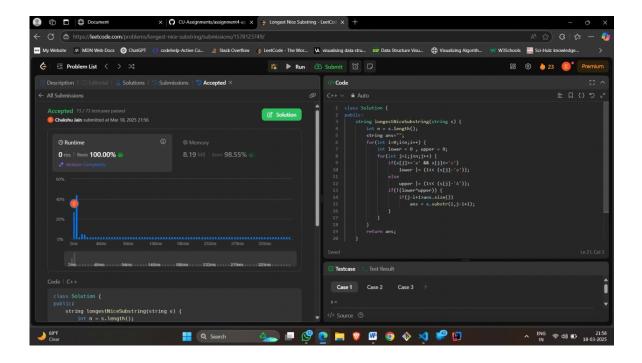
Section-608/B

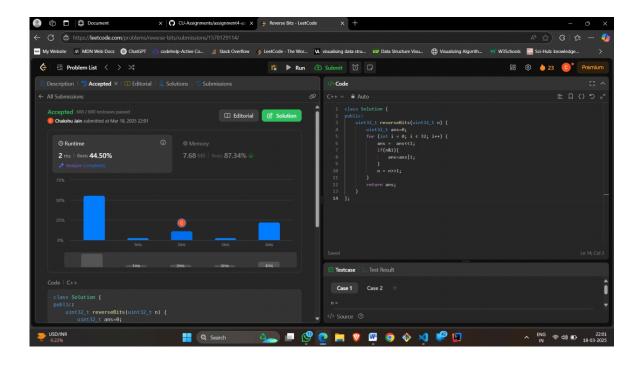
AP ASSIGNMENT

```
1. Longest Nice substring:
class Solution {
public:
string longestNiceSubstring(string s) { int n = s.length();
string ans=""; for(int i=0;i<n;i++) {</pre>
int lower = 0 , upper = 0; for(int j=i;j<n;j++) {
if(s[j] > = 'a' \&\& s[j] < = 'z')
lower |= (1<< (s[j]-'a')); else
upper |= (1<< (s[j]-'A')); if(!(lower^upper)) {
if(j-i+1>ans.size())
ans = s.substr(i,j-i+1);
}
}
return ans;
}
};
```



2. Reverse bits:

```
class Solution { public:
    uint32_t reverseBits(uint32_t n) { uint32_t ans=0;
    for (int i = 0; i < 32; i++) { ans = ans<<1; if(n&1){
        ans=ans | 1;
    }
    n = n>>1;
}
return ans;
}
```



3. Number of 1-bits:

```
class Solution { public:
```

```
int hammingWeight(uint32_t n) { int res = 0;
```

```
for (int i = 0; i < 32; i++) { if ((n >> i) & 1) {
```

res += 1;

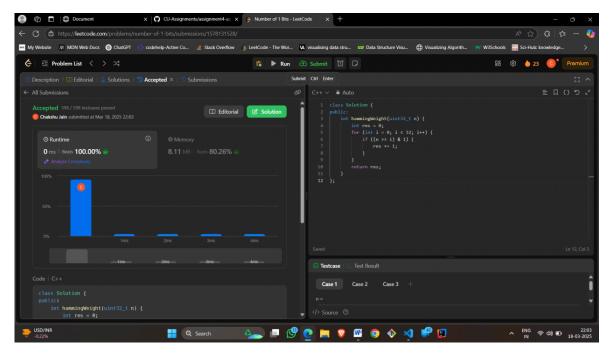
}

}

return res;

}

};



4. maximum of subbarray:

```
class Solution { public:
```

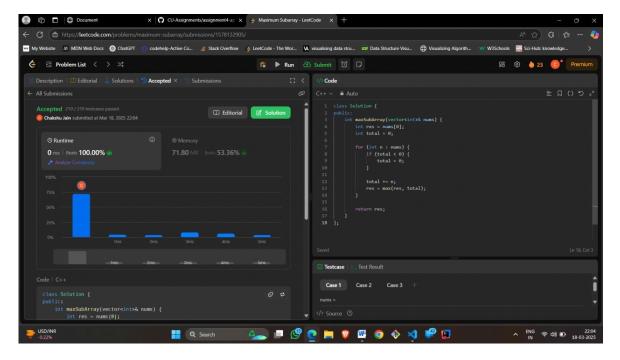
int maxSubArray(vector<int>& nums) { int res = nums[0];

int total = 0;

};

```
for (int n : nums) { if (total < 0) { total = 0;</pre>
```

```
total += n;
res = max(res, total);
}
return res;
}
```



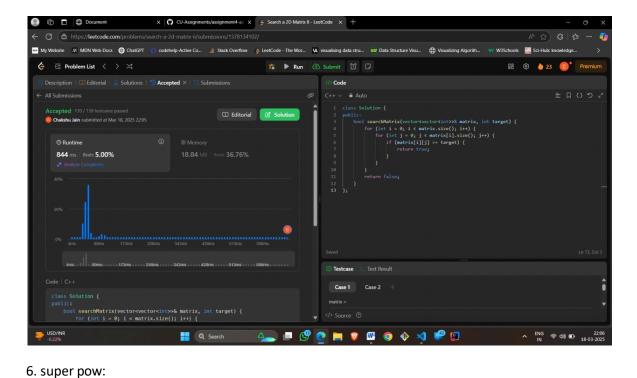
5. Search a 2D matrix:

class Solution { public:

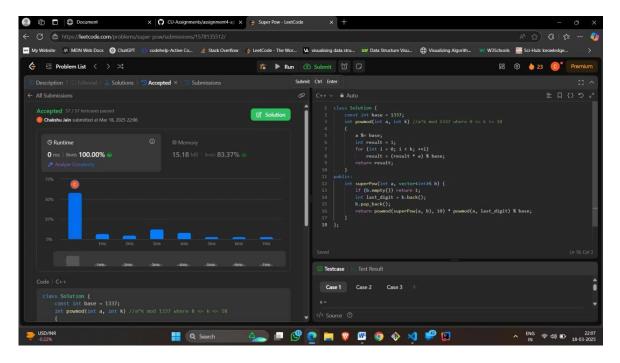
};

```
bool searchMatrix(vector<vector<int>>& matrix, int target) { for (int i = 0; i < matrix.size(); i++) {
  for (int j = 0; j < matrix[i].size(); j++) { if (matrix[i][j] == target) {
    return true;
  }
}

return false;
}</pre>
```



class Solution { const int base = 1337; int powmod(int a, int k) //a^k mod 1337 where 0 <= k <= 10 { a %= base; int result = 1; for (int i = 0; i < k; ++i) result = (result * a) % base; return result; } public: int superPow(int a, vector<int>& b) { if (b.empty()) return 1; int last_digit = b.back(); b.pop_back(); return powmod(superPow(a, b), 10) * powmod(a, last_digit) % base; } };



7. beautiful array:

}

```
class Solution { public:
int partition(vector<int> &v, int start, int end, int mask)
{
  int j = start;
for(int i = start; i <= end; i++)
  {
  if((v[i] & mask) != 0)
  {
  swap(v[i], v[j]); j++;
  }
}
return j;</pre>
```

```
void sort(vector<int> & v, int start, int end, int mask)
{
if(start >= end) return;
int mid = partition(v, start, end, mask); sort(v, start, mid - 1, mask << 1); sort(v, mid, end, mask << 1);
}
vector<int> beautifulArray(int N) { vector<int> ans;
for(int i = 0; i < N; i++) ans.push_back(i + 1); sort(ans, 0, N - 1, 1);
return ans;
}
        Beats 100.00%
                                                                   t> beautifulArray(int N) {
```

8. the skyline problem:

class Solution { public:

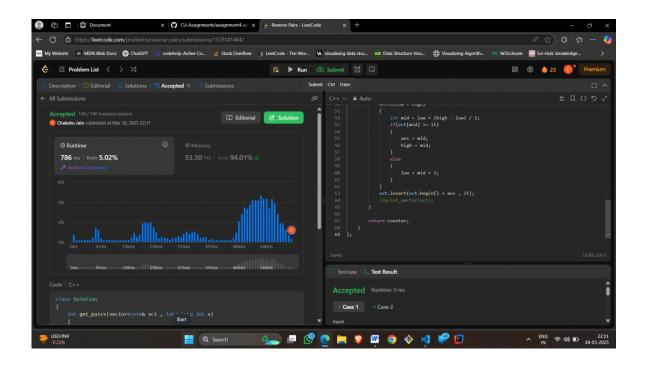
vector<vector<int>> getSkyline(vector<vector<int>> & buildings) { vector<vector<int>> ans; multiset<int> pq{0};

```
vector<pair<int, int>> points;
for(auto b: buildings){ points.push_back({b[0], -b[2]});
points.push_back({b[1], b[2]});
}
sort(points.begin(), points.end());
int ongoingHeight = 0;
// points.first = x coordinate, points.second = height for(int i = 0; i < points.size(); i++){
int currentPoint = points[i].first;
int heightAtCurrentPoint = points[i].second;
if(heightAtCurrentPoint < 0){ pq.insert(-heightAtCurrentPoint);</pre>
} else {
pq.erase(pq.find(heightAtCurrentPoint));
}
// after inserting/removing heightAtl, if there's a change auto pqTop = *pq.rbegin();
if(ongoingHeight != pqTop){ ongoingHeight = pqTop;
ans.push_back({currentPoint, ongoingHeight});
}
```

```
}
return ans;
}
                                                               Submit Ctrl Enter
       15 ms | Beats 65.98%
         c.
c.
cctor<vector<int>> getSkyline(vector<vector<int>>& buildings) {
    vector<vector<int>> ans;
9. Reverse pairs:
class Solution
{
int get_pairs(vector<int>& vct , long long int x)
{
//sort(vct.begin(), vct.end()); int size = vct.size();
int low = 0;
int high = size - 1; int ans = -1; while(low <= high)
{
int mid = high - (high - low) / 2; int ele = vct[mid];
```

```
if(ele > x)
{
ans = mid; high = mid - 1;
}
else
{
low = mid + 1;
}
}
if(ans == -1) return 0; return vct.size() - ans;
}
// void print_vector(vector<int>& nums)
//{
//
       cout<<endl;
//
       for(auto it: nums)
//
//
       cout<<" "<<it;
//
       }
//
       cout<<endl;
//}
public:
int reversePairs(vector<int>& nums)
{
```

```
vector<int> vct; int counter = 0; for(auto it : nums)
{
long long int x = 1LL * 2 * it; counter += get_pairs(vct, x); int low = 0;
int high = vct.size(); int ans = vct.size(); while(low < high)</pre>
{
int mid = low + (high - low) / 2; if(vct[mid] >= it)
{
ans = mid; high = mid;
}
else
{
low = mid + 1;
}
}
vct.insert(vct.begin() + ans , it);
//print_vector(vct);
}
return counter;
}
};
```



```
10. longest increasing substring :
    class Solution {
    public:
    vector<int>tree;

void update(int node,int st,int end,int i,int val){ if(st==end){
    tree[node]=max(tree[node],val); return;
}

int mid=(st+end)/2; if(i<=mid){
    update(node*2,st,mid,i,val);
}else{
    update(node*2+1,mid+1,end,i,val);
}

tree[node]=max(tree[node*2],tree[node*2+1]);
}</pre>
```

```
int query(int node,int st,int end,int x,int y){ if(x>end | | y<st) return -1e9;
if(st>=x && end<=y){ return tree[node];</pre>
}
int mid=(st+end)/2;
int left=query(2*node,st,mid,x,y);
int right=query(2*node+1,mid+1,end,x,y); return max(left,right);
}
int lengthOfLIS(vector<int>& nums, int k) { int n=nums.size();
if(n==1) return 1;
int m=*max_element(nums.begin(),nums.end());
tree.clear(); tree.resize(4*m+10); for(int i=n-1;i>=0;i--){
int l=nums[i]+1,r=min(nums[i]+k,m); int x=query(1,0,m,l,r);
if(x==-1e9) x=0; update(1,0,m,nums[i],x+1);
}
return tree[1];
}
};
```

