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AP_Assignment4

1763. Longest Nice Substring

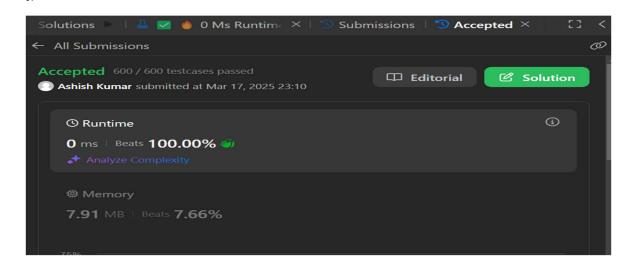
```
class Solution {
public:
  string longestNiceSubstring(string s) {
     string output = "";
    int count = 0;
     for(int i = 0; i < s.length(); i++){
       int smallMask=0;
       int largeMask = 0;
       char ch = s[i];
       int chint = 0;
       if(ch>=65 && ch<=90){
         chint = ch-'A';
         largeMask = 1<<chint;</pre>
       }
       else{
         chint = ch-'a';
         smallMask = 1<<chint;
       }
       for(int j = i+1; j < s.length(); j++){
```

```
ch = s[j];
         if(ch>=65 && ch<=90){
           chint = ch-'A';
           largeMask |= 1<<chint;</pre>
         }
         else{
           chint = ch-'a';
           smallMask |= 1<<chint;
         }
         //checking for nice
         if((smallMask^largeMask) == 0){
           if(count < j-i+1){
              count = j-i+1;
              string temp(s.begin()+i,s.begin()+j+1);
              output = temp;
           }
         }
       }
    return output;
  }
};
```

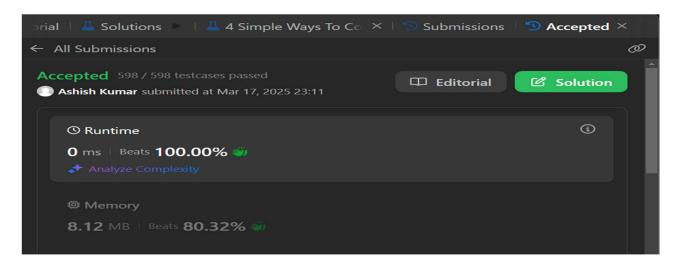


190. Reverse Bits

```
class Solution {
public:
    uint32_t reverseBits(uint32_t n) {
    string str = bitset<32>(n).to_string();
    reverse(str.begin(),str.end());
    uint32_t num = bitset<32>(str).to_ulong();
    return num;
}
```



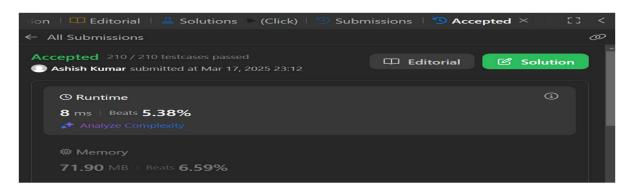
191. Number of 1 Bits



53. Maximum Subarray

```
class Solution {
  public:
  int maxSubArray(vector<int>& nums) {
    int max = INT_MIN;
```

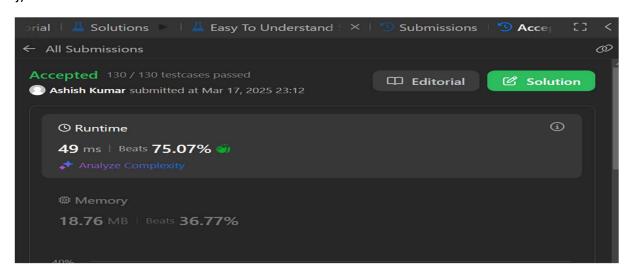
```
int sum = 0;
int n = nums.size();
for(int i = 0; i<n; i++){
    sum = sum + nums[i];
    if(sum> max){
        max = sum;
    }
    if(sum<0){
        sum = 0;
    }
} return max;
}</pre>
```



240. Search a 2D Matrix II

```
class Solution {
  public:
    bool searchMatrix(vector<vector<int>>& matrix, int target) {
    int n = matrix[0].size();
```

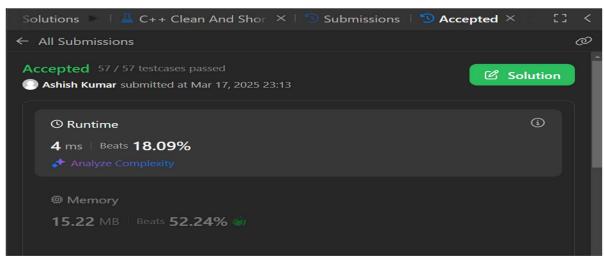
```
int m = matrix.size();
int cols = n-1; //last col
int rows =0; //1st row
while(rows<m && cols>=0){
    if(target==matrix[rows][cols]) return true;
    else if(target<matrix[rows][cols]) cols--;
    else if(target>matrix[rows][cols]) rows++;
}
return false;
}
```



372. Super Pow

```
class Solution {
  const int base = 1337;
  int powmod(int a, int k) //a^k mod 1337 where 0 <= k <= 10
  {
    a %= base;</pre>
```

```
int result = 1;
for (int i = 0; i < k; ++i)
    result = (result * a) % base;
    return result;
}
public:
int superPow(int a, vector<int>& b) {
    if (b.empty()) return 1;
    int last_digit = b.back();
    b.pop_back();
    return powmod(superPow(a, b), 10) * powmod(a, last_digit) % base;
}
};
```

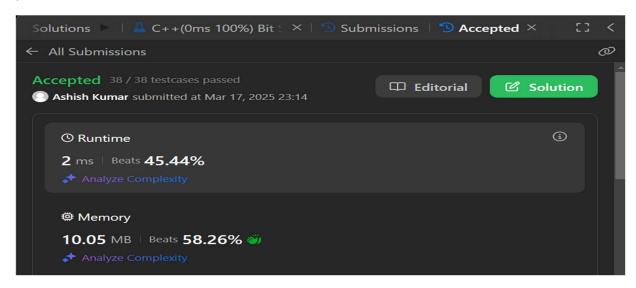


932. Beautiful Array

```
class Solution {
public:
```

```
static bool comp(const int &a, const int &b){
  int mask = 1;
  while(true)
  if((a&mask) == (b&mask)) mask = mask<<1;
  else return (a&mask) > (b&mask);
}

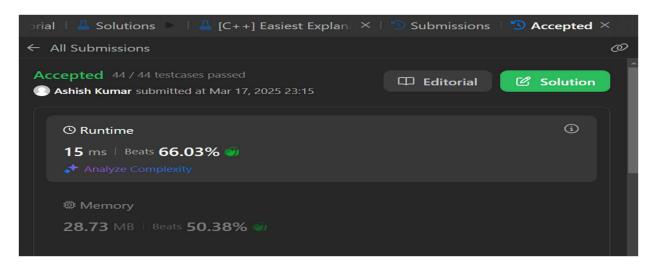
vector<int> beautifulArray(int n) {
  vector<int> answer;
  while(n) answer.push_back(n--);
  sort(answer.begin(), answer.end(), comp);
  return answer;
}
};
```



218. The Skyline Problem

```
class Solution {
public:
    vector<vector<int>>> getSkyline(vector<vector<int>>>& buildings) {
```

```
int edge_idx = 0;
vector<pair<int, int>> edges;
priority_queue<pair<int, int>> pq;
vector<vector<int>> skyline;
for (int i = 0; i < buildings.size(); ++i) {
  const auto &b = buildings[i];
  edges.emplace back(b[0], i);
  edges.emplace back(b[1], i);
}
std::sort(edges.begin(), edges.end());
while (edge_idx < edges.size()) {
  int curr_height;
  const auto &[curr_x, _] = edges[edge_idx];
  while (edge_idx < edges.size() &&
      curr_x == edges[edge_idx].first) {
    const auto &[_, building_idx] = edges[edge_idx];
    const auto &b = buildings[building idx];
    if (b[0] == curr x)
       pq.emplace(b[2], b[1]);
    ++edge idx;
  }
  while (!pq.empty() && pq.top().second <= curr_x)</pre>
```

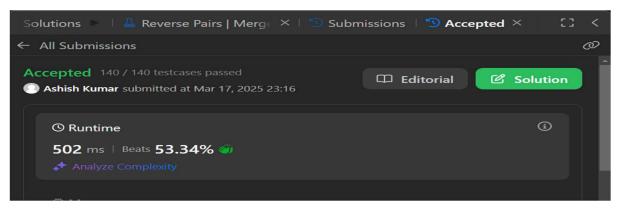


493. Reverse Pairs

```
class Solution {
private:
   void merge(vector<int>& nums, int low, int mid, int high, int&
reversePairsCount){
   int j = mid+1;
   for(int i=low; i<=mid; i++){
      while(j<=high && nums[i] > 2*(long long)nums[j]){
        j++;
    }
}
```

```
reversePairsCount += j-(mid+1);
  }
  int size = high-low+1;
  vector<int> temp(size, 0);
  int left = low, right = mid+1, k=0;
  while(left<=mid && right<=high){
    if(nums[left] < nums[right]){</pre>
      temp[k++] = nums[left++];
    }
    else{
      temp[k++] = nums[right++];
    }
  }
  while(left<=mid){
    temp[k++] = nums[left++];
  }
  while(right<=high){
    temp[k++] = nums[right++];
  }
  int m=0;
  for(int i=low; i<=high; i++){</pre>
    nums[i] = temp[m++];
  }
}
```

```
void mergeSort(vector<int>& nums, int low, int high, int&
reversePairsCount){
    if(low >= high){}
      return;
    }
    int mid = (low + high) >> 1;
    mergeSort(nums, low, mid, reversePairsCount);
    mergeSort(nums, mid+1, high, reversePairsCount);
    merge(nums, low, mid, high, reversePairsCount);
  }
public:
  int reversePairs(vector<int>& nums) {
    int reversePairsCount = 0;
    mergeSort(nums, 0, nums.size()-1, reversePairsCount);
    return reversePairsCount;
  }
};
```



2407. Longest Increasing Subsequence II

class Solution {

```
public:
  vector<int>tree;
  void update(int node,int st,int end,int i,int val){
    if(st==end){}
      tree[node]=max(tree[node],val);
      return;
    }
    int mid=(st+end)/2;
    if(i \le mid)
      update(node*2,st,mid,i,val);
    }else{
      update(node*2+1,mid+1,end,i,val);
    }
    tree[node]=max(tree[node*2],tree[node*2+1]);
  }
  int query(int node,int st,int end,int x,int y){
    if(x>end | | y<st) return -1e9;
    if(st>=x \&\& end<=y){}
      return tree[node];
    }
    int mid=(st+end)/2;
    int left=query(2*node,st,mid,x,y);
    int right=query(2*node+1,mid+1,end,x,y);
    return max(left,right);
  }
```

```
int lengthOfLIS(vector<int>& nums, int k) {
    int n=nums.size();
    if(n==1) return 1;
    int m=*max_element(nums.begin(),nums.end());
    tree.clear();
    tree.resize(4*m+10);
    for(int i=n-1;i>=0;i--){
      int l=nums[i]+1,r=min(nums[i]+k,m);
       int x=query(1,0,m,l,r);
      if(x==-1e9) x=0;
      update(1,0,m,nums[i],x+1);
    }
    return tree[1];
  }
};
```

