Experiment 5

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Branch: CSE Section/Group: 637-B

Semester: 6th Date of Performance:20/2/25

Subject Name: Advanced Programming - 2 Subject Code: 22CSH-351

Ques 1:

Aim: Same Tree

Code:

```
class Solution(object):
    def isSameTree(self, p, q):
        if not p and not q:
        return True
        if not p or not q:
        return False
        if p.val != q.val:
        return False
        return self.isSameTree(p.left, q.left) and self.isSameTree(p.right, q.right)
```

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Or Runtime | Or Memory | Solution | Solution

Ques 2:

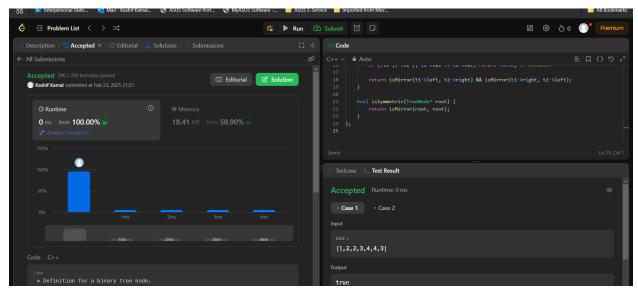
Aim: Symmetric Tree

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Code:

```
class TreeNode:
  def init (self, val=0, left=None, right=None):
     self.val = val
     self.left = left
     self.right = right
class Solution:
  def isSymmetric(self, root):
     if not root:
        return True
     return self.isMirror(root.left, root.right)
  def isMirror(self, t1, t2):
     if not t1 and not t2:
        return True
     if not t1 or not t2:
        return False
     if t1.val != t2.val:
        return False
     return self.isMirror(t1.left, t2.right) and self.isMirror(t1.right, t2.left)
```

Submission Screenshot:



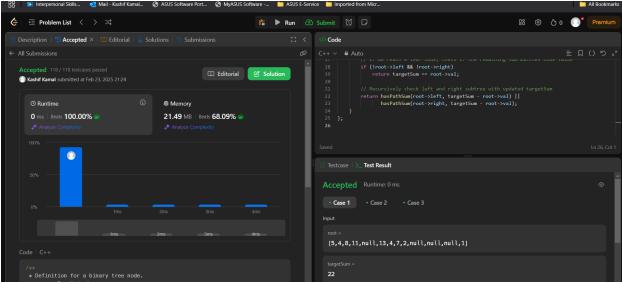
Ques 3:

Aim: Balanced Binary Tree

Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
class Solution:
    def isBalanced(self, root):
        def height(node):
            if not node:
                return 0
            left, right = height(node.left), height(node.right)
            if abs(left - right) > 1 or left == -1 or right == -1:
                 return -1
                 return max(left, right) + 1
```

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Ques 4:

Aim: Path Sum

Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right

class Solution:
    def hasPathSum(self, root, targetSum):
        if not root:
            return False
        if not root.left and not root.right and root.val == targetSum:
            return True
        return self.hasPathSum(root.left, targetSum - root.val) or self.hasPathSum(root.right, targetSum - root.val)
```

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Ques 5:

Aim: Count Complete Tree Nodes

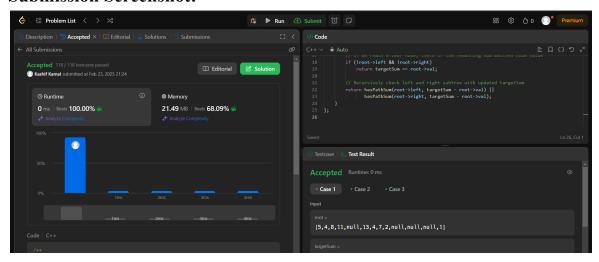
Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
class Solution:
    def countNodes(self, root):
        if not root:
            return 0
        lh, rh = self.getHeight(root.left), self.getHeight(root.right)
        if lh == rh:
            return (1 << lh) + self.countNodes(root.right)
        else:</pre>
```

Q Search

```
 \begin{array}{l} \text{return (1 << rh) + self.countNodes(root.left)} \\ \text{def getHeight(self, node):} \\ \text{h = 0} \\ \text{while node:} \\ \text{h += 1} \\ \text{node = node.left} \\ \text{return h} \\ \end{array}
```

Submission Screenshot:



Ques 6:

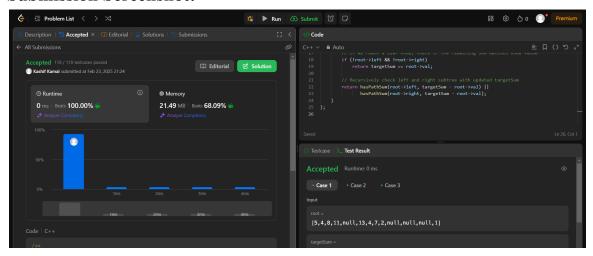
Aim: Delete node in a BST

Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
class Solution:
    def deleteNode(self, root, key):
        if not root: return None
        if key < root.val: root.left = self.deleteNode(root.left, key)
        elif key > root.val: root.right = self.deleteNode(root.right, key)
        else:
            if not root.left: return root.right
```

```
if not root.right: return root.left
  minNode = self.getMin(root.right)
  root.val, root.right = minNode.val, self.deleteNode(root.right, minNode.val)
  return root
def getMin(self, node):
  while node.left: node = node.left
  return node
```

Submission Screenshot:



Ques 7:

Aim: Diameter of Binary Tree

Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
class Solution:
    def diameterOfBinaryTree(self, root):
        self.diameter = 0
        def depth(node):
        if not node: return 0
        left, right = depth(node.left), depth(node.right)
```

self.diameter = max(self.diameter, left + right)
return 1 + max(left, right)
depth(root)
return self.diameter

