Experiment 4

Student Name: Harshit Mishra UID: 22BCS11592

Branch: BE/CSE Section/Group: IOT_618/B

Semester: 6th Date of Performance: 21/02/25

Subject Name: Project based learning in Java

Subject Code: 22CSH-359

Easy Level

- **1. Aim:** Write a Java program to implement an Array List that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.
- **2. Objective:** To implement an Employee Management System using Array List in java that allows users to add, update, remove, and search employee details (ID, Name, and Salary).

3. Implementation/Code:

```
import java.util.*;
class Employee {
  int id;
  String name;
  double salary;
  Employee(int id, String name, double salary) {
    this.id = id;
    this.name = name;
}
```

```
this.salary = salary;
  @Override
  public String toString() {
     return "ID: " + id + ", Name: " + name + ", Salary: " + salary;
  }
}
public class EmployeeManagement {
  static List<Employee> employees = new ArrayList<>();
  static Scanner sc = new Scanner(System.in);
  static void addEmployee() {
     System.out.print("Enter ID: ");
     int id = sc.nextInt();
     sc.nextLine();
     System.out.print("Enter Name: ");
     String name = sc.nextLine();
     System.out.print("Enter Salary: ");
     double salary = sc.nextDouble();
     employees.add(new Employee(id, name, salary));
     System.out.println("Employee added successfully!");
  static void updateEmployee() {
     System.out.print("Enter Employee ID to update: ");
     int id = sc.nextInt();
     for (Employee e : employees) {
       if (e.id == id) {
```

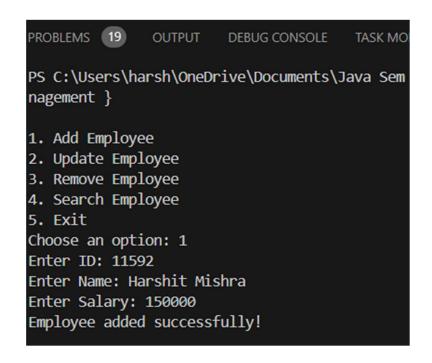
```
sc.nextLine();
       System.out.print("Enter new Name: ");
       e.name = sc.nextLine();
       System.out.print("Enter new Salary: ");
       e.salary = sc.nextDouble();
       System.out.println("Employee updated successfully!");
       return;
  System.out.println ("Employee \ not \ found!");
static void removeEmployee() {
  System.out.print("Enter Employee ID to remove: ");
  int id = sc.nextInt();
  employees.removeIf(e -> e.id == id);
  System.out.println("Employee removed successfully!");
static void searchEmployee() {
  System.out.print("Enter Employee ID to search: ");
  int id = sc.nextInt();
  for (Employee e : employees) {
    if (e.id == id) {
       System.out.println(e);
       return;
```

```
System.out.println("Employee not found!");
  public static void main(String[] args) {
    while (true) {
       System.out.println("\n1. Add Employee\n2. Update Employee\n3. Remove
Employee\n4. Search Employee\n5. Exit");
       System.out.print("Choose an option: ");
       int choice = sc.nextInt();
       switch (choice) {
         case 1 -> addEmployee();
         case 2 -> updateEmployee();
         case 3 -> removeEmployee();
         case 4 -> searchEmployee();
         case 5 -> {
            System.out.println("Exiting...");
            return;
         default -> System.out.println("Invalid choice! Try again.");
       }
     }
```



4. Output:

Add Employee:



Update Employee:

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Exit

Choose an option: 2

Enter Employee ID to update: 11592

Enter new Name: Harshit Enter new Salary: 100000

Employee updated successfully!

Remove & Search Employee:

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Exit

Choose an option: 3

Enter Employee ID to remove: 11592 Employee removed successfully!

- 1. Add Employee
- 2. Update Employee
- 3. Remove Employee
- 4. Search Employee
- 5. Exit

Choose an option: 4

Enter Employee ID to search: 11592

Employee not found!

5. Learning Outcomes:

- Implementing CRUD operations.
- Understanding Java Collections.
- Learn to handle user input from the command line.
- Understand how to store and manage Employee information using arrays.
- Learn how to handle the concept of Multithreading.

Medium Level

- **1. Aim:** Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.
- **2. Objective:** The objective of this program is to store and retrieve playing cards based on their symbols (e.g., Hearts, Spades, Diamonds, Clubs) using the Collection framework in Java.

3. Implementation/Code:

```
import java.util.*;
class CardCollection {
    private final Map<String, Set<String>> cardMap = new HashMap<>();
    public void addCard(String symbol, String cardName) {
        cardMap.putIfAbsent(symbol, new HashSet<>());
        cardMap.get(symbol).add(cardName);
    }
    public void showCards(String symbol) {
            System.out.println(cardMap.getOrDefault(symbol, Set.of("No cards found.")));
    }
    public static void main(String[] args) {
        CardCollection collection = new CardCollection();
        collection.addCard("Hearts", "Ace");
        collection.addCard("Hearts", "King");
```

```
collection.addCard("Spades", "Queen");
collection.addCard("Diamonds", "Jack");
Scanner scanner = new Scanner(System.in);
System.out.print("Enter symbol: ");
collection.showCards(scanner.nextLine());
scanner.close();
}
```

4. Output:

```
PS C:\Users\harsh\OneDrive\Documents\Java Sem 6> cd "c" }
Enter symbol: Hearts
[Ace, King]
PS C:\Users\harsh\OneDrive\Documents\Java Sem 6> cd "c" }
Enter symbol: King
[No cards found.]
PS C:\Users\harsh\OneDrive\Documents\Java Sem 6> \|
```



5. Learning Outcomes:

- Understanding Java collections.
- Implement key-value storage for categorizing playing cards.
- Add and retrieve elements dynamically without predefined limits.
- Use Scanner to take user input and process it efficiently.

Hard Level

- **1. Aim:** Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.
- **2. Objective:** The objective of this Java program is to simulate a ticket booking system where multiple users (threads) attempt to book seats concurrently.

3. Implementation/Code:

```
} else {
         System.out.println(customer + " failed to book seat " + seatNumber + "
(Already booked)");
    } finally {
       lock.unlock();
class BookingThread extends Thread {
  private final TicketBookingSystem system;
  private final int seatNumber;
  private final String customer;
  public BookingThread(TicketBookingSystem system, int seatNumber, String
customer, int priority) {
    this.system = system;
    this.seatNumber = seatNumber;
    this.customer = customer;
    setPriority(priority);
  @Override
  public void run() {
    system.bookSeat(seatNumber, customer);
  }
}
```

```
public class TicketBookingApp {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     System.out.print("Enter total number of seats: ");
     int totalSeats = scanner.nextInt();
     TicketBookingSystem system = new TicketBookingSystem(totalSeats);
     System.out.print("Enter number of users: ");
    int userCount = scanner.nextInt();
    scanner.nextLine(); // Consume newline
     Thread[] users = new Thread[userCount];
    for (int i = 0; i < userCount; i++) {
       System.out.print("Enter customer name: ");
       String customer = scanner.nextLine();
       System.out.print("Enter seat number to book: ");
       int seatNumber = scanner.nextInt();
       System.out.print("Enter priority (1-10, 10 is highest): ");
       int priority = scanner.nextInt();
       scanner.nextLine(); // Consume newline
       users[i] = new BookingThread(system, seatNumber, customer, priority);
    for (Thread user : users) {
       user.start();
     }
    scanner.close();
  }}
```

4. Output:

```
gApp }
Enter total number of seats: 5
Enter number of users: 2
Enter customer name: Harshit
Enter seat number to book: 2
Enter priority (1-10, 10 is highest): 1
Enter customer name: Rajan
Enter seat number to book: 4
Enter priority (1-10, 10 is highest): 1
Harshit successfully booked seat 2
Rajan successfully booked seat 4
PS C:\Users\harsh\OneDrive\Documents\Java Sem 6> []
```

5. Learning Outcomes:

- How multiple threads interact when accessing shared data.
- Handling race conditions in a multi-threaded environment.
- Ensuring that only one thread modifies the shared resource (seats) at a time.
- Taking user input for dynamic seat selection and priority assignment.