

**Experiment 5****Student Name: Anchal****UID: 22BCS10564****Branch: CSE****Section: 22KPIT-902/A****Semester: 6<sup>th</sup>    Date of Performance: 28/02/2025    Subject: Project Based****Learning in Java    Subject Code: 22CSH-359**

**1. Aim:** Develop Java programs using autoboxing, serialization, file handling, and efficient data processing and management.

**2. Objective 1: Easy Level**

Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt()).

**3. Code/Implementation:**

```
import java.util.ArrayList; import
java.util.List;

public class Experiment5A{
    public static void main(String args[]){
        List<Integer> numbers = new ArrayList<>();
        //Autoboxing : int is converted to Integer automatically
        numbers.add(10);          numbers.add(20);
        numbers.add(30);

        //Unboxing: conversion of wrapper class objects back into
        primitive data types      int sum=0;
        for (Integer num: numbers){
            sum += num; //Unboxing
        }

        System.out.println("Sum of integers: " + sum);

        String numStr = "50";
        int parsedNumber = Integer.parseInt(numStr);
        System.out.println("Parsed number from string " + parsedNumber);
    }
}
```

**Output:**

```
Sum of integers: 60
Parsed number from string 50
```

**4. Objective 2: Medium Level**

Create a Java program to serialize and deserialize a Student object. The program should:

- Serialize a Student object (containing id, name, and GPA) and save it to a file.
- Deserialize the object from the file and display the student details.
- Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling.

**5. Code/Implementation:**

```
import java.io.*;

class Student implements Serializable{    private
static final long serialVersionUID = 1L;    int id;
String name;        double gpa;
    public Student(int id, String name, double
gpa){        this.id = id;        this.name =
name;        this.gpa = gpa;
    }
    public void display(){
        System.out.println("ID: "+ id +", Name: "+name+", GPA: "+gpa);
    }
}

public class
Experiment5B{
    public static void main(String[] args) {
        String filename = "student.ser";

        Student student = new Student(1114, "Manyata",8.5);

        try(ObjectOutputStream out = new ObjectOutputStream(new
FileOutputStream(filename))){
out.writeObject(student);
System.out.println("Student object Serialized successfully!");
        }catch(IOException e){
            System.out.println("Serialization error: "+e.getMessage());
        }

        //Deserialization
        try(ObjectInputStream in = new ObjectInputStream(new
FileInputStream(filename))){
```



```
        Student deserializedStudent = (Student) in.readObject();
    System.out.println("Deserialized Student details: ");
    deserializedStudent.display();
    } catch (FileNotFoundException e){
        System.out.println("File not found: " + e.getMessage());
    } catch (IOException e){
        System.out.println("IO Error: " + e.getMessage());
    } catch (ClassNotFoundException e){
        System.out.println("Class not found: " + e.getMessage());
    }
}
} }
```

**Output:**

```
Student object Serialized successfully!
Deserialized Student details:
ID: 1114, Name: Manyata, GPA: 8.5
```

**6. Objective 3 : Hard Level**

Create a menu-based Java application with the following options.

1. Add an Employee
2. Display All
3. Exit

- If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file.
- If option 2 is selected, the application should display all the employee details.
- If option 3 is selected the application should exit.

**7. Code/Implementation:**

```
import java.io.*; import
java.util.*;
class Employee implements Serializable
{    int id;
    String name;
    String designation;
    double salary;

    Employee(int id, String name, String designation, double salary) {
this.id = id;        this.name = name;        this.designation =
designation;        this.salary = salary;
    }
}
```



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```
@Override    public String toString() {        return "ID: " + id + ", Name: " + name + ", Designation: " + designation + ", Salary: " + salary;
    }
} public class
Experiment5C {
    public static void main(String[] args) {
        List<Employee> employees = new ArrayList<>();
        File file = new File("employees.dat");

        // Load existing employees from file
        if (file.exists()) {
            try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(file))) {                employees =
(ArrayList<Employee>) ois.readObject();
            } catch (Exception e) {
                System.out.println("Error reading file: " + e.getMessage());
            }
        }

        Scanner scanner = new Scanner(System.in);
        while (true)
        {
            try {
                System.out.println("\n1. Add an Employee");
                System.out.println("2. Display All");
                System.out.println("3. Exit");
                System.out.print("Enter your choice: ");

                if (!scanner.hasNextInt()) {
                    System.out.println("Invalid input! Please enter a number.");
                    scanner.next(); // Clear the invalid input                continue;
                }
                int choice = scanner.nextInt();
                scanner.nextLine(); // Consume the newline character
                switch (choice)
                {
                    case 1:
                        System.out.print("Enter Employee ID: ");
                        int id = scanner.nextInt();
                        scanner.nextLine(); // Consume the newline

                        System.out.print("Enter Employee Name: ");
                        String name = scanner.nextLine();
                        System.out.print("Enter Designation: ");
                        String designation = scanner.nextLine();

                        System.out.print("Enter Salary: ");
                        double salary = scanner.nextDouble();
                        scanner.nextLine(); // Consume the newline
```



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```
employees.add(new Employee(id, name,
designation, salary));
System.out.println("Employee added successfully.");
// Save updated list to file
try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(file))) {
oos.writeObject(employees);
} catch (IOException e) {
System.out.println("Error writing to file: " +
e.getMessage());
}
case
2:
    if (employees.isEmpty()) {
        System.out.println("No employees to display.");
    } else {
        for (Employee emp : employees) {
            System.out.println(emp);
        }
    }
break;
case
3:
    System.out.println("Exiting the application.");
scanner.close();
    System.exit(0);
break;

default:
    System.out.println("Invalid choice! Please enter 1, 2, or
3.");
}
} catch (Exception e) {
    System.out.println("Unexpected error: " + e.getMessage());
scanner.nextLine(); // Prevent infinite loop
}
}
}
```

**Output:**



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```
1. Add an Employee
2. Display All
3. Exit
Enter your choice: 1
Enter Employee ID: 1008
Enter Employee Name: Manyata
Enter Designation: Software Engineer
Enter Salary: 1000000
Employee added successfully.
```

```
1. Add an Employee
2. Display All
3. Exit
Enter Employee ID: 2007
Enter Employee Name: Vaibhav
Enter Employee ID: 2007
Enter Employee Name: Vaibhav
Enter Designation: Manager
Enter Salary: 100000
Employee added successfully.
```

```
1. Add an Employee
2. Display All
3. Exit
Enter your choice: 2
ID: 1008, Name: Manyata, Designation:
Software Engineer, Salary: 1000000.0
```

```
ID: 2007, Name: Vaibhav, Designation:
Manager, Salary: 100000.0
```

```
1. Add an Employee
2. Display All
3. Exit
Enter your choice: 3
Exiting the application.
```

## **8. Learning Outcomes:**

- Understand how Java automatically converts primitives to wrapper classes.
- Learn to handle errors using `try-catch` for smooth program execution.
- Gain knowledge of saving and retrieving objects using serialization.
- Develop a menu-driven program for interactive employee management.