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COMPUTER SCIENCE & ENGINEERING

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Experiment 4

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Branch: CSE

Section: 631-A

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DOP:18-02-25

Subject: Java

Subject Code:22CSH-359

Aim: Develop Java programs using core concepts such as data structures, collections, and multithreading to manage and manipulate data.

Objective: Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.

Algorithm:

- ☐ Initialize an empty ArrayList<Employee>.
- ☐ Display menu with options: Add, Update, Remove, Search, List All, Exit.
- ☐ Input choice from user.
- ☐ If choice is "Add":
 - Input employee ID, Name, and Salary.
 - Create new Employee and add to list.
- ☐ If choice is "Update":
 - Input employee ID.
 - Find employee by ID.
 - Update Name and Salary.
- ☐ If choice is "Remove":
 - Input employee ID.
 - Find employee by ID and remove from list.
- ☐ If choice is "Search":
 - Input employee ID.
 - Find employee by ID and display details.
- ☐ If choice is "List All":
 - Display all employees in the list.
- ☐ If choice is "Exit":
 - End the program.
- ☐ Repeat until "Exit" is selected.



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Code:

```
import java.util.ArrayList;
import java.util.Scanner;

class Employee {
    int id;
    String name;
    double salary;

    public Employee(int id, String name, double salary)
    {
        this.id = id;    this.name = name;    this.salary
        = salary;
    }

    @Override    public
    String toString() {
        return "ID: " + id + ", Name: " + name + ", Salary: " + salary;
    }
}

public class EmployeeManagementSystem {

    private static ArrayList<Employee> employees = new ArrayList<>();
    private static Scanner scanner = new Scanner(System.in);

    public static void main(String[] args) {
        int choice;

        while (true) {
            System.out.println("\nEmployee Management System");
            System.out.println("1. Add Employee");
            System.out.println("2. Update Employee");
            System.out.println("3. Remove Employee");
            System.out.println("4. Search Employee");
            System.out.println("5. List All Employees");
            System.out.println("6. Exit");
            System.out.print("Enter your choice: ");
            choice = scanner.nextInt();
            scanner.nextLine(); // consume newline

            switch (choice) {
            case 1:
                addEmployee();
                break;
            case 2:
                updateEmployee();
```

```
        break;
case 3:

removeEmployee();
break;        case 4:
        searchEmployee();
        break;
case 5:
listAllEmployees();
break;
        case 6:
        System.out.println("Exiting the
system.");        return;        default:
        System.out.println("Invalid choice. Please try again.");
    }
}
}

// Add an employee
private static void addEmployee() {
System.out.print("Enter Employee ID: ");
int id = scanner.nextInt();
    scanner.nextLine(); // consume newline
System.out.print("Enter Employee Name: ");
    String name = scanner.nextLine();
System.out.print("Enter Employee Salary: ");
    double salary = scanner.nextDouble();

    Employee employee = new Employee(id, name, salary);
employees.add(employee);
    System.out.println("Employee added successfully.");
}

// Update employee details    private
static void updateEmployee() {
    System.out.print("Enter Employee ID to update: ");
    int id = scanner.nextInt();
    scanner.nextLine(); // consume newline
Employee employee = findEmployeeById(id);

    if (employee != null) {
        System.out.print("Enter new Name: ");
employee.name    =    scanner.nextLine();
System.out.print("Enter new Salary: ");
employee.salary = scanner.nextDouble();
        System.out.println("Employee updated successfully.");
    } else {
        System.out.println("Employee with ID " + id + " not found.");
    }
}
```



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```
}
```

```
// Remove an employee
```

```
private static void removeEmployee() {
```

```
    System.out.print("Enter Employee ID to remove: ");
```

```
int id = scanner.nextInt();
```

```
    Employee employee = findEmployeeById(id);
```

```
    if (employee != null) {
```

```
employees.remove(employee);
```

```
        System.out.println("Employee removed successfully.");
```

```
    } else {
```

```
        System.out.println("Employee with ID " + id + " not found.");    }
```

```
}
```

```
// Search for an employee by ID
```

```
private static void searchEmployee() {
```

```
    System.out.print("Enter Employee ID to search: ");
```

```
int id = scanner.nextInt();
```

```
    Employee employee = findEmployeeById(id);
```

```
    if (employee != null) {
```

```
        System.out.println("Employee found: " + employee);
```

```
    } else {
```

```
        System.out.println("Employee with ID " + id + " not found.");
```

```
    }
```

```
}
```

```
// List all employees
```

```
private static void listAllEmployees() {
```

```
    if (employees.isEmpty()) {
```

```
        System.out.println("No employees in the system.");
```

```
    } else {
```

```
        System.out.println("List of all employees:");
```

```
for (Employee employee : employees) {
```

```
    System.out.println(employee);
```

```
    }
```

```
}
```

```
}
```

```
// Helper method to find employee by ID    private
```

```
static Employee findEmployeeById(int id) {    for
```

```
(Employee employee : employees) {
```

```
    if (employee.id == id) {
```

```
        return employee;
```

```
    }
```

```
}
```

```
    return null;
```

```
}
```



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}

Learning Outcomes:

1. **Demonstrate:** Apply key concepts to real-world scenarios to showcase understanding.
2. **Analyze:** Critically evaluate information, identify patterns, and draw meaningful conclusions.
3. **Create:** Develop original work, including presentations, reports, or projects, to exhibit comprehension and skills.
4. **Communicate:** Convey ideas and findings effectively through oral and written communication.
5. **Collaborate:** Contribute to group projects and exhibit strong teamwork capabilities in a collaborative environment.

Output

Employee Management System

1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. List All Employees
6. Exit

Enter your choice: 1

Enter Employee ID: 610

Enter Employee Name: Section B

Enter Employee Salary: 25000

Employee added successfully.

Employee Management System

1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. List All Employees
6. Exit

Enter your choice: 5

List of all employees:

ID: 610, Name: Section B, Salary:

Employee Management System

1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. List All Employees
6. Exit

Enter your choice:

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2.

Objective: Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.

Code: import java.util.*;

```
class Card {
    private String symbol;
    private int value;

    public Card(String symbol, int value) {
        this.symbol = symbol;
        this.value = value;
    }

    public String getSymbol() {
        return symbol;
    }

    public int getValue() {
        return value;
    }

    @Override
    public String toString() {
        return "Card{" + "symbol=" + symbol + "\" + \", value=" + value + '}'";
    }
}

public class CardCollection {
    public static void main(String[] args) {
        Collection<Card> cardCollection = new ArrayList<>();
        Scanner scanner = new Scanner(System.in);

        // Adding cards

        System.out.print("Enter the number of cards to add: ");
        int numCards = scanner.nextInt();
        scanner.nextLine(); // Consume newline
    }
}
```

```
for (int i = 0; i < numCards; i++) {
    System.out.print("Enter card " + (i + 1) + " symbol: ");
    String symbol = scanner.nextLine();
    System.out.print("Enter card " + (i + 1) + " value: ");
    int value = scanner.nextInt();
    scanner.nextLine(); // Consume newline
    cardCollection.add(new Card(symbol, value));
}

// Display all cards
System.out.println("\nAll Cards:");
for (Card card : cardCollection) {
    System.out.println(card);
}

// Finding cards by symbol
System.out.print("\nEnter symbol to search for cards: ");
String searchSymbol = scanner.nextLine();
System.out.println("Cards with symbol " + searchSymbol + ":");
boolean found = false;
for (Card card : cardCollection) {
    if (card.getSymbol().equalsIgnoreCase(searchSymbol)) {
        System.out.println(card);
        found = true;
    }
}
if (!found) {
    System.out.println("No cards found with the symbol " + searchSymbol + ".");
}

scanner.close();
}
```



```
Enter the number of cards to add: 2
Enter card 1 symbol: 2
Enter card 1 value: 13
Enter card 2 symbol: 1
Enter card 2 value: 15

All Cards:
Card{symbol='2', value=13}
Card{symbol='1', value=15}

Enter symbol to search for cards: 2
Cards with symbol '2':
Card{symbol='2', value=13}

...Program finished with exit code 0
Press ENTER to exit console.
```



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