

Creating Curve Number Grid from Soil and Landuse

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Initialize PyQGIS

This code is used for initializing PyQGIS. You only need to execute this once per session.

```
In [ ]: import sys, os
os.environ['QT_QPA_PLATFORM'] = 'offscreen'
sys.path.append('/apps/share64/debian7/anaconda/anaconda3-5.1/envs/qgis/')
from qgis.core import *
from qgis.analysis import QgsNativeAlgorithms
#from qgis.utils import *
import processing
from processing.core.Processing import Processing

qgs = QgsApplication([], False)
qgs.initQgis()
Processing.initialize()
QgsApplication.processingRegistry().addProvider(QgsNativeAlgorithms())

from PyQt5.QtCore import QVariant
```

Import libraries

For this exercise, you will need one additional library: pandas.

Note that os and sys were already imported in the previous cell

```
In [ ]: import pandas as pd
```

Define path and file names for input and output

The input files are made available to you in a public folder. The path of the public folder is:

[/srv/projects/cybertrainingfair/files/public/FAIR_Data_Processing/CN_Grid](#)

It has the following files:

- 1) Boundary shapefile - [Boundary.shp](#)
- 2) Soil data shapefile - [Soil.shp](#)
- 3) Landuse raster - [LU.tif](#)
- 4) Curve Number Lookup Table - [LookUp.csv](#)
- 5) Landuse reclassify table - [NLCD_reclass.csv](#)

Assign variables to these filenames (including the full path). You can use `_os.path.join()` or string operations.

Finally, define your output folder here. This is where you will store your intermediate files and final output. This should be located in your mygeohub storage space. Note that your mygeohub home location is [/home/mygeohub/username](#)

```
In [ ]: input_folder = '/srv/projects/cybertrainingfair/files/public/FAIR_Data_Processing/CN_Grid'
boundary_sh = os.path.join(input_folder, "Boundary.shp")
soil_sh = input_folder+'Soil.shp'
landuse_tif = input_folder+'LU.tif'
cn_lookup = input_folder+'LookUp.csv'
lu_reclass = input_folder+'NLCD_reclass.csv'
if not os.path.exists(os.getcwd()+'/output'):
    os.mkdir(os.getcwd()+'/output')
output_folder = os.getcwd()+'/output'
```

```
In [ ]: # help(QgsVectorLayer)
# help(QgsRasterLayer)
# os.path.exists(landuse_tif)
# os.listdir(input_folder)
output_folder
```

```
In [ ]: os.path.isfile(landuse_tif)
os.path.join(input_folder, "Boundary.shp")
```

Check Data

Check if all three geospatial input files are in the same coordinate system

```
In [ ]: boundary_crs = QgsVectorLayer(boundary_sh, baseName='Boundary CRS', providerLib='ogr').crs().authid()
soil_crs = QgsVectorLayer(soil_sh, baseName='Soil CRS', providerLib='ogr').crs().authid()
# import rasterio as rio
# with rio.open(landuse_tif) as landuse: # not available in qgis?
#     landuse.bounds
# landuse.crs
landuse_crs = QgsRasterLayer(landuse_tif, baseName='Landuse CRS').crs().authid()
```

```
In [ ]: print('boundary:', boundary_crs, 'soil:', soil_crs, 'landuse:', landuse_crs)
```

Preparing Landuse Raster

The NLCD landuse raster contains many classes ranging from 11 to 95 as per NLCD code. We will be reclassifying these into 4 categories: Water (1), Medium Residential (2), Forest (3) and Agricultural (4). Print the NLCD_reclass.csv file to see the reclassification criterion.

```
In [ ]: lu_table = pd.read_csv(lu_reclass)
```

```
In [ ]: lu_table.head()
```

Create table layer for reclassification criterion

The following code creates a layer containing the reclassification table using [QgsVectorLayer\(\)](https://qgis.org/pyqgis/3.4/core/QgsVectorLayer.html#qgis.core.QgsVectorLayer) (<https://qgis.org/pyqgis/3.4/core/QgsVectorLayer.html#qgis.core.QgsVectorLayer>) from a delimited file. This layer is required for specifying the reclassification criterion. The text file needs to be input as a URI (Universal Resource Identifier). The URI for NLCD_reclass.csv is provided below.

```
In [ ]: table_uri = 'file:///srv/projects/cybertrainingfair/files/public/FAIR_Data_Processing/CN_Grid/NLCD_reclass.csv?type=csv&detectTypes=yes&geomType=none&subsetIndex=no&watchFile=no'
table_lyr = QgsVectorLayer(table_uri, "", "delimitedtext")
```

```
In [ ]: # table_lyr
```

Reclassify landuse raster

We will use `native:reclassifybylayer` (https://docs.qgis.org/3.4/en/docs/user_manual/processing_algs/qgis/rasteranalysis.html#reclassify-by-layer) with `_processing.run()`.

You will need to specify the following arguments:

'INPUT_RASTER': full path to LU.tif,

'RASTER_BAND': 1,

'INPUT_TABLE': table_lyr,

'MIN_FIELD': 'min',

'MAX_FIELD': 'max',

'VALUE_FIELD': 'value'

'NO_DATA': -9999,

'RANGE_BOUNDARIES': 0,

'NODATA_FOR_MISSING': False,

'DATA_TYPE': 5,

'OUTPUT': full path to output file example: output_folder/lu_reclass_raster.tif

```
In [ ]: processing.run("native:reclassifybylayer", {
    'INPUT_RASTER': landuse_tif, 'RASTER_BAND': 1,
    'INPUT_TABLE': table_lyr,
    'MIN_FIELD': 'min', 'MAX_FIELD': 'max', 'VALUE_FIELD': 'value',
    'NO_DATA': -9999, 'RANGE_BOUNDARIES': 0, 'NODATA_FOR_MISSING': False, 'DATA_TYPE': 5,
    'OUTPUT': os.path.join(output_folder, "lu_reclass_raster.tif")})
print("Landuse raster is ready!")
```

Create Soil Raster

Soil data is available as polygon (vector) dataset. We convert it into raster dataset using [_gdal:rasterize_](#). We need to ensure that the soil raster has the same extent and pixel size (resolution) as the landuse raster. This is done using the "EXTENT" argument of [_gdal:rasterize_](#).

Creating requisite expression for EXTENT

The EXTENT argument of [_gdal:rasterize_](#) needs an expression (string) stating the west, east, south and north bounds of the raster as well as its coordinate system. The string has the syntax:

"west bound, east bound, south bound, north bound [CRS Auth ID]"

For this case, it should look like

'224850.725009,296730.725009,3403431.244106,3516291.244106 [EPSG:26917]'.

Create a raster layer for the landuse raster. From the layer's extent, extract the coordinate system and bounds to create the string shown above.

```
In [ ]: # extent
lu_lyr = QgsRasterLayer(landuse_tif)
# ext = QgsRasterLayer(landuse_tif, baseName='Landuse Extent').extent()
ext = lu_lyr.extent()
```

```
In [ ]: ext_str= str(ext.xMinimum())+', '+str(ext.xMaximum())+', '+str(ext.yMinimum())+', '+str(ext.yMaximum())+
' '+ '['+str(landuse_crs)+'']'
```

```
In [ ]: ext_str
```

```
In [ ]: # help(QgsRasterLayer)
```

Extracting horizontal and vertical resolution of landuse

From the landuse layer, get its resolution in X and Y direction using [rasterUnitsPerPixelX](#) and [rasterUnitsPerPixelY](#) attribute.

```
In [ ]: pixelSizeX = int(lu_lyr.rasterUnitsPerPixelX())
pixelSizeY = int(lu_lyr.rasterUnitsPerPixelY())
```

Converting Soil polygon to raster

Create a vector layer for soil data. Use `_processing.run_` to execute `_gdal:rasterize_`. It has the following arguments:

'INPUT': soil layer,
 'FIELD': 'HSG_Index',
 'BURN': None,
 'UNITS': 1,
 'WIDTH': pixelSizeX,
 'HEIGHT': pixelSizeY,
 'EXTENT': expression,
 'NODATA': 0,
 'OPTIONS': '',
 'DATA_TYPE': 5,
 'INIT': None,
 'INVERT': False,
 'OUTPUT': full path to file where output is saved

Hint: See how the reclassifybylayer tool has been used above.

```
In [ ]: soil_lyr = QgsVectorLayer(soil_sh)
```

```
In [ ]: processing.run("gdal:rasterize",{ 'INPUT':soil_lyr, 'FIELD':'HSG_Index', 'BURN': None, 'UNITS':1, 'WIDTH': pixelSizeX, 'HEIGHT': pixelSizeY, 'EXTENT':ext_str, 'NODATA':0,
                                           'OPTIONS': '', 'DATA_TYPE':5, 'INIT':None, 'INVERT':False, 'OUTPUT': os.path.join(output_folder, 'soil_raster.tif')})
print("Soil raster is ready!")
```

Calculating CN for each cell

We are going to use the [_gdal:rastercalculator_](#) to calculate the CN value for each corresponding cell of soil and landuse raster. The look up table provides the CN value for each pair of soil and landuse value/category. The information in the look up table needs to be converted to a formula (string) that the raster calculator can use to create the CN raster.

The formula is as follows:

```
'100 (A==1) + 57 logical_and(A==2, B==1) + 72 logical_and(A==2,B==2) + 81 logical_and(A==2,B==3) + 86 logical_and(A==2,B==4) +
'30 logical_and(A==3, B==1) + 58 logical_and(A==3,B==2) + 71 logical_and(A==3,B==3) + 78 logical_and(A==3,B==4) +
'67 logical_and(A==4, B==1) + 77 logical_and(A==4,B==2) + 83 logical_and(A==4,B==3) + 87* logical_and(A==4,B==4)'
```

Can you read the look up table from LookUp.csv file and parse the text to create the above string? Here A is landuse, B is soil.

```
In [ ]: cn_table = pd.read_csv(cn_lookup)
```

```
In [ ]: cn_table.head()
```

```
In [ ]: cn_formula = ('100* (A==1) + 57* logical_and(A==2, B==1) + 72* logical_and(A==2,B==2) + 81* logical_a
nd(A==2,B==3) + 86* logical_and(A==2,B==4) + 30* logical_and(A==3, B==1) + 58* logical_and(A==3,B==2)
+ 71* logical_and(A==3,B==3) + 78* logical_and(A==3,B==4) + 67* logical_and(A==4, B==1) + 77* logical
_and(A==4,B==2) + 83* logical_and(A==4,B==3) + 87* logical_and(A==4,B==4)')
```

Finally, use the [_gdal:rastercalculator_](#) to get the CN grid. It needs the following arguments (similar to reclassifybylayer tool)

'INPUT_A': full path to reclassified landuse raster,

'BAND_A':1,

'INPUT_B': full path to soil raster,

'BAND_B':1,

'FORMULA': CN formula defined above,

'NO_DATA':None,

'RTYPE':4,

'OPTIONS':'',

'OUTPUT': full path to output file, make sure the output file is a .tif file

```
In [ ]: processing.run('gdal:rastercalculator',{ 'INPUT_A': os.path.join(output_folder, "lu_reclass_raster.tif"
), 'BAND_A':1, 'INPUT_B':os.path.join(output_folder, 'soil_raster.tif'),
                                             'BAND_B':1, 'FORMULA':cn_formula, 'NO_DATA':None, 'RTYPE':4,
'OPTIONS':'', 'OUTPUT': os.path.join(output_folder, 'cn_raster.tif')})
print('CN raster is ready!')
```

```
In [ ]:
```