

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Experiment 4

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Semester: 6th

Subject: AP

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Subject Code:22CSP-351

Program 1: Employee Mnagement System

Aim: Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.

Program/Code:

```
import java.util.*;

class Employee {
    int id;
    String name;
    double salary;

    Employee(int id, String name, double salary) {
        this.id = id;
        this.name = name;
        this.salary = salary;
    }

    public String toString() {
        return "ID: " + id + ", Name: " + name + ", Salary: " + salary;
    }
}

public class EmployeeManagementSystem {
    private static ArrayList<Employee> employees = new ArrayList<>();

    public static void addEmployee(int id, String name, double salary) {
        for (Employee emp : employees) {
            if (emp.id == id) {
                System.out.println("Error: Employee with ID " + id + " already exists.");
                return;
            }
        }
    }
}
```

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```
    }  
    }  
    employees.add(new Employee(id, name, salary));  
    System.out.println("Employee Added: ID=" + id + ", Name=" + name + ", Salary=" +  
salary);  
}
```

```
public static void updateEmployee(int id, double newSalary) {  
    for (Employee emp : employees) {  
        if (emp.id == id) {  
            emp.salary = newSalary;  
            System.out.println("Employee ID " + id + " updated successfully.");  
            return;  
        }  
    }  
    System.out.println("Error: Employee ID " + id + " not found.");  
}
```

```
public static void removeEmployee(int id) {  
    for (Employee emp : employees) {  
        if (emp.id == id) {  
            employees.remove(emp);  
            System.out.println("Employee ID " + id + " removed successfully.");  
            return;  
        }  
    }  
    System.out.println("Error: Employee ID " + id + " not found.");  
}
```

```
public static void searchEmployeeById(int id) {  
    for (Employee emp : employees) {  
        if (emp.id == id) {  
            System.out.println("Employee Found: " + emp);  
            return;  
        }  
    }  
}
```

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```
        System.out.println("Error: Employee ID " + id + " not found.");
    }

    public static void displayAllEmployees() {
        if (employees.isEmpty()) {
            System.out.println("No employees found.");
        } else {
            for (Employee emp : employees) {
                System.out.println("ID: " + emp.id + ", Name: " + emp.name + ", Salary: " +
emp.salary);
            }
        }
    }

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        while (true) {
            System.out.println("\n1. Add Employee\n2. Update Employee\n3. Remove
Employee\n4. Search Employee by ID\n5. Display All Employees\n6. Exit");
            System.out.print("Choose an option: ");
            int choice = scanner.nextInt();
            switch (choice) {
                case 1:
                    System.out.print("Enter ID: ");
                    int id = scanner.nextInt();
                    scanner.nextLine(); // Consume newline
                    System.out.print("Enter Name: ");
                    String name = scanner.nextLine();
                    System.out.print("Enter Salary: ");
                    double salary = scanner.nextDouble();
                    addEmployee(id, name, salary);
                    break;
                case 2:
                    System.out.print("Enter Employee ID: ");
                    int updateId = scanner.nextInt();
                    System.out.print("Enter New Salary: ");
                    double newSalary = scanner.nextDouble();
```

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```
        updateEmployee(updateId, newSalary);
        break;
    case 3:
        System.out.print("Enter Employee ID: ");
        int removeId = scanner.nextInt();
        removeEmployee(removeId);
        break;
    case 4:
        System.out.print("Enter Employee ID: ");
        int searchId = scanner.nextInt();
        searchEmployeeById(searchId);
        break;
    case 5:
        displayAllEmployees();
        break;
    case 6:
        System.out.println("Exiting...");
        scanner.close();
        return;
    default:
        System.out.println("Invalid choice. Please try again.");
    }
}
}
```

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Output:

```
input
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee by ID
5. Display All Employees
6. Exit
Choose an option: 1
Enter ID: 12854
Enter Name: Farhat
Enter Salary: 1000000
Employee Added: ID=12854, Name=Farhat, Salary=1000000.0

1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee by ID
5. Display All Employees
6. Exit
Choose an option: 1
Enter ID: 10019
Enter Name: Asya
Enter Salary: 10000
Employee Added: ID=10019, Name=Asya, Salary=10000.0
```

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Program 2: Card Collection System

Aim: Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.

Program:

```
import java.util.*;

class Card {
    private String suit;
    private String rank;

    public Card(String rank, String suit) {
        this.rank = rank;
        this.suit = suit;
    }

    public String getSuit() {
        return suit;
    }

    public String getRank() {
        return rank;
    }

    @Override
    public String toString() {
        return rank + " of " + suit;
    }

    @Override
    public boolean equals(Object obj) {
        if (this == obj) return true;
        if (obj == null || getClass() != obj.getClass()) return false;
        Card card = (Card) obj;
        return Objects.equals(rank, card.rank) && Objects.equals(suit, card.suit);
    }
}
```

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```
}
```

```
@Override
```

```
public int hashCode() {
```

```
    return Objects.hash(rank, suit);
```

```
}
```

```
}
```

```
class CardCollection {
```

```
    private HashSet<Card> cardSet;
```

```
    private HashMap<String, List<Card>> suitMap;
```

```
    public CardCollection() {
```

```
        cardSet = new HashSet<>();
```

```
        suitMap = new HashMap<>();
```

```
}
```

```
    public void addCard(String rank, String suit) {
```

```
        Card card = new Card(rank, suit);
```

```
        if (cardSet.contains(card)) {
```

```
            System.out.println("Error: Card \"" + card + "\" already exists.");
```

```
            return;
```

```
        }
```

```
        cardSet.add(card);
```

```
        suitMap.putIfAbsent(suit, new ArrayList<>());
```

```
        suitMap.get(suit).add(card);
```

```
        System.out.println("Card added: " + card);
```

```
}
```

```
    public void findCardsBySuit(String suit) {
```

```
        if (!suitMap.containsKey(suit) || suitMap.get(suit).isEmpty()) {
```

```
            System.out.println("No cards found for " + suit + ".");
```

```
            return;
```

```
        }
```

```
        for (Card card : suitMap.get(suit)) {
```

```
            System.out.println(card);
```

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```
}  
}
```

```
public void displayAllCards() {  
    if (cardSet.isEmpty()) {  
        System.out.println("No cards found.");  
        return;  
    }  
    for (Card card : cardSet) {  
        System.out.println(card);  
    }  
}
```

```
public void removeCard(String rank, String suit) {  
    Card card = new Card(rank, suit);  
    if (!cardSet.contains(card)) {  
        System.out.println("Error: Card \"" + card + "\" does not exist.");  
        return;  
    }  
    cardSet.remove(card);  
    suitMap.get(suit).remove(card);  
    if (suitMap.get(suit).isEmpty()) {  
        suitMap.remove(suit);  
    }  
    System.out.println("Card removed: " + card);  
}  
}
```

```
public class CardCollectionSystem {  
    public static void main(String[] args) {  
        Scanner scanner = new Scanner(System.in);  
        CardCollection collection = new CardCollection();  
  
        while (true) {  
            System.out.println("\n1. Add Card");  
            System.out.println("2. Find Cards by Suit");
```


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```
System.out.println("3. Display All Cards");
System.out.println("4. Remove Card");
System.out.println("5. Exit");
System.out.print("Choose an option: ");

int choice = scanner.nextInt();
scanner.nextLine();

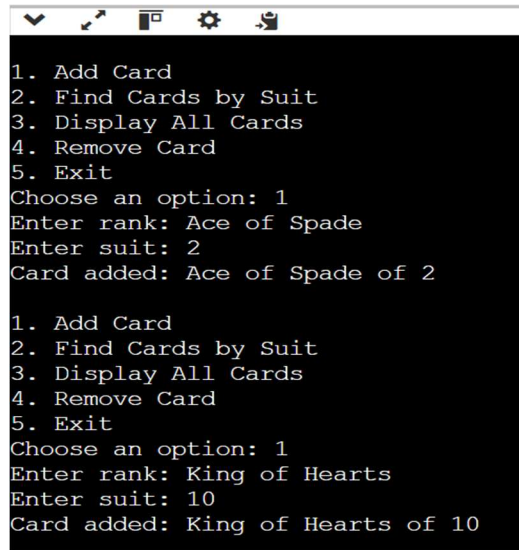
switch (choice) {
    case 1:
        System.out.print("Enter rank: ");
        String rank = scanner.nextLine();
        System.out.print("Enter suit: ");
        String suit = scanner.nextLine();
        collection.addCard(rank, suit);
        break;
    case 2:
        System.out.print("Enter suit to find: ");
        suit = scanner.nextLine();
        collection.findCardsBySuit(suit);
        break;
    case 3:
        collection.displayAllCards();
        break;
    case 4:
        System.out.print("Enter rank to remove: ");
        rank = scanner.nextLine();
        System.out.print("Enter suit to remove: ");
        suit = scanner.nextLine();
        collection.removeCard(rank, suit);
        break;
    case 5:
        System.out.println("Exiting...");
        scanner.close();
        return;
    default:
```

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

```
System.out.println("Invalid option. Please try again.");
```

```
    }  
    }  
}  
}
```

Output:



```
1. Add Card  
2. Find Cards by Suit  
3. Display All Cards  
4. Remove Card  
5. Exit  
Choose an option: 1  
Enter rank: Ace of Spade  
Enter suit: 2  
Card added: Ace of Spade of 2  
  
1. Add Card  
2. Find Cards by Suit  
3. Display All Cards  
4. Remove Card  
5. Exit  
Choose an option: 1  
Enter rank: King of Hearts  
Enter suit: 10  
Card added: King of Hearts of 10
```

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Program 3: Ticket Booking System

Aim: Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

Program/Code:

```
import java.util.concurrent.locks.ReentrantLock;
import java.util.*;

class TicketBookingSystem {
    private final boolean[] seats;
    private final ReentrantLock lock = new ReentrantLock();

    public TicketBookingSystem(int totalSeats) {
        seats = new boolean[totalSeats];
    }

    public synchronized boolean bookSeat(int seatNumber, String userName, boolean isVIP) {
        if (seatNumber < 1 || seatNumber > seats.length) {
            System.out.println(userName + ": Invalid seat number!");
            return false;
        }

        int index = seatNumber - 1;
        if (seats[index]) {
            System.out.println(userName + ": Seat " + seatNumber + " is already booked!");
            return false;
        }

        seats[index] = true;
        System.out.println(userName + " (" + (isVIP ? "VIP" : "Regular") + ") booked seat " + seatNumber);
        return true;
    }

    public void displaySeats() {
        System.out.println("Current Seat Status:");
    }
}
```

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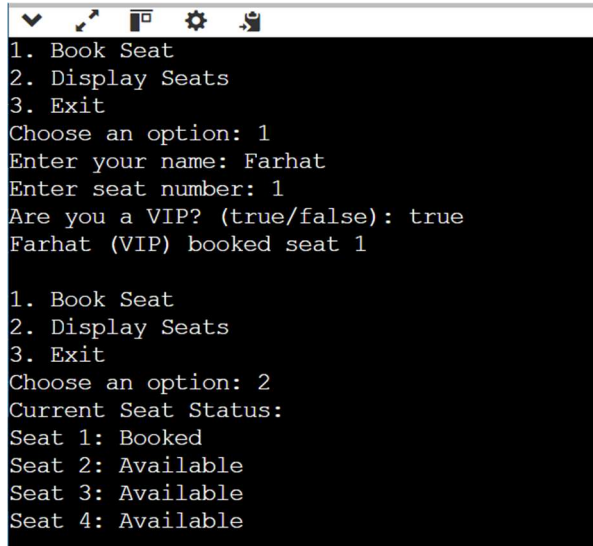
```
        for (int i = 0; i < seats.length; i++) {  
            System.out.println("Seat " + (i + 1) + ": " + (seats[i] ? "Booked" : "Available"));  
        }  
    }  
}
```

```
public class TicketBookingDemo {  
    public static void main(String[] args) {  
        Scanner scanner = new Scanner(System.in);  
        System.out.print("Enter the number of seats: ");  
        int totalSeats = scanner.nextInt();  
        TicketBookingSystem system = new TicketBookingSystem(totalSeats);  
  
        while (true) {  
            System.out.println("\n1. Book Seat\n2. Display Seats\n3. Exit");  
            System.out.print("Choose an option: ");  
            int choice = scanner.nextInt();  
  
            if (choice == 1) {  
                System.out.print("Enter your name: ");  
                String name = scanner.next();  
                System.out.print("Enter seat number: ");  
                int seatNumber = scanner.nextInt();  
                System.out.print("Are you a VIP? (true/false): ");  
                boolean isVIP = scanner.nextBoolean();  
                system.bookSeat(seatNumber, name, isVIP);  
            } else if (choice == 2) {  
                system.displaySeats();  
            } else if (choice == 3) {  
                System.out.println("Exiting...");  
                break;  
            } else {  
                System.out.println("Invalid choice, try again.");  
            }  
        }  
    }  
}
```

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```
        scanner.close();  
    }  
}
```

Output:



The screenshot shows a Java Swing window with a standard OS title bar (minimize, maximize, close buttons and a system icon). The window contains a text-based menu and input prompts. The text is as follows:

```
1. Book Seat  
2. Display Seats  
3. Exit  
Choose an option: 1  
Enter your name: Farhat  
Enter seat number: 1  
Are you a VIP? (true/false): true  
Farhat (VIP) booked seat 1  
  
1. Book Seat  
2. Display Seats  
3. Exit  
Choose an option: 2  
Current Seat Status:  
Seat 1: Booked  
Seat 2: Available  
Seat 3: Available  
Seat 4: Available
```