

Description Editorial Solutions Submissions

232. Implement Queue using Stacks

Solved

Easy

Topics

Companies

Implement a first in first out (FIFO) queue using only two stacks. The implemented queue should support all the functions of a normal queue (push, peek, pop, and empty).

Implement the `MyQueue` class:

- `void push(int x)` Pushes element x to the back of the queue.
- `int pop()` Removes the element from the front of the queue and returns it.
- `int peek()` Returns the element at the front of the queue.
- `boolean empty()` Returns `true` if the queue is empty, `false` otherwise.

Notes:

- You must use **only** standard operations of a stack, which means only `push to top`, `peek/pop from top`, `size`, and `is empty` operations are valid.
- Depending on your language, the stack may not be supported natively.

8K 124 61 Online

Code Note Testcase Test Result

C++ Auto

```
1 class MyQueue {
2 private:
3     stack<int> input;
4     stack<int> output;
5
6 public:
7     MyQueue() {}
8
9     void push(int x) {
10         input.push(x);
11     }
12
13     int pop() {
14         peek();
15         int val = output.top();
16         output.pop();
17         return val;
18     }
19
20     int peek() {
21         if (output.empty()) {
22             while (!input.empty()) {
23                 output.push(input.top());
24                 input.pop();
25             }
26         }
27         return output.top();
28     }
29 }
```

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Ln 1, C

225. Implement Stack using Queues Solved

Easy Topics Companies

Implement a last-in-first-out (LIFO) stack using only two queues. The implemented stack should support all the functions of a normal stack (push, top, pop, and empty).

Implement the `MyStack` class:

- `void push(int x)` Pushes element x to the top of the stack.
- `int pop()` Removes the element on the top of the stack and returns it.
- `int top()` Returns the element on the top of the stack.
- `boolean empty()` Returns `true` if the stack is empty, `false` otherwise.

Notes:

- You must use **only** standard operations of a queue, which means that only `push to back`, `peek/pop from front`, `size` and `is empty` operations are valid.
- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended

C++ Auto

```
1 class MyStack {
2 private:
3     queue<int> que;
4 public:
5     MyStack() {}
6     void push(int x) {
7         que.push(x);
8         for(int i=0;i<que.size()-1;++i){
9             que.push(que.front());
10            que.pop();
11        }
12    }
13
14
15     int pop() {
16         int top=que.front();
17
18         que.pop();
19         return top;
20     }
21
22
23     int top() {
24         return que.front();
25     }
26
27 }
```

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Ln 1, Col 1

👍 6.4K 🗣️ 79 ☆ 📄 ?

42 Online



155. Min Stack

Solved ✓

Medium

Topics

Companies

Hint

Design a stack that supports push, pop, top, and retrieving the minimum element in constant time.

Implement the `MinStack` class:

- `MinStack()` initializes the stack object.
- `void push(int val)` pushes the element `val` onto the stack.
- `void pop()` removes the element on the top of the stack.
- `int top()` gets the top element of the stack.
- `int getMin()` retrieves the minimum element in the stack.

You must implement a solution with $O(1)$ time complexity for each function.

Example 1:

Input

```
["MinStack","push","push","push","getMin","pop","top",  
"getMin"]
```

C++ Auto

```
1 class MinStack {  
2 public:  
3     long long minValue;  
4     stack<long long> minStack;  
5     MinStack() {  
6         minValue = 0;  
7     }  
8  
9     void push(int val) {  
10        long long nval = val;  
11        if(minStack.empty())  
12            minValue = val;  
13        else if(val < minValue)  
14        {  
15            nval = 2LL*val - minValue;  
16            minValue = val;  
17        }  
18        minStack.push(nval);  
19    }  
20  
21    void pop() {  
22        if(minStack.top() < minValue)  
23            minValue = 2LL*minValue - minStack.top();  
24        minStack.pop();  
25    }  
26  
27    int top() {  
28        return minStack.top();  
29    }  
30 }
```

Saved

Problem **Submissions** Hints & solutions Discuss

Current submission

ⓘ Report

Accepted

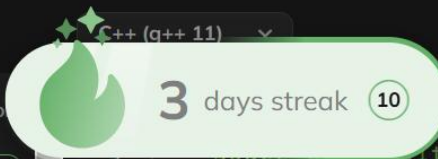
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Test cases	EXP	Language	Penalty ⓘ
11/11	⚡ 0/40	C++	100%

Did you find these test cases useful?

Showing recommended problems

- LCA of three Nodes ⚡ 0/40 Easy
- Pair Sum ⚡ 0/40 Easy
- Reverse The Array ⚡ 0/40 Easy

[Show more recommended problems](#) ▾

```
Time Complexity: O(1) for all operations.  
Space Complexity: O(N)
```

```
4  
5 // Where N is the size of the deque.
```

```
6 /*
```

```
7
```

```
8 class Deque
```

```
9 {
```

```
10     vector<int> dq;
```

```
11     int front, rear;
```

```
12     int n;
```

```
13
```

```
14 public:
```

```
15     // Initialize your data structure.
```

```
16     Deque(int size)
```

```
17     {
```

```
18         n = size;
```

```
19         dq = vector<int>(n);
```

```
20         front = rear = -1;
```

```
21     }
```

```
22
```

```
23     // Pushes 'X' in the front of the deque. Returns true if it gets pushed.
```

```
24
```

```
25 Last saved at 6:25 AM
```

Console <

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622. Design Circular Queue

Medium Topics Companies

Design your implementation of the circular queue. The circular queue is a linear data structure in which the operations are performed based on FIFO (First In First Out) principle, and the last position is connected back to the first position to make a circle. It is also called "Ring Buffer".

One of the benefits of the circular queue is that we can make use of the spaces in front of the queue. In a normal queue, once the queue becomes full, we cannot insert the next element even if there is a space in front of the queue. But using the circular queue, we can use the space to store new values.

Implement the `MyCircularQueue` class:

- `MyCircularQueue(k)` Initializes the object with the size of the queue to be `k`.
- `int Front()` Gets the front item from the queue. If the queue is empty, return `-1`.
- `int Rear()` Gets the last item from the queue. If the queue is empty, return `-1`.
- `boolean enqueue(int value)` Inserts an element into the circular

3.7K 40 39 Online

C++ Auto

```
1 // Time Complexity: O(1)
2 // Space Complexity: O(N)
3 class MyCircularQueue {
4 public:
5     MyCircularQueue(int k) {
6         // the queue holding the elements for the circular queue
7         q.resize(k);
8         // the number of elements in the circular queue
9         cnt = 0;
10        // queue size
11        sz = k;
12        // the idx of the head element
13        headIdx = 0;
14    }
15
16    bool enqueue(int value) {
17        // handle full case
18        if (isFull()) return false;
19        // Given an array of size of 4, we can find the position to be inserted using the formula
20        // targetIdx = (headIdx + cnt) % sz
21        // e.g. [1, 2, 3, _]
22        // headIdx = 0, cnt = 3, sz = 4, targetIdx = (0 + 3) % 4 = 3
23        // e.g. [_ , 2, 3, 4]
24        // headIdx = 1, cnt = 3, sz = 4, targetIdx = (1 + 3) % 4 = 0
25        q[(headIdx + cnt) % sz] = value;
26        // increase the number of elements by 1
27        cnt += 1;
28    }
29 }
```

Saved

Ln 87, Col 4



Problem

Submissions

Hints & solutions

Discuss

<> Stack Implementation Using Array

Easy • 0/40 • Average time to solve is 20m



Contributed by [Ayush](#)

170 upvotes

Asked in companies



Problem statement

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Stack is a data structure that follows the LIFO (Last in First out) principle. Design and implement a stack to implement the following functions:

1. Push(num): Push the given number in the stack if the stack is not full.
2. Pop: Remove and print the top element from the stack if present, else print -1.
3. Top: Print the top element of the stack if present, else print -1.
4. isEmpty: Print 1 if the stack is empty, else print 0.
5. isFull: Print 1 if the stack is full, else print 0.

You have been given 'm' operations which you need to perform in the stack. Your

C++ (g++ 11)

```
4
5     Where 'N' is the capacity of the stack.
6     */
7
8     // Stack class.
9     class Stack {
10
11     public:
12
13         // Declare array.
14         vector<int> myStack;
15
16         // Stack size.
17         int stackSize;
18
19         // Maximum size.
20         int n;
21
22         // Constructor function.
23         Stack(int n) {
24
25             // Initialize class objects.
26             this -> myStack.resize(n);
```

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Console

