Java Programming Assignments

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1. Java Program to Implement ArrayList for Employee Details

```
import java.util.ArrayList;
import java.util.Scanner;
class Employee {
  int id;
  String name;
  double salary;
  Employee(int id, String name, double salary) {
     this.id = id;
     this.name = name;
     this.salary = salary;
  }
}
public class EmployeeDetails {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     ArrayList<Employee> employees = new ArrayList<>();
     int choice;
```

```
do {
```

```
System.out.println("\n1. Add Employee\n2. Update Employee\n3. Remove Employee\n4.
Search Employee\n5. Exit");
       System.out.print("Enter your choice: ");
       choice = scanner.nextInt();
       switch (choice) {
         case 1:
            System.out.print("Enter ID: ");
            int id = scanner.nextInt();
            scanner.nextLine(); // Consume newline
            System.out.print("Enter Name: ");
            String name = scanner.nextLine();
            System.out.print("Enter Salary: ");
            double salary = scanner.nextDouble();
            employees.add(new Employee(id, name, salary));
            System.out.println("Employee added successfully.");
            break;
         case 2:
            System.out.print("Enter ID to update: ");
            int updateId = scanner.nextInt();
            boolean found = false;
            for (Employee emp : employees) {
              if (emp.id == updateId) {
                 scanner.nextLine(); // Consume newline
```

```
System.out.print("Enter new Name: ");
       emp.name = scanner.nextLine();
       System.out.print("Enter new Salary: ");
       emp.salary = scanner.nextDouble();
       found = true;
       System.out.println("Employee updated successfully.");
       break;
     }
  }
  if (!found) {
     System.out.println("Employee not found.");
  }
  break;
case 3:
  System.out.print("Enter ID to remove: ");
  int removeld = scanner.nextInt();
  employees.removelf(emp -> emp.id == removeld);
  System.out.println("Employee removed successfully.");
  break;
case 4:
  System.out.print("Enter ID to search: ");
  int searchId = scanner.nextInt();
  found = false;
  for (Employee emp : employees) {
     if (emp.id == searchId) {
```

```
System.out.println("Employee ID: " + emp.id);
               System.out.println("Name: " + emp.name);
               System.out.println("Salary: " + emp.salary);
               found = true;
               break;
            }
          }
          if (!found) {
            System.out.println("Employee not found.");
          }
          break;
       case 5:
          System.out.println("Exiting...");
          break;
       default:
          System.out.println("Invalid choice.");
     }
  } while (choice != 5);
}
```

2. Program to Collect and Store Cards Using Collection Interface

import java.util.*;

}

```
class Card {
  String rank;
  String suit;
  Card(String rank, String suit) {
    this.rank = rank;
    this.suit = suit;
  }
  @ Override
  public String toString() {
    return rank + " of " + suit;
  }
}
public class CardCollection {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    ArrayList<Card> cards = new ArrayList<>();
    cards.add(new Card("Ace", "Hearts"));
    cards.add(new Card("King", "Spades"));
    cards.add(new Card("Queen", "Diamonds"));
    cards.add(new Card("Jack", "Clubs"));
    cards.add(new Card("10", "Hearts"));
    cards.add(new Card("9", "Spades"));
      System.out.print("Enter the symbol to search (e.g., Hearts, Spades, etc.):
```

```
");
    String symbol = scanner.nextLine();

System.out.println("\nCards of " + symbol + ":");
    for (Card card : cards) {
        if (card.suit.equalsIgnoreCase(symbol)) {
            System.out.println(card);
        }
    }
}
```