

Experiment-2.1

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Subject Name: PBLJ-Lab Subject Code: 22CSH-359

1. Aim:

Develop Java programs using core concepts such as data structures, collections, and multithreading to manage and manipulate data.

- a.) Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.
- b.) Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.
- c.) Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

2. Objective:

The objective of this Java program is to develop applications utilizing core Java concepts such as data structures, collections, and multithreading to efficiently manage and manipulate data. The program includes:

22BCS10174 Shreya Shree

- a.) Employee Management System: Implementing an ArrayList to store employee details (ID, Name, and Salary) while providing functionalities to add, update, remove, and search employees.
- b.) Card Collection System: Utilizing the Collection interface to store and organize cards, enabling users to efficiently locate all cards of a given symbol.
- c.) Ticket Booking System: Implementing synchronized threads to prevent double booking of seats while leveraging thread priorities to ensure VIP bookings are processed first.

This program demonstrates key Java features such as data organization using collections, efficient data retrieval, and safe concurrent execution through multithreading.

3. Implementation/Code:

a.)

```
import java.util.ArrayList;
import java.util.Scanner;

class Employee {
   private int id;   private
   String name;   private
   double salary;
```

```
public Employee(int id, String name, double salary) {
                                                            this.id
          this.name = name; this.salary = salary;
= id;
  }
  public int getId() {
                      return
id;
publ
ic
Strin
g
getN
ame(
) {
return name;
  }
  public double getSalary() {
                               return
salary;
  }
  public void setName(String name) {
                                           this.name
= name;
  }
  public void setSalary(double salary) {
                                             this.salary
= salary;
  }
```

```
@Override
                public String toString() {
                                               return "ID: " + id
+ ", Name: " + name + ", Salary: " + salary;
}
public class EmployeeManagement {
  private static final ArrayList<Employee> employees = new ArrayList<>();
private static final Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
                                              while
(true) {
       System.out.println("\nEmployee Management System");
       System.out.println("1. Add Employee");
       System.out.println("2. Update Employee");
       System.out.println("3. Remove Employee");
       System.out.println("4. Search Employee");
       System.out.println("5. Display All Employees"); System.out.println("6.
Exit");
       System.out.print("Enter your choice: ");
       int choice = scanner.nextInt();
                                             switch
(choice) {
                    case 1:
addEmployee();
                             break;
case 2:
updateEmployee();
break;
                case 3:
removeEmployee();
break;
                case 4:
```

```
searchEmployee();
break;
                case 5:
displayEmployees();
break;
                case 6:
            System.out.println("Exiting program.");
                                                                return;
default:
            System.out.println("Invalid choice. Try again.");
  private static void addEmployee() {
                                          System.out.print("Enter Employee
ID: ");
    int id = scanner.nextInt();
                         System.out.print("Enter Employee Name:
scanner.nextLine();
");
     String name = scanner.nextLine();
System.out.print("Enter Employee Salary: ");
double salary = scanner.nextDouble();
     employees.add(new Employee(id, name, salary));
System.out.println("Employee added successfully.");
  private static void updateEmployee() {
     System.out.print("Enter Employee ID to update: ");
                              for (Employee emp : employees)
int id = scanner.nextInt();
         if (emp.getId() == id) {
                                          scanner.nextLine();
          System.out.print("Enter New Name: ");
```

```
String newName = scanner.nextLine();
System.out.print("Enter New Salary: ");
                                                 double
newSalary = scanner.nextDouble();
emp.setName(newName);
                                   emp.setSalary(newSalary);
         System.out.println("Employee updated successfully.");
return;
    System.out.println("Employee not found.");
  }
  private static void removeEmployee() {
    System.out.print("Enter Employee ID to remove: ");
                                                             int
id = scanner.nextInt();
(Employee emp : employees) { if
(emp.getId() == id) {
employees.remove(emp);
         System.out.println("Employee removed successfully.");
return:
     }
    System.out.println("Employee not found.");
  }
  private static void searchEmployee() {
    System.out.print("Enter Employee ID to search: ");
int id = scanner.nextInt();
                              for (Employee emp : employees)
        if (emp.getId() == id) {
System.out.println(emp);
                                  return;
```

```
System.out.println("Employee not found.");
  private static void displayEmployees() {
                                               if
(employees.isEmpty()) {
       System.out.println("No employees found.");
                                                          return;
     }
    System.out.println("\nEmployee List:");
                                                 for
(Employee emp : employees) {
       System.out.println(emp);
b.)
import java.util.*;
class Card {
              private String
            private String rank;
symbol;
  public Card(String symbol, String rank) {
                                                 this.symbol
= symbol;
               this.rank = rank;
  public String getSymbol() {
                                  return symbol;
```

```
public String getRank() {
                                  return
rank;
  @Override public String toString() {
return rank + " of
" + symbol;
  } }
public class CardCollection {     private static final
Collection<Card> cards = new ArrayList<>();
                                                 private static final
Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
                                               while
(true) {
       System.out.println("\nCard Collection System");
       System.out.println("1. Add Card");
       System.out.println("2. Find Cards by Symbol");
       System.out.println("3. Display All Cards");
       System.out.println("4. Exit");
       System.out.print("Enter your choice: ");
       int choice = scanner.nextInt();
scanner.nextLine();
switch (choice)
{
            case
1:
addCard();
                        break;
                                         case
2:
```

```
findCardsBySymbol();
break;
                                    displayAllCards();
                case 3:
break;
                case 4:
            System.out.println("Exiting program.");
                                                                return;
default:
            System.out.println("Invalid choice. Try again.");
  private static void addCard() {
     System.out.print("Enter Card Symbol (Hearts, Diamonds, Clubs, Spades):
");
     String symbol = scanner.nextLine();
     System.out.print("Enter Card Rank (Ace, 2-10, Jack, Queen, King): ");
String rank = scanner.nextLine();
     cards.add(new Card(symbol, rank));
     System.out.println("Card added successfully.");
  private static void findCardsBySymbol() {
     System.out.print("Enter Symbol to search (Hearts, Diamonds, Clubs,
Spades): ");
     String symbol = scanner.nextLine();
                                 for (Card card : cards) {
     boolean found = false;
if (card.getSymbol().equalsIgnoreCase(symbol)) {
System.out.println(card);
                                   found = true;
```

```
if (!found) {
       System.out.println("No cards found with symbol: " + symbol);
     }
  private static void displayAllCards() {
                                               if
(cards.isEmpty()) {
       System.out.println("No cards available.");
                                                          return;
     }
     System.out.println("\nAll Stored Cards:");
                                                      for
(Card card : cards) {
System.out.println(card);
     }
c.)
import java.util.Scanner;
class TicketBookingSystem {
                                 private
final boolean[] seats;
  public TicketBookingSystem(int totalSeats) {
                                                       seats
= new boolean[totalSeats];
  }
```

```
public synchronized boolean bookSeat(int seatNumber, String customer) {
if (seatNumber < 0 | seatNumber >= seats.length | seats[seatNumber]) {
System.out.println(customer + " failed to book seat " + seatNumber + ". Seat is
already booked.");
                         return false;
    seats[seatNumber] = true;
    System.out.println(customer + " successfully booked seat " + seatNumber);
return true;
  }
  public void displaySeats() {
                                   System.out.print("Seat
Status: ");
               for
(int i = 0; i < seats.length; i++) {
       System.out.print(seats[i]? "[Booked] ": "[Available] ");
     }
    System.out.println();
class Customer extends Thread {
                                    private
         TicketBookingSystem
final
                                    system;
private final int seatNumber;
                             private final
String customerName;
  public Customer(TicketBookingSystem system, int seatNumber, String
customerName, int priority) {
                                  this.system = system;
                                                            this.seatNumber
= seatNumber;
    this.customerName = customerName;
                                               setPriority(priority);
```

```
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ic void
run()
{
    system.bookSeat(seatNumber, customerName);
}
public class TicketBookingApp {     public static void
main(String[] args) {
                          Scanner scanner
= new Scanner(System.in);
    TicketBookingSystem system = new TicketBookingSystem(10);
    System.out.print("Enter number of customers: ");
                                                          int numCustomers
= scanner.nextInt();
    scanner.nextLine();
    Customer[] customers = new Customer[numCustomers];
    for (int i = 0; i < numCustomers; i++) {
       System.out.print("Enter name of customer" + (i + 1) + ":");
       String name = scanner.nextLine();
       System.out.print("Enter seat number (0-9) for " + name + ": ");
                                                                            int
seatNumber = scanner.nextInt();
       System.out.print("Enter priority (1 for VIP, 2 for Normal, 3 for Low):
```

```
");
      int priority = priorityLevel == 1 ? Thread.MAX PRIORITY :
(priorityLevel == 2 ? Thread.NORM PRIORITY : Thread.MIN PRIORITY);
customers[i] = new Customer(system, seatNumber, name, priority);
    }
    for (Customer customer : customers) {
customer.start();
    }
    for (Customer customer : customers) {
                                          try
          customer.join();
{
      } catch (InterruptedException e) {
                                           e.printStackTrace();
    }
    system.displaySeats(); scanner.close();
```

4. Output:

a.)

PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project_4> cd "c:\Users\sword\Downloads\Te EmployeeManagement } Employee Management System 1. Add Employee 2. Update Employee 3. Remove Employee 4. Search Employee 5. Display All Employees 6. Exit Enter your choice: 1 Enter Employee ID: 15656 Enter Employee Name: Saiful Enter Employee Salary: 72000 Employee added successfully. Employee Management System 1. Add Employee 2. Update Employee 3. Remove Employee 4. Search Employee 5. Display All Employees 6. Exit Enter your choice: 1 Enter Employee ID: 12345 Enter Employee Name: Haque Enter Employee Salary: 92000 Employee added successfully.

Employee Management System

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Display All Employees
- 6. Exit

Enter your choice: 2

Enter Employee ID to update: 12345

Enter New Name: Karan Enter New Salary: 98000

Employee updated successfully.

Employee Management System

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Display All Employees
- 6. Exit

Enter your choice: 3

Enter Employee ID to remove: 12345 Employee removed successfully.

Employee Management System

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Display All Employees
- 6. Exit

Enter your choice: 4

Enter Employee ID to search: 15656

ID: 15656, Name: Saiful, Salary: 72000.0

Employee Management System

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Display All Employees
- 6. Exit

Enter your choice: 5

Employee List:

ID: 15656, Name: Saiful, Salary: 72000.0

Employee Management System

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Display All Employees
- 6. Exit

Enter your choice: 6

Exiting program.

PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project 4>

b.)

```
Card Collection System
1. Add Card
2. Find Cards by Symbol
3. Display All Cards
4. Exit
Enter your choice: 1
Enter Card Symbol (Hearts, Diamonds, Clubs, Spades): Hearts
Enter Card Rank (Ace, 2-10, Jack, Queen, King): Queen
Card added successfully.
Card Collection System
1. Add Card
2. Find Cards by Symbol
3. Display All Cards
4. Exit
Enter your choice: 2
Enter Symbol to search (Hearts, Diamonds, Clubs, Spades): Hearts
Queen of Hearts
 Card Collection System
 1. Add Card
  2. Find Cards by Symbol
  3. Display All Cards
 4. Exit
  Enter your choice: 3
 All Stored Cards:
 Queen of Hearts
 Card Collection System
 1. Add Card
 2. Find Cards by Symbol
 3. Display All Cards
 4. Exit
 Enter your choice: 4
 Exiting program.
 PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project 4>
```

PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project_4> cd "c:\Users\sword\Downloads\Te sting\JavaProjectWorksheetProgram\Project_4\"; if (\$?) { javac CardCollection.java }; if (\$?) { javac CardCollection.java };

c.)

```
PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project_4> cd "c:\U
sers\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project_4\" ; if ($?) { ja
vac TicketBookingApp.java } ; if ($?) { java TicketBookingApp }
Enter number of customers: 3
Enter name of customer 1: Saiful
Enter seat number (0-9) for Saiful: 6
Enter priority (1 for VIP, 2 for Normal, 3 for Low): 1
Enter name of customer 2: Haque
Enter seat number (0-9) for Haque: 9
Enter priority (1 for VIP, 2 for Normal, 3 for Low): 2
Enter name of customer 3: Manish
Enter seat number (0-9) for Manish: 3
Enter priority (1 for VIP, 2 for Normal, 3 for Low): 3
Saiful successfully booked seat 6
Manish successfully booked seat 3
Haque successfully booked seat 9
Seat Status: [Available] [Available] [Available] [Booked] [Available] [Available] [
Booked] [Available] [Available] [Booked]
PS C:\Users\sword\Downloads\Testing\JavaProjectWorksheetProgram\Project_4>
```

5. Learning Outcome:

- 1. Learned thread synchronization to prevent multiple users from booking the same seat at the same time.
- 2. Understood thread priorities to ensure VIP bookings are processed before normal bookings.
- 3. Gained experience with Java Collections by using ArrayList and Collection interfaces for data storage and retrieval.
- 4. Practiced user input handling to dynamically take and process booking requests.
- 5. Implemented data management operations such as adding, updating, removing, and searching employee records.
- 6. Used object-oriented programming concepts like classes, objects, and encapsulation for a structured approach.
- 7. Developed problem-solving skills by designing and handling real-world scenarios like ticket booking and employee management.

- 8. Ensured data consistency by preventing duplicate seat bookings through synchronized methods.
- 9. Improved logic-building abilities by implementing control structures like loops and conditional statements for efficient processing.