Experiment 5

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Branch: CSE Section/Group: 637-B

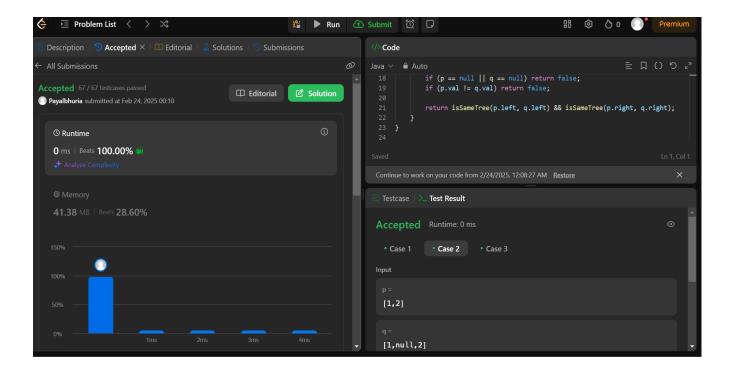
Semester: 6th Date of Performance:20/2/25

Subject Name: Advanced Programming - 2 Subject Code: 22CSH-351

Ques 1:

Aim: Same Tree

```
// Definition for a binary tree node.
       class TreeNode {
          int val:
          TreeNode left;
          TreeNode right;
          TreeNode() {}
          TreeNode(int val) { this.val = val; }
          TreeNode(int val, TreeNode left, TreeNode right) {
            this.val = val;
            this.left = left;
            this.right = right;
          }
       }
       class Solution {
          public boolean isSameTree(TreeNode p, TreeNode q) {
            if (p == null \&\& q == null) return true;
            if (p == null || q == null) return false;
            if (p.val != q.val) return false;
            return isSameTree(p.left, q.left) && isSameTree(p.right, q.right);
          }
}
```



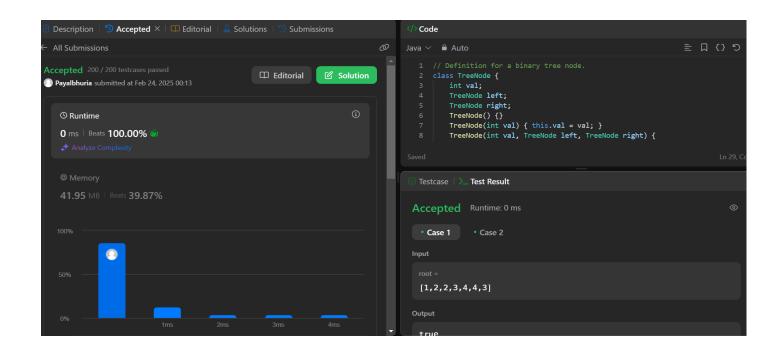
Ques 2:

Aim: Symmetric Tree

```
// Definition for a binary tree node.
class TreeNode {
   int val;
   TreeNode left;
   TreeNode right;
   TreeNode() {}
   TreeNode(int val) { this.val = val; }
   TreeNode(int val, TreeNode left, TreeNode right) {
      this.val = val;
      this.left = left;
      this.right = right;
   }
}
```

```
class Solution {
    public boolean isSymmetric(TreeNode root) {
        if (root == null) return true;
        return isMirror(root.left, root.right);
    }

    private boolean isMirror(TreeNode t1, TreeNode t2) {
        if (t1 == null && t2 == null) return true;
        if (t1 == null || t2 == null) return false;
        if (t1.val != t2.val) return false;
        return isMirror(t1.left, t2.right) && isMirror(t1.right, t2.left);
    }
}
```

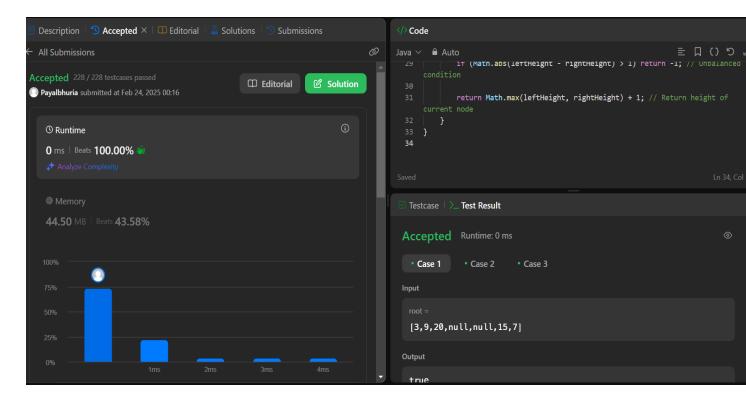


Ques 3:

Aim: Balanced Binary Tree

Code:

```
// Definition for a binary tree node.
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  TreeNode() {}
  TreeNode(int val) { this.val = val; }
  TreeNode(int val, TreeNode left, TreeNode right) {
     this.val = val;
     this.left = left;
     this.right = right;
  }
}
class Solution {
  public boolean isBalanced(TreeNode root) {
     return checkHeight(root) != -1;
  }
  private int checkHeight(TreeNode node) {
     if (node == null) return 0; // Base case: Null tree is balanced
     int leftHeight = checkHeight(node.left);
     if (leftHeight == -1) return -1; // If left subtree is unbalanced, return immediately
     int rightHeight = checkHeight(node.right);
     if (rightHeight == -1) return -1; // If right subtree is unbalanced, return immediately
     if (Math.abs(leftHeight - rightHeight) > 1) return -1; // Unbalanced condition
     return Math.max(leftHeight, rightHeight) + 1; // Return height of current node
```



Ques 4:

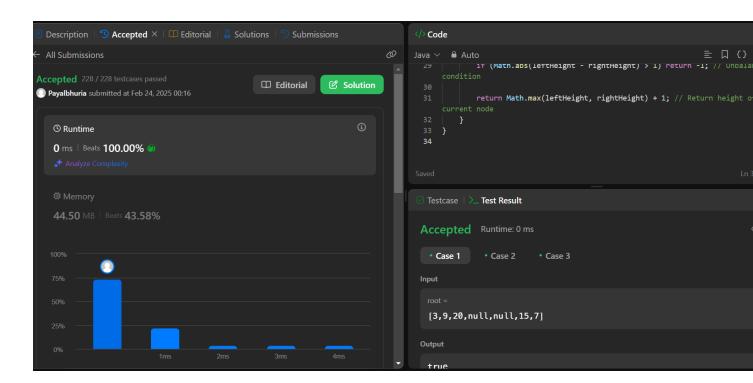
Aim: Path Sum

```
// Definition for a binary tree node.
class TreeNode {
   int val;
   TreeNode left;
   TreeNode right;
   TreeNode() {}
   TreeNode(int val) { this.val = val; }
   TreeNode(int val, TreeNode left, TreeNode right) {
      this.val = val;
      this.left = left;
      this.right = right;
   }
}
class Solution {
```

```
public boolean hasPathSum(TreeNode root, int targetSum) {
    if (root == null) return false; // Empty tree case

    // If it's a leaf node, check if the sum matches
    if (root.left == null && root.right == null && root.val == targetSum) {
        return true;
    }

    // Recursive check for left and right subtrees with updated sum
    int newSum = targetSum - root.val;
    return hasPathSum(root.left, newSum) || hasPathSum(root.right, newSum);
}
```

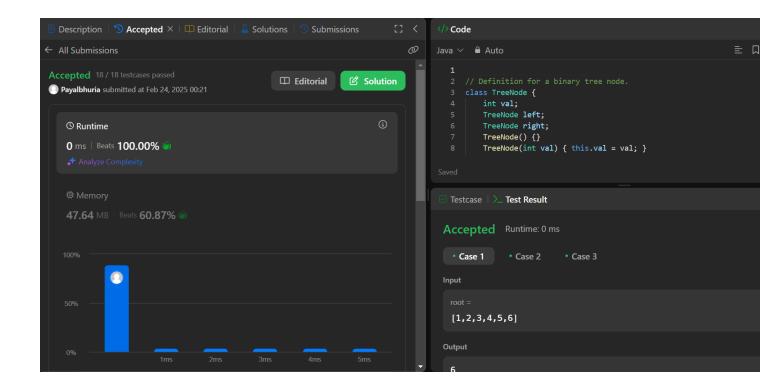


Ques 5:

Aim: Count Complete Tree Nodes

```
// Definition for a binary tree node.
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  TreeNode() {}
  TreeNode(int val) { this.val = val; }
  TreeNode(int val, TreeNode left, TreeNode right) {
     this.val = val;
     this.left = left;
     this.right = right;
   }
}
class Solution {
  public int countNodes(TreeNode root) {
     if (root == null) return 0; // Base case: Empty tree
     int leftHeight = getLeftHeight(root);
     int rightHeight = getRightHeight(root);
     if (leftHeight == rightHeight) {
       // Perfect binary tree formula: (2^h) - 1
       return (1 << leftHeight) - 1;
     }
     // If not perfect, count recursively
     return 1 + countNodes(root.left) + countNodes(root.right);
```

```
private int getLeftHeight(TreeNode node) {
            int height = 0;
            while (node != null) {
              height++;
              node = node.left;
            }
            return height;
          }
         private int getRightHeight(TreeNode node) {
            int height = 0;
            while (node != null) {
              height++;
              node = node.right;
            }
            return height;
          }
}
```

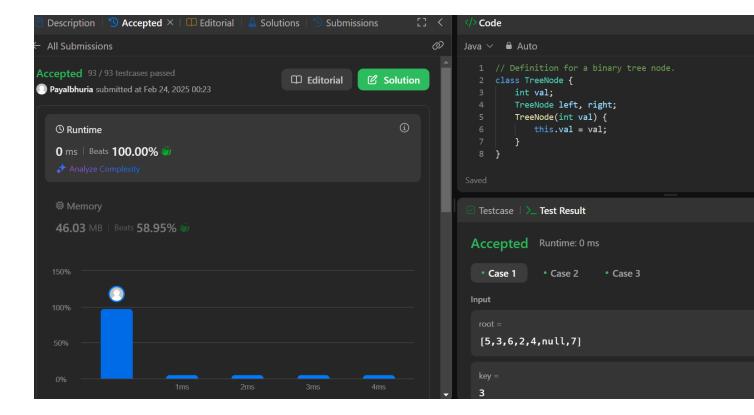


Ques 6:

Aim: Delete node in a BST

```
// Definition for a binary tree node.
class TreeNode {
   int val;
   TreeNode left, right;
   TreeNode(int val) {
     this.val = val;
   }
}
class Solution {
   public TreeNode deleteNode(TreeNode root, int key) {
     if (root == null) return null; // Base case: empty tree
```

```
if (key < root.val) {
               root.left = deleteNode(root.left, key); // Search in left subtree
             } else if (key > root.val) {
               root.right = deleteNode(root.right, key); // Search in right subtree
             } else {
               // Node to be deleted found
               if (root.left == null) return root.right; // Case 1 & 2: No child / One child (right)
               if (root.right == null) return root.left; // Case 2: One child (left)
               // Case 3: Node has two children, find inorder successor (smallest in right subtree)
               TreeNode successor = findMin(root.right);
               root.val = successor.val; // Replace value
               root.right = deleteNode(root.right, successor.val); // Delete successor
             }
            return root;
          }
          // Helper function to find the minimum value node in BST
          private TreeNode findMin(TreeNode node) {
            while (node.left != null) {
               node = node.left;
             }
            return node;
}
```



Ques 7:

Aim: Diameter of Binary Tree

```
// Definition for a binary tree node.
class TreeNode {
   int val;
   TreeNode left, right;
   TreeNode(int val) {
     this.val = val;
   }
}
class Solution {
   private int maxDiameter = 0; // Stores the max diameter
   public int diameterOfBinaryTree(TreeNode root) {
```

```
depth(root);
  return maxDiameter;
}

private int depth(TreeNode node) {
  if (node == null) return 0; // Base case

  int leftDepth = depth(node.left); // Height of left subtree
  int rightDepth = depth(node.right); // Height of right subtree

  // Update max diameter: longest path through current node
  maxDiameter = Math.max(maxDiameter, leftDepth + rightDepth);

  // Return height of current node
  return Math.max(leftDepth, rightDepth) + 1;
}
```

