## **Experiment-7A**

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Branch: BE-CSE Section/Group: NTPP 602-A

Semester:6<sup>th</sup> Date of Performance:16/03/25

Subject Name: AP Lab-2 Subject Code: 22CSH-352

#### 1. TITLE:

Maximum Units on a truck.

#### 2. AIM:

You are assigned to put some amount of boxes onto **one truck**. You are given a 2D array box Types, where boxTypes[i] = [numberOfBoxes], numberOfUnitsPerBox].

### 3. Algorithm

- Sort boxTypes in descending order based on numberOfUnitsPerBoxiCompute the depth of the left subtree.
- o **Iterate** through boxTypes, adding as many boxes as possible to the truck until it is full.
- o **Keep track** of the total units loaded and return the sum).

### Implemetation/Code

```
class Solution {
public:
int maximumUnits(vector<vector<int>>& boxTypes, int truckSize) {
int ans = 0;
ranges::sort(boxTypes, ranges::greater{},
[](const vector<int>& boxType) { return boxType[1]; });

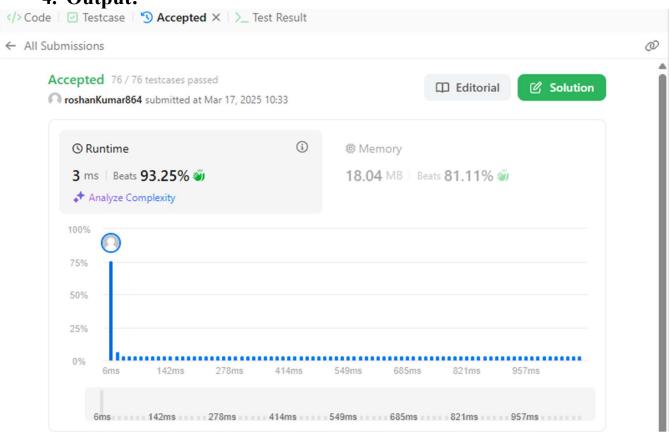
for (const vector<int>& boxType : boxTypes) {
  const int boxes = boxType[0];
  const int units = boxType[1];
  if (boxes >= truckSize)
  return ans + truckSize * units;
  ans += boxes * units;
  truckSize -= boxes;
}
```

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```
return ans;
}
;;
```

## 4. Output:



Time Complexity: O(NlogN)

**Space Complexity :** O(n)

## **Learning Outcomes:-**

- O Sorting and selecting the most valuable boxes first maximizes efficiency.
- O Sorting first ensures an optimal selection process in O(Nlog N)O(N \log N)O(N \log N)O(N \log N) ime.

## **Experiment - 7B**

Student Name: Roshan Kumar UID: 22BCS16490

Branch:BE-CSE Section/Group: NTPP- 602(A)

Semester:6<sup>TH</sup> Date of Performance:16/03/25

Subject Name: AP Lab-2 Subject Code: 22CSH-352

#### 1. TITLE:

Maximum Score From Removing Substrings.

#### 2. AIM:

You are given a string s and two integers x and y. You can perform two types of operations any number of times.

#### 3. Algorithm

- Iterate through the string and greedily remove high-scoring substrings first (e.g., "ab" before "ba").
- **Keep track** of the total score while modifying the string dynamically.
- Continue the process until no more valid substrings remain, then return the total score.

#### 4. Implementation/Code:

```
class Solution {
public:
int maximumGain(string s, int x, int y) {
return x > y? gain(s, "ab", x, "ba", y): gain(s, "ba", y, "ab", x);
private:
int gain(const string& s, const string& sub1, int point1, const string& sub2,
int point2) {
int points = 0;
vector<char> stack1;
vector<char> stack2;
for (const char c : s)
if (!stack1.empty() && stack1.back() == sub1[0] && c == sub1[1]) {
stack1.pop_back();
points += point1;
} else {
stack1.push back(c);
```

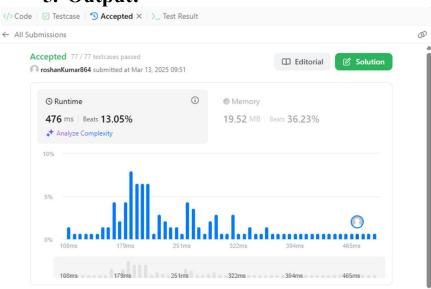
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```
for (const char c : stack1)
if (!stack2.empty() && stack2.back() == sub2[0] && c == sub2[1]) {
    stack2.pop_back();
    points += point2;
} else {
    stack2.push_back(c);
}

return points;
}
};
```

## 5. Output:



- **6.** Time Complexity : O( N)
- 7. Space Complexity : O(N)

# 8. Learning Outcomes:-

- o Prioritizing high-scoring removals first leads to an optimal solution.
- o Efficiently modifying a string while tracking scores is key to solving substring removal problems.

