

3. Implementation/Code:

```
1. Video Class:- class Video {
    private String title;      private
    boolean checkedOut;      private
    double averageRating;
    private int ratingCount;

    public Video(String title) {
        this.title = title;      this.checkedOut
        = false;      this.averageRating =
        0.0;
        this.ratingCount = 0;
    }

    public void checkOut() {
        if (!checkedOut) {
            checkedOut = true;
            System.out.println("Video \"" + title + "\" has been checked out.");
        } else {
            System.out.println("Video \"" + title + "\" is already checked out.");
        }
    }

    public void returnVideo() {
        if (checkedOut) {
            checkedOut = false;
            System.out.println("Video \"" + title + "\" has been returned.");
        } else {
            System.out.println("Video \"" + title + "\" was not checked out.");
        }
    }
}
```

```
    public void receiveRating(int rating) {  
        if (rating < 1 || rating > 5) {  
            System.out.println("Invalid rating. Please rate between 1 and 5.");  
            return;  
        }  
        averageRating = (averageRating * ratingCount + rating) /  
        (++ratingCount);  
        System.out.println("Received rating of " + rating + " for video \"" + title +  
        "\".");  
    }  
  
    public String getTitle() {  
        return title;  
    }  
  
    public boolean isCheckedOut() {  
        return checkedOut;  
    }  
  
    public double getAverageRating() {  
        return averageRating;  
    }  
}
```

2. VideoStore Class:- class

```
VideoStore {    private  
    Video[] videos;  
    private int count;  
  
    public VideoStore(int capacity) {  
        videos = new Video[capacity];
```

```
        count = 0;
    }

    public void addVideo(String title) {
    if (count < videos.length) {
        videos[count++] = new Video(title);
    System.out.println("Added video: " + title);
    } else {
        System.out.println("Inventory is full. Cannot add more videos.");
    }
    }

    public void checkOut(String title) {
    Video video = findVideo(title);
    if (video != null) {
    video.checkOut();
    } else {
        System.out.println("Video \"" + title + "\" not found.");
    }
    }

    public void returnVideo(String title) {
    Video video = findVideo(title);
    if (video != null) {
    video.returnVideo();
    } else {
        System.out.println("Video \"" + title + "\" not found.");
    }
    }

    public void receiveRating(String title, int rating) {
        Video video = findVideo(title);
    if (video != null) {
        video.receiveRating(rating);
    } else {
```

```
        System.out.println("Video \"" + title + "\" not found.");
    }
}

    public void listInventory() {
        System.out.println("\nInventory:");        for
        (int i = 0; i < count; i++) {
            Video video = videos[i];
            System.out.println("Title: " + video.getTitle() + ", Checked Out: " +
            video.isCheckedOut() +
                ", Average Rating: " + video.getAverageRating());
        }
    }

    private Video findVideo(String title) {
        for (int i = 0; i < count; i++) {
            if (videos[i].getTitle().equalsIgnoreCase(title)) {
                return videos[i];
            }
        }
        return null;
    }
}
```

3. VideoStoreLauncher Class:- public class
VideoStoreLauncher { public static void
main(String[] args) { VideoStore store =
new VideoStore(10);



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```
        store.addVideo("The Matrix");
store.addVideo("Godfather II");
        store.addVideo("Star Wars Episode IV: A New Hope");

        store.receiveRating("The Matrix", 5);
store.receiveRating("Godfather II", 4);
        store.receiveRating("Star Wars Episode IV: A New Hope", 5);

        store.checkOut("Godfather II");
        store.returnVideo("Godfather II");

        store.listInventory();
    }
}
```