

# Spectro-temporal modulation transfer functions and speech intelligibility

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Detection thresholds for spectral and temporal modulations are measured using broadband spectra with sinusoidally rippled profiles that drift up or down the log-frequency axis at constant velocities. Spectro-temporal modulation transfer functions (MTFs) are derived as a function of ripple peak density ( $\Omega$  cycles/octave) and drifting velocity ( $\omega$  Hz). The MTFs exhibit a low-pass function with respect to both dimensions, with 50% bandwidths of about 16 Hz and 2 cycles/octave. The data replicate (as special cases) previously measured purely temporal MTFs ( $\Omega=0$ ) [Viemeister, J. Acoust. Soc. Am. **66**, 1364–1380 (1979)] and purely spectral MTFs ( $\omega=0$ ) [Green, in *Auditory Frequency Selectivity* (Plenum, Cambridge, 1986), pp. 351–359]. A computational auditory model is presented that exhibits spectro-temporal MTFs consistent with the salient trends in the data. The model is used to demonstrate the potential relevance of these MTFs to the assessment of speech intelligibility in noise and reverberant conditions. © 1999 Acoustical Society of America. [S0001-4966(99)02210-9]

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## INTRODUCTION

The most obvious feature of a speech spectrogram is the energy modulations, both in time in any given frequency channel, and along the spectral axis at any instant, due to formant peaks and their transitions, spectral edges, and rapid amplitude modulations at onsets/offsets. These modulations occur at relatively slow temporal rates (few Hz) reflecting the speed of the articulatory gestures, and hence the phonetic and syllabic rates of speech. Speech intelligibility is critically dependent on the clarity of these spectro-temporal modulations. Thus speech reconstructed from smoothed spectrograms along either dimension suffers from progressive loss of intelligibility (Shannon *et al.*, 1995; Arai *et al.*, 1996; Drullman *et al.*, 1994).

Human sensitivity to spectral and temporal modulations has been studied extensively in various experimental settings. In most cases, these two measurements are treated separately. For instance, sensitivity measurements to *purely temporal* modulations—usually referred to as a temporal “modulation transfer function (MTF)” —are illustrated in Fig. 1(a). They employ either amplitude-modulated white noise (Viemeister, 1979) [Fig. 1(a), left panel] or temporally modulated harmonic-like spectra (Yost and Moore, 1987; van Zanten and Senten, 1983) [Fig. 1(a), right panel]. While both MTFs are low pass in character, they exhibit substantially different upper cutoff rates, with flat noise being detectable to much higher rates (exceeding 64 Hz compared to less than 10 Hz for the noise-delayed stimulus). Complementary tests of *purely spectral* sensitivity are shown in Fig. 1(b). They employ stationary (static) spectra with sinusoidal envelopes along the logarithmic frequency axis—also called *ripples* (Hillier, 1991; Green, 1986). This spectral MTF demonstrates that our ability to detect closely spaced ripple peaks deteriorates above about 4 cycles/octave.<sup>1</sup> Spectral MTFs in

birds also exhibit similar trends and upper limits, although there is some variability across different species (Amagai *et al.*, 1999).

All MTFs described in Fig. 1 are essentially one-dimensional in that they are measured by varying either the spectral or temporal modulation rates while holding the other constant. This is the case even for the spectrally complex stimuli in Yost and Moore (1987) and van Zanten and Senten (1983) because such harmonic like spectra preserve their shape against the tonotopic (logarithmic frequency) axis of the auditory system regardless of the change in their frequency spacing. Consequently, MTFs are effectively always measured with the same spectral pattern (except for a translation to a different frequency region).<sup>2</sup>

Modulations in speech spectrograms are usually combined spectro-temporal modulations. Thus, speech is rarely a flat modulated spectrum nor is it a stationary peaked spectrum, but rather it is both—a spectrum with dynamic peaks. Therefore, sensitivity to these types of combined modulations relates directly to speech perception. But, are spectro-temporal MTFs separable? That is, can the combined spectro-temporal MTF be derived from a product of purely temporal and spectral MTFs?

A particularly useful and simple example of a combined spectro-temporal modulation is the spectral ripple that drifts upwards or downwards at a constant velocity, as illustrated in Fig. 2(a). By varying the density of the peaks along the spectral axis ( $\Omega$ , cyc/oct), and the drifting speed ( $\omega$ , Hz) and directions, it is possible to measure a full combined spectro-temporal MTF. These stimuli are also interesting from a theoretical perspective in that they form a complete set of orthonormal basis functions for the spectrogram. Thus, any arbitrary spectrogram can be decomposed (by a two-dimensional Fourier transform) into a linearly weighted sum

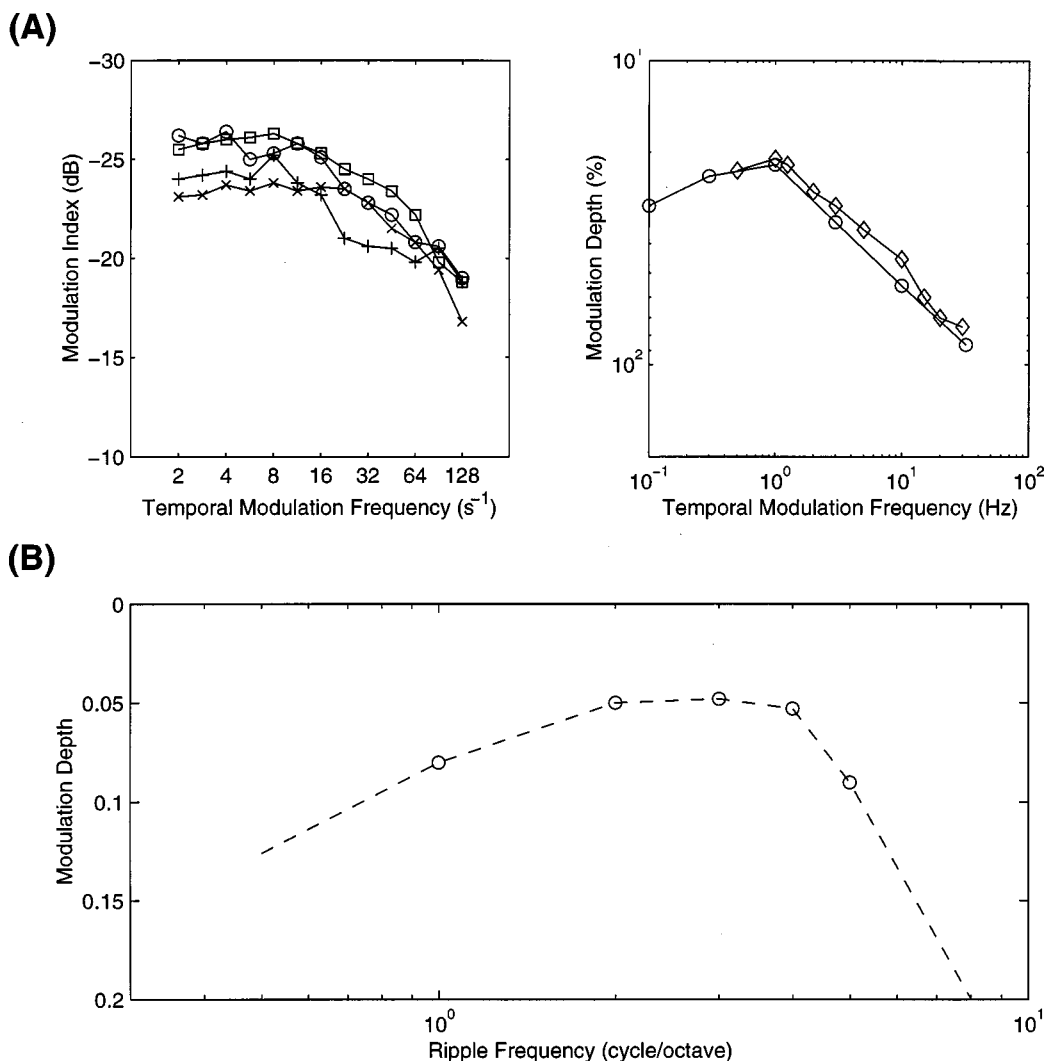


FIG. 1. Temporal and spectral modulation transfer functions (MTF). (a) Left panel—temporal MTFs measured using amplitude modulated white noise (Viemeister, 1979). Right panel—temporal MTFs measured using rippled noise with sinusoidally modulated delays (van Zanten and Senten, 1983). (b) Spectral modulation transfer functions measured using ripples (Green, 1986).

of such drifting ripples with different spectral densities, velocities and directions [Fig. 2(b)]. Because of this property, ripples have played a useful role in characterizing the linear aspects of the spectro-temporal response fields in the auditory cortex (Simon *et al.*, 1998). Moreover, there is neurophysiological evidence that these dynamically rippled spectra are especially effective in eliciting responses in the auditory cortex (Kowalski *et al.*, 1996; deCharms *et al.*, 1998).

In order to characterize the role of these modulations in the perception of speech and other complex sounds, we have measured the sensitivity of human subjects to spectro-temporal modulations over the perceptually important range of 0.25–8 cycles/octave and 1–128 Hz. The experimental methods and results are discussed in Sec. II. A simplified model of early and central auditory processing that accounts for the major trends in the data is presented in Sec. III. In Sec. IV, the utility of the model is demonstrated by a preliminary evaluation of the intelligibility of speech in different kinds of noise. Finally, we discuss the relevance of these

results in the wider context of visual and other auditory tasks.

## I. METHODS

Psychoacoustical MTFs were measured for four subjects who are graduate students familiar with this task. The results shown below followed a period of training after which subjects' performance stabilized with little further improvements.

### A. Testing procedures

A "two-alternative two-interval" forced choice adaptive procedure was used to estimate thresholds. Each trial consisted of two 1-s long observation intervals separated by a 200-ms pause. After the listener's response, a short visual feedback was provided and a new trial started until all 50 trials that comprise one block were presented.

The discrimination task was to distinguish between a spectrally flat *standard*, which did not change over a block of

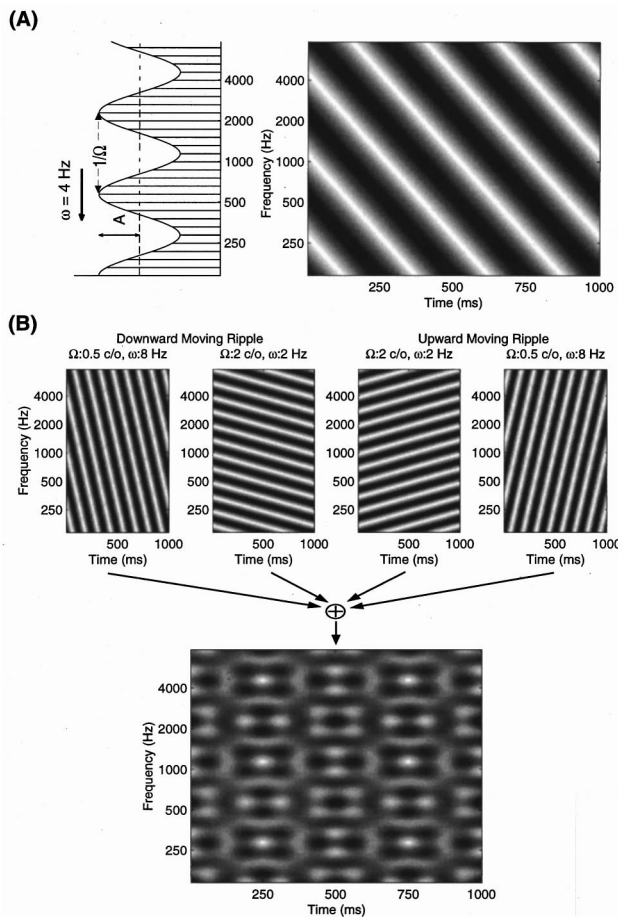


FIG. 2. Moving ripples: parameters and motivations. (a) Definition of moving ripple spectrum parameters. The left panel illustrates a ripple spectrum with an envelope of amplitude  $A$ , sinusoidally modulated along the spectral axis  $x$  with a density of  $\Omega=0.5$  cyc/oct, and is moving at velocity  $\omega=4$  Hz. The right panel displays the ripple spectrogram. (b) A weighted sum of ripples can be used to construct any arbitrary spectrogram. The top row illustrates spectrograms of four upward/downward moving ripples with different  $\Omega$ ,  $\omega$  combinations. Adding these ripples produces a complex spectrogram.

trials, and the *signal*, which resembled the *standard* except for an added modulation on the profile whose amplitude changed in steps adaptively. On the first trial the signal was three step sizes away from the standard. On each subsequent trial the signal was changed according to the “two-down–one-up” procedure in order to estimate the level that produces 70.7% correct answers (Levitt 1971). The step size was halved after three reversals and the threshold was estimated as the average of the signal across the last even number of reversals, excluding the first three. Signal and standard occurred with equal *a priori* probability in one of the two intervals. The overall presentation level was randomized across trials and within a trial over a 20 dB range in 1-dB resolution, in order to ensure that listeners based their judgment on a change in spectral shape rather than on absolute level change in a particular frequency band (Green, 1986).

## B. The moving ripple stimulus

In all tests, sounds were generated digitally with 16-bit resolution and 16-kHz sampling rate. They were low-pass

filtered at 8 kHz. Before presentation to listeners, sounds were gated for a 1-s duration, including 10-ms rise and decay ramps. Sounds were delivered inside an acoustic chamber through a loudspeaker (ADS L470).

The broadband ripple spectra consisted of 92 tones equally spaced along the logarithmic frequency axis and spanning 5.75 octaves (0.14–7.34 kHz), as illustrated in Fig. 2(a). The *spectral envelope* (or *profile*) of the complex was modulated as a single sinusoid along the logarithmic frequency axis on a linear amplitude scale [Fig. 2(a)]. The amplitude of the ripple profile ( $A$ ) is defined relative to the unit base or flat spectrum. Thus,  $A=0$  to 1 corresponds to 0% to 100% modulation of the flat ripple profile. The ripple density  $\Omega$  is in units of cycles/octave (cyc/oct). The ripple phase is given in radians or degrees relative to a sine wave starting at the low-frequency edge of the complex [Fig. 2(a)]. Therefore, the profile of a *stationary* ripple spectrum is given by

$$S(x) = A \cdot \sin(2\pi \cdot \Omega \cdot x + \Phi), \quad (1)$$

where  $x$  is the position on the logarithmic frequency axis (in octaves) defined as:  $x = \log_2(f/f_0)$  with  $f_0$  the lower edge of the spectrum (0.14 kHz), and  $f$  as frequency;  $\Phi$  is the phase of the profile.

The stimuli of interest in this study, however, are also modulated in time by having the ripple profile move up or down the spectral axis at a constant velocity. Ripple velocity ( $\omega$ ) is defined as the number of ripple cycles-per-second (Hz) sweeping past the low-frequency edge of the spectrum. The resulting moving ripple profile is fully characterized by

$$S(x, t) = A \cdot \sin(2\pi \cdot (\omega \cdot t + \Omega \cdot x) + \Phi). \quad (2)$$

Therefore, a positive (negative)  $\omega$  corresponds to a ripple envelope drifting downward (upward) in frequency.

Figure 2(b) illustrates spectrograms of moving ripple profiles with different ( $\Omega$ ,  $\omega$ ) combinations. Note that the spectrograms appear as two-dimensional gratings with orientations determined by the ratio of the spectral to temporal modulation rates ( $\Omega/\omega$ ). A program to generate these stimuli interactively is available at <http://www.isr.umd.edu/CAAR/pubs.html>.

## II. RESULTS

Threshold measurements can be conceptually inverted and interpreted as sensitivity measures to different spectro-temporal modulations, hence reflecting the gain of the system or its modulation transfer function, e.g., as in Viemeister (1979) and Yost and Moore (1987). The average thresholds for four subjects are presented in Fig. 3 as a function of  $\Omega$  and  $\omega$  for upward and downward drifting ripples.

The data generally exhibit a low-pass function in both dimensions. Sensitivity slightly peaks in a small region around 2–8 Hz. Subjects maintain high sensitivity to temporal modulations of low- $\Omega$  spectra up to 32 Hz; in fact, temporal MTFs at  $\Omega=0.25$ –2 cyc/oct are almost identical to those measured by Viemeister (1979) with flat spectra. The data also suggest that, apart from an overall decrease in sensitivity, the temporal transfer functions approximately preserve their low-pass shape at higher  $\Omega$ . For instance, tempo-

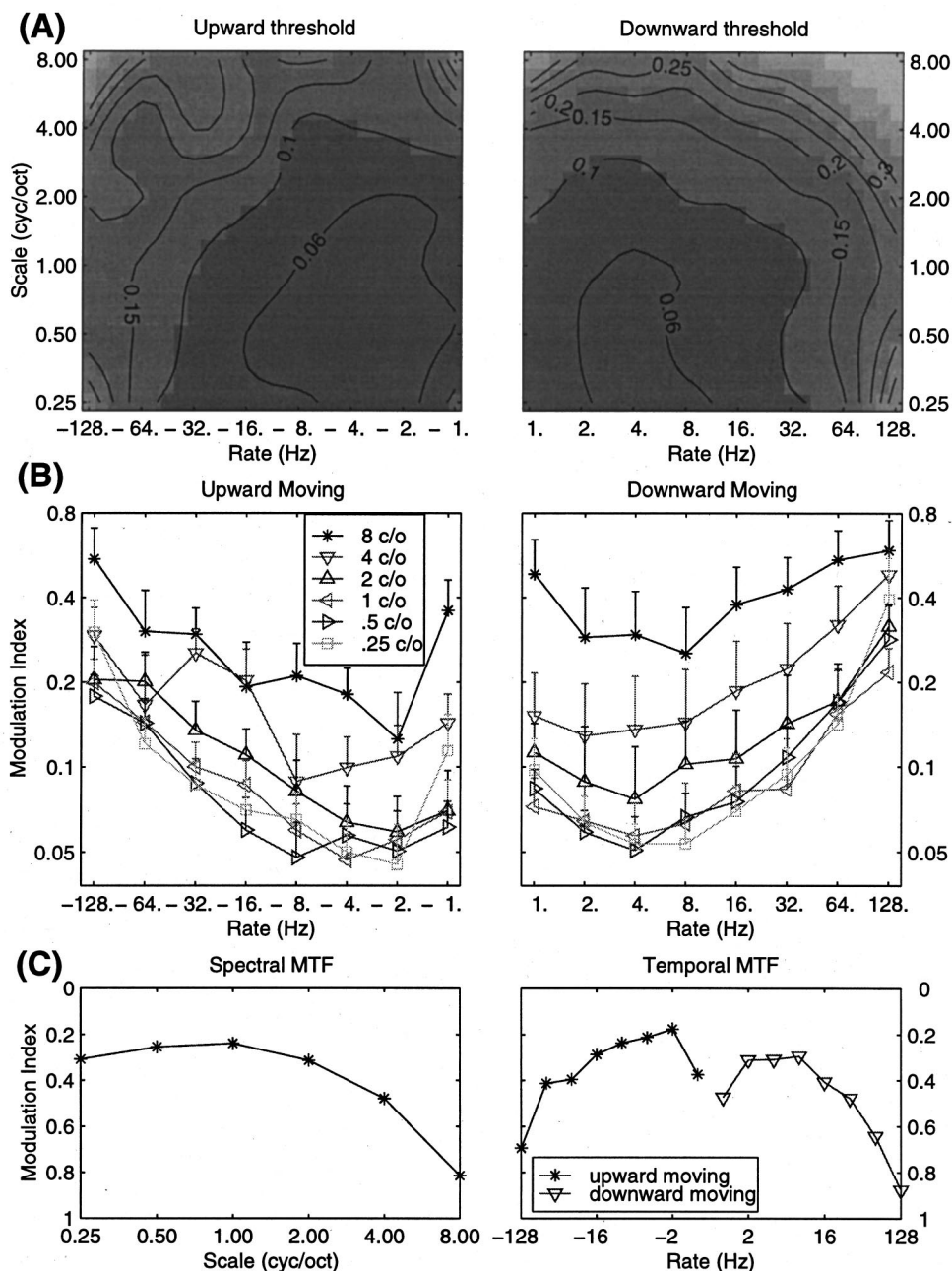


FIG. 3. Detection thresholds of moving ripples as a function of ripple density ( $\Omega$ ), velocity ( $\omega$ ), and direction. (a) Contour and gray scale interpolated representation of the ripple amplitudes at threshold. (b) Same thresholds as above plotted as a function of ripple velocity, with density as parameter. For display purpose, only the upper error bars with half the standard deviation error ranges are shown. (c) The one-dimensional temporal (left) and spectral (right) MTFs (or thresholds) derived by singular-value-decomposition procedure from the combined data in (b) above (see text for details).

ral MTFs at  $\Omega=0.25$ , 4, and 8 cyc/oct are approximately shifted upwards relative to each other reflecting the rising detection thresholds to high  $\Omega$  (Fig. 3). This implies that the spectro-temporal MTF is approximately the product of purely temporal (Viemeister, 1979) and purely spectral (Green, 1986) MTFs, i.e., it is *separable*.

To confirm this impression, we have applied the singular value decomposition (SVD) method to analyze the data in Fig. 3(b). Specifically, the MTF is diagonalized as  $\Lambda = U \cdot \text{MTF} \cdot V$ , where  $\Lambda$  is the eigenvalue matrix, and  $U$ ,  $V$  are the corresponding eigenvectors (Haykin, 1996). If the MTF matrix is separable, i.e., expressible as the product of two vectors (a purely temporal and spectral MTF), then it should

have only one nonzero eigenvalue; otherwise, relatively sizeable secondary eigenvalues occur. Figure 3(c) illustrates the results of such an analysis on the MTFs shown in Fig. 3(a) and (b). Only one significant eigenvalue is found ( $\lambda_i/\lambda_1 < 15\%$  for  $i=2, \dots, 6$ ). The corresponding purely temporal and spectral threshold functions (or MTFs) are shown in Fig. 3(c). The spectro-temporal MTF surface reconstructed by a pure product of these two functions produces a MTF that is to within 3.4% of the original data (in mean-square-error sense). This error is well within the bounds of the experimental errors indicated by the bars. These results strongly argue for the full separability of the MTFs in Fig. 3(a) and (b).



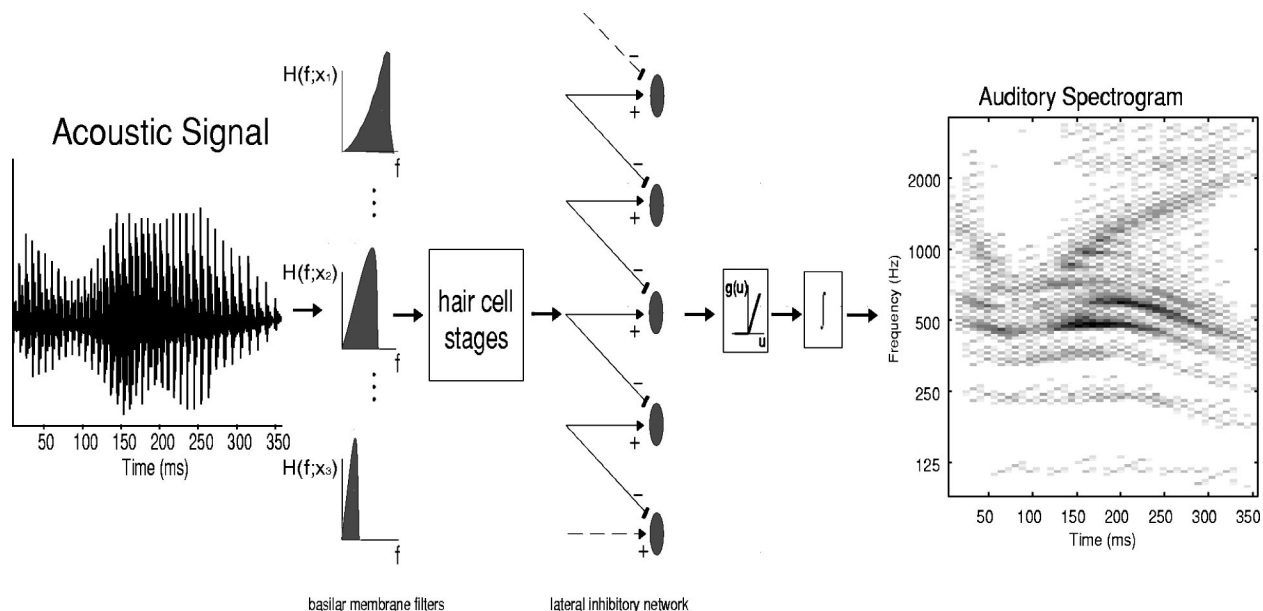


FIG. 4. Schematic of processing in the early auditory stages [details in Wang and Shamma (1995) and Yang *et al.* (1992)]. The acoustic signal is analyzed by a bank of constant- $Q$  cochlearlike filters. The output of each filter is then processed by a hair cell model, and then by a lateral inhibitory network. The output at each point is then rectified and integrated to produce the *auditory spectrogram*.

### III. MODEL

A model of spectro-temporal modulation sensitivity is developed here to explain the origin of the salient trends in the data, and to serve as a computational module in applications requiring analysis of the spectro-temporal modulations in sound spectrograms. The model is inspired and is consistent with known biophysics of the peripheral auditory system, and with single unit responses in the primary auditory cortex (Kowalski *et al.*, 1996). It consists conceptually of two parts: (1) an early auditory portion which models the transformation of the acoustic signal into an *auditory spectrogram*, and (2) a central portion which further analyzes the auditory pattern into a modulation *scale-rate* plot using a family of corticallike filters.

We first describe schematically these two stages. Next, a precise mathematical formulation is presented, followed by a brief illustration of the model overall MTF. All model stages are available as a MATLAB library on <http://www.isr.umd.edu/CAAR/pubs.html> (NSL Tools Package).

#### A. The early auditory spectrogram

The early stages of the auditory system transform sound into a pattern of neural activity that represents an enhanced and noise-robust version of the acoustic spectrum, henceforth called the *auditory spectrogram*. Extensive details of the biophysical basis, anatomical structures, and computational implementation of the model used here to generate the auditory spectral profiles are available in Yang *et al.* (1992) and Wang and Shamma (1994). Figure 4 illustrates the various stages of the model. Briefly, it consists of a bank of 120 asymmetric critical overlapping bandpass filters that are equally spaced over a 5 oct frequency range (24 filters/octave) [see Wang and Shamma (1994) for details of the filter parameters and implementations]. The output of each filter is processed by a hair cell stage which consists of a

high-pass filter, followed by nonlinear compression (optional), and then a low-pass filter (Shamma *et al.*, 1986). The final stage mimics the action of a lateral inhibitory network (Shamma, 1988) which sharpens the filter outputs, and hence the filter bank frequency selectivity. It is implemented by a first-difference operation across the channel array, followed by a half-wave rectifier, and a short-term integration to estimate the final output (Yang *et al.*, 1992). Figure 5(a) shows the auditory spectrogram of a speech sentence “*Come home right away.*” Spectrograms of other sentences and moving ripples are illustrated in Figs. 5 and 6(b) and (c).

#### B. The modulation scale-rate plot

The auditory spectrum is relayed to the primary auditory cortex (AI) through several stages of processing (Clarey *et al.*, 1992). The AI responses integrate influences from preceding nuclei which likely are involved in a host of other perceptual tasks such as binaural localization and pitch estimation.

Neural responses in AI exhibit a complex and highly varied pattern of spectro-temporal selectivity. For instance, an AI unit is usually tuned to a range of frequencies around a “best frequency” (BF). Within this range, responses change from excitatory to inhibitory in a pattern that varies from one cell to another in its width and asymmetry around the BF (Kowalski *et al.*, 1996). AI units also exhibit a similar selectivity and variability in their *temporal* responses (Simon *et al.*, 1998). Some units are best responsive to fast changing spectra, while others are rather sluggish. In addition, AI units often respond selectively to the direction of movement of a spectral peak near their BF. These response properties are summarized by the so-called spectro-temporal response field (STRF), which is a generalization of the classic response areas in auditory physiology (Clarey *et al.*, 1992) or receptive fields in the retina and visual cortex (De-Valois and

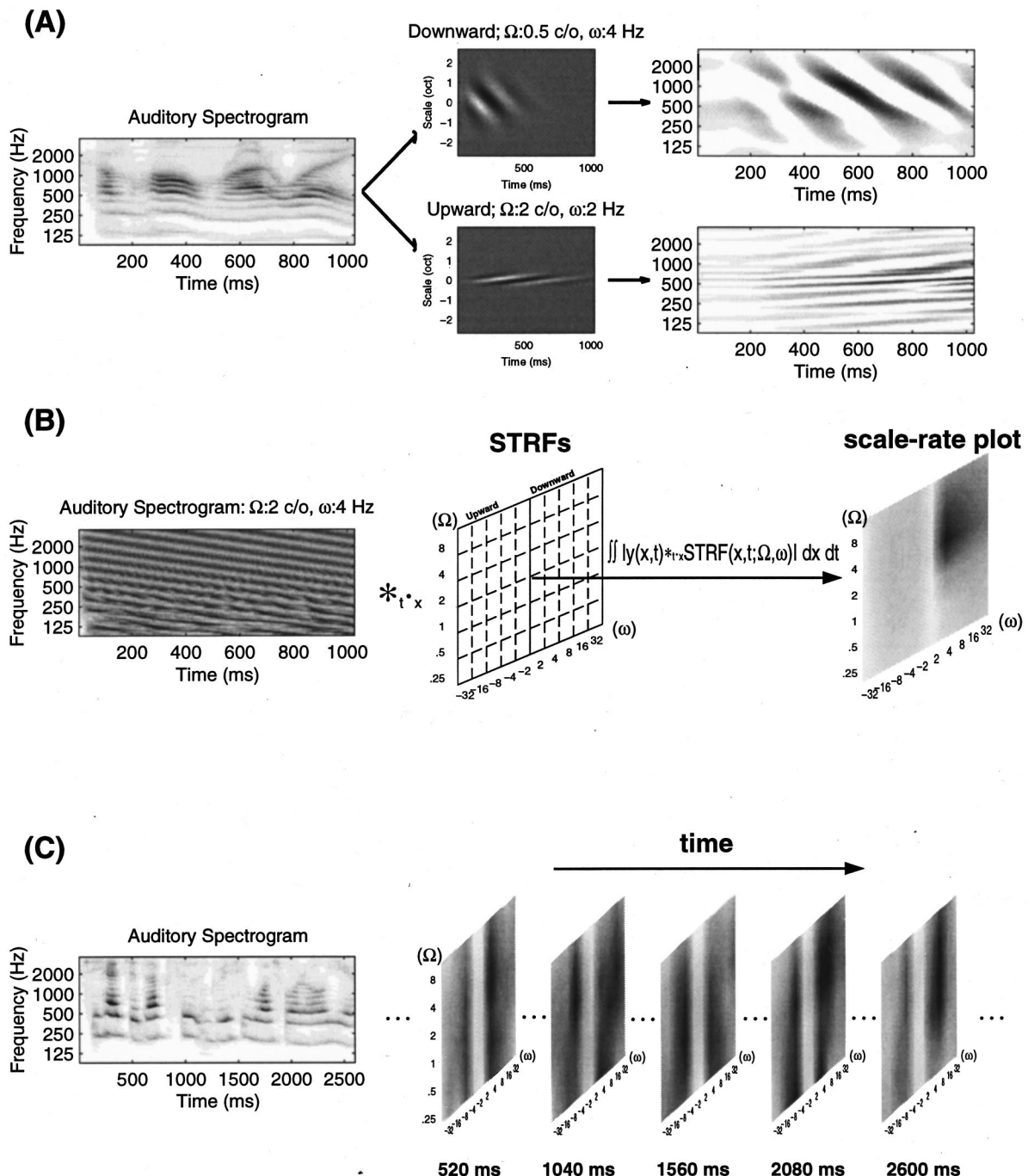


FIG. 5. Model of central auditory processing and the *scale-rate plot*. (a) Cortical analysis of the auditory spectrogram. The spectrogram of the sentence "Come home right away" is analyzed by a bank of cortical spectro-temporal response fields (STRFs). Two model STRFs are shown; in each, black (white) color represents excitatory (inhibitory) regions of the STRF. The panels on the right illustrate the results of processing the original auditory spectrogram through each of the STRFs. Only downward broad spectral transitions survive in the upper panel; the opposite spectro-temporal features are seen in the lower panel. (b) Measuring the output of cortical STRFs. The auditory spectrogram (left) is projected to a bank of STRFs with all  $\Omega$ ,  $\omega$  parameters represented in the middle. The ripple spectrogram activates maximally the STRF that matches its outline best (i.e., the STRF at 2 cyc/oct and 4 Hz). The output from all STRFs is summarized in the scale-rate plot (right), which shows a peak at  $\Omega = 2$  cyc/oct and  $\omega = 4$  Hz. (c) The scale-rate plots vary as a function of time reflecting the changing ripple content of a speech spectrogram.

De-Valois, 1990). It represents the spectro-temporal pattern that best excites the cell. Figure 5(a) displays two model STRFs that are sensitive to very different spectro-temporal patterns. On top, the STRF is relatively broadly tuned (responds best to ripples of  $\Omega = 0.5$  cyc/oct), dynamically agile (responds best to ripples drifting at  $\omega = 4$  Hz), and exhibits a downward directional selectivity. In comparison, the STRF

on the bottom is spectrally narrowly tuned (best  $\Omega = 2$  cyc/oct), temporally slow (best  $\omega = 2$  Hz), and is upwardly sensitive. The STRFs in AI vary along these multiple dimensions, exhibiting spectral bandwidths from 0.5 to 2 oct (in ferrets and cats), temporal selectivity that ranges from rapid (over 16 Hz) to very slow (under 2 Hz), and directional sensitivities to upwards, bidirectional, and downwards mov-

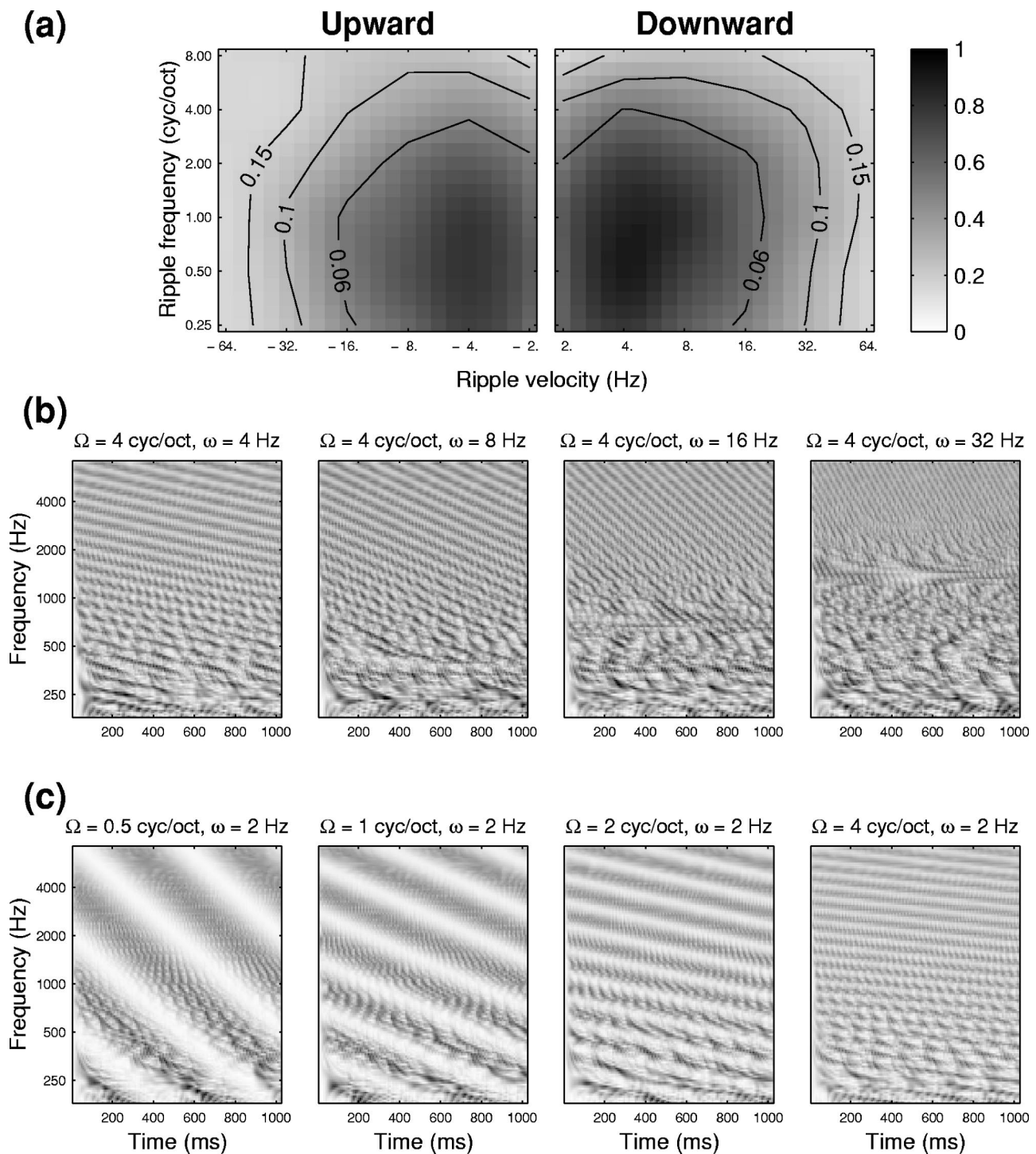


FIG. 6. Spectro-temporal MTFs of the full auditory model. (a) The model MTF shown in arbitrary linear gray scale (bar on the right). The contour surfaces depict thresholds predicted by the model. They are derived by normalizing the minimum perceptual threshold in Fig. 4 ( $=0.035$ ) by the model MTF. (b) Origin of the temporal low-pass shape in the MTF. With increasing ripple velocity, the low BF regions fail to follow rapid modulations and hence become progressively more distorted, thus causing the decrease in the corresponding STRF outputs. (c) Origin of the spectral low-pass shape in the MTF. Cochlear filters gradually fail to resolve higher density ripples, causing a decrease in overall output.

ing spectral energy (deCharms *et al.*, 1998; Simon *et al.*, 1998; Kowalski *et al.*, 1996).

Therefore, from a functional and computational point of view, AI can be considered a bank of *modulation filters* which analyzes the spectro-temporal modulation rates of its input spectrogram. This view is illustrated in Fig. 5(b) where we construct the *scale-rate* plot to summarize the AI re-

sponses. The computations consist of two stages. First, the auditory spectrum is analyzed by a bank of STRFs with varying spectro-temporal ( $\Omega$ - $\omega$ ) selectivities. Then we estimate the total output power from the STRFs at each  $\Omega$ - $\omega$  combination and plot the results in a *scale-rate* plot as shown in Fig. 5(b). For example, a downward moving ripple ( $\Omega=2$  cyc/oct,  $\omega=4$  Hz) evokes a fairly circumscribed pattern of



*scale-rate* activation centered around the corresponding  $\Omega$ - $\omega$  location [Fig. 5(b)]. A nonstationary speech spectrogram evokes a series of short-time *scale-rate* plots reflecting the changing modulation content of the utterance [Fig. 5(c)].

### C. Mathematical formulation of the cortical model

The cortical response ( $r$ ) produced by the STRF analysis of the auditory spectrogram  $y(x, t)$  is defined as

$$r(x, t; \Omega, \omega) = y(x, t) *_{t \cdot x} \text{STRF}(x, t; \Omega, \omega), \quad (3)$$

where  $*_{t \cdot x}$  denotes convolution with respect to  $t$  and multiplication with respect to  $x$ . Note that the  $\text{STRF}(x, t; \Omega, \omega)$  is parametrized by its most sensitive spectral and temporal modulations ( $\Omega, \omega$ ), and these in turn reflect the bandwidth, dynamics, and orientation of its excitatory and inhibitory fields.

The *scale-rate* plot is derived from the cortical response by integrating the output over the whole spectrum  $x$  (5 oct):

$$\text{SR}(t; \Omega, \omega) = \int_0^5 |r(x, t; \Omega, \omega)| dx. \quad (4)$$

An intuitive interpretation of the *scale-rate* plot (SR) is that it displays the total amount of modulation that  $y(x, t)$  contains at each  $\Omega, \omega$  combination *regardless of its distribution along the spectral axis ( $x$ )*.

We assume that each upward or downward STRF can be represented by the product of two separate spectral and temporal functions: a response field RF ( $x$ ) along the frequency (tonotopic) axis and a temporal impulse response  $h_{\text{IR}}(t)$ . Therefore,

$$\text{STRF}(x, t; \Omega, \omega) = \text{RF}(x; \Omega, \phi) \cdot h_{\text{IR}}(t; \omega, \theta). \quad (5)$$

Here RF ( $x$ ) is defined by a symmetric seed function  $h_s(x; \Omega)$  and its Hilbert transform

$$\begin{aligned} \text{RF}(x; x_c, \Omega, \phi) &= h_s(x - x_c; \Omega) \cos \phi \\ &\quad + \hat{h}(x - x_c; \Omega) \sin \phi, \end{aligned}$$

where  $x_c$ ,  $\Omega$ , and  $\phi$  are respectively the center frequency, density, and phase of the most sensitive ripple; its Hilbert transform is

$$\hat{h}_s(x) = \frac{1}{\pi} \int_{-\infty}^{\infty} \frac{h_s(z)}{z - x} dz.$$

Here we choose a Gabor-like function to approximate  $h_s(\cdot)$ :

$$h_s(x) = (1 - x^2) e^{-x^2/2}, \quad h_s(x; \Omega) = \Omega h_s(\Omega x).$$

Similarly, the temporal impulse response can be expressed as

$$h_{\text{IR}}(t; \omega, \theta) = h_t(t; \omega) \cos \theta + \hat{h}_t(t; \omega) \sin \theta,$$

where  $\omega$  is the most sensitive ripple velocity.  $h_t(\cdot)$  is modeled by one gamma probability density function

$$h_t(t) = t^3 e^{-4t} \cos(2\pi t), \quad h_t(t; \omega) = \omega h_t(\omega t).$$

In many instances, we will need to consider the *average* scale-rate plot of a sentence or even an entire corpus of speech. This is simply defined as

$$\text{SR}_{\text{avg}}(\Omega, \omega) = \frac{1}{T} \int_T |\text{SR}(t; \Omega, \omega)| dt,$$

where  $T$  denotes the entire interval over which SR is averaged.

### D. Spectro-temporal MTF of the auditory model

The MTF of the full auditory model is shown in Fig. 6(a). It is measured by presenting single ripples of all  $\Omega, \omega$  combinations and noting for each output at the corresponding SR( $\Omega, \omega$ ). The model responses capture the main trends seen in the threshold MTF illustrated earlier in Fig. 3. Specifically, the model exhibits low-pass MTFs with very similar spectral and temporal rate cutoffs. The origin of these response characteristics is the effectively narrow bandwidths used to compute the auditory spectrogram. The cochlear filters have a typical critical-band gammatone shape. However, the lateral inhibition stage in the model effectively narrows the filter bandwidths and slows down its dynamics [see Wang and Shamma (1995) for details].

The MTF loss of sensitivity at high ripple velocities is evident in the auditory spectrograms [Fig. 6(b)] of a 4-cyc/oct ripple at  $\omega = 4, 8, 16$ , and 32 Hz. In all panels, the temporal modulations are poorly represented at the lowest BFs where the auditory filters are narrowest and dynamically slowest. At higher modulation rates, the disruption spreads towards higher, hence reducing the corresponding SR outputs.

The decrease in output at high density ripples is due to the finite bandwidths of the cochlear filters. As ripple peaks become closely spaced, they are less resolved by the cochlear filters, and their amplitudes decrease as illustrated in Fig. 6(c). Based on these arguments, it is evident that the upper limits of the temporal and spectral modulation rates are inversely related through the effective bandwidths of the cochlear filters.

Finally, the model responses exhibit a slight symmetry with respect to ripple directions at high rates (e.g., responses at  $-32$  Hz are smaller than at 32 Hz). Experimental data, however, do not replicate such a preference. The model asymmetry is due to the staggered cochlear filter group delays which give rise to a (basilar membrane) traveling wave towards the lower frequency channels, i.e., in the downward direction. These delays disrupt the flow of responses to upward ripple, but less so to downward ripples.

## IV. APPLICATION TO SPEECH INTELLIGIBILITY

Auditory spectrograms of speech are rich in spectro-temporal modulations which are important in preserving its intelligibility. Numerous tests have estimated a critical range of temporal modulations in speech at between 2 and 8 Hz (Greenberg *et al.*, 1996). In fact, filtering out temporal



modulations outside of this range has proven to be an effective strategy for combating the deleterious effects of noise and reverberations in real world speech signals (Hermansky and Morgan, 1994; Greenberg and Kingsbury, 1997).

However, not all spectro-temporal modulations of speech (or other environmental sounds) are equally perceived by humans. To determine the most perceptually salient range of speech modulations, we computed the long-term average scale-rate plot of 380 spoken sentences. These sentences were extracted from a subset of TIMIT corpus<sup>3</sup> (the training portion of the New England dialect region) which contains a total of 24 male speakers (240 sentences) and 14 female speakers (140 sentences). Figure 7 illustrates that spectro-temporal ripples bounded by the range between 4–8 Hz and <4 cyc/oct are the critical perceptible modulations in speech. It is important to note that in marking this range, we consider *both* the spectral and temporal dimensions simultaneously. For instance, temporal modulations at 4–8 Hz are not important for densely rippled spectra (e.g., >4 cyc/oct).

Speech often suffers significant loss of intelligibility in noisy or reverberant environments. Presumably this is partly because these conditions disrupt the modulations of normal clean speech. Therefore, the scale-rate plot could serve as a useful indicator of this disruption by providing a sensitive

spectro-temporal representation from which an “intelligibility index” could be derived. This is analogous to the way traditional critical-band spectra and single-tone temporal MTFs have been utilized to derive the classical *articulation index* (Kryter, 1962) and *speech transmission index* (Houtgast *et al.*, 1980).

Figure 7(b) and (c) illustrates the effects of noise and reverberations on the scale-rate plots of clean speech. Figure 7(b) shows a series of average scale-rate plots  $[SR_{avg}(\Omega, \omega)]$  for a sentence contaminated with increasing levels of white noise (decreasing S/N). Another series of similar plots for speech with increasing reverberation delays is shown in Fig. 7(c).<sup>4</sup> In both cases, a suitably defined measure of the similarity between the clean and distorted plots could serve as an indicator of the noise perceived by the listener as described next.

### A. Deriving an intelligibility measure from the scale-rate plots

Assume that the scale-rate plots of a clean speech utterance  $SR_c(t; \Omega, \omega)$  and its noisy version  $SR_n(t; \Omega, \omega)$  are available. Then the similarity (or correlation) between any corresponding  $(\Omega, \omega)$  channels is defined as (Duda and Hart, 1973)

$$\rho_0(\Omega, \omega) = \frac{\langle SR_c(t; \Omega, \omega) - \mu_{SR_c(t; \Omega, \omega)}, SR_n(t; \Omega, \omega) - \mu_{SR_n(t; \Omega, \omega)} \rangle}{\|SR_c(t; \Omega, \omega) - \mu_{SR_c(t; \Omega, \omega)}\| \cdot \|SR_n(t; \Omega, \omega) - \mu_{SR_n(t; \Omega, \omega)}\|}, \quad (6)$$

where  $\mu_{SR_c}$  is the mean of the random variable  $SR_c$  and the inner product and the induced norm are defined as (note that dependence on  $\Omega, \omega$ , and  $t$  in all quantities below is suppressed to simplify notation)

$$\begin{aligned} \langle SR_c - \mu_{SR_c}, SR_n - \mu_{SR_n} \rangle &= \int_T (SR_c(t) - \mu_{SR_c}) \\ &\quad \cdot (SR_n(t) - \mu_{SR_n}) dt \end{aligned}$$

and

$$\|SR - \mu\| = \sqrt{\langle SR - \mu, SR - \mu \rangle}.$$

This similarity measure  $\rho_0$  compares the  $SR(\cdot)$  of the clean and noisy signals *frame-by-frame*, and not simply through the time-averaged plot  $SR_{avg}$ . Consequently, such a measure is only useful if *both* clean and noisy samples of the *same* sentence are available.

A slightly modified measure can be defined which requires only knowledge of the mean and variance of the clean speech scale-rate plot  $[SR_c$  in Fig. 7(a)]. It is used in situations where only noisy speech samples are provided, or if clean and noisy samples are of different utterances. We assume that the effect of added noise and reverberations at a given channel can be modeled as a change in the mean and variances of the random variables  $SR_c$ :

$$SR_n(t; \Omega, \omega) = A_{\Omega\omega} \cdot SR_c(t; \Omega, \omega) + C_{\Omega\omega}, \quad (7)$$

where  $A_{\Omega\omega}$  and  $C_{\Omega\omega}$  are measurable from the long-term average scale-rate output of the clean and noisy speech samples as

$$\mu_{SR_n} = A \cdot \mu_{SR_c} + C, \quad (8)$$

$$\sigma_{SR_n} = A \cdot \sigma_{SR_c}, \quad (9)$$

where  $\mu_{SR}$  and  $\sigma_{SR}$  are the mean and standard deviation of the random variable  $SR$  at each channel  $(\Omega, \omega)$ .

For discrete time interpretation, substituting Eqs. (7)–(9) into Eq. (6) and noting that  $\sum_n (SR_c[n] - \mu_{SR_c}) = 0$ , the numerator of Eq. (6) can be written as

$$\begin{aligned} &\sum_n (SR_c[n] - \mu_{SR_c})(SR_n[n] - \mu_{SR_n}) \\ &= \sum_n (SR_c[n] - \mu_{SR_c})(A \cdot SR_c[n] - \mu_{SR_c} + C) \\ &= A \cdot \sum_n (SR_c[n] - \mu_{SR_c})^2, \end{aligned} \quad (10)$$

and the denominator can be simplified to

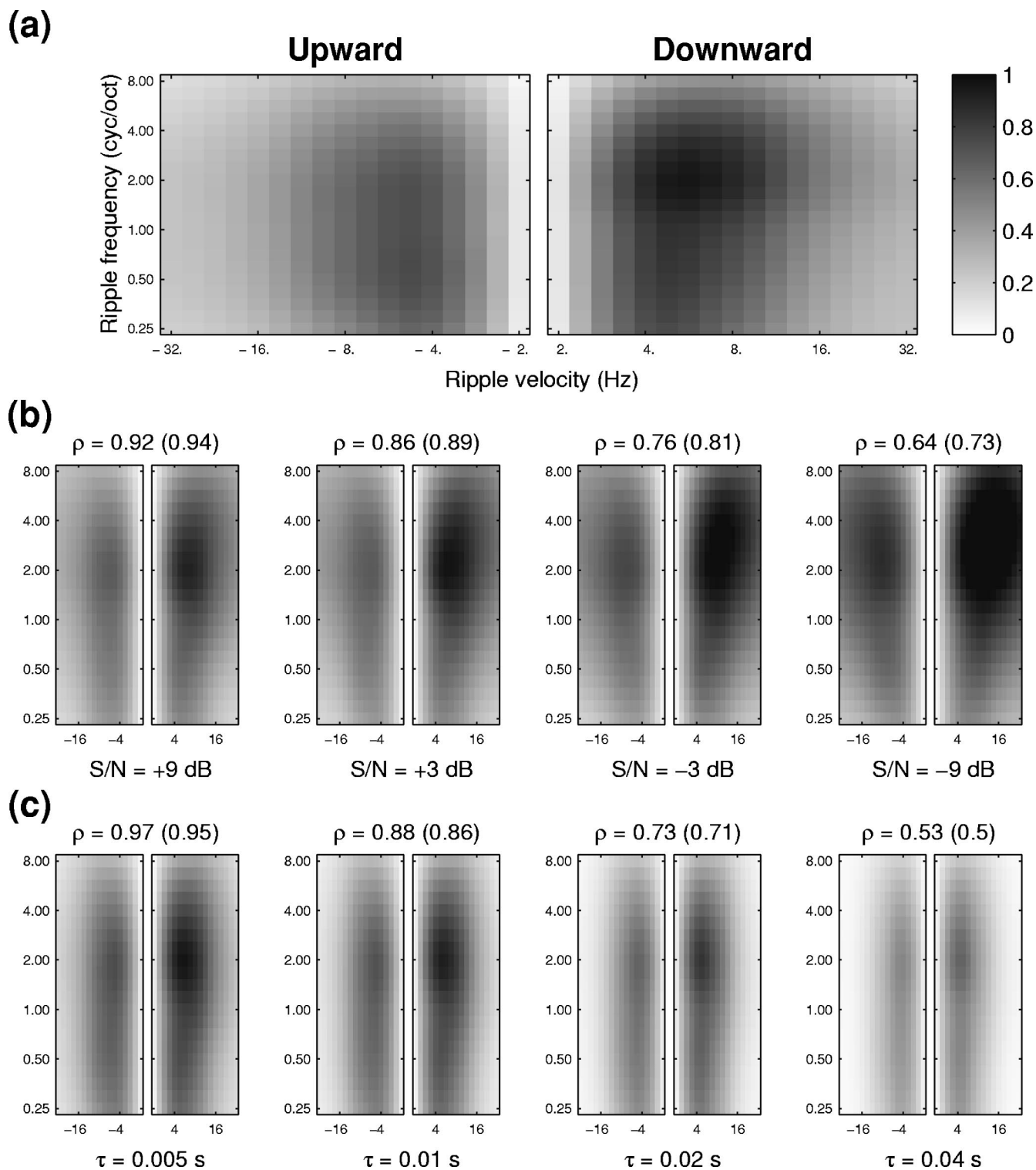


FIG. 7. Spectro-temporal modulations in speech. (a) The average (mean) scale-rate plot of modulations in speech ( $\mu_{SR}$ ). On average, the strongest modulations are downward, and in the 4–8-Hz range and under 4 cyc/oct. (b) Average scale-rate plots ( $SR_{avg}$ ) of speech contaminated by stationary white noise at different S/N ratios. Above each panel is a measure of the similarity ( $\rho$ ) between the *frame-by-frame* scale-rate plots of the clean and noisy speech signals. The number in the parenthesis is a simplified version of  $\rho$  that uses averaged SR only (see text for details on both measures). As the S/N ratio decreases,  $\rho$  values decrease, reflecting distortions due to the noise. (c) The effect of reverberation delays:  $\rho$  decreases gradually with increasing reverberation delays ( $\tau$ ).

$$\begin{aligned}
& \sqrt{\left( \sum_n (\text{SR}_c[n] - \mu_{\text{SR}_c})^2 \right) \left( \sum_n (\text{SR}_n[n] - \mu_{\text{SR}_c})^2 \right)} \\
&= \sqrt{\left( \sum_n (\text{SR}_c[n] - \mu_{\text{SR}_c})^2 \right) \left( \sum_n [A \cdot (\text{SR}_c[n] - \mu_{\text{SR}_c}) + (A-1)\mu_{\text{SR}_c} + C]^2 \right)} \\
&= \sqrt{\left( \sum_n (\text{SR}_c[n] - \mu_{\text{SR}_c})^2 \right) \left( A^2 \sum_n (\text{SR}_c[n] - \mu_{\text{SR}_c})^2 + N[(A-1)\mu_{\text{SR}_c} + C]^2 \right)}, \tag{11}
\end{aligned}$$

where  $N$  is the total number of samples along  $n$  axis. Therefore,  $\rho_0$  can be simplified to  $\rho_s$ :

$$\begin{aligned}
\rho_s(\Omega, \omega) &= \sqrt{\frac{1}{1 + \left( \frac{(A_{\Omega\omega} - 1) \cdot \mu_{\text{SR}_c}(\Omega, \omega) + C_{\Omega\omega}}{A_{\Omega\omega} \cdot \sigma_{\text{SR}_c}(\Omega, \omega)} \right)^2}} \\
&= \sqrt{\frac{1}{1 + \left( \frac{\mu_{\text{SR}_n}(\Omega, \omega) - \mu_{\text{SR}_c}(\Omega, \omega)}{\sigma_{\text{SR}_n}(\Omega, \omega)} \right)^2}}. \tag{12}
\end{aligned}$$

A final indicator  $\rho$  of the total similarity between clean and noisy samples is derived as the average [over all  $\Omega$  and  $\omega$  of all  $\rho_0(\Omega, \omega)$  or  $\rho_s(\Omega, \omega)$ ]:

$$\rho = \frac{1}{N_{\Omega} \cdot N_{\omega}} \sum_{\Omega} \sum_{\omega} \rho_0(\Omega, \omega) \tag{13}$$

or

$$\rho = \frac{1}{N_{\Omega} \cdot N_{\omega}} \sum_{\Omega} \sum_{\omega} \rho_s(\Omega, \omega), \tag{14}$$

where  $N_{\Omega}$  and  $N_{\omega}$  are the number of channels along  $\Omega$  and  $\omega$  axes.

The validity of the assumptions leading to the derivation of the simplified  $\rho$  [Eq. (14)] is demonstrated by the approximate correspondence between the two  $\rho$  measures [Eqs. (13) and (14)] for the noisy speech samples shown in Fig. 7(b) and (c). It is important to note here that the proposed measures are defined and computed irrespective of the nature (or model) of the distorting process, i.e.,  $\rho$  reflects the perceptual change the same way whether it is caused by broadband noise, reverberations, or any other process. Therefore,  $\rho$  serves as a *spectro-temporal modulation index (STMI)*, a measure of the total change in the modulations away from those of clean speech.

## B. Assessing speech intelligibility with STMI ( $\rho$ )

We discuss the use of the STMI in two situations: (1) determining the quality of a transmission medium (e.g., a telephone channel or an auditorium) and (2) assessing the intelligibility of a given noisy speech sample.

In the first case, clean speech is transmitted through a noisy or reverberant channel (or recorded in an auditorium). The clean and transmitted versions of the *same* sentence are compared by computing  $\rho$  [Eq. (13)]. The resulting values

predict the quality of the transmission medium. Informal experiments in our laboratory indicate that  $\rho$  values near 0.75 reflect marginally intelligible speech, corresponding to S/N ratios of about  $-3$  dB [Fig. 7(b)] or reverberation delays of 20 ms [Fig. 7(c)].

In the second situation, the goal is to estimate the intelligibility of noisy speech samples recorded in different S/N conditions. No clean samples of the noisy speech are available. Instead, we rely on the long-term average of the clean speech in Fig. 7(a) to provide the reference against which to measure the effects of the noise. To illustrate this procedure, we have utilized data supplied to us by the Southwest Research Institute based on speech intelligibility tests in different S/N conditions conducted with five subjects. Each test consisted of the following conditions and test materials:

- (1) a specific S/N condition,
- (2) a total of eight nonsense sentences,
- (3) each sentence consisted of five randomly chosen monosyllabic words, and
- (4) each word consisted of three phonemes with approximately balanced presentation of vowels versus consonants (typically 40% versus 60% over the entire set of sentences). Examples of words used are: GAB, BAR, WHET, BUG, LOT.

In a given test, each subject was presented the five-word sentences and asked to enter the phonemes heard in each word, including the option of “not certain” at any position in a word. The subjects also had the option of hearing the sentences again before responding. Numerous measures of the responses were compiled including the correct percentage of responses for vowels and consonants combined and separately, total number of 100% correct words, and the average correct phonemes all subjects entered correctly. For the purposes of this paper, we focus on the correct percentage of phonemes perceived as a function of the S/N ratio of the test. A more elaborate analysis of the data is underway in which  $\rho$  is computed separately over specific phonemes (e.g., vowels, consonants, or restricted vowel types), and compared to the corresponding identification results in the tests.

Figure 8 illustrates the correspondence between the  $\rho$  [Eq. (14)] and the percentage of correct phonemes at each of the seven S/N conditions tested. The  $\rho$  evidently provides a fair average measure of the integrity of the phoneme percepts.



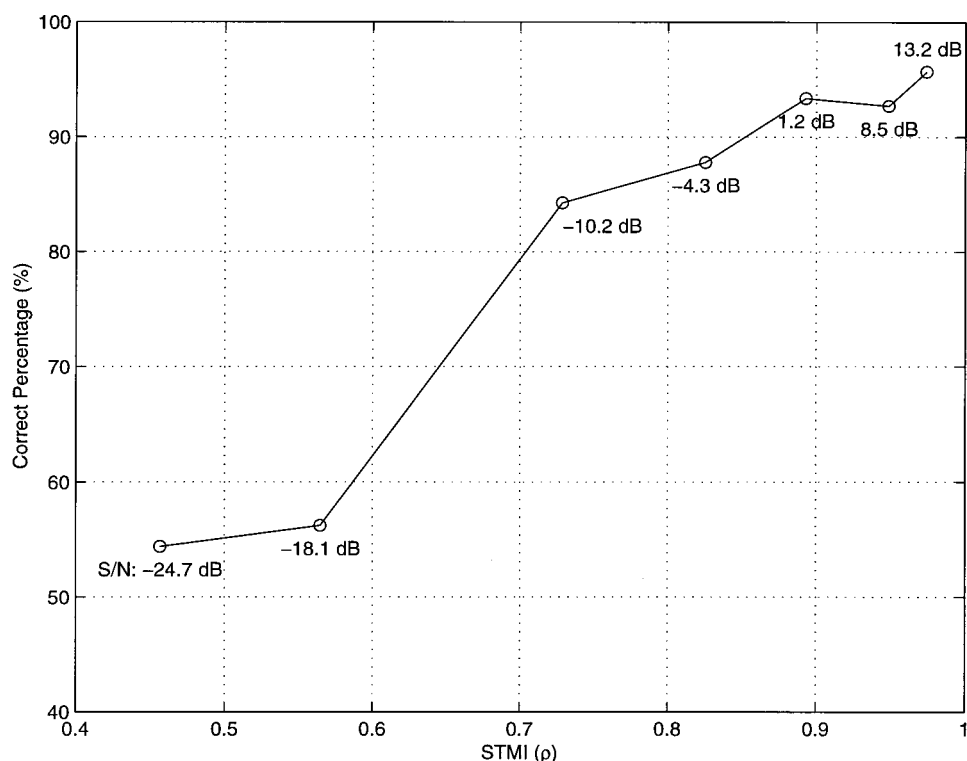


FIG. 8. The spectro-temporal modulation index  $\rho$  plotted against the percentage of correct phonemes (as reported by five subjects) in seven different S/N conditions.

## V. DISCUSSION

We have reported new measurements of the spectro-temporal MTFs using moving ripple spectra. The MTFs exhibit a low-pass function with respect to both dimensions, with 50% bandwidths of about 16 Hz and 2 cyc/oct (Fig. 3). We have also formulated a computational auditory model that exhibits spectro-temporal MTFs consistent with the salient trends in the data. The model was used to demonstrate the potential relevance of these MTFs to the assessment of speech intelligibility.

### A. Relation to psychoacoustic modulation transfer functions

Modulation transfer functions have been measured with different types of acoustic stimuli. For purely spectrally modulated spectra, two sets of largely comparable measurements are available (Green, 1986; Hillier, 1991), and both are in agreement with the spectral transfer functions in Fig. 3(a) at low temporal modulations ( $<32$  Hz). For *temporal* modulation transfer functions, the data using modulated flat noise (Viemeister, 1979) or rippled noise (Yost and Moore, 1987; van Zanten and Senten, 1983) give quite different results. With flat noise, subjects detect modulation rates well over 64 Hz. By contrast, modulation of rippled noise is not detectable beyond about 10 Hz. Yost and Moore (1987) discussed and discounted several hypotheses that could account for this difference. More recently, Yost (personal communication) suggested that a possible reason for this disparity is that temporal modulations of a flat noise yield amplitude modulations that are in-phase over the whole spectrum. By comparison, modulations of the linear ripple produce out-of-phase amplitude modulations in different parts of the spectrum, and hence will cancel out if they are centrally integrated.

Our data indicate that Viemeister's temporal MTFs are valid not just for flat spectra, but for any spectra composed of ripples up to 2 cyc/oct. The data also suggest that the low-pass form of the MTFs persists at higher ripple densities ( $>2$  cyc/oct) (Fig. 3), but with significant overall loss of sensitivity presumably due to the higher thresholds associated with high density ripples in general (Green, 1986; Hillier, 1991). This finding argues for the separability of the temporal and spectral dimensions of the MTFs, a conjecture that is strongly supported by the SVD analysis.

The stimuli of Yost and Moore (1987) and van Zanten and Senten (1983) are fundamentally different in that they are not pure ripples (on the tonotopic axis), but rather a collection of ripples of many densities. Consequently, to predict their detection thresholds, we need to specify further detection procedures for arbitrary spectra, which are beyond the scope of the present model formulation. However, it is intuitively possible to see that our results are at least consistent with the notion that ripple-noise thresholds are high because they contain high-density profiles ( $\Omega > 4$  cyc/oct) which are poorly perceived in the MTFs (Fig. 3). Our model further suggests that the locus of spectral integration that gives rise to this phenomenon is not necessarily central, but is instead the limited resolution of the cochlear filters.

### B. Spectro-temporal modulations and speech intelligibility

The experiments reported in Sec. IV illustrate the potential utility of spectro-temporal MTFs in quantifying speech intelligibility. Their promise seems to derive from their integration of spectral and temporal factors into one measure. In this sense, they can be viewed as closely related to, or in fact combining two widely used intelligibility measures: *articu-*

lation index (Kryter, 1962) and *speech transmission index* (Houtgast *et al.*, 1980). These two measures represent in some sense extreme versions of the STMI. The *articulation index* captures effectively the distortions due to stationary broadband noise and hence is purely spectral. The *speech transmission index* was specifically designed to deal with problems arising from severe reverberations and is therefore mostly temporal. We have demonstrated in Fig. 7 that the *scale-rate* plot, and its associated measure  $\rho$ , are sensitive to both kinds of distortions, and that they seem to reflect sensibly the perceptual degradation of the speech signal (Fig. 8). Therefore, the STMI has potentially the advantage of being useful in a wide range of noisy environments and applications. Moreover, it can be used for *frame-by-frame* comparisons and with *long-term* averages as illustrated in Sec. IV. Clearly, much more experimental work is needed to “calibrate” the numerical values of STMI against human speech perception under controlled noisy situations, and against accepted estimates of the *articulation index* and the *speech transmission index*.

### C. Relation to vision spatio-temporal MTFs

Visual spatio-temporal MTFs are usually measured with sinusoidally modulated gratings, with various orientations and drifting velocities (Dong and Atick, 1995; Kelly, 1961). These measurements are analogous to our spectro-temporal MTFs if we consider the spatial axis of the retina as analogous to the tonotopic axis of the auditory system. Visual and auditory MTFs are generally similar in that they both exhibit an overall low-pass function in both dimensions. There are, however, three important details to note about the data:

- (1) Both visual and auditory MTFs exhibit a small but consistent high-pass edge at the lowest modulation rates, giving the MTF more of a bandpass shape [see Fig. 3(c)].
- (2) Temporal cutoff rates of visual and auditory MTFs are quite comparable, contrary to the common assumption that auditory processes are generally faster.
- (3) Unlike auditory MTFs, visual MTFs seem to be inseparable, i.e., they cannot be reduced to a product of purely temporal and spatial MTFs (Dong and Atick, 1995). This conclusion may be revised based on the criteria and tests one accepts for separability. To first order, however, it is clear that our auditory spectro-temporal MTFs can be derived from a simple product of (Viemeister, 1979) temporal MTFs and (Green, 1986) spectral MTFs (assuming that the high-pass shape of the latter curve is ignored).

### D. Further refinements and considerations of the auditory model

The auditory model described here (Sec. III) combines a simplified version of an early auditory model, and a computational module that captures the main features so far observed in auditory cortical responses. It is evident that most of the MTF features are due to the early auditory processing stages (e.g., bandwidths of cochlear filters, and the lateral inhibitory network). The primary purpose of the cortical

module is to derive an estimate of the distribution of power in the spectrogram modulations. A major simplification in our analysis and displays is the integration of the spectrogram over the entire tonotopic axis  $x$  [Eq. (4)]. This allows us to generate the two-dimensional scale-rate plots, and to ignore the contribution of different frequency ranges to the final displays. Clearly, this variable must be considered in future work in ways that reflect the specific applications. For instance, the effect of noise should be weighted more heavily in the intermediate frequency ranges (near 1 kHz) where hearing thresholds are lowest and speech spectra are concentrated. Another useful addition to the model is a detection criteria that will enable us to predict sensitivity to changes in arbitrary spectrograms, and to derive MTFs for arbitrarily complex spectra and manipulations such as Yost’s ripple noise.

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<sup>1</sup>Sensitivity also decreases to very low ripples (below about 1 cyc/oct), although this is probably due to the design of the test which uses a flat spectrum as the standard.

<sup>2</sup>This is the case for one of two stimuli presented in Yost and Moore (1987). In the other, the spectrum is translated periodically at different rates along the linear frequency axis. Along the logarithmic frequency axis, the spectral pattern periodically changes shape in a complicated manner, but thresholds are measured only with respect to the change in temporal rates. Thus, strictly speaking, this stimulus does not fit neatly in the purely temporal versus spectral classification.

<sup>3</sup>A more extensive description of corpus design, collection, and transcription can be found in the printed documentation from National Institute of Standards and Technology (NIST No. PB91-100354).

<sup>4</sup>The reverberation model is an exponentially decaying function,  $m(F) = [1 + (2\pi F\tau)^2]^{-1/2}$ , applied to the envelope of each channel in the spectrogram, where  $F$  is the temporal modulation frequency of the envelope (Houtgast *et al.*, 1980).

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