

Experiment 4

Name: Varun Kumar UID: 22BCS16117

Branch: BE-CSE Section: 22BCS_IOT_639-A

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Subject Name: Project Based Learning Subject Code: 22CSH-359

in Java with Lab

1. Aim:

- a). Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.
- b). Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.
- c). Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

2. Objective:

- 1. Implement an ArrayList to store, manage, and manipulate employee details (ID, Name, Salary) with CRUD operations.
- 2. Utilize the Collection interface to efficiently store and retrieve cards based on symbols, enabling easy searching and management.
- 3. Use synchronized threads to prevent double booking while prioritizing VIP bookings using thread priority.

3. Implementation/Code:

a). Arraylist Employee code:

```
import java.util.*;
class Employee {
  int id;
  String name;
  double salary;
  Employee(int id, String name, double salary) {
    this.id = id;
    this.name = name;
    this.salary = salary;
  }
  @Override
  public String toString() {
    return "ID: " + id + ", Name: " + name + ", Salary: " + salary;
}
public class EmployeeManagement {
  static ArrayList<Employee> employees = new ArrayList<>();
  static Scanner scanner = new Scanner(System.in);
  static void addEmployee() {
    System.out.print("Enter ID: ");
    int id = scanner.nextInt();
     scanner.nextLine(); // Consume the newline character
    System.out.print("Enter Name: ");
    String name = scanner.nextLine();
    System.out.print("Enter Salary: ");
     double salary = scanner.nextDouble();
     employees.add(new Employee(id, name, salary));
     System.out.println("Employee added successfully!");
  }
```

```
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         static void updateEmployee() {
            System.out.print("Enter Employee ID to update: ");
            int id = scanner.nextInt();
            scanner.nextLine(); // Consume newline
            boolean found = false;
            for (Employee emp : employees) {
              if (emp.id == id) {
                 System.out.print("Enter new Name: ");
                 emp.name = scanner.nextLine();
                 System.out.print("Enter new Salary: ");
                 emp.salary = scanner.nextDouble();
                 System.out.println("Employee updated successfully!");
                 found = true;
                 break;
            if (!found) {
              System.out.println("Employee not found!");
         static void removeEmployee() {
            System.out.print("Enter Employee ID to remove: ");
            int id = scanner.nextInt();
            boolean removed = employees.removeIf(emp -> emp.id == id);
            if (removed) {
              System.out.println("Employee removed successfully!");
            } else {
              System.out.println("Employee not found!");
         static void searchEmployee() {
            System.out.print("Enter Employee ID to search: ");
            int id = scanner.nextInt();
            boolean found = false;
            for (Employee emp : employees) {
              if (emp.id == id) {
                 System.out.println("Employee Found: " + emp);
                 found = true;
                 break;
               }
```

```
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            if (!found) {
              System.out.println("Employee not found!");
         static void displayEmployees() {
            if (employees.isEmpty()) {
              System.out.println("No employees found.");
            } else {
              System.out.println("\nEmployee List:");
              for (Employee emp : employees) {
                 System.out.println(emp);
         public static void main(String[] args) {
            while (true) {
              System.out.println("\nEmployee Management System");
              System.out.println("1. Add Employee");
              System.out.println("2. Update Employee");
              System.out.println("3. Remove Employee");
              System.out.println("4. Search Employee");
              System.out.println("5. Display All Employees");
              System.out.println("6. Exit");
              System.out.print("Enter your choice: ");
              int choice = scanner.nextInt();
              switch (choice) {
                 case 1:
                   addEmployee();
                   break;
                 case 2:
                   updateEmployee();
                   break;
                 case 3:
                   removeEmployee();
                   break;
                 case 4:
                   searchEmployee();
                   break;
```

```
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                 case 5:
                   displayEmployees();
                   break;
                 case 6:
                   System.out.println("Exiting the system. Goodbye!");
                 default:
                   System.out.println("Invalid choice. Please try again.");
            }
         }
       b). Cards Code:
       import java.util.*;
       class Card {
         String symbol;
         int number;
         Card(String symbol, int number) {
            this.symbol = symbol;
            this.number = number;
          }
         @Override
         public String toString() {
            return symbol + " " + number;
       }
       public class CardGame {
         public static void main(String[] args) {
            Scanner scanner = new Scanner(System.in);
            Map<String, List<Card>> cardMap = new HashMap<>();
            System.out.print("Enter Number of Cards: ");
            int n = scanner.nextInt();
            scanner.nextLine();
            for (int i = 1; i \le n; i++) {
```

```
System.out.println("Enter card " + i + ":");
        String symbol = scanner.nextLine();
        int number = scanner.nextInt();
        scanner.nextLine();
        cardMap.putIfAbsent(symbol, new ArrayList<>());
        cardMap.get(symbol).add(new Card(symbol, number));
      }
     List<String> symbols = new ArrayList<>(cardMap.keySet());
     Collections.sort(symbols);
     System.out.println("\nDistinct Symbols are:");
     for (String symbol: symbols) {
        System.out.print(symbol + " ");
     System.out.println("\n");
       for (String symbol: symbols) {
        List<Card> cards = cardMap.get(symbol);
        int sum = 0;
        System.out.println("Cards in " + symbol + " Symbol");
        for (Card card : cards) {
          System.out.println(card);
          sum += card.number;
        }
        System.out.println("Number of cards: " + cards.size());
        System.out.println("Sum of Numbers: " + sum);
        System.out.println();
      }
     scanner.close();
 }
c). Ticket booking:
        import java.util.*;
        class TicketBookingSystem {
```

```
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             private final boolean[] seats;
            public TicketBookingSystem(int totalSeats) {
             seats = new boolean[totalSeats];
           public synchronized boolean bookSeat(int seatNumber, String customerName)
 {
             if (seatNumber < 0 \parallel seatNumber >= seats.length) {
                System.out.println(customerName + " tried to book an invalid seat.");
                return false;
             if (!seats[seatNumber]) {
                seats[seatNumber] = true;
                System.out.println(customerName + " successfully booked seat " +
 seatNumber);
                return true;
             } else {
                System.out.println(customerName + " tried to book seat " + seatNumber +
"but it's already taken.");
                return false;
           }
           public int getTotalSeats() {
             return seats.length;
        }
        class BookingThread extends Thread {
           private final TicketBookingSystem system;
           private final String customerName;
          private final int seatNumber;
           public BookingThread(TicketBookingSystem system, String customerName,
int seatNumber, int priority) {
             this.system = system;
             this.customerName = customerName;
             this.seatNumber = seatNumber;
             setPriority(priority);
```

```
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          @Override
          public void run() {
            system.bookSeat(seatNumber, customerName);
        }
        public class TicketBookingApp {
          public static void main(String[] args) {
            TicketBookingSystem system = new TicketBookingSystem(10); // 10 seats
 available
            List<Thread> bookingRequests = new ArrayList<>();
            bookingRequests.add(new BookingThread(system, "Abhishek (VIP)", 1,
Thread.MAX PRIORITY));
            bookingRequests.add(new BookingThread(system, "Sachin (VIP)", 3,
Thread.MAX PRIORITY));
            bookingRequests.add(new BookingThread(system, "Ansh (VIP)", 5,
Thread.MAX PRIORITY));
            bookingRequests.add(new BookingThread(system, "Naitik", 1,
Thread.NORM PRIORITY));
            bookingRequests.add(new BookingThread(system, "Shubham", 4,
Thread.NORM PRIORITY));
            bookingRequests.add(new BookingThread(system, "Mayank", 5,
Thread.NORM PRIORITY));
            Collections.shuffle(bookingRequests);
            for (Thread t : bookingRequests) {
               t.start();
            }
            for (Thread t : bookingRequests) {
               try {
                 t.join();
               } catch (InterruptedException e) {
                 e.printStackTrace();
            }
            System.out.println("\nAll bookings completed!");
        }
```

4. Output:

a). Arraylist employee output:

```
"C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\JetBra

Employee Management System

1. Add Employee

2. Update Employee

3. Remove Employee

4. Search Employee

5. Display All Employees

6. Exit
Enter your choice: 1
Enter ID: 102
Enter Name: Abhishek
Enter Salary: 60000
Employee added successfully!
```

b). Cards Output:

```
Distinct Symbols are:
   c d h s
Cards in c Symbol
    c 5
司
    c 2
    Number of cards: 3
    Sum of Numbers: 12
    Cards in d Symbol
    d 4
    d 6
    Number of cards: 4
    Sum of Numbers: 17
    Cards in h Symbol
    h 9
    Number of cards: 2
    Sum of Numbers: 14
```

c). Ticket booking output:

```
"C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Naitik successfully booked seat 1
Shubham successfully booked seat 4
Sachin (VIP) successfully booked seat 3
Abhishek (VIP) tried to book seat 1 but it's already taken.
Ansh (VIP) successfully booked seat 5
Mayank tried to book seat 5 but it's already taken.

All bookings completed!

Process finished with exit code 0
```

5. Learning Outcomes:

- 1. Object-Oriented Programming (OOP): Learn how to design and implement custom classes with constructors, attributes, and methods, and override methods like toString() for object representation.
- 2. Working with Collections: Understand the use of Java collections such as ArrayList, HashMap, and List for storing and manipulating related data.
- 3. Multithreading and Synchronization: Learn how to create and manage threads in Java, ensuring thread safety with synchronized methods and handling concurrent operations.
- 4. User Input and Validation: Practice taking user input through the Scanner class and validating data, ensuring proper handling of edge cases.
- 5. Sorting and Organizing Data: Learn how to sort and organize data efficiently, such as sorting collections and calculating aggregates like sums.
- 6. Thread Management: Understand thread lifecycle management in Java, including controlling thread execution with start(), join(), and adjusting thread priorities.