

Experiment - 2(A)

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Subject Name: Advanced Programming Lab-2 Subject Code: 22CSH-359

1. <u>Title:</u> Linked Lists (Remove duplicates from a sorted list) https://leetcode.com/problems/remove-duplicates-from-sorted-list

2. Objective: Given the head of a sorted linked list, the task is to remove all duplicates such that each element appears only once. Return the modified linked list, which is still sorted.

3. Algorithm:

- Iterate Through the Linked List:
- Start with the head of the list.
- Traverse the list using a pointer current starting from the head.
- Check for Duplicates:
- For each node, compare the value of the current node with the value of the next node.
- If the values are equal (i.e., a duplicate), update the current node's next pointer to skip the next node.
- If the values are not equal, simply move the current pointer to the next node.
- End of List:
- Continue this process until you reach the end of the list (i.e., current.next is None).
- Return Modified List:
- The linked list will be modified in-place with the duplicates removed.
- Return the modified head of the linked list.

4. Implementation/Code:

```
class ListNode {
    int val;
    ListNode next;
    ListNode(int val) { this.val = val; }
    static ListNode deserialize(String data) {
        if (data.length() <= 2) return null;</pre>
        String[] values = data.substring(1, data.length() - 1).split(",");
        ListNode dummy = new ListNode(0), current = dummy;
        for (String value : values) current = current.next = new
ListNode(Integer.parseInt(value.trim()));
        return dummy.next;
    }
    static void printList(ListNode head) {
        while (head != null) { System.out.print(head.val + " -> "); head =
head.next; }
        System.out.println("null");
    }
}
class Solution {
    public ListNode deleteDuplicates(ListNode head) {
        ListNode current = head;
        while (current != null && current.next != null)
            current = (current.val == current.next.val) ? current.next =
current.next.next : current.next;
       return head;
    }
    public static void main(String[] args) {
        ListNode head = ListNode.deserialize("[1,1,2,3,3]");
        ListNode.printList(new Solution().deleteDuplicates(head));
}
```

5. Output:

```
Testcase > Test Result

Accepted Runtime: 0 ms

• Case 1 • Case 2

Input

head = [1,1,2]

Output

[1,2]
```

6. <u>Time Complexity:</u> O(n) **7.** <u>Space Complexity:</u> O(1)

7. **Learning Outcomes:**

- In-place Modifications in Linked Lists:
- Understand how to perform operations on linked lists without using additional memory (i.e., modifying the list in-place).
- Traversing Linked Lists:
- Gain experience with traversing a linked list and manipulating the next pointers.
- Handling Edge Cases:
- The solution works even for edge cases where the linked list is empty (i.e., head is None) or has only one node.

Experiment 2(B)

- 1. <u>Title:</u> Reverse a linked list (https://leetcode.com/problems/reverse-linked-list/)
- **2.** Objective: Given the head of a singly linked list, the task is to reverse the list and return the reversed list.

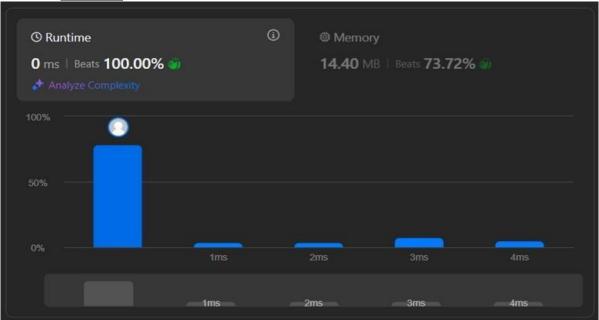
3. Algorithm:

- Initialization:
- Start with three pointers:
 - o prev initially set to None. o current initialized to head.
 - o next node will help in keeping track of the next node in the list.
- Traverse the List:
- For each node in the linked list:
 - Save the next node: next node = current.next.
 - o Reverse the direction of the current node's next pointer: current.next = prev. o Move prev to the current node: prev = current.
 - Move current to the next node: current = next node.
- End of List:
- When current becomes None, the list is reversed, and prev will be the new head of the reversed list.
- Return the Reversed List:
- The new head of the reversed linked list is prev.

4. Implementation/Code:

```
class Solution {
public ListNode reverseList(ListNode head) {
   if (head == null || head.next == null) return head;
   ListNode reversed = reverseList(head.next);
   head.next.next = head;
   head.next = null;
   return reversed;
   }
}
```

5. Output:



6. <u>Time Complexity:</u> O(n) 7. <u>Space Complexity:</u> O(1)

8. **Learning Outcomes:**

- Reversing a Linked List:
- Learn how to reverse the direction of pointers in a singly linked list, both iteratively and recursively.
- Recursive vs Iterative Approaches:
- Understand the trade-offs between iterative and recursive approaches for solving linked list problems.
- Linked List Manipulation:
- Gain experience in manipulating linked list nodes and pointers to achieve desired outcomes (such as reversal).

Experiment 2(C)

- 1. <u>Title:</u> Delete middle node of a list (https://leetcode.com/problems/delete-the-middle-node-of-a-linked-list)
- 2. Objective: Given the head of a linked list, the task is to delete the middle node and return the head of the modified list. The middle node is the [n / 2]th node, where n is the length of the list, and [x] represents the largest integer less than or equal to x.

3. Algorithm:

- Find the Length of the List:
- Traverse the linked list and calculate the length n.
- Determine the Middle Node:
- The middle node is at the index n // 2.
- Handle Edge Case for Small Lists:
- If the list contains only one node (n == 1), return None (the list becomes empty).
- Traverse to the Node Before the Middle Node:
- Use a pointer to traverse to the node just before the middle node.
- Delete the Middle Node:
- Modify the next pointer of the node before the middle node to point to the node after the middle node.
- Return the Modified List: Return the modified head of the linked list after the middle node is removed.

4. Implementation/Code:

```
class Solution {
    public ListNode deleteMiddle(ListNode head) {
        if (head == null || head.next == null) return null;
        // Initialize slow and fast pointers
        ListNode slow = head, fast = head;
        ListNode prev = null;
        while (fast != null && fast.next != null) {
            prev = slow;
            slow = slow.next;
            fast = fast.next.next;
        }
        // Delete the middle node
        prev.next = slow.next;
        return head;
    }
}
```

4. Output:

9. Time Complexity: O(n) 7. Space Complexity: O(1)

10. Learning Outcomes:

- In-place Modifications in Linked Lists:
- Learn how to modify linked lists in place, without creating new nodes or arrays.
- Two Pointer Technique:
- Understand the usage of the slow and fast pointers to find specific nodes in a linked list (in this case, the middle node).