# **APASSIGNMENT**

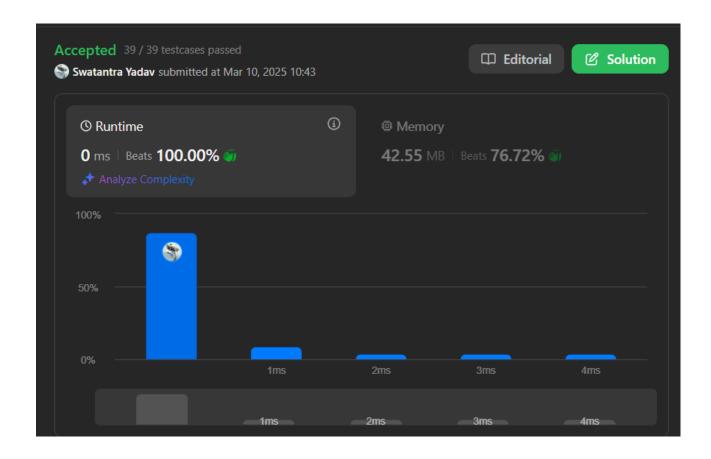
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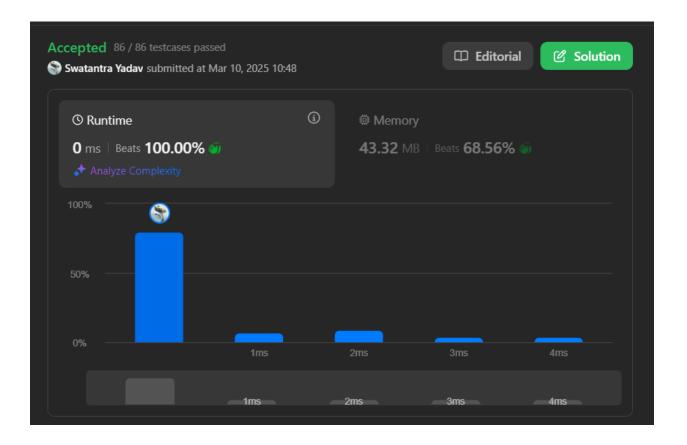
# **Maximum Depth of Binary Tree**

```
class Solution {
   public int maxDepth(TreeNode root) {
      if (root == null) {
        return 0;
      }
      return 1 + Math.max(maxDepth(root.left), maxDepth(root.right));
    }
}
```



### Validate Binary Search Tree

```
class Solution {
  long prev = Long.MIN_VALUE;
  boolean is Valid = true;
  public boolean isValidBST(TreeNode root) {
     inorder(root);
     return is Valid;
  }
  void inorder(TreeNode root) {
     if (root.left != null) inorder(root.left);
     int val = root.val;
     if (prev >= val) {
       isValid = false;
       return;
     prev = val;
    if (root.right != null) inorder(root.right);
  }
```

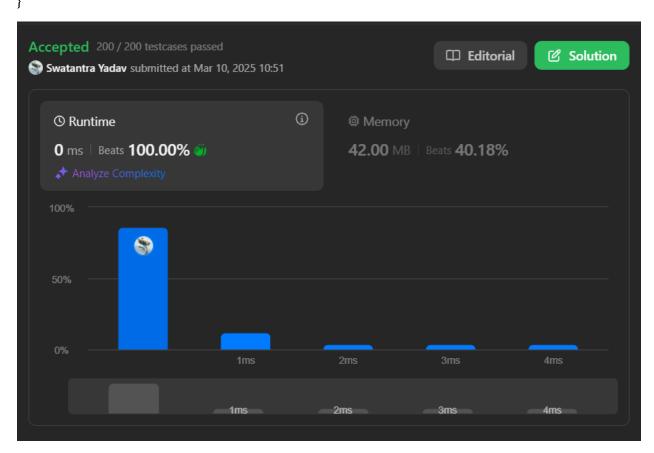


### **Symmetric Tree**

```
class Solution {
  public boolean isSymmetric(TreeNode root) {
    if (root == null) {
      return true;
    }
    return isMirror(root.left, root.right);
}

private boolean isMirror(TreeNode node1, TreeNode node2) {
    if (node1 == null && node2 == null) {
      return true;
    }
    if (node1 == null || node2 == null) {
      return false;
    }
}
```

```
}
  return node1.val == node2.val && isMirror(node1.left, node2.right) &&
isMirror(node1.right, node2.left);
}
```



### **Binary Tree Zigzag Level Order Traversal**

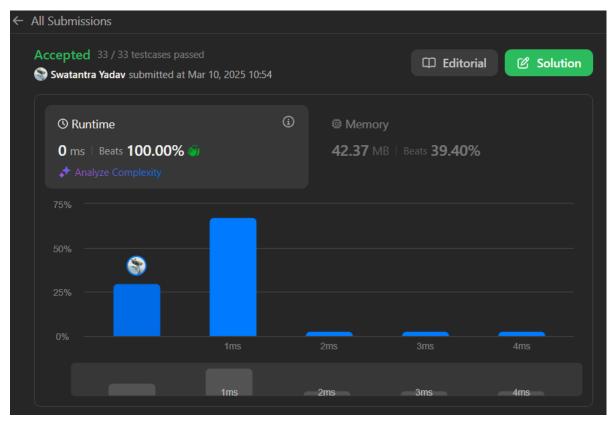
```
public class Solution {
   public List<List<Integer>> zigzagLevelOrder(TreeNode root)
   {
      List<List<Integer>> sol = new ArrayList<>();
      travel(root, sol, 0);
      return sol;
   }
```

```
private void travel(TreeNode curr, List<List<Integer>> sol, int level)
{
    if(curr == null) return;

    if(sol.size() <= level)
    {
        List<Integer> newLevel = new LinkedList<>();
        sol.add(newLevel);
    }

    List<Integer> collection = sol.get(level);
    if(level % 2 == 0) collection.add(curr.val);
    else collection.add(0, curr.val);

    travel(curr.left, sol, level + 1);
    travel(curr.right, sol, level + 1);
}
```

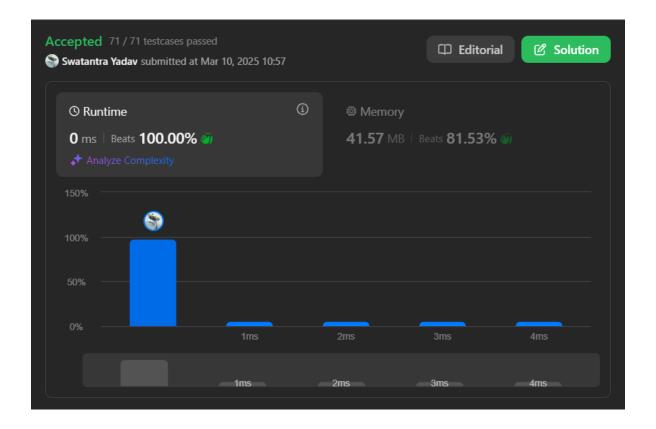


### Binary Tree Inorder Traversal

```
class Solution {
   public List<Integer> inorderTraversal(TreeNode root) {
      List<Integer> res = new ArrayList<>();

   inorder(root, res);
   return res;
}

private void inorder(TreeNode node, List<Integer> res) {
   if (node == null) {
      return;
   }
   inorder(node.left, res);
   res.add(node.val);
   inorder(node.right, res);
}
```



### **Binary Tree Level Order Traversal**

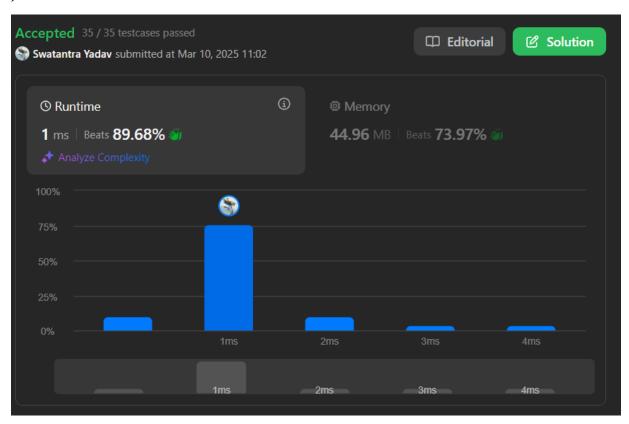
```
class Solution {
   public List<List<Integer>> levelOrder(TreeNode root) {
     List<List<Integer>> result=new ArrayList<>();
     if(root==null)
     return result;

   Queue<TreeNode> q=new LinkedList<>();
   q.offer(root);
   while(!q.isEmpty()){
     int levelSize=q.size();
     List<Integer> currentLevel = new ArrayList<>();
     for(int i=0;i<levelSize;i++){</pre>
```

```
TreeNode currentNode = q.poll();
    currentLevel.add(currentNode.val);
    if(currentNode.left !=null){
        q.offer(currentNode.left);
    }
    if(currentNode.right !=null){
        q.offer(currentNode.right);
    }
}

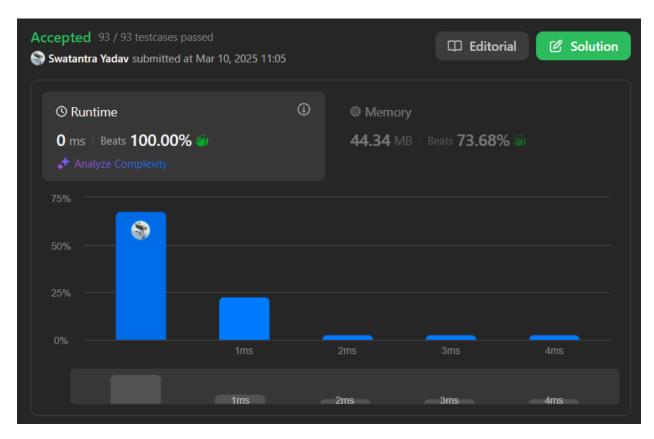
result.add(currentLevel);
}

return result;
}
```



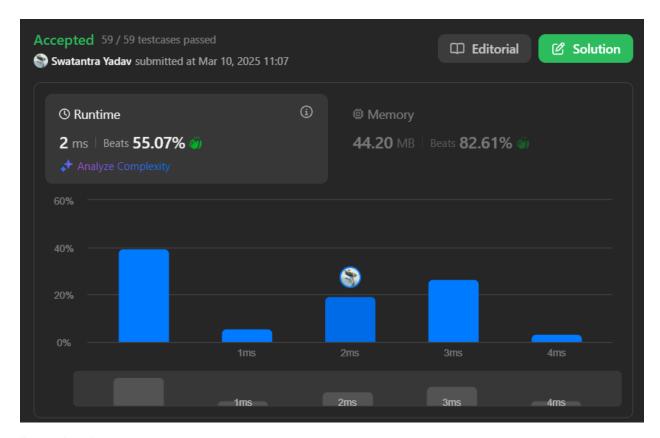
#### Kth Smallest Element in a BST

```
class Solution {
  private int count = 0;
  public int kthSmallest(TreeNode root, int k) {
     TreeNode result = helper(root, k);
     return result != null ? result.val : 0;
  }
  private TreeNode helper(TreeNode root, int k) {
     if (root == null) return null;
     TreeNode left = helper(root.left, k);
     if (left != null) return left;
     count++;
     if (count == k) return root;
     return helper(root.right, k);
  }
}
```



# Populating Next Right Pointers in Each Node

```
}
}
return root;
}
```



#### **Sum of Left Leaves**

class Solution {

```
public int sumOfLeftLeaves(TreeNode root) {
   if (root == null) {
      return 0;
   }

   Queue<Pair<TreeNode, Boolean>> queue = new LinkedList<>();
   queue.offer(new Pair<>(root, false)); // (node, is_left)
   int totalSum = 0;
```

```
while (!queue.isEmpty()) {
  Pair<TreeNode, Boolean> pair = queue.poll();
  TreeNode node = pair.getKey();
  boolean isLeft = pair.getValue();
  if (isLeft && node.left == null && node.right == null) {
    totalSum += node.val;
  }
  if (node.left != null) {
    queue.offer(new Pair<>(node.left, true));
  }
  if (node.right != null) {
    queue.offer(new Pair<>(node.right, false));
  }
}
return totalSum;
```

}

