



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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Experiment 2

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in Java with Lab

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1. **Aim:** The aim of this project is to design and implement a simple inventory control system for a small video rental store. Define least two classes: a class Video to model a video and a class VideoStore to model the actual store.

Assume that an object of class Video has the following attributes:

1. A title;
2. a flag to say whether it is checked out or not;
3. An average user rating.

Add instance variables for each of these attributes to the Video class.

In addition, you will need to add methods corresponding to the following:

1. being checked out;
2. being returned;
3. receiving a rating.

The VideoStore class will contain at least an instance variable that references an array of videos (say of length 10). The VideoStore will contain the following methods:

1. addVideo(String): add a new video (by title) to the inventory;
2. checkOut(String): check out a video (by title);
3. returnVideo(String): return a video to the store;
4. receiveRating(String, int) : take a user's rating for a video; and 5.
- listInventory(): list the whole inventory of videos in the store.

2. Objective: Create a VideoStoreLauncher class with a main() method which will test the functionality of your other two classes. It should allow the following.

1. Add 3 videos: "The Matrix", "Godfather II", "Star Wars Episode IV: A New Hope".
2. Give several ratings to each video.
3. Rent each video out once and return it.

List the inventory after "Godfather II" has been rented out.

3. Implementation/Code:

1. Video Class:-

```
class Video {
    private String title;
    private boolean checkedOut;
    private double averageRating;
    private int ratingCount;

    public Video(String title) {
        this.title = title;
        this.checkedOut = false;
        this.averageRating = 0.0;
        this.ratingCount = 0;
    }

    public void checkOut() {
        if (!checkedOut) {
            checkedOut = true;
            System.out.println("Video \"" + title + "\" has been checked out.");
        } else {
            System.out.println("Video \"" + title + "\" is already checked out.");
        }
    }
}
```

```
public void returnVideo() {
    if (checkedOut) {
        checkedOut = false;
        System.out.println("Video \"" + title + "\" has been returned.");
    } else {
        System.out.println("Video \"" + title + "\" was not checked out.");
    }
}

public void receiveRating(int rating) {
    if (rating < 1 || rating > 5) {
        System.out.println("Invalid rating. Please rate between 1 and 5.");
        return;
    }
    averageRating = (averageRating * ratingCount + rating) /
(++ratingCount);
    System.out.println("Received rating of " + rating + " for video \"" + title +
"\");
}

public String getTitle() {
    return title;
}

public boolean isCheckedOut() {
    return checkedOut;
}

public double getAverageRating() {
    return averageRating;
}
}
```

2. VideoStore Class:-

```
class VideoStore {
    private Video[] videos;
    private int count;

    public VideoStore(int capacity) {
        videos = new Video[capacity];
        count = 0;
    }

    public void addVideo(String title) {
        if (count < videos.length) {
            videos[count++] = new Video(title);
            System.out.println("Added video: " + title);
        } else {
            System.out.println("Inventory is full. Cannot add more videos.");
        }
    }

    public void checkOut(String title) {
        Video video = findVideo(title);
        if (video != null) {
            video.checkOut();
        } else {
            System.out.println("Video \"" + title + "\" not found.");
        }
    }

    public void returnVideo(String title) {
        Video video = findVideo(title);
        if (video != null) {
            video.returnVideo();
        } else {
            System.out.println("Video \"" + title + "\" not found.");
        }
    }
}
```



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```
public void receiveRating(String title, int rating) {
    Video video = findVideo(title);
    if (video != null) {
        video.receiveRating(rating);
    } else {
        System.out.println("Video \"" + title + "\" not found.");
    }
}

public void listInventory() {
    System.out.println("\nInventory:");
    for (int i = 0; i < count; i++) {
        Video video = videos[i];
        System.out.println("Title: " + video.getTitle() + ", Checked Out: " +
            video.isCheckedOut() +
            ", Average Rating: " + video.getAverageRating());
    }
}

private Video findVideo(String title) {
    for (int i = 0; i < count; i++) {
        if (videos[i].getTitle().equalsIgnoreCase(title)) {
            return videos[i];
        }
    }
    return null;
}
```



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3. VideoStoreLauncher Class:-

```
public class VideoStoreLauncher {  
    public static void main(String[] args) {  
        VideoStore store = new VideoStore(10);  
  
        store.addVideo("The Matrix");  
        store.addVideo("Godfather II");  
        store.addVideo("Star Wars Episode IV: A New Hope");  
  
        store.receiveRating("The Matrix", 5);  
        store.receiveRating("Godfather II", 4);  
        store.receiveRating("Star Wars Episode IV: A New Hope", 5);  
  
        store.checkOut("Godfather II");  
        store.returnVideo("Godfather II");  
  
        store.listInventory();  
    }  
}
```