



Experiment-2.1.1: Same Tree

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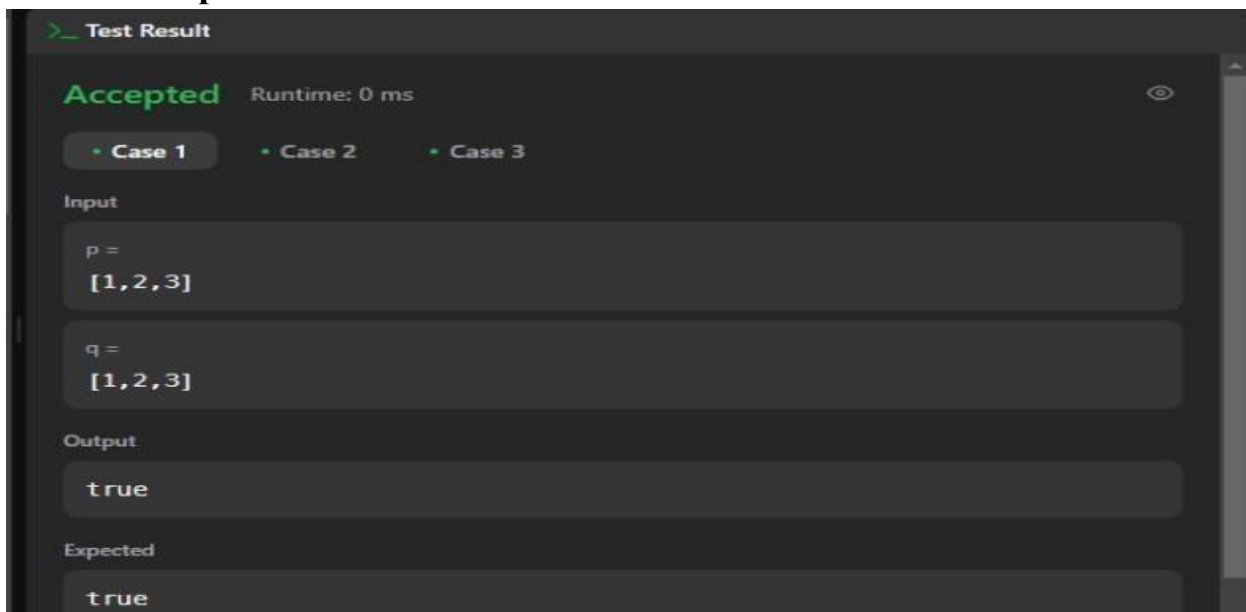
Subject Code: 22CSP-351

1. **Aim:** Given the roots of two binary trees p and q, write a function to check if they are the same or not. Two binary trees are considered the same if they are structurally identical, and the nodes have the same value.

2. Implementation/Code:

```
class Solution {  
    public boolean isSameTree(TreeNode p, TreeNode q) {  
        if (p == null && q == null) return true;  
        if (p == null || q == null) return false;    if  
(p.val != q.val) return false;  
        return isSameTree(p.left, q.left) && isSameTree(p.right, q.right);  
    }  
}
```

3. Output:



Leetcode Link: <https://leetcode.com/problems/same-tree/>

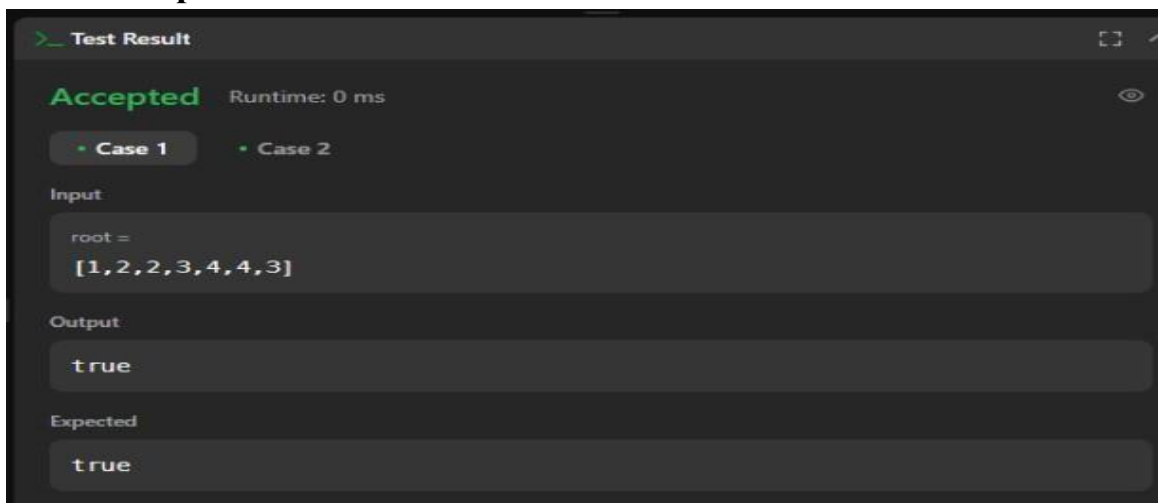
Experiment-2.1.2 Symmetric Tree

1. **Aim:** Given the root of a binary tree, check whether it is a mirror of itself (i.e., symmetric around its center).

2. Implementation/Code:

```
class Solution {  
    public boolean isSymmetric(TreeNode root) {  
        if (root == null) return true;  
        return isMirror(root.left, root.right);  
    }  
  
    private boolean isMirror(TreeNode t1, TreeNode t2) {  
        if (t1 == null && t2 == null) return true;  
        if (t1 == null || t2 == null) return false;  
        return (t1.val == t2.val) && isMirror(t1.left, t2.right) && isMirror(t1.right, t2.left);  
    }  
}
```

3. Output:



Leetcode Link: <https://leetcode.com/problems/symmetric-tree/>

Experiment-2.1.3 Balanced Binary Tree

1. **Aim:** Given a binary tree, determine if it is height-balanced. A binary tree is height-balanced if the difference between the heights of the left and right subtrees of any node is no more than 1.

2. **Implementation/Code:**

```
class Solution {  
    public boolean isBalanced(TreeNode root) {  
        return height(root) != -1;  
    }  
  
    private int height(TreeNode node) {  
        if (node == null) return 0;  
  
        int leftHeight = height(node.left);  
        if (leftHeight == -1) return -1;  
  
        int rightHeight = height(node.right);  
        if (rightHeight == -1) return -1;  
  
        if (Math.abs(leftHeight - rightHeight) > 1) return -1;  
  
        return Math.max(leftHeight, rightHeight) + 1;  
    }  
}
```

Leetcode link: <https://leetcode.com/problems/balanced-binary-tree/>

3. **Output:**



Experiment-2.1.4 Path Sum

1. Aim: Given the root of a binary tree and an integer targetSum, return true if the tree has a root-to-leaf path such that adding up all the values along the path equals targetSum. **2. Implementation/Code:**

```
class Solution {
    public int countNodes(TreeNode root) {
        if (root == null) return 0;

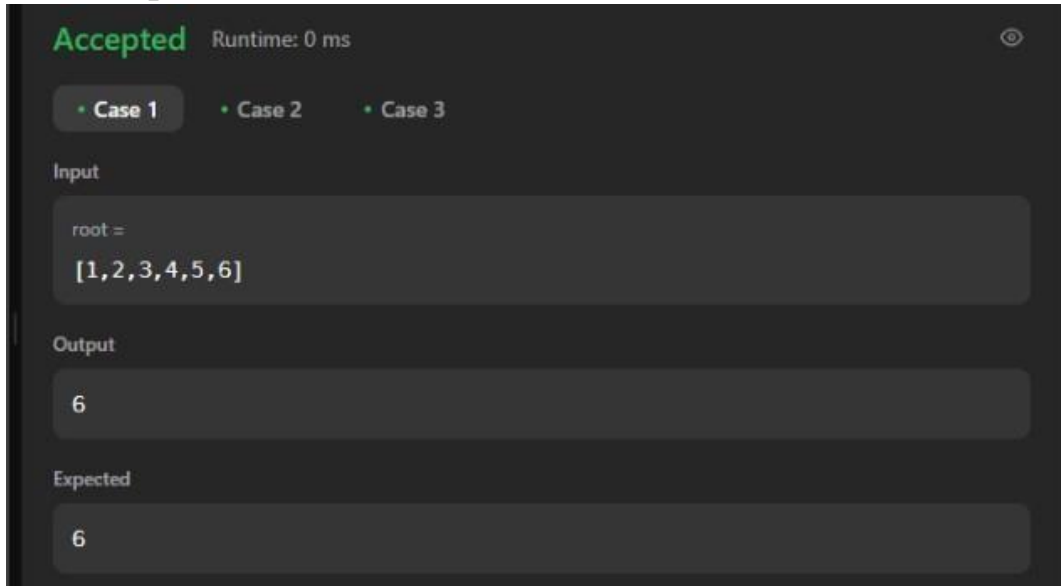
        int leftDepth = getDepth(root.left);
        int rightDepth = getDepth(root.right);

        if (leftDepth == rightDepth) {
            return (1 << leftDepth) + countNodes(root.right);
        } else {
            return (1 << rightDepth) + countNodes(root.left);
        }
    }

    private int getDepth(TreeNode node) {
        int depth = 0;
        while (node != null) {
            depth++;
            node = node.left;
        }
        return depth;
    }
}
```

Leetcode link: <https://leetcode.com/problems/count-complete-tree-nodes/>

3. Output:



Experiment-2.1.5 Delete Node in a BST

1. Aim: Given the root of a BST and a key, delete the node with the given key in the BST. **2. Implementation/Code:**

```
class Solution {  
    public TreeNode deleteNode(TreeNode root, int key) {  
        if (root == null) return null;  
  
        if (key < root.val) {  
            root.left = deleteNode(root.left, key);  
        } else if (key > root.val) {  
            root.right = deleteNode(root.right, key);  
        } else {  
            if (root.left == null)  
                return root.right;  
            if (root.right == null)  
                return root.left;  
  
            TreeNode minNode = getMin(root.right);  
            root.val = minNode.val;  
            root.right = deleteNode(root.right, minNode.val);  
        }  
    }  
}
```

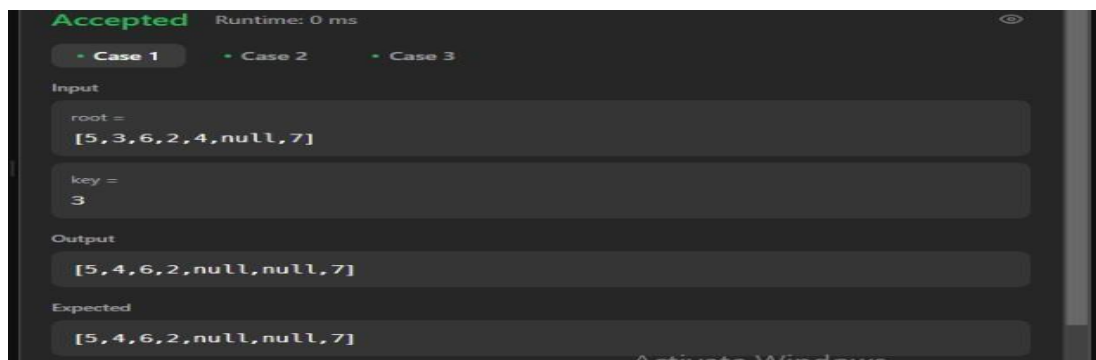
```

    }
    return root;
}

private TreeNode getMin(TreeNode node) {
    while (node.left != null) {
        node = node.left;
    }
    return node;
}
}

```

3. Output:



Leetcode Link: <https://leetcode.com/problems/delete-node-in-a-bst/>

Experiment-2.1.6 Count Complete Tree Nodes

- 1. Aim:** Given the root of a binary tree, check whether it is a mirror of itself (i.e., symmetric around its center).

2. Implementation/Code:

```

class Solution {
    public int countNodes(TreeNode root) {
        if (root == null) return 0;
    }
}

```



```
int leftDepth = getDepth(root.left);
int rightDepth = getDepth(root.right);

if (leftDepth == rightDepth) {
    return (1 << leftDepth) + countNodes(root.right);
} else {
    return (1 << rightDepth) + countNodes(root.left);
}

private int getDepth(TreeNode node) {
int depth = 0;    while (node != null) {
depth++;        node = node.left;
    }
    return depth;
}
}
```

Leetcode Link: <https://leetcode.com/problems/count-complete-tree-nodes/>

3. Output:

Accepted Runtime: 0 ms

• Case 1 • Case 2 • Case 3

Input

root =
[1,2,3,4,5,6]

Output

6

Expected

6

Experiment-2.1.7 Diameter of Binary Tree

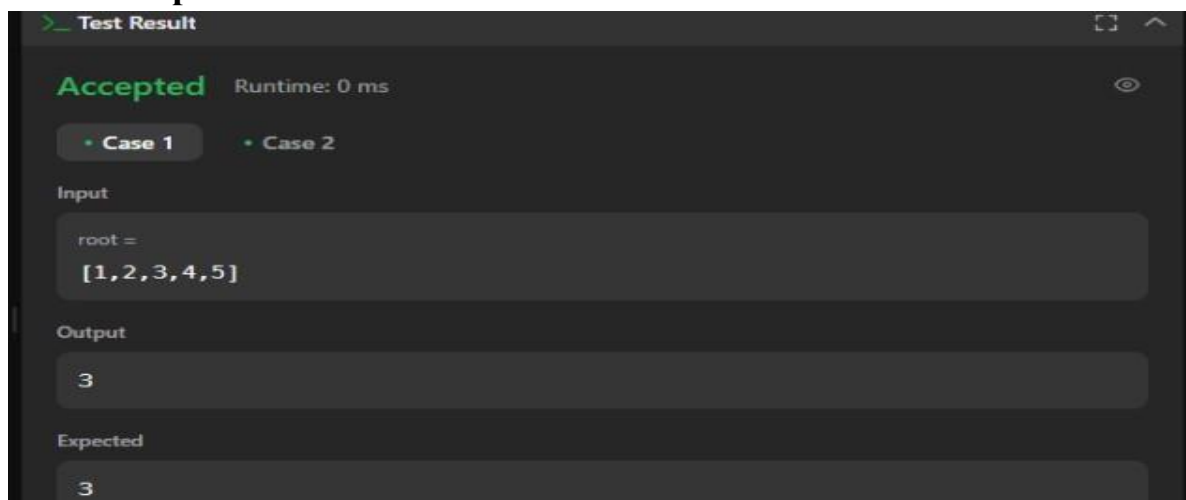
1. Aim: Given the root of a binary tree, return the length of the diameter of the tree. The diameter of a binary tree is the length of the longest path between any two nodes in a tree. **2. Implementation/Code:**

```
class Solution {
    private int diameter = 0;

    public int diameterOfBinaryTree(TreeNode root) {
        depth(root);
        return diameter;
    }

    private int depth(TreeNode node) {
        if (node == null) return 0;
        int leftDepth = depth(node.left);
        int rightDepth = depth(node.right);
        diameter = Math.max(diameter, leftDepth + rightDepth);
        return Math.max(leftDepth, rightDepth) + 1;
    }
}
```

3. Output:





Leetcode Link: <https://leetcode.com/problems/diameter-of-binary-tree/>

Here are the time and space complexities for each problem:

Same Tree

- **Time Complexity:** $O(\min(N, M))$ (where N and M are the number of nodes in each tree)
- **Space Complexity:** $O(\min(H_1, H_2))$ (recursive stack, where H is the height of the trees)

Symmetric Tree

- **Time Complexity:** $O(N)$ (each node is visited once)
- **Space Complexity:** $O(H)$ (recursive stack for DFS, where H is the height of the tree)
-

Balanced Binary Tree

- **Time Complexity:** $O(N)$ (each node is visited once)
- **Space Complexity:** $O(H)$ (recursive stack depth)

Path Sum

- **Time Complexity:** $O(N)$ (traverse all nodes in the worst case)
- **Space Complexity:** $O(H)$ (recursive call stack)

Count Complete Tree Nodes

- **Time Complexity:** $O(\log^2 N)$ (binary search approach)
- **Space Complexity:** $O(\log N)$ (recursive stack in worst case)

Delete Node in a BST

- **Time Complexity:** $O(H) = O(\log N)$ for balanced BST, $O(N)$ for skewed BST
- **Space Complexity:** $O(H)$ (recursive stack)

Diameter of a Binary Tree

- **Time Complexity:** $O(N)$ (each node is visited once)
- **Space Complexity:** $O(H)$ (recursive stack)



Learning Outcomes:

- **Same Tree** – Learn to compare two binary trees for identical structure and values.
- **Symmetric Tree** – Understand how to check if a binary tree is a mirror of itself using recursion.
- **Balanced Binary Tree** – Determine if a binary tree is height-balanced by computing subtree heights efficiently.
- **Path Sum** – Verify if a root-to-leaf path exists with a given sum using recursive traversal.
- **Count Complete Tree Nodes** – Optimize node counting in a complete binary tree using binary search and height calculations.
- **Delete Node in a BST** – Implement node deletion in a BST while preserving its structure.
- **Diameter of a Binary Tree** – Compute the longest path between any two nodes, considering subtree heights.