WORKSHEET 7

Student Name: Reeva UID: 22BCS16744

Branch: BE-CSE Section/Group: 22BCS NTPP-602-A

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Subject Name: AP LAB - II Subject Code: 22CSP-351

1. Aim: You are assigned to put some amount of boxes onto one truck. You are given a 2D array boxTypes, where boxTypes[i] = [numberOfBoxesi, numberOfUnitsPerBoxi]:

numberOfBoxesi is the number of boxes of type i.

numberOfUnitsPerBoxi is the number of units in each box of the type i.

You are also given an integer truckSize, which is the maximum number of boxes that can be put on the truck. You can choose any boxes to put on the truck as long as the number of boxes does not exceed truckSize.

Return the maximum total number of units that can be put on the truck

2. Source Code:

```
from typing import List

class Solution:
    def maximumUnits(self, boxTypes: List[List[int]], truckSize: int) -> int:
        boxTypes.sort(key=lambda x: x[1], reverse=True)

totalUnits = 0

for box in boxTypes:
    boxCount, unitsPerBox = box
```

boxesToTake = min(boxCount, truckSize)
totalUnits += boxesToTake * unitsPerBox
truckSize -= boxesToTake

if truckSize == 0:
break

return totalUnits

3. Screenshots of outputs:



2. Aim: Maximum Number of Tasks You Can Assign

Source Code

from typing import List

```
class Solution:
    def maxTaskAssign(self, tasks: List[int], workers: List[int], pills: int, strength: int) -> int:
    tasks.sort()
    workers.sort()

def canCompleteTasks(taskCount: int) -> bool:
    task_index = 0
    worker_index = 0
    used_pills = 0

while task_index < taskCount and worker_index < len(workers):</pre>
```

elif workers[worker index] + strength >= tasks[task index] and used pills < pills:

```
task_index += 1
worker_index += 1

return task_index == taskCount

left, right = 0, min(len(tasks), len(workers))
while left < right:
    mid = (left + right + 1) // 2
    if canCompleteTasks(mid):
        left = mid
    else:
        right = mid - 1
return left</pre>
```

task index += 1

used_pills += 1

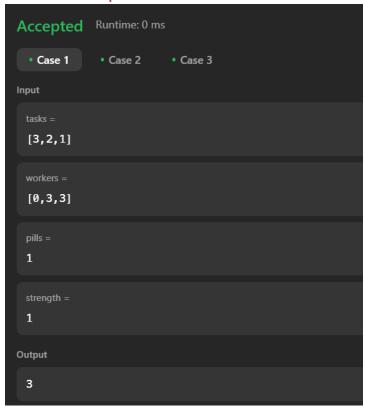
if workers[worker index] >= tasks[task index]:

Screenshots of outputs:

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3. Aim: Maximum Score From Removing Substrings

Source Code:

```
class Solution:
  def maximumGain(self, s: str, x: int, y: int) -> int:
    def remove_substring(s, first, second, score):
        stack = []
        total_score = 0
        for char in s:
        if stack and stack[-1] == first and char == second:
            stack.pop()
            total_score += score
        else:
            stack.append(char)
        return "".join(stack), total_score

if x > y:
```

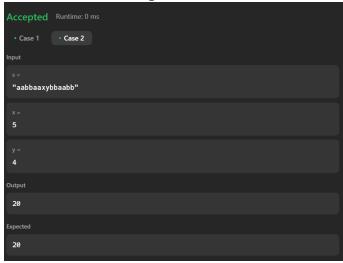
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```
s, score1 = remove_substring(s, 'a', 'b', x)
_, score2 = remove_substring(s, 'b', 'a', y)
else:
s, score1 = remove_substring(s, 'b', 'a', y)
_, score2 = remove_substring(s, 'a', 'b', x)
return score1 + score2
```

Screenshots of outputs:



4. Aim: Minimum Operations to Make a Subsequence

Source Code:

```
from bisect import bisect_left
from typing import List

class Solution:
    def minOperations(self, target: List[int], arr: List[int]) -> int:
        target_index_map = {value: index for index, value in enumerate(target)}

arr_indices = []
    for num in arr:
        if num in target_index_map:
            arr_indices.append(target_index_map[num])

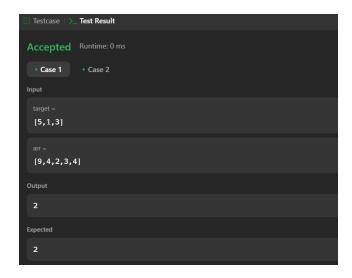
lis = []
    for index in arr_indices:
        pos = bisect_left(lis, index)
        if pos == len(lis):
        lis.append(index)
```

else:

lis[pos] = index

return len(target) - len(lis)

4. Screenshots of outputs:



Learning Outcomes:

- Priority Queues (Heaps): Learn how to use heaps for efficient retrieval and modification based on priority.
- **Greedy Algorithms:** Understand the greedy approach of making local optimal choices to achieve a global optimal solution.
- Efficient Problem Solving with Heaps: Apply heaps for dynamic data updates, optimizing insertions and removals in O(log n) time.
- **Binary Operations and Mathematical Modeling:** Use integer division and rounding down to reduce problem complexity.
- **Time and Space Complexity Analysis:** Analyze the time complexity of algorithms using heaps and evaluate space requirements.
- Problem Decomposition: Break down problems into manageable parts using efficient data structures and algorithms.