (g++ 5.4)+
                                                                                                           int data;
struct Node* next;
  Output Window
                                                                                                  23
                                                                                                 24
25 =
26
27
                                                                                                          Node(int x) {
    data = x;
    next = nullptr;
 Compilation Results
                           Custom Input
                                              Y.O.G.I. (Al Bot)
                                                                                                27 | next = nu

28    }

29    };

30    */

31    */*

32    Print element

33    Head pointer

34    */

35    36    class Solution {
  Problem Solved Successfully
                                                                           Suggest Feedback
                                                                                                            Print elements of a linked list on console
                                                                                                           Head pointer input could be NULL as well for empty list
                                                                                             D
   Test Cases Passed
                                                Attempts: Correct / Total
   1112 / 1112
                                                2/7
                                                                                                           void printList(Node *head) {
                                                Accuracy: 28%
                                                                                                               while (head) {
  cout << head->data;
  if (head->next) cout << " "; // Print space only between element |
  head = head->next;
                                                                                                 40
41
42
43
44
45
   Time Taken
                                                                                                     };
   0.09
```

2. Remove duplicates from the sorted list:

```
class Solution {
          public:
                   ListNode* deleteDuplicates(ListNode* head) {
                              ListNode* current = head;
                              while (current != nullptr && current->next != nullptr) {
                                        if (current->val == current->next->val) {
                                                  ListNode* temp = current->next;
                                                  current->next = current->next->next;
                                                  delete temp;
                                         } else {
                                                   current = current->next;
                              return head;
                                                                                                                                                                                                                                                                                                                                     98 @ O O Prem
 ♦ E Problem List < > >

■ Description  

Accepted ×  

Editorial  

Solutions  

Calculate  

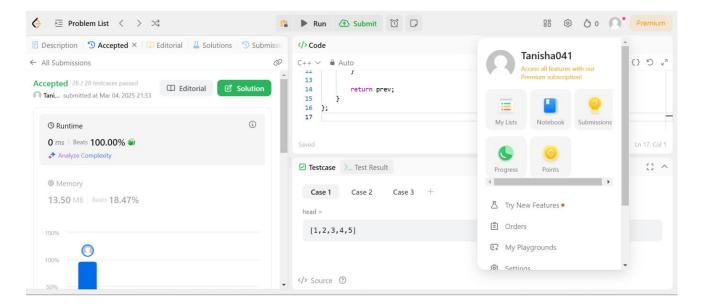
Solutions  

Solution
                                                                                                                                                                          </>Code
                                                                                                                                                                                                                                                                                                                        Tanisha041
← All Submissions
                                                                                                                                                                                1 class Solution {
 Accepted 168 / 168 testcases passed
                                                                                     ☐ Editorial
                                                                                                                                                                                        public:
 Tani... submitted at Mar 04, 2025 21:24
                                                                                                                                                                                                 ListNode* deleteDuplicates(ListNode*
                                                                                                                                                                                                          ListNode* current = head;
                                                                                                                                          (i)
          O Runtime
                                                                                                                                                                                                           while (current != nullptr && curre
          0 ms | Beats 100.00% 🞳
           Analyze Complexity
                                                                                                                                                                          Memory
           16.22 MB | Beats 35.01%
                                                                                                                                                                                 [1,2]
                                                                                                                                                                                                                                                                                                     Analyze Complexity
                                                                                                                                                                                                                                                                                                    (E) Orders
                                                                                                                                                                                 [1,2]
                                                                                                                                                                                                                                                                                                    My Playgrounds
                                                                                                                                                                                                                                                                    Contribute a testcase
```

3. Reverse a Linked list:

```
class Solution {
public:
   ListNode* reverseList(ListNode* head) {
```

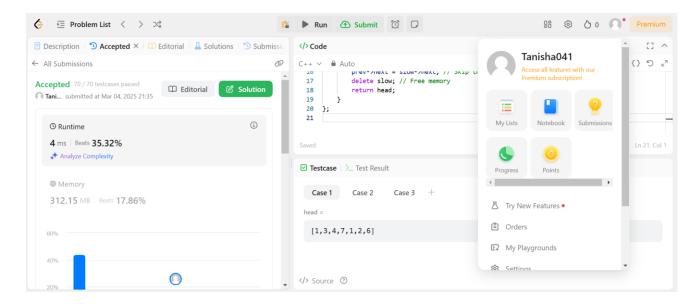
```
ListNode* prev = nullptr;
ListNode* curr = head;
while (curr != nullptr) {
    ListNode* nextNode = curr->next;
    curr->next = prev;
    prev = curr;
    curr = nextNode;
}
return prev;
}
};
```



4. Delete middle node of linked list:

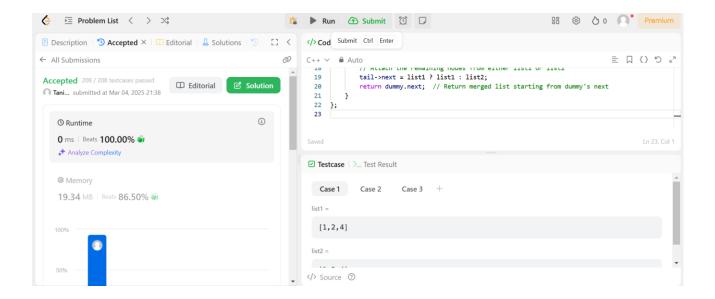
```
class Solution {
  public:
    ListNode* deleteMiddle(ListNode* head) {
      if (!head || !head->next) return nullptr;
      ListNode* slow = head;
      ListNode* fast = head;
      ListNode* prev = nullptr;
      while (fast && fast->next) {
          prev = slow;
      }
}
```

```
slow = slow->next;
fast = fast->next->next;
}
prev->next = slow->next;
delete slow;
return head;
}
};
```



5. Merge two sorted linked lists:

```
list2 = list2->next;
}
tail = tail->next;
}
tail->next = list1 ? list1 : list2;
return dummy.next;
}
};
```

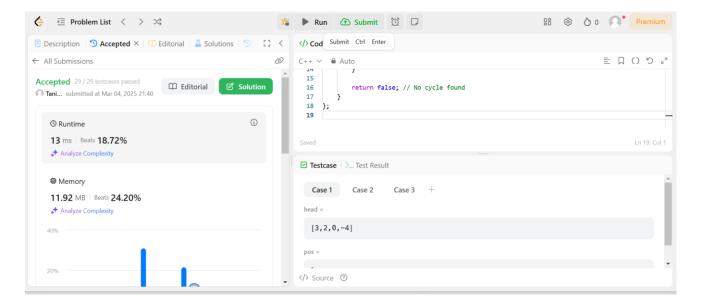


6. Detect a cycle in a linked list::

```
class Solution {
  public:
  bool hasCycle(ListNode *head) {
    if (!head || !head->next) return false;
    ListNode* slow = head;
    ListNode* fast = head;

  while (fast && fast->next) {
    slow = slow->next;
    fast = fast->next->next;
}
```

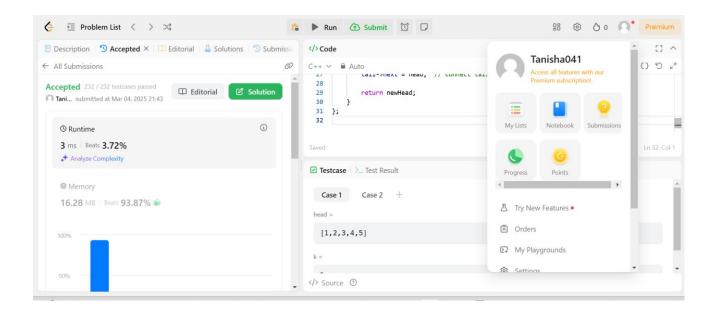
```
if (slow == fast) return true;
}
return false;
};
```



7. Rotate a list:

```
class Solution {
public:
   ListNode* rotateRight(ListNode* head, int k) {
    if (!head || !head->next || k == 0) return head;
    int length = 1;
   ListNode* tail = head;
   while (tail->next) {
      tail = tail->next;
      length++;
    }
   k = k % length;
   if (k == 0) return head;
   ListNode* newTail = head;
```

```
for (int i = 0; i < length - k - 1; i++) {
    newTail = newTail->next;
}
ListNode* newHead = newTail->next;
newTail->next = nullptr;
tail->next = head;
return newHead;
}
};
```



8. Sort a list:

```
class Solution {
public:
   ListNode* sortList(ListNode* head) {
    if (!head || !head->next) return head;
    ListNode* slow = head;
   ListNode* fast = head;
   ListNode* prev = nullptr;
   while (fast && fast->next) {
        prev = slow;
    }
}
```

```
slow = slow->next;
        fast = fast->next->next;
     prev->next = nullptr;
     ListNode* left = sortList(head);
     ListNode* right = sortList(slow);
     return merge(left, right);
private:
  ListNode* merge(ListNode* list1, ListNode* list2) {
     ListNode dummy(0);
     ListNode* tail = &dummy;
     while (list1 && list2) {
        if (list1->val < list2->val) {
           tail->next = list1;
           list1 = list1 -> next;
        } else {
           tail->next = list2;
           list2 = list2 - next;
        tail = tail->next;
     tail->next = list1 ? list1 : list2;
     return dummy.next;
                                               ▶ Run ⚠ Submit ☒ □
                                                                                        88 @ O O O P

    ■ Problem List 〈 〉  >

  </>Code
                                                                                    Tanisha041
  ← All Submissions
                                           0
                                                41
42
                                                        tail->next = list1 ? list1 : list2;
  Accepted 30 / 30 testcases passed
                                                       return dummy.next;
  43
                                                  };
                                                45
                                      (1)
     O Runtime
     8 ms | Beats 92.56% 📦
     * Analyze Complexity
                                               ✓ Test Result
     (i) Memory
                                                Case 1 Case 2
     57.07 MB | Beats 86.61% @
                                                                               A Try New Features
                                                                               C Orders
                                                [4,2,1,3]
                                                                               My Playgrounds
                                                                               Settings
                                             </> Source ②
```

9. Merge k sorted lists:

```
class Solution {
public:
  ListNode* mergeKLists(vector<ListNode*>& lists) {
    auto compare = [](ListNode* a, ListNode* b) { return a->val > b->val; };
    priority queue<ListNode*, vector<ListNode*>, decltype(compare)> minHeap(compare);
    for (ListNode* list : lists) {
       if (list) minHeap.push(list);
    ListNode dummy(0);
    ListNode* tail = &dummy;
    while (!minHeap.empty()) {
       ListNode* node = minHeap.top();
       minHeap.pop();
       tail->next = node;
       tail = tail->next;
       if (node->next) minHeap.push(node->next);
    return dummy.next;
};
```

