Experiment 5

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Subject Name: Project Based Learning   **Subject Code: 22CSH-359**
                in Java with Lab

1. Aim: Develop Java programs using autoboxing, serialization, file handling, and efficient data processing and management.

2. Objective : To demonstrate autoboxing, unboxing, and collection handling in Java, along with object serialization and deserialization while implementing proper exception handling. Additionally, to implement a menu-based employee management system using collections.

3. Implementation/Code:
>   **3.1 Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt()).**

```java
import java.util.ArrayList;
import java.util.List;

public class SumUsingAutoboxing {
    public static void main(String[] args) {
        List<Integer> numbers = new ArrayList<>();
        numbers.add(parseInteger("10"));
        numbers.add(parseInteger("20"));
        numbers.add(parseInteger("30"));
        numbers.add(parseInteger("40"));
        numbers.add(parseInteger("50"));
        int sum = calculateSum(numbers);
        System.out.println("Sum of numbers: " + sum);
    }
    private static Integer parseInteger(String str) {
        return Integer.parseInt(str);
    }
    private static int calculateSum(List<Integer> numbers) {
        int sum = 0;
        for (Integer num : numbers) {
            sum += num;
        }
}
```

```
        return sum;
    }
}
```

3.2 Create a Java program to serialize and deserialize a Student object. The program should:
Serialize a Student object (containing id, name, and GPA) and save it to a file.
Deserialize the object from the file and display the student details.
Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling.

```java
import java.io.*;

class Student implements Serializable {
    private static final long serialVersionUID = 1L;
    private int id;
    private String name;
    private double gpa;
    public Student(int id, String name, double gpa) {
        this.id = id;
        this.name = name;
        this.gpa = gpa;
    }
    public void display() {
        System.out.println("Student ID: " + id);
        System.out.println("Name: " + name);
        System.out.println("GPA: " + gpa);
    }
}
public class StudentSerialization {
    private static final String FILE_NAME = "student.ser";
    public static void main(String[] args) {
        Student student = new Student(101, "ABCD", 8.3);
        serializeStudent(student);
        deserializeStudent();
    }
    private static void serializeStudent(Student student) {
        try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(FILE_NAME))) {
            oos.writeObject(student);
            System.out.println("Student object serialized successfully.");
        }
    catch (IOException e) {
            System.err.println("Error during serialization: " + e.getMessage());
```

```java
        }
    }
    private static void deserializeStudent() {
        try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(FILE_NAME))) {
            Student student = (Student) ois.readObject();
            System.out.println("Deserialized Student Object:");
            student.display();
        }
catch (FileNotFoundException e) {
            System.err.println("File not found: " + e.getMessage());
        }
catch (IOException e) {
            System.err.println("Error during deserialization: " + e.getMessage());
        }
catch (ClassNotFoundException e) {
            System.err.println("Class not found: " + e.getMessage());
        }
    }
}
```

3.3 Create a menu-based Java application with the following options. 1.Add an Employee 2. Display All 3. Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.

```java
import java.util.ArrayList;
import java.util.Scanner;
class Employee {
    int id;
    String name;
    String designation;
    double salary;
    public Employee(int id, String name, String designation, double salary) {
        this.id = id;
        this.name = name;
        this.designation = designation;
        this.salary = salary;
    }
    @Override
    public String toString() {
        return "ID: " + id + ", Name: " + name + ", Designation: " + designation + ", Salary: " +
salary;
```

```java
        }
    }
    public class EmployeeManagement {
        public static void main(String[] args) {
            Scanner scanner = new Scanner(System.in);
            ArrayList<Employee> employees = new ArrayList<>();
            while (true) {
                System.out.println("\n1. Add an Employee");
                System.out.println("2. Display All Employees");
                System.out.println("3. Exit");

                System.out.print("Enter your choice: ");
                int choice = scanner.nextInt();
                scanner.nextLine();

                switch (choice) {

                    case 1:
                        System.out.print("Enter Employee ID: ");
                        int id = scanner.nextInt();
                        scanner.nextLine(); // Consume newline
                        System.out.print("Enter Name: ");
                        String name = scanner.nextLine();
                        System.out.print("Enter Designation: ");
                        String designation = scanner.nextLine();
                        System.out.print("Enter Salary: ");
                        double salary = scanner.nextDouble();
                        employees.add(new Employee(id, name, designation, salary));
                        System.out.println("Employee added successfully.");
                        break;

                    case 2:
                        if (employees.isEmpty()) {
                            System.out.println("No employees found.");
                        } else {
                            System.out.println("\nEmployee List:");
                            for (Employee emp : employees) {
                                System.out.println(emp);
                            }
                        }
                        break;
```

```
        case 3:
            System.out.println("Exiting application.");
            scanner.close();
            System.exit(0);
            break;
        default:
            System.out.println("Invalid choice. Please try again.");
        }
      }
    }
}
```

4. Output:

4.1

```
Sum of numbers: 150



Process finished with exit code 0
```

4.2

```
C:\Users\HP\.jdks\corretto-17.0.8\bin\java.exe
Student object serialized successfully.
Deserialized Student Object:
Student ID: 101
Name: ABCD
GPA: 8.1

Process finished with exit code 0
```

4.3

```
1. Add an Employee
2. Display All Employees
3. Exit
Enter your choice: 1
Enter Employee ID: 101
Enter Name: ABCD
Enter Designation: Manager
Enter Salary: 110000
Employee added successfully.

1. Add an Employee
2. Display All Employees
3. Exit
Enter your choice: 2

Employee List:
ID: 101, Name: ABCD, Designation: Manager, Salary: 110000.0
```

5. Learning Outcomes:
- Understand autoboxing and unboxing in Java.
- Learn object serialization and deserialization using streams.
- Handle exceptions like IOException and ClassNotFoundException.
- Work with collections and perform arithmetic operations.
- Use try-with-resources for efficient file handling.
- Implement a menu-driven employee management system using collections.