



Experiment 5

Student Name: Garv Kumar

UID: 22BET10103

Branch: BE-IT

Section/Group: 22BET_IOT-702/A

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Subject Name: PBLJ Lab

Subject Code: 22ITH-359

Problem: 1

1. Aim:

To implement a Java program that calculates the sum of a list of integers using autoboxing and unboxing.

2. Objective:

- 1 To understand the concept of autoboxing and unboxing in Java.
- 2 To convert a list of strings into integer values using Integer.parseInt().
- 3 To perform arithmetic operations using autoboxed values.
- 4 To enhance user interaction by accepting input dynamically.

3. Implementation/Code:

```
import java.util.*;

public class AutoboxingSum {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        List<Integer> numbers = new ArrayList<>();

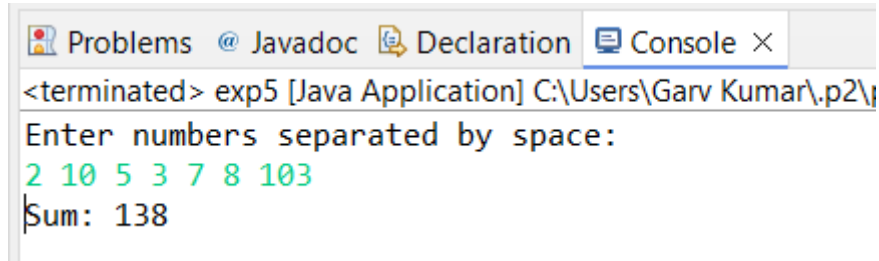
        System.out.println("Enter numbers separated by space:");
        String[] input = scanner.nextLine().split(" ");

        for (String num : input) {
            numbers.add(Integer.parseInt(num)); // Autoboxing
        }
    }
}
```

```
int sum = 0;
for (Integer num : numbers) {
    sum += num; // Unboxing
}

System.out.println("Sum: " + sum);
scanner.close();
}
```

4. Output:



```
<terminated> exp5 [Java Application] C:\Users\Garv Kumar\.p2\l
Enter numbers separated by space:
2 10 5 3 7 8 103
Sum: 138
```

Fig: Sum using Autoboxing and Unboxing.

5. Learning Outcomes:

- 1 Gained knowledge of autoboxing and unboxing in Java.
- 2 Understood how to convert string input into integer values.
- 3 Learned to perform arithmetic operations using wrapper classes.
- 4 Improved handling of user inputs dynamically.
- 5 Developed skills in working with Java collections like ArrayList.

Problem: 2

1. Aim:

To create a Java program that demonstrates object serialization and deserialization using the Serializable interface.

2. Objective:

- 1 To understand the process of serializing and deserializing objects in Java.
- 2 To implement the Serializable interface in a Java class.
- 3 To write and read objects from a file using ObjectOutputStream and ObjectInputStream.
- 4 To handle exceptions that may arise during serialization and deserialization.

3. Implementation/Code:

```
import java.io.*;
import java.util.Scanner;

class Student implements Serializable {
    private static final long serialVersionUID = 1L;
    String name;
    int id;
    double grade;

    public Student(String name, int id, double grade) {
        this.name = name;
        this.id = id;
        this.grade = grade;
    }

    public void display() {
        System.out.println("Student Name: " + name);
        System.out.println("Student ID: " + id);
        System.out.println("Grade: " + grade);
    }
}

public class StudentSerialization {
```

```
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    System.out.print("Enter Student Name: ");
    String name = scanner.nextLine();
    System.out.print("Enter Student ID: ");
    int id = scanner.nextInt();
    System.out.print("Enter Grade: ");
    double grade = scanner.nextDouble();

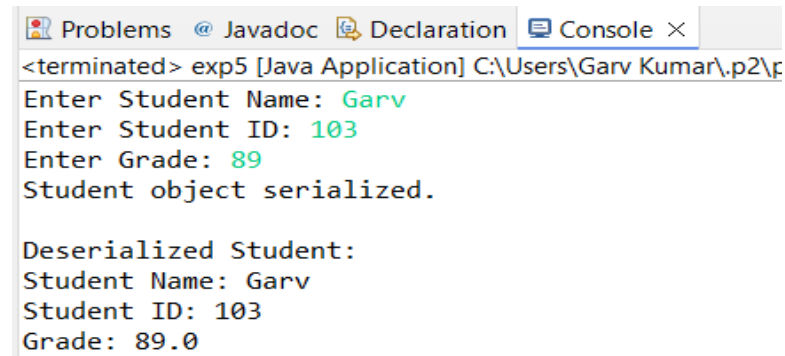
    Student student = new Student(name, id, grade);
    String filename = "student.ser";

    // Serialize
    try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(filename))) {
        oos.writeObject(student);
        System.out.println("Student object serialized.");
    } catch (IOException e) {
        e.printStackTrace();
    }

    // Deserialize
    try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(filename))) {
        Student deserializedStudent = (Student) ois.readObject();
        System.out.println("\nDeserialized Student:");
        deserializedStudent.display();
    } catch (IOException | ClassNotFoundException e) {
        e.printStackTrace();
    }

    scanner.close();
}
```

4. Output:



```
<terminated> exp5 [Java Application] C:\Users\Garv Kumar\.p2\p
Enter Student Name: Garv
Enter Student ID: 103
Enter Grade: 89
Student object serialized.

Deserialized Student:
Student Name: Garv
Student ID: 103
Grade: 89.0
```

Fig: Serialization and Deserialization of a Student Object.

5. Learning Outcomes:

- 1 Understood the concept of object serialization and deserialization.
- 2 Implemented the Serializable interface in Java.
- 3 Learned how to write and read objects using file streams.
- 4 Explored exception handling related to file operations.
- 5 Developed an understanding of how objects can be stored persistently with user input.

Problem: 3

1. Aim:

To develop a menu-based Java application for managing employee details using file handling and serialization.

2. Objective:

- 1 To create a menu-driven program with options for adding and displaying employee details.
- 2 To use serialization to store and retrieve employee records from a file.
- 3 To implement file handling techniques in Java.
- 4 To improve user interaction through an efficient menu system.

3. Implementation/Code:

```
import java.io.*;
import java.util.*;

class Employee implements Serializable {
    private static final long serialVersionUID = 1L;
    String name, designation;
    int id;
    double salary;

    public Employee(String name, int id, String designation, double salary) {
        this.name = name;
        this.id = id;
        this.designation = designation;
        this.salary = salary;
    }

    public void display() {
        System.out.println("\nEmployee ID: " + id);
        System.out.println("Name: " + name);
        System.out.println("Designation: " + designation);
        System.out.println("Salary: $" + salary);
    }
}
```

```
public class EmployeeManagement {
    private static final String FILE_NAME = "employees.dat";

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        while (true) {
            System.out.println("\nMenu:");
            System.out.println("1. Add an Employee");
            System.out.println("2. Display All Employees");
            System.out.println("3. Exit");
            System.out.print("Choose an option: ");

            int choice;
            try {
                choice = scanner.nextInt();
            } catch (InputMismatchException e) {
                System.out.println("Invalid input! Please enter a number.");
                scanner.nextLine(); // Consume invalid input
                continue;
            }

            switch (choice) {
                case 1:
                    addEmployee(scanner);
                    break;
                case 2:
                    displayEmployees();
                    break;
                case 3:
                    System.out.println("Exiting...");
                    scanner.close();
                    System.exit(0);
                default:
                    System.out.println("Invalid choice! Please select again.");
            }
        }
    }

    private static void addEmployee(Scanner scanner) {
```

```
System.out.print("Enter Employee Name: ");  
scanner.nextLine(); // Consume leftover newline  
String name = scanner.nextLine();
```

```
System.out.print("Enter Employee ID: ");  
int id = scanner.nextInt();  
scanner.nextLine(); // Consume leftover newline
```

```
System.out.print("Enter Designation: ");  
String designation = scanner.nextLine();
```

```
System.out.print("Enter Salary: ");  
double salary = scanner.nextDouble();
```

```
Employee emp = new Employee(name, id, designation, salary);
```

```
try (ObjectOutputStream oos = new ObjectOutputStream(new  
FileOutputStream(FILE_NAME, true))) {  
    oos.writeObject(emp);  
    System.out.println("Employee added successfully.");  
} catch (IOException e) {  
    System.out.println("Error saving employee data: " + e.getMessage());  
}  
}
```

```
private static void displayEmployees() {  
    File file = new File(FILE_NAME);  
    if (!file.exists()) {  
        System.out.println("No employee records found.");  
        return;  
    }  
}
```

```
try (ObjectInputStream ois = new ObjectInputStream(new  
FileInputStream(FILE_NAME))) {  
    while (true) {  
        try {  
            Employee emp = (Employee) ois.readObject();  
            emp.display();  
        } catch (EOFException e) {  
            break; // End of file reached  
        }  
    }  
}
```



```
    }  
    } catch (IOException | ClassNotFoundException e) {  
        System.out.println("Error reading employee data: " + e.getMessage());  
    }  
}  
}
```

4. Output:

```
<terminated> EmployeeManagement [Java Application] C:\Users\Garv Kumar\  
  
Menu:  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Choose an option: 1  
Enter Employee Name: Garv  
Enter Employee ID: 103  
Enter Designation: Coder  
Enter Salary: 20000  
Employee added successfully.  
  
Menu:  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Choose an option: 2  
  
Employee ID: 103  
Name: Garv  
Designation: Coder  
Salary: $20000.0  
  
Menu:  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Choose an option: 3  
Exiting...
```

Fig: Menu-Based Employee Management Application.

5. Learning Outcomes:

- 1 Learned to design a menu-based application with multiple options.
- 2 Implemented file handling techniques to store and retrieve employee records.
- 3 Understood serialization and deserialization in a real-world scenario.
- 4 Improved user interaction through structured input and output handling.
- 5 Gained experience in object-oriented programming with file handling.