

## Experiment 5

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**Semester:** 6<sup>th</sup>

**Subject Name:** Advanced Programming - 2

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**Section/Group:** 637-B

**Date of Performance:** 20/2/25

**Subject Code:** 22CSH-351

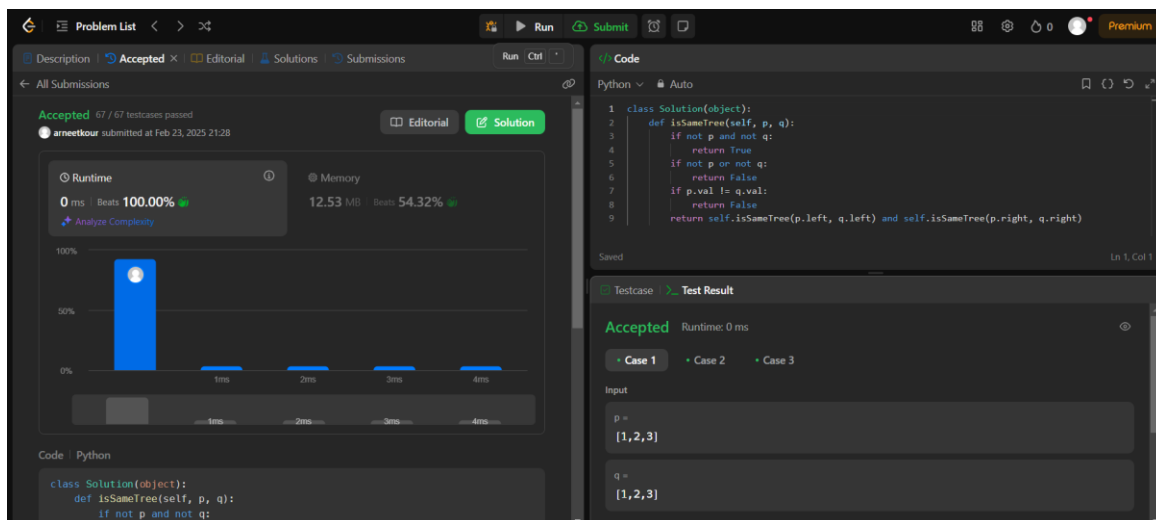
### **Ques 1:**

**Aim:** Same Tree

### **Code:**

```
class Solution(object):
    def isSameTree(self, p, q):
        if not p and not q:
            return True
        if not p or not q:
            return False
        if p.val != q.val:
            return False
        return self.isSameTree(p.left, q.left) and self.isSameTree(p.right, q.right)
```

### **Submission Screenshot:**



## Ques 2:

**Aim:** Symmetric Tree

## Code:

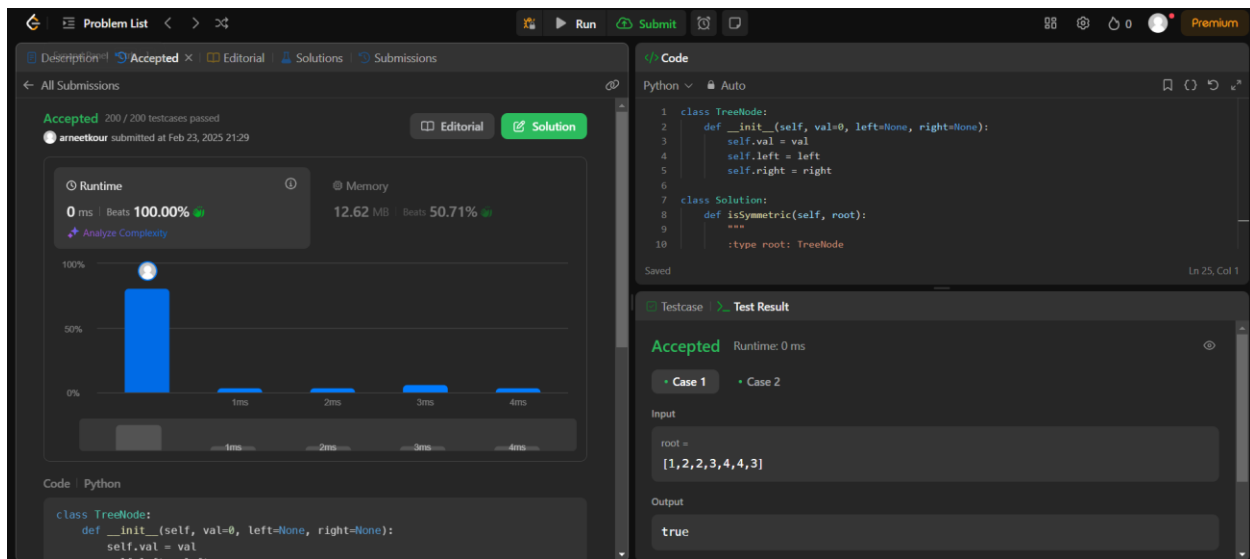
class TreeNode:

```
def __init__(self, val=0, left=None, right=None):  
    self.val = val  
    self.left = left  
    self.right = right
```

class Solution:

```
def isSymmetric(self, root):  
    if not root:  
        return True  
    return self.isMirror(root.left, root.right)  
  
def isMirror(self, t1, t2):  
    if not t1 and not t2:  
        return True  
    if not t1 or not t2:  
        return False  
    if t1.val != t2.val:  
        return False  
    return self.isMirror(t1.left, t2.right) and self.isMirror(t1.right, t2.left)
```

## Submission Screenshot:



## Ques 3:

**Aim:** Balanced Binary Tree

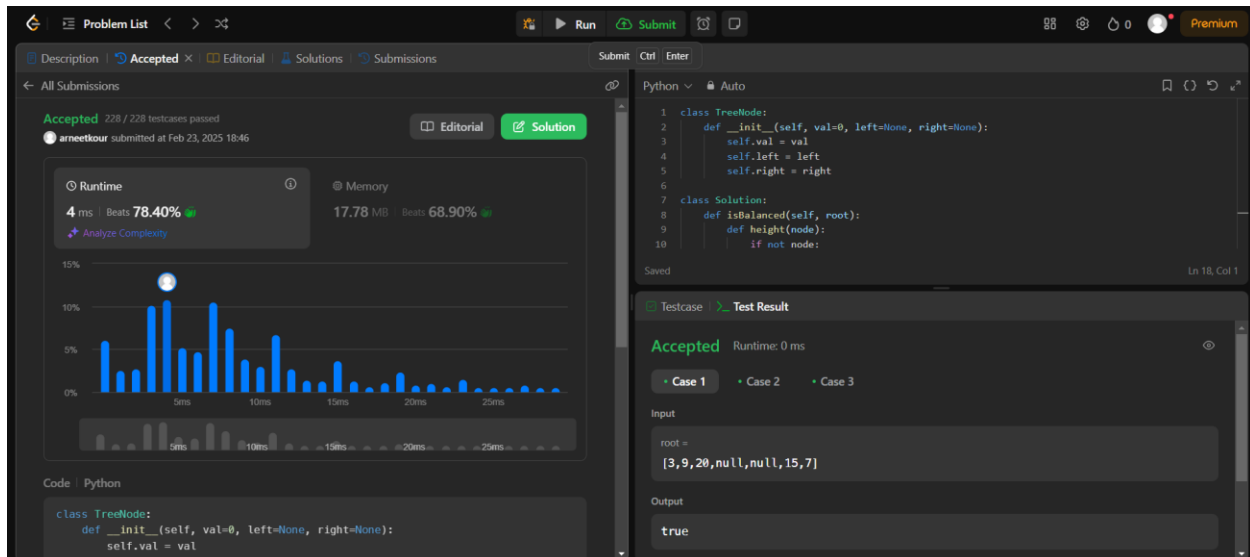
## Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right

class Solution:
    def isBalanced(self, root):
        def height(node):
            if not node:
                return 0
            left, right = height(node.left), height(node.right)
            if abs(left - right) > 1 or left == -1 or right == -1:
                return -1
            return max(left, right) + 1

        return height(root) != -1
```

## Submission Screenshot:



## Ques 4:

**Aim:** Path Sum

## Code:

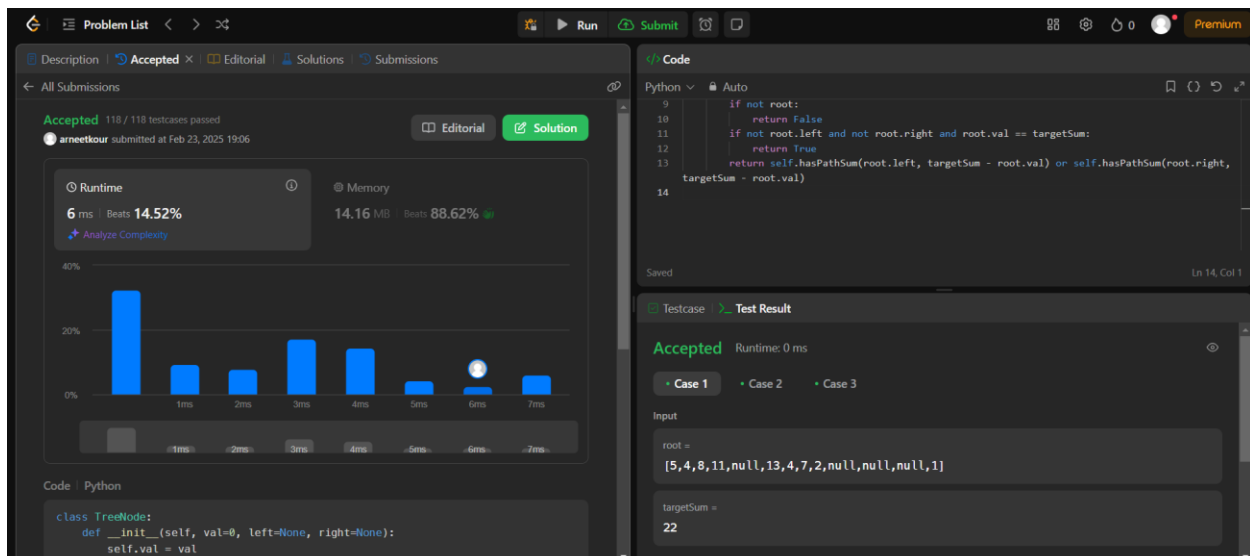
class TreeNode:

```
def __init__(self, val=0, left=None, right=None):  
    self.val = val  
    self.left = left  
    self.right = right
```

class Solution:

```
def hasPathSum(self, root, targetSum):  
    if not root:  
        return False  
    if not root.left and not root.right and root.val == targetSum:  
        return True  
    return self.hasPathSum(root.left, targetSum - root.val) or self.hasPathSum(root.right,  
targetSum - root.val)
```

## Submission Screenshot:



## Ques 5:

**Aim:** Count Complete Tree Nodes

## Code:

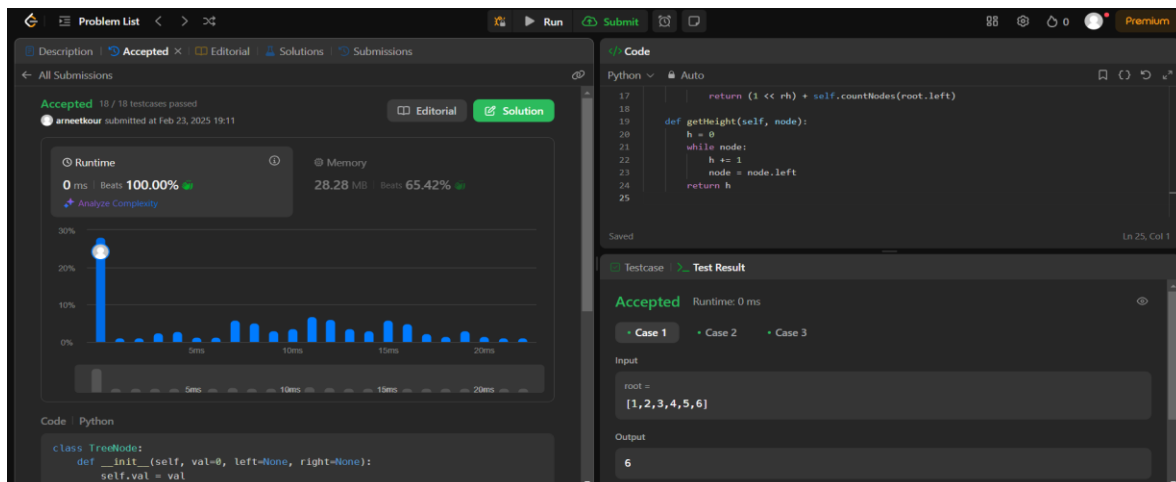
class TreeNode:

```
def __init__(self, val=0, left=None, right=None):
    self.val = val
    self.left = left
    self.right = right
```

class Solution:

```
def countNodes(self, root):
    if not root:
        return 0
    lh, rh = self.getHeight(root.left), self.getHeight(root.right)
    if lh == rh:
        return (1 << lh) + self.countNodes(root.right)
    else:
        return (1 << rh) + self.countNodes(root.left)
def getHeight(self, node):
    h = 0
    while node:
        h += 1
        node = node.left
    return h
```

## Submission Screenshot:



## Ques 6:

**Aim:** Delete node in a BST

## Code:

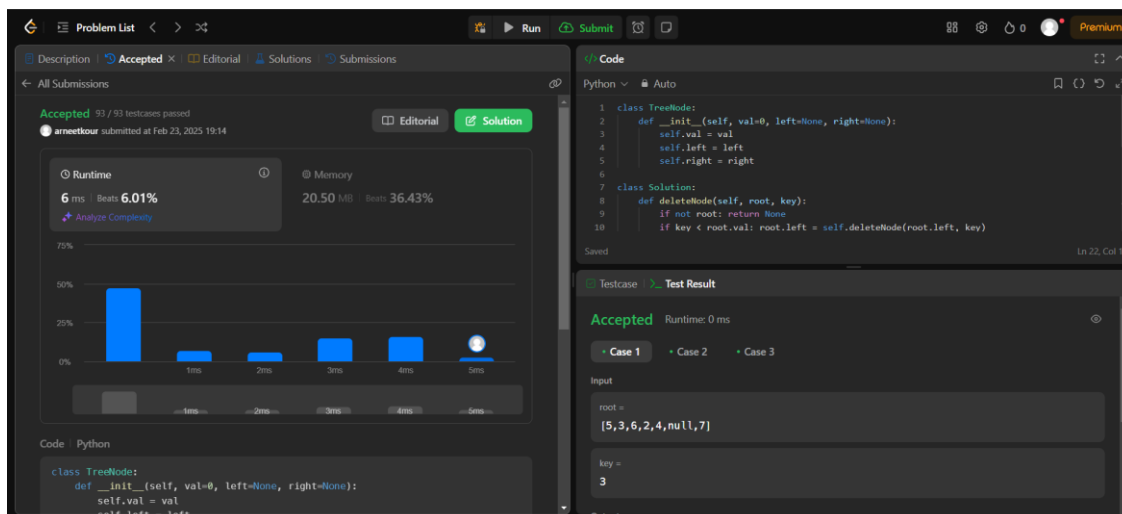
class TreeNode:

```
def __init__(self, val=0, left=None, right=None):  
    self.val = val  
    self.left = left  
    self.right = right
```

class Solution:

```
def deleteNode(self, root, key):  
    if not root: return None  
    if key < root.val: root.left = self.deleteNode(root.left, key)  
    elif key > root.val: root.right = self.deleteNode(root.right, key)  
    else:  
        if not root.left: return root.right  
        if not root.right: return root.left  
        minNode = self.getMin(root.right)  
        root.val, root.right = minNode.val, self.deleteNode(root.right, minNode.val)  
    return root  
  
def getMin(self, node):  
    while node.left: node = node.left  
    return node
```

## Submission Screenshot:



## Ques 7:

**Aim:** Diameter of Binary Tree

## Code:

```
class TreeNode:
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
class Solution:
    def diameterOfBinaryTree(self, root):
        self.diameter = 0
        def depth(node):
            if not node: return 0
            left, right = depth(node.left), depth(node.right)
            self.diameter = max(self.diameter, left + right)
            return 1 + max(left, right)
        depth(root)
        return self.diameter
```

## Submission Screenshot:

