1. 014-7
2. Weathermen
3. Names
   a. Daniel Iyasu, daiy1557@colorado.edu, daiy1557
   b. Sebastian Martinez, sema5085@colorado.edu sebastianmtzz
   c. Max Wang, mawa5097@colorado.edu, MaxWang9528
   d. Brody Wingrove, brwi8575@colorado.edu, BroD54
4. We-ather
5. Our application has all the features that a standard weather application would require. This includes the ability to search for location-specific weather forecasts using the National Weather Service's API (https://api.weather.gov/) and the ability to set favorite locations. Users will be able to create an account to save locations. In addition to these standard features, users will be able to upload location-specific pictures and comments about the weather.
6. Our target audience is the typical weather app user looking to find a more trustworthy source of information with community-shared images to actually see the weather.
7. To be Earth's most customer-centric weather app, which puts weather in the hands of the people.
8. https://github.com/CU-CSCI3308-Fall2025/group-project-We-ather
9. We will be using the Agile methodology with weekly sprints
10. We have a Discord channel set up for communication throughout the project, with a weekly meeting.
11. We will have team meetings over Discord on Tuesday at 1 PM. We will have weekly meetings with our TA on Wednesdays at 5 PM.
12. In Github
13.
    a. Pages:
       i. Home Weather
       ii. Account
       iii. Upload
    b. In Github

Features Brainstorm:
- Live Cams
- Collaborative Planning between users for Events based on forecast
- What to wear based on what the weather is like
- Nearest location

- Game features
- **Crowd Sourcing/reporting from users to show an accurate depiction of weather**

Discord: https://discord.gg/RNxwaBB3