Lab 5: Advanced pointers

Due by midnight, Wednesday 10/24

If this lab is confusing right now, we'll be talking more about this stuff on Monday.

Pointers are super important when writing low-level programs! GET COMFORTABLE WITH EM!

In this lab, you'll be writing a **generic array-filtering function.** This will make use of pointer arithmetic, function pointers, and pointer casting. This is an actually useful function! Filtering values out of an array is a very common operation.

Starting off

Get the starting file here. Rename it properly, and upload to thoth.

Open it and read the comments. All of them.

Predicates

"Predicate" is a common programming term which means "something that gives a yes-or-no answer."

The **filter** function's predicate must be a function which:

- takes a **const void*** which points to a value from the array
- returns an integer:
 - o 0 for **false** (ignore the item)
 - o nonzero for **true** (put the item in the output array)
 - (This is common in C, because it didn't use to have **bool**.)

Writing the predicate function

The less_than_50 function should interpret its parameter as a pointer to a float, and as the name implies, return a "true" (nonzero) value if it is less

than 50.

Since the parameter is a **const void***, you'll have to cast the parameter to a different pointer type.

Have a look at <u>how I wrote the comparison function in the qsort.c</u> <u>example</u> to get an idea of how to write this.

Hint: in C, comparison operators give an integer value. They give 1 if they're true, and 0 if they're false.

Writing the filter function

You didn't read the comments, did you. (A)

Have a look at the code in main:

```
float filtered[NUM_VALUES];
int filtered_len = filter(filtered, float_values, NUM_VALUES,

printf("there are %d numbers less than 50:\n", filtered_len);

for(int i = 0; i < filtered_len; i++)
    printf("\t%.2f\n", filtered[i]);</pre>
```

Look at the **float_values** array and think about what the output *should* look like. (There are 6 numbers less than 50, right?)

The **filter** function should work like this:

- for each item in the **input** array:
 - o call the **pred** function with a pointer to that element
 - o if it returned "true":
 - use memcpy to copy that item from the input array to the output array (see below)

In addition it should:

 keep a count of how many items "passed the test" (predicate returned "true") return that count

memcpy

memset is used to fill in a blob of bytes with a value. **memcpy** is used to copy blobs of bytes from one place to another. It's a very common function.

```
memcpy(dest, src, length);
```

This will copy **length** bytes from the memory pointed to by **src** into the memory pointed to by **dest**.

"Walking pointers"

You're used to using [] to access values from arrays. But you can't use [] on a **void***. Instead, an easier technique is to use a "walking pointer."

Instead of keeping a pointer to the beginning of an arrays, we **move the pointer along, item by item, to access the array.** Like this.



But there's a catch: you can't do pointer arithmetic on void pointers either!!

So if you want to move a **void*** over by *n* bytes, you have to:

- cast it to a char*
- add *n* to that
- store it back into the **void***

All this can be done on **one line.** Don't overcomplicate things.

Good luck, but some likely mistakes:

If you **don't move the pointer along the input** array, you'll get something like:

```
there are 10 numbers less than 50:
31.94
31.94
31.94
...etc...
```

If you **don't move the pointers by the right number of bytes,** you might get something like:

If you moved the **input** pointer right, but **forgot to move the output** pointer along:

```
there are 6 numbers less than 50:
19.60
0.00
...etc...
```

If you didn't **count properly**, or maybe you didn't **respond to the predicate properly**:

```
there are 0 numbers less than 50:
```

Submission

Please make sure the driver (the main function) is the default one I gave you before you submit.

Then submit as usual.

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