# **Experiment-6(A)**

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**Subject Name:** Advanced Programming Lab-2 **Subject Code:** 22CSH-359

1. Title: Dynamic Programming (Climbing Stairs)

**2. Objective:** The problem is to find the total number of distinct ways to reach the top of a staircase with n steps, where at each step, you can either climb 1 or 2 steps.

#### 3. Algorithm:

#### • Understanding the Problem:

```
    For n = 1: Only 1 way → [1]
    For n = 2: Two ways → [1,1], [2]
```

• For n = 3: Three ways  $\rightarrow [1,1,1], [1,2], [2,1]$ 

• For n = 4: Five ways  $\rightarrow [1,1,1,1], [1,1,2], [1,2,1], [2,1,1], [2,2]$ 

#### • Pattern Identification:

- The problem resembles the Fibonacci sequence:
- Ways(n) = Ways(n-1) + Ways(n-2)
- Base cases:

```
o Ways(1) = 1
o Ways(2) = 2
```

#### • Approach:

- Initialize two variables first = 1 (Ways to reach step 1) and second = 2 (Ways to reach step 2).
- For steps from 3 to n, calculate the number of ways using:

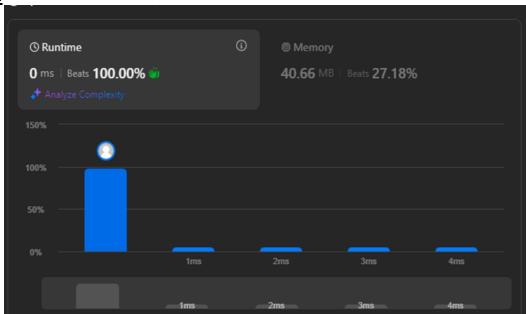
```
python
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current = first + second
first = second
second = current
```

• Return second as it will hold the answer for n.

### 4. Implementation/Code:

```
class Solution:
   def climbStairs(self, n: int) -> int:
        # Base cases
        if n <= 2:
            return n
        # Initialize the first two steps
        first, second = 1, 2
        \# Compute the ways to reach each step from 3 to n
        for i in range (3, n + 1):
            current = first + second
            first = second
            second = current
        return second
```

#### 5. Output:



- 6. Time Complexity: O(N)
- 7. Space Complexity:O(1)

# Experiment 6(B)

- 1. Title: Jump Game
- **2. Objective:** Determine if you can reach the last index of an array where each element represents the maximum jump length from that position.

### 3. Algorithm:

- 1. **Initialize:** A variable maxReach to 0, representing the furthest index we can reach.
- 2. **Iterate:** Through each index  $\pm$  in the array:
  - o If i > maxReach, return false (i.e., current index is unreachable).
  - o Update maxReach as max(maxReach, i + nums[i]).
  - o If maxReach is greater than or equal to the last index, return true.

**Return:** If the loop completes without returning, it means the last index is reachable, so return true.

#### 4. Implementation/Code:

```
class Solution:
    def canJump(self, nums: list[int]) -> bool:
        maxReach = 0
        for i in range(len(nums)):
            if i > maxReach:
                return False
            maxReach = max(maxReach, i + nums[i])
        if maxReach >= len(nums) - 1:
            return True
        return True
```

# 6. Output:



# **Experiment 6(C)**

- 1. Title: Maximum Subarray
- 2. Objective: To find the contiguous subarray with the largest sum in a given integer array nums.

## 3. Algorithm:

- Initialization:
  - currentSum = 0 (stores sum of the current subarray)
  - maxSum = -infinity (stores the maximum sum found so far)
    - Iteration through the array:
  - For each element num in nums:
    - o Add num to currentSum.
    - o Update maxSum to the maximum of maxSum and currentSum.
    - o If current Sum becomes negative, reset it to 0 (discard the current subarray).
- Result:
  - Return maxSum as the maximum sum of the subarray.

### 5. <u>Implementation/Code</u>:

```
class Solution:
    def maxSubArray(self, nums: list[int]) -> int:
        currentSum = 0
        maxSum = float('-inf')

    for num in nums:
        currentSum += num
        maxSum = max(maxSum, currentSum)
        if currentSum < 0:
              currentSum = 0

    return maxSum</pre>
```

# 6. Output:



8. Time Complexity: O(N)

9. Space Complexity: O(1)

## 10. <u>LearningOutcomes:</u>

- **Kadane's Algorithm:** A powerful technique to solve maximum subarray problems in linear time.
- Handling Negatives: Resetting currentSum when it goes negative is key to maintaining the optimal subarray.
- Optimized Approach: Avoids nested loops, ensuring efficiency even for large input sizes.