

Boreal Ecosystem Productivity Simulator Hourly v4.10

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Chapter 1

BEPS hourly version (v4.10)

The user guide for BEPS hourly version for site (v4.10)

This model was initially developed for boreal ecosystems and has been adapted for all ecosystems over the globe. BEPS mechanistically includes the impacts of various drivers on gross primary productivity (GPP) (climate, CO₂ concentration, and nitrogen deposition) and assimilates vegetation structure (LAI) data.

BEPS also simulates the dynamics of carbon pools beyond GPP and uses a spin-up procedure to prescribe soil carbon pools for estimating autotrophic respiration (AR) and heterotrophic respiration (HR).

The BEPS hourly version for site (v4.10) can be used in two ways:

1) Dependency import

Please copy the header file and source file into traditional IDEs (i.e. Code::block, <https://www.codeblocks.org/>) and directly build and run the model.

2) CMake

Please find the "CMakeLists.txt" file. The BEPS v4.10 model requires minimum 3.17 CMake version and is based on C99 standard.

It is recommended to use CLion (<https://www.jetbrains.com/clion/>) and MingW (<https://www.mingw-w64.org/>) to compile and run the model.

Make sure the "input" and "output" folders have been created in the current folder of the source codes.

According to users' research interests, the parameters and code structure can be edited. Please remember to make readable comment and git version control after each edition.

Please cite [ARTICLES] for using the BEPS model.

Please see "Modules_variables4BEPS.docx" for detailed parameter descriptions.

The BEPS model requires four input files: 1) Basic information; 2) Carbon pool data; 3) Leaf area index; 4) Meteorological data.

Users can find input data examples in the 'input' folder.

1) Basic information (data1 in the input data example)

long, lat, LC, Cl, soiltxt, soiltemp, soilwater, snowdp [WITH TAB SPACE]

long – the longitude of site

lat – the latitude of site

LC – land cover type of site

1-ENF 2-DNF 6-DBF 9-EBF 13-shrub 40-C4 plants default-others

Cl – clumping index

soiltxt – soil texture

1-land 2-loamy sand 3-sandy loam 4-loam 5-silty loam 6-sandy clay loam 7-clay loam 8-silty clay loam 9-sandy clay

10-silty clay 11-clay default-Others

soiltemp – soil temperature

soilwater – soil water content

snowdp – snow depth

2) Carbon pool data

LAI_yr, ann_NPP, ccd, cssd, csmd, cfsd, cfmd, csm, cm, cs, cp [WITH TAB SPACE]

3) Leaf area index

Daily float number LAI [WITH TAB SPACE]

4) Meteorological data

DOY, H, SW, TA, VPD/RH, P, WS [WITH TAB SPACE] [LINEBREAK EACH HOUR]

DOY – day of year (1-365)

H – hour of day (1-24)

SW – shortwave radiation

TA – air temperature

VPD/RH – vapor pressure deficit OR humidity

P – precipitation

WS – wind speed

References for algorithms in this model

He, L.; Wang, R.; Mostovoy, G.; Liu, J.; Chen, J.M.; Shang, J.; Liu, J.; McNairn, H.; Powers, J. Crop Biomass Mapping Based on Ecosystem Modeling at Regional Scale Using High Resolution Sentinel-2 Data. *Remote Sens.* 2021, 13, 806. <https://doi.org/10.3390/rs13040806>

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He, L., Chen, J. M., Liu, J., Mo, G., Bélair, S., Zheng, T., . . . Barr, A. G. (2014). Optimization of water uptake and photosynthetic parameters in an ecosystem model using tower flux data. *Ecological Modelling*, 294(0), 94-104. doi:http://dx.doi.org/10.1016/j.ecolmodel.2014.09.019

Chen, J. M., Mo, G., Pisek, J., Liu, J., Deng, F., Ishizawa, M., & Chan, D. (2012). Effects of foliage clumping on the estimation of global terrestrial gross primary productivity. *Global Biogeochemical Cycles*, 26. doi:Artn Gb1019 Doi 10.1029/2010gb003996

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Chen, J. M., Liu, J., Cihlar, J., & Goulden, M. L. (1999). Daily canopy photosynthesis model through temporal and spatial scaling for remote sensing applications. *Ecological Modelling*, 124(2-3), 99-119. doi:Doi 10.1016/S0304-3800(99)00156-8

Liu, J., Chen, J. M., Cihlar, J., & Park, W. M. (1997). A process-based boreal ecosystem productivity simulator using remote sensing inputs. *Remote Sensing of Environment*, 62(2), 158-175.

Compiled into doxygen format by Jiye Leng @UofT

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Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

boundary_layer_resistances
climatedata
Declare structures
cpools
factors
meteorology
results
Soil
Define soil struct

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

aerodynamic_conductance.c	Calculation of aerodynamic resistance/conductance
beps.h	Header file for defining constants and global variables for BEPS program
bepsmain_pnt.c	Main function. BEPS, for Boreal Ecosystems Productivity Simulator. BEPS 4.01 for a point, to simulate carbon fluxes, energy fluxes and soil water.. . . .
calc_temp_leaf.c	Subroutine to calculate the sunlit and shaded leaf temperatures for overstory and understory leave
DB.h
debug.h
evaporation_canopy.c	This module calculates evaporation and sublimation from canopy, from overstorey understory sunlit and shaded
evaporation_soil.c	This module will calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface
init_soil.c	Module for soil parameters and status initialization
inter_prg.c	Inter-program between main program and modules
meteo_pack.c	This function will calculate all the meteorological variables based on input
netRadiation.c	This module will calculate net radiation at both canopy level and leaf level
photosyn_gs.c	This program solves a cubic equation to calculate leaf photosynthesis
plant_respir.c	Estimate plant respiration
rainfall.c	This module will calculate the water remained on canopy surface after evaporation in this step (used for next step)
readcoef.c	Set soil coefficients according to land cover types and soil types for soil respiration and NEP calculation
readparam.c	Set parameters according to land cover types
s_coszs.c	Calculate cos_solar zenith angle Z

sensible_heat.c	This module will calculate sensible heat from overstorey, understorey and ground
snowpack.c	This module will calculate the percentage of canopy and ground covered by snow and output albedo of snow (used in energy balance) and density of snow in this step
soil.h	Header file for soil struct
soil_thermal_regime.c	Soil thermal regime: update the soil temperature fore each soil layer
soil_water_stress.c	Compute soil water stress factor
soilresp.c	This module is to calculate soil respiration
surface_temp.c	This module will simulate surface temperature in each step, as well as heat flux form surface to soil layers
transpiration.c	This module calculates transpiration, for overstorey and understorey, sunlit and shaded
updatesoilmoisture.c	This module will calculate soil moisture after a period, given the current condition

Chapter 4

Class Documentation

4.1 boundary_layer_resistances Struct Reference

Public Attributes

- double **vapor**
- double **heat**
- double **co2**

The documentation for this struct was generated from the following file:

- [DB.h](#)

4.2 climatedata Struct Reference

Declare structures.

```
#include <beps.h>
```

Public Attributes

- double **Srad**
- double **LR**
- double **temp**
- double **rh**
- double **rain**
- double **wind**
- double **dr_o**
- double **df_o**
- double **dr_u**
- double **df_u**

4.2.1 Detailed Description

Declare structures.

The documentation for this struct was generated from the following file:

- [beps.h](#)

4.3 cpools Struct Reference

Public Attributes

- double **Ccd** [3]

- double **Cssd** [3]
- double **Csmd** [3]
- double **Cfsd** [3]
- double **Cfmd** [3]
- double **Csm** [3]
- double **Cm** [3]
- double **Cs** [3]
- double **Cp** [3]

The documentation for this struct was generated from the following file:

- [bepts.h](#)

4.4 factors Struct Reference

Public Attributes

- double **latent**
- double **latent18**
- double **heatcoef**
- double **a_filt**
- double **b_filt**
- double **co2**

The documentation for this struct was generated from the following file:

- [DB.h](#)

4.5 meteorology Struct Reference

Public Attributes

- double **ustar**
- double **ustarnew**
- double **rhova_g**
- double **rhova_kg**
- double **sensible_heat_flux**
- double **H_old**
- double **air_density**
- double **T_Kelvin**
- double **press_kpa**
- double **press_bars**
- double **press_Pa**
- double **pstat273**
- double **air_density_mole**
- double **relative_humidity**
- double **vpd**
- double **ir_in**

The documentation for this struct was generated from the following file:

- [DB.h](#)

4.6 results Struct Reference

Public Attributes

- double **gpp_o_sunlit**
- double **gpp_u_sunlit**
- double **gpp_o_shaded**
- double **gpp_u_shaded**
- double **plant_resp**
- double **npp_o**
- double **npp_u**
- double **GPP**
- double **NPP**
- double **NEP**
- double **soil_resp**
- double **Net_Rad**
- double **SH**
- double **LH**
- double **Trans**
- double **Evap**

The documentation for this struct was generated from the following file:

- [bepts.h](#)

4.7 Soil Struct Reference

Define soil struct.

```
#include <soil.h>
```

Public Attributes

- int **flag**
- int **n_layer**
- int **step_period**
- double **Zp**
- double **Zsp**
- double **r_rain_g**
- double **soil_r**
- double **r_drainage**
- double **r_root_decay**
- double **psi_min**
- double **alpha**
- double **f_soilwater**
- double **d_soil** [MAX_LAYERS]
- double **f_root** [MAX_LAYERS]
- double **dt** [MAX_LAYERS]
- double **thermal_cond** [MAX_LAYERS]
- double **theta_vfc** [MAX_LAYERS]
- double **theta_vwp** [MAX_LAYERS]
- double **fei** [MAX_LAYERS]
- double **Ksat** [MAX_LAYERS]
- double **psi_sat** [MAX_LAYERS]
- double **b** [MAX_LAYERS]
- double **density_soil** [MAX_LAYERS]
- double **f_org** [MAX_LAYERS]

- double **ice_ratio** [MAX_LAYERS]
- double **thetam** [MAX_LAYERS]
- double **thetam_prev** [MAX_LAYERS]
- double **temp_soil_p** [MAX_LAYERS]
- double **temp_soil_c** [MAX_LAYERS]
- double **f_ice** [MAX_LAYERS]
- double **psim** [MAX_LAYERS]
- double **thetab** [MAX_LAYERS]
- double **psib** [MAX_LAYERS]
- double **r_waterflow** [MAX_LAYERS]
- double **km** [MAX_LAYERS]
- double **Kb** [MAX_LAYERS]
- double **KK** [MAX_LAYERS]
- double **Cs** [MAX_LAYERS]
- double **lambda** [MAX_LAYERS]
- double **Ett** [MAX_LAYERS]
- double **G** [MAX_LAYERS]

4.7.1 Detailed Description

Define soil struct.

The documentation for this struct was generated from the following file:

- [soil.h](#)

Chapter 5

File Documentation

5.1 aerodynamic_conductance.c File Reference

Calculation of aerodynamic resistance/conductance.

```
#include "beps.h"
```

Functions

- void [aerodynamic_conductance](#) (double canopy_height_o, double canopy_height_u, double zz, double clumping, double temp_air, double wind_sp, double SH_o_p, double lai_o, double lai_u, double *rm, double *ra_u, double *ra_g, double *G_o_a, double *G_o_b, double *G_u_a, double *G_u_b)

Function to calculate aerodynamic resistance and conductance.

5.1.1 Detailed Description

Calculation of aerodynamic resistance/conductance.

Authors

Written by: J. Liu and W. Ju

Modified by G. Mo

Date

Last update: May 2015

5.1.2 Function Documentation

5.1.2.1 aerodynamic_conductance()

```
void aerodynamic_conductance (
    double canopy_height_o,
    double canopy_height_u,
    double zz,
    double clumping,
    double temp_air,
    double wind_sp,
    double SH_o_p,
    double lai_o,
    double lai_u,
    double * rm,
    double * ra_u,
```

```

double * ra_g,
double * G_o_a,
double * G_o_b,
double * G_u_a,
double * G_u_b )

```

Function to calculate aerodynamic resistance and conductance.

Parameters

<i>canopy_height↔ _o</i>	canopy height, overstory
<i>canopy_height↔ _u</i>	height of understory
<i>zz</i>	the height to measure wind speed
<i>clumping</i>	clumping index
<i>temp_air</i>	air temperature
<i>wind_sp</i>	wind speed
<i>SH_o_p</i>	sensible heat flux from overstory
<i>lai_o</i>	leaf area index, overstory (lai_o+stem_o)
<i>lai_u</i>	leaf area index, understory (lai_u+stem_u)
<i>rm</i>	aerodynamic resistance, overstory, in s/m
<i>ra_u</i>	aerodynamic resistance, understory, in s/m
<i>ra_g</i>	aerodynamic resistance, ground, in s/m
<i>G_o_a</i>	aerodynamic conductance for leaves, overstory
<i>G_o_b</i>	boundary layer conductance for leaves, overstory
<i>G_u_a</i>	aerodynamic conductance for leaves, understory
<i>G_u_b</i>	boundary layer conductance for leaves, understory

Returns

void

5.2 beps.h File Reference

Header file for defining constants and global variables for BEPS program.

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include "soil.h"

```

Classes

- struct [climatedata](#)
Declare structures.
- struct [results](#)
- struct [cpools](#)

Macros

- #define **NOERROR** 0
Define Constants.
- #define **ERROR** 1

- `#define PI 3.1415926`
- `#define zero 0.0000000001`
- `#define max(a, b) ((a)>(b))?(a):(b)`
- `#define min(a, b) ((a)<(b))?(a):(b)`
- `#define l_sta 105`
- `#define l_end 105`
- `#define p_sta 101`
- `#define p_end 101`
- `#define RTIMES 24`
- `#define step 3600`
- `#define kstep 360`
- `#define kloop 10`
- `#define layer 5`
- `#define depth_f 6`
- `#define CO2_air 380`
- `#define rho_a 1.292`

Functions

- `void readconf ()`
Declare functions.
- `void mid_prg ()`
- `void readinput1 ()`
- `void readlai_d ()`
- `void readlonlat ()`
- `void inter_prg (int jday, int rstep, double lai, double clumping, double parameter[], struct climatedata *meteo, double CosZs, double var_o[], double var_n[], struct Soil *soilp, struct results *mid_res)`
the inter-module function between main program and modules
- `void s_coszs (short jday, short j, float lat, float lon, double *CosZs)`
Function to calculate cosine solar zenith angle.
- `void aerodynamic_conductance (double canopy_height_o, double canopy_height_u, double zz, double clumping, double temp_air, double wind_sp, double SH_o_p, double lai_o, double lai_u, double *rm, double *ra_u, double *ra_g, double *G_o_a, double *G_o_b, double *G_u_a, double *G_u_b)`
Function to calculate aerodynamic resistance and conductance.
- `void plantresp (int LC, struct results *mid_res, double lai_yr, double lai, double temp_air, double temp_soil, double CosZs)`
Function to calculate plant respiration.
- `void Vcmax_Jmax (double lai_o, double clumping, double Vcmax0, double slope_Vcmax_N, double leaf_N, double CosZs, double *Vcmax_sunlit, double *Vcmax_shaded, double *Jmax_sunlit, double *Jmax_shaded)`
Function to calculate the Vcmax and Jmax for sunlit and shaded leaf.
- `void netRadiation (double shortRad_global, double CosZs, double temp_o, double temp_u, double temp_g, double lai_o, double lai_u, double lai_os, double lai_us, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double clumping, double temp_air, double rh, double albedo_snow_o, double albedo_snow_n, double percentArea_snow_o, double percentArea_snow_u, double percent_snow_g, double albedo_v_o, double albedo_n_o, double albedo_v_u, double albedo_n_u, double albedo_v_g, double albedo_n_g, double *netRad_o, double *netRad_u, double *netRad_g, double *netRadLeaf_o_sunlit, double *netRadLeaf_o_shaded, double *netRadLeaf_u_sunlit, double *netRadLeaf_u_shaded, double *netShortRadLeaf_o_sunlit, double *netShortRadLeaf_o_shaded, double *netShortRadLeaf_u_sunlit, double *netShortRadLeaf_u_shaded)`
Function to calculate net radiation at canopy level and leaf level.
- `void soilresp (double *Ccd, double *Cssd, double *Csm, double *Cfsd, double *Cfmd, double *Csm, double *Cm, double *Cs, double *Cp, float npp_yr, double *coef, int soiltype, struct Soil *soilp, struct results *mid_res)`
Function to calculate soil respiration.

- void **readparam** (short lc, double parameter1[])
- void **lai2** (double stem_o, double stem_u, int LC, double CosZs, double lai_o, double clumping, double lai_u, double *lai_o_sunlit, double *lai_o_shaded, double *lai_u_sunlit, double *lai_u_shaded, double *PAI_o_sunlit, double *PAI_o_shaded, double *PAI_u_sunlit, double *PAI_u_shaded)

Function to recalculate sunlit and shaded leaf area index.

- void **readcoef** (short lc, int stxt, double coef[])
- void **readhydr_param** ()
- void **photosynthesis** (double temp_leaf_p, double rad_leaf, double e_air, double g_lb_w, double vc_opt, double f_soilwater, double b_h2o, double m_h2o, double cii, double temp_leaf_c, double LH_leaf, double *Gs_w, double *aphoto, double *ci)

Function to calculate leaf photosynthesis by solving a cubic equation.

- void **soil_water_factor** ()
- void **Leaf_Temperatures** (double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca, double Gw_o_sunlit, double Gw_o_shaded, double Gw_u_sunlit, double Gw_u_shaded, double Gww_o_sunlit, double Gww_o_shaded, double Gww_u_sunlit, double Gww_u_shaded, double Gh_o_sunlit, double Gh_o_shaded, double Gh_u_sunlit, double Gh_u_shaded, double Xcs_o, double Xcl_o, double Xcs_u, double Xcl_u, double radiation_o_sun, double radiation_o_shaded, double radiation_u_sun, double radiation_u_shaded, double *Tc_o_sunlit, double *Tc_o_shaded, double *Tc_u_sunlit, double *Tc_u_shaded)

Function to calculate leaf temperature four components (sunlit and shaded leaves, overstory and understory)

- double **Leaf_Temperature** (double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca, double Gw, double Gww, double Gh, double Xcs, double Xcl, double radiation)

Subroutine to calculate leaf temperature.

- void **sensible_heat** (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_g, double temp_air, double rh_air, double Gheat_o_sunlit, double Gheat_o_shaded, double Gheat_u_sunlit, double Gheat_u_shaded, double Gheat_g, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double *SH_o, double *SH_u, double *SH_g)

Function to calculate sensible heat.

- void **transpiration** (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_air, double rh_air, double Gtrans_o_sunlit, double Gtrans_o_shaded, double Gtrans_u_sunlit, double Gtrans_u_shaded, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double *trans_o, double *trans_u)

Function to calculate transpiration.

- void **evaporation_canopy** (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_air, double rh_air, double Gwater_o_sunlit, double Gwater_o_shaded, double Gwater_u_sunlit, double Gwater_u_shaded, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double percent_water_o, double percent_water_u, double percent_snow_o, double percent_snow_u, double *evapo_water_o, double *evapo_water_u, double *evapo_snow_o, double *evapo_snow_u)

Function to calculate evaporation and sublimation from canopy.

- void **evaporation_soil** (double temp_air, double temp_g, double rh_air, double netRad_g, double Gheat_g, double *percent_snow_g, double *depth_water, double *depth_snow, double *mass_water_g, double *mass_snow_g, double density_snow, double swc_g, double porosity_g, double *evapo_soil, double *evapo_water_g, double *evapo_snow_g)

Function to calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

- void **rainfall_stage1** (double temp_air, double precipitation, double mass_water_o_last, double mass_water_u_last, double lai_o, double lai_u, double clumping, double *mass_water_o, double *mass_water_u, double *percent_water_o, double *percent_water_u, double *precipitation_g)

Function of rainfall stage1.

- void **rainfall_stage2** (double evapo_water_o, double evapo_water_u, double *mass_water_o, double *mass_water_u)

Function of rainfall stage2.

- void **rainfall_stage3** ()
- void **meteo_pack** (double temp, double rh, double *meteo_pack_output)

Function to calculate meteorological variables based on input.

- void [surface_temperature](#) (double temp_air, double rh_air, double depth_snow, double depth_water, double capacity_heat_soil1, double capacity_heat_soil0, double Gheat_g, double depth_soil1, double density_snow, double tempL_u, double netRad_g, double evapo_soil, double evapo_water_g, double evapo_snow_g, double lambda_soil1, double percent_snow_g, double heat_flux_soil1, double temp_ground_last, double temp_soil1_last, double temp_any0_last, double temp_snow_last, double temp_soil0_last, double temp_snow1_last, double temp_snow2_last, double *temp_ground, double *temp_any0, double *temp_snow, double *temp_soil0, double *temp_snow1, double *temp_snow2, double *heat_flux)

Function to simulate surface temperature, and heat flux from surface to soil layers.

- void [snowpack_stage1](#) (double temp_air, double precipitation, double mass_snow_o_last, double mass_snow_u_last, double mass_snow_g_last, double *mass_snow_o, double *mass_snow_u, double *mass_snow_g, double lai_o, double lai_u, double clumping, double *area_snow_o, double *area_snow_u, double *percent_snow_o, double *percent_snow_u, double *percent_snow_g, double *density_snow, double *depth_snow, double *albedo_v_snow, double *albedo_n_snow)

Function of snowpack stage1.

- void [snowpack_stage2](#) (double evapo_snow_o, double evapo_snow_u, double *mass_snow_o, double *mass_snow_u)

Function of snowpack stage2. This module will calculate the snow remained on canopy surface after evaporation in this step.

- void [snowpack_stage3](#) (double temp_air, double temp_snow, double temp_snow_last, double density_snow, double *depth_snow, double *depth_water, double *mass_snow_g)

Function of snowpack stage3. This module simulates the process of snow melting and water frozen in this step.

Variables

- short **lc_no**

Declare global variables.

- int **yr**
- int **bgn_day**
- int **end_day**
- int **npixels**
- int **nlines**
- char **lc_fn** [255]
- char **lai_fn** [255]
- char **lai_fp** [255]
- char **stxt_fn** [255]
- char **ci_fn** [255]
- char **st_fn** [255]
- char **sw_fn** [255]
- char **sdp_fn** [255]
- char **r_fn** [255]
- char **t_fn** [255]
- char **h_fn** [255]
- char **p_fn** [255]
- char **wd_fn** [255]
- char **lon_fn** [255]
- char **lat_fn** [255]
- char **fp4outp1** [255]
- char **fp4outp2** [255]
- char **fp4outp3** [255]

5.2.1 Detailed Description

Header file for defining constants and global variables for BEPS program.
CCRS (EMS/Applications Division)

Author

Written by: J. Liu, Modified by: G. Mo

Date

June 2015

5.2.2 Function Documentation

5.2.2.1 aerodynamic_conductance()

```
void aerodynamic_conductance (
    double canopy_height_o,
    double canopy_height_u,
    double zz,
    double clumping,
    double temp_air,
    double wind_sp,
    double SH_o_p,
    double lai_o,
    double lai_u,
    double * rm,
    double * ra_u,
    double * ra_g,
    double * G_o_a,
    double * G_o_b,
    double * G_u_a,
    double * G_u_b )
```

Function to calculate aerodynamic resistance and conductance.

Parameters

<i>canopy_height_o</i>	canopy height, overstory
<i>canopy_height_u</i>	height of understory
<i>zz</i>	the height to measure wind speed
<i>clumping</i>	clumping index
<i>temp_air</i>	air temperature
<i>wind_sp</i>	wind speed
<i>SH_o_p</i>	sensible heat flux from overstory
<i>lai_o</i>	leaf area index, overstory (<i>lai_o</i> + <i>stem_o</i>)
<i>lai_u</i>	leaf area index, understory (<i>lai_u</i> + <i>stem_u</i>)
<i>rm</i>	aerodynamic resistance, overstory, in s/m
<i>ra_u</i>	aerodynamic resistance, understory, in s/m
<i>ra_g</i>	aerodynamic resistance, ground, in s/m
<i>G_o_a</i>	aerodynamic conductance for leaves, overstory
<i>G_o_b</i>	boundary layer conductance for leaves, overstory
<i>G_u_a</i>	aerodynamic conductance for leaves, understory
<i>G_u_b</i>	boundary layer conductance for leaves, understory

Returns

void

5.2.2.2 evaporation_canopy()

```
void evaporation_canopy (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
    double tempL_u_shaded,
    double temp_air,
    double rh_air,
    double Gwater_o_sunlit,
    double Gwater_o_shaded,
    double Gwater_u_sunlit,
    double Gwater_u_shaded,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double percent_water_o,
    double percent_water_u,
    double percent_snow_o,
    double percent_snow_u,
    double * evapo_water_o,
    double * evapo_water_u,
    double * evapo_snow_o,
    double * evapo_snow_u )
```

Function to calculate evaporation and sublimation from canopy.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; aerodynamic conductance of water (snow) for sunlit shaded leaves from overstorey and understorey; percentage of overstorey or understorey covered by water or snow; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] evaporation of water and snow from overstorey and understorey

Parameters

<i>tempL_o_sunlit</i>	temperature of leaves, overstorey, sunlit (leaf temperature module)
<i>tempL_o_shaded</i>	temperature of leaves, overstorey, shaded
<i>tempL_u_sunlit</i>	temperature of leaves, understorey, sunlit
<i>tempL_u_shaded</i>	temperature of leaves, understorey, shaded
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity
<i>Gwater_o_sunlit</i>	aerodynamic conductance of water (snow) for overstorey, sunlit leaves
<i>Gwater_o_shaded</i>	aerodynamic conductance of water (snow) for overstorey, shaded leaves
<i>Gwater_u_sunlit</i>	aerodynamic conductance of water (snow) for understorey, sunlit leaves
<i>Gwater_u_shaded</i>	aerodynamic conductance of water (snow) for understorey, shaded leaves
<i>lai_o_sunlit</i>	leaf area index, overstorey, sunlit (from leaf area index module)
<i>lai_o_shaded</i>	leaf area index, overstorey, shaded
<i>lai_u_sunlit</i>	leaf area index, understorey, sunlit
<i>lai_u_shaded</i>	leaf area index, understorey, shaded
<i>percent_water_o</i>	percentage of overstorey covered by water
<i>percent_water_u</i>	percentage of understorey covered by water
<i>percent_snow_o</i>	percentage of overstorey covered by snow

Parameters

<i>percent_snow_u</i>	percentage of understorey covered by snow
<i>evapo_water_o</i>	evaporation of water from overstorey
<i>evapo_water_u</i>	evaporation of water from understorey
<i>evapo_snow_o</i>	evaporation of snow from overstorey
<i>evapo_snow_u</i>	evaporation of snow from understorey

Returns

void

5.2.2.3 evaporation_soil()

```
void evaporation_soil (
    double temp_air,
    double temp_g,
    double rh_air,
    double netRad_g,
    double Gheat_g,
    double * percent_snow_g,
    double * depth_water,
    double * depth_snow,
    double * mass_water_g,
    double * mass_snow_g,
    double density_snow,
    double swc_g,
    double porosity_g,
    double * evapo_soil,
    double * evapo_water_g,
    double * evapo_snow_g )
```

Function to calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

[input] air temperature; ground surface temperature; relative humidity of ground (BEPS takes it as the air RH); percentage of snow cover on ground; depth of water; depth of snow soil water content on first soil layer; porosity of first soil layer

[output] evaporation from soil surface; depth of water and snow on ground after evaporation and sublimation

Parameters

<i>temp_air</i>	air temperature
<i>temp_g</i>	ground temperature
<i>rh_air</i>	relative humidity of air
<i>netRad_g</i>	net radiation on ground
<i>Gheat_g</i>	aerodynamic conductance of heat on ground surface
<i>percent_snow_g</i>	percentage of snow on ground
<i>depth_water</i>	depth of water on ground, after rainfall and snowfall stage 1, before evaporation. output after subtracting evaporation
<i>depth_snow</i>	depth of snow on ground, ...
<i>mass_water_g</i>	mass of water on ground, output after subtracting evaporation
<i>mass_snow_g</i>	mass of snow on ground, ...
<i>density_snow</i>	density of snow, from snowpack stage1
<i>swc_g</i>	soil water content (from last step)

Parameters

<i>porosity_g</i>	porosity on ground
<i>evapo_soil</i>	evaporation from soil
<i>evapo_water_g</i>	evaporation from pond water
<i>evapo_snow_g</i>	evaporation from snow on surface

Returns

void

5.2.2.4 inter_prg()

```
void inter_prg (
    int jday,
    int rstep,
    double lai,
    double clumping,
    double parameter[],
    struct climatedata * meteo,
    double CosZs,
    double var_o[],
    double var_n[],
    struct Soil * soilp,
    struct results * mid_res )
```

the inter-module function between main program and modules

Parameters

<i>jday</i>	day of year
<i>rstep</i>	hour of day
<i>lai</i>	leaf area index
<i>clumping</i>	clumping index
<i>parameter</i>	parameter array according to land cover types
<i>meteo</i>	meteorological data
<i>CosZs</i>	cosine of solar zenith angle
<i>var_o</i>	temporary variables array of last time step
<i>var_n</i>	temporary variables array of this time step
<i>soilp</i>	soil coefficients according to land cover types and soil textures
<i>mid_res</i>	results struct

Returns

void

5.2.2.5 lai2()

```
void lai2 (
    double stem_o,
    double stem_u,
    int LC,
    double CosZs,
```

```

double lai_o,
double clumping,
double lai_u,
double * lai_o_sunlit,
double * lai_o_shaded,
double * lai_u_sunlit,
double * lai_u_shaded,
double * PAI_o_sunlit,
double * PAI_o_shaded,
double * PAI_u_sunlit,
double * PAI_u_shaded )

```

Function to recalculate sunlit and shaded leaf area index.

Parameters

<i>stem_o</i>	overstory woody area
<i>stem_u</i>	understory woody area
<i>LC</i>	land cover type
<i>CosZs</i>	cosine solar zenith angle
<i>lai_o</i>	overstory lai
<i>clumping</i>	clumping index
<i>lai_u</i>	understory lai
<i>lai_o_sunlit</i>	overstory sunlit lai
<i>lai_o_shaded</i>	overstory shaded lai
<i>lai_u_sunlit</i>	understory sunlit lai
<i>lai_u_shaded</i>	understory shaded lai
<i>PAI_o_sunlit</i>	overstory sunlit lai
<i>PAI_o_shaded</i>	overstory shaded lai
<i>PAI_u_sunlit</i>	understory sunlit lai
<i>PAI_u_shaded</i>	understory shaded lai

Returns

void

5.2.2.6 Leaf_Temperature()

```

double Leaf_Temperature (
    double Tair,
    double slope,
    double psychrometer,
    double VPD_air,
    double Cp_ca,
    double Gw,
    double Gww,
    double Gh,
    double Xcs,
    double Xcl,
    double radiation )

```

Subroutine to calculate leaf temperature.

Parameters

<i>Tair</i>	air temperature
-------------	-----------------

Parameters

<i>slope</i>	the slope of saturation vapor pressure-temperature curve
<i>psychrometer</i>	psychrometer constant, 0.066 kPa K
<i>VPD_air</i>	vapor pressure deficit
<i>Cp_ca</i>	specific heat of moist air in kJ/kg/K
<i>Gw</i>	total conductance for water from the intercellular space of the leaves to the reference height above the canopy
<i>Gww</i>	total conductance for water from the surface of the leaves to the reference height above the canopy
<i>Gh</i>	total conductance for heat transfer from the leaf surface to the reference height above the canopy
<i>Xcs</i>	the fraction of canopy covered by snow
<i>Xcl</i>	the fraction of canopy covered by liquid water
<i>radiation</i>	net radiation on leaves

Returns

[double Tc] the effective canopy temperature in Kelvin

5.2.2.7 Leaf_Temperatures()

```
void Leaf_Temperatures (
    double Tair,
    double slope,
    double psychrometer,
    double VPD_air,
    double Cp_ca,
    double Gw_o_sunlit,
    double Gw_o_shaded,
    double Gw_u_sunlit,
    double Gw_u_shaded,
    double Gww_o_sunlit,
    double Gww_o_shaded,
    double Gww_u_sunlit,
    double Gww_u_shaded,
    double Gh_o_sunlit,
    double Gh_o_shaded,
    double Gh_u_sunlit,
    double Gh_u_shaded,
    double Xcs_o,
    double Xcl_o,
    double Xcs_u,
    double Xcl_u,
    double radiation_o_sun,
    double radiation_o_shaded,
    double radiation_u_sun,
    double radiation_u_shaded,
    double * Tc_o_sunlit,
    double * Tc_o_shaded,
    double * Tc_u_sunlit,
    double * Tc_u_shaded )
```

Function to calculate leaf temperature four components (sunlit and shaded leaves, overstory and understory)

[output] Tc_o_sunlit,Tc_o_shaded,Tc_u_sunlit,Tc_u_shaded

Parameters

<i>T_{air}</i>	air temperature
<i>slope</i>	the slope of saturation vapor pressure-temperature curve
<i>psychrometer</i>	psychrometer constant, 0.066 kPa K
<i>VPD_{air}</i>	vapor pressure deficit
<i>C_{p,ca}</i>	specific heat of moist air in kJ/kg/K
<i>G_{w,o,sunlit}</i>	total conductance for water from the intercellular space of the leaves to the reference height above the canopy, overstory, sunlit
<i>G_{w,o,shaded}</i>	..., overstory, shaded
<i>G_{w,u,sunlit}</i>	..., understory, sunlit
<i>G_{w,u,shaded}</i>	..., understory, shaded
<i>G_{ww,o,sunlit}</i>	total conductance for water from the surface of the leaves to the reference height above the canopy, overstory, sunlit
<i>G_{ww,o,shaded}</i>	..., overstory, shaded
<i>G_{ww,u,sunlit}</i>	..., understory, sunlit
<i>G_{ww,u,shaded}</i>	..., understory, shaded
<i>G_{h,o,sunlit}</i>	total conductance for heat transfer from the leaf surface to the reference height above the canopy, overstory, sunlit
<i>G_{h,o,shaded}</i>	..., overstory, shaded
<i>G_{h,u,sunlit}</i>	..., understory, sunlit
<i>G_{h,u,shaded}</i>	..., understory, shaded
<i>X_{cs,o}</i>	the fraction of canopy covered by snow, overstory
<i>X_{cl,o}</i>	the fraction of canopy covered by liquid water, overstory
<i>X_{cs,u}</i>	the fraction of canopy covered by snow, understory
<i>X_{cl,u}</i>	the fraction of canopy covered by liquid water, understory
<i>radiation_{o,sun}</i>	net radiation on leaves, overstory, sunlit
<i>radiation_{o,shaded}</i>	net radiation on leaves, overstory, shaded
<i>radiation_{u,sun}</i>	net radiation on leaves, understory, sunlit
<i>radiation_{u,shaded}</i>	net radiation on leaves, understory, shaded
<i>T_{c,o,sunlit}</i>	the effective canopy temperature in Kelvin, overstory, sunlit
<i>T_{c,o,shaded}</i>	the effective canopy temperature in Kelvin, overstory, shaded
<i>T_{c,u,sunlit}</i>	the effective canopy temperature in Kelvin, understory, sunlit
<i>T_{c,u,shaded}</i>	the effective canopy temperature in Kelvin, understory, shaded

Returns

void

5.2.2.8 meteo_pack()

```
void meteo_pack (
    double temp,
    double rh,
    double * meteo_pack_output )
```

Function to calculate meteorological variables based on input.

default input is temperature (C) and relative humidity (0-100) output is an array, named as meteo_pack_output []

[input] meteo_pack_output [1]= air_density kg/m3

meteo_pack_output [2]= specific heat of air J/kg/C

meteo_pack_output [3]= VPD kPa

meteo_pack_output [4]= slope of vapor pressure to temperature kPa/C

meteo_pack_output [5]= psychrometer constant kPa/C
 meteo_pack_output [6]= saturate water vapor potential kPa
 meteo_pack_output [7]= actual water vapor potential kPa
 meteo_pack_output [8]= specific humidity g/g

Parameters

<i>temp</i>	temperature
<i>rh</i>	relative humidity
<i>meteo_pack_output</i>	meteorological variables array

Returns

void

5.2.2.9 netRadiation()

```

void netRadiation (
    double shortRad_global,
    double CosZs,
    double temp_o,
    double temp_u,
    double temp_g,
    double lai_o,
    double lai_u,
    double lai_os,
    double lai_us,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double clumping,
    double temp_air,
    double rh,
    double albedo_snow_v,
    double albedo_snow_n,
    double percentArea_snow_o,
    double percentArea_snow_u,
    double percent_snow_g,
    double albedo_v_o,
    double albedo_n_o,
    double albedo_v_u,
    double albedo_n_u,
    double albedo_v_g,
    double albedo_n_g,
    double * netRad_o,
    double * netRad_u,
    double * netRad_g,
    double * netRadLeaf_o_sunlit,
    double * netRadLeaf_o_shaded,
    double * netRadLeaf_u_sunlit,
    double * netRadLeaf_u_shaded,
    double * netShortRadLeaf_o_sunlit,
    double * netShortRadLeaf_o_shaded,
    double * netShortRadLeaf_u_sunlit,
    double * netShortRadLeaf_u_shaded )

```

Function to calculate net radiation at canopy level and leaf level.

[input] global solar radiation, cosine value for solar zenith angle, albedo of leaves albedo of snow, percentage of snow cover, leaf area index overstorey and understorey, temperature of overstorey, understorey and ground (contain snow?) temperature of air (C), relative humidity (0-100)

[output] net radiation for canopy, overstorey, understorey and ground; net radiation on sunlit, shaded leaves of overstorey and understorey.

Parameters

<i>shortRad_global</i>	global short radiation
<i>CosZs</i>	cosine value of solar zenith angle
<i>temp_o</i>	temperature of overstorey
<i>temp_u</i>	temperature of understory
<i>temp_g</i>	temperature of ground
<i>lai_o</i>	leaf area index of overstory, without stem
<i>lai_u</i>	leaf area index of understory, without stem
<i>lai_os</i>	leaf area index of overstory, with stem
<i>lai_us</i>	leaf area index of understory, with stem
<i>lai_o_sunlit</i>	sunlit leaves LAI with consideration of stem, overstory
<i>lai_o_shaded</i>	shaded leaves LAI with consideration of stem, overstory
<i>lai_u_sunlit</i>	sunlit leaves LAI with consideration of stem, understory
<i>lai_u_shaded</i>	shaded leaves LAI with consideration of stem, understory
<i>clumping</i>	clumping index
<i>temp_air</i>	air temperature
<i>rh</i>	relative humidity
<i>albedo_snow_v</i>	albedo of snow in this step, visible
<i>albedo_snow_n</i>	albedo of snow in this step, near infrared
<i>percentArea_snow_o</i>	percentage of snow on overstorey (by area)
<i>percentArea_snow_u</i>	percentage of snow on understorey (by area)
<i>percent_snow_g</i>	percentage of snow on ground (by mass)
<i>albedo_v_o</i>	albedo of overstory, visible, not considering snow, decided by land cover
<i>albedo_n_o</i>	albedo of overstory, near infrared
<i>albedo_v_u</i>	albedo of understory, visible
<i>albedo_n_u</i>	albedo of understory, near infrared
<i>albedo_v_g</i>	albedo of ground, visible
<i>albedo_n_g</i>	albedo of ground, near infrared
<i>netRad_o</i>	net radiation on overstorey
<i>netRad_u</i>	net radiation on understorey
<i>netRad_g</i>	net radiation on ground
<i>netRadLeaf_o_sunlit</i>	net radiation at the leaf level, overstory sunlit, for ET calculation
<i>netRadLeaf_o_shaded</i>	net radiation at the leaf level, overstory shaded
<i>netRadLeaf_u_sunlit</i>	net radiation at the leaf level, understory sunlit
<i>netRadLeaf_u_shaded</i>	net radiation at the leaf level, understory shaded
<i>netShortRadLeaf_o_sunlit</i>	net shortwave radiation at leaf level, overstory sunlit, for GPP calculation
<i>netShortRadLeaf_o_shaded</i>	net shortwave radiation at leaf level, overstory shaded
<i>netShortRadLeaf_u_sunlit</i>	net shortwave radiation at leaf level, understory sunlit
<i>netShortRadLeaf_u_shaded</i>	net shortwave radiation at leaf level, understory shaded

Returns

void

5.2.2.10 photosynthesis()

```
void photosynthesis (
    double temp_leaf_p,
    double rad_leaf,
    double e_air,
    double g_lb_w,
    double vc_opt,
    double f_soilwater,
    double b_h2o,
    double m_h2o,
    double cii,
    double temp_leaf_c,
    double LH_leaf,
    double * Gs_w,
    double * aphoto,
    double * ci )
```

Function to calculate leaf photosynthesis by solving a cubic equation.

[output] stomatal conductance to water vapor (m s⁻¹); net photosynthesis rate (umol CO₂ m⁻² s⁻¹); intercellular co₂ concentration (ppm)

Parameters

<i>temp_leaf↔_p</i>	temporary variables, to be removed later
<i>rad_leaf</i>	net shortwave radiation (W/m ²)
<i>e_air</i>	water vapor pressure above canopy (kPa)
<i>g_lb_w</i>	leaf laminar boundary layer conductance to H ₂ O (m/s)
<i>vc_opt</i>	the maximum velocities of carboxylation of Rubisco at 25 deg C (umol m ⁻² s ⁻¹)
<i>f_soilwater</i>	an empirical scalar of soil water stress on stomatal conductance, dimensionless
<i>b_h2o</i>	the intercept term in BWB model (mol H ₂ O m ⁻² s ⁻¹)
<i>m_h2o</i>	the slope in BWB model
<i>cii</i>	initial intercellular co ₂ concentration (ppm)
<i>temp_leaf↔_c</i>	leaf temperature (deg C)
<i>LH_leaf</i>	leaf latent heat flux (W m ⁻²)
<i>Gs_w</i>	stomatal conductance to water vapor (m s ⁻¹)
<i>aphoto</i>	net photosynthesis rate (umol CO ₂ m ⁻² s ⁻¹)
<i>ci</i>	intercellular co ₂ concentration (ppm)

Returns

void

5.2.2.11 plantresp()

```
void plantresp (
    int LC,
    struct results * mid_res,
```

```

double lai_yr,
double lai,
double temp_air,
double temp_soil,
double CosZs )

```

Function to calculate plant respiration.

Parameters

<i>LC</i>	land cover type
<i>mid_res</i>	results struct
<i>lai_yr</i>	annual mean leaf area index
<i>lai</i>	daily leaf area index
<i>temp_air</i>	air temperature
<i>temp_soil</i>	soil temperature
<i>CosZs</i>	cosine of solar zenith angle

Returns

void

5.2.2.12 rainfall_stage1()

```

void rainfall_stage1 (
    double temp_air,
    double precipitation,
    double mass_water_o_last,
    double mass_water_u_last,
    double lai_o,
    double lai_u,
    double clumping,
    double * mass_water_o,
    double * mass_water_u,
    double * percent_water_o,
    double * percent_water_u,
    double * precipitation_g )

```

Function of rainfall stage1.

[rainfall_stage1] happens before evaporation of intercepted water from canopy (supply)

[input] air temperature, precipitation (m/s), remain of water on leaves from last step (kg/m²) per leaf area leaf area index of overstorey and understorey, excluding stem. length of this step (s), if time step is 10min, then it is set as 600, air temperature and humidity

[output] percentage of canopy covered by rainfall, overstorey and understorey (provided to evaporation_canopy), mass of water available for evaporation on canopy in this step precipitation on ground

[optical output] intercepted mass of rainfall in this step

Parameters

<i>temp_air</i>	air temperature (Celsius)
<i>precipitation</i>	precipitation rate (m/s)
<i>mass_water_o_last</i>	remains of water from last step, overstorey
<i>mass_water_u_last</i>	remains of water from last step, understorey
<i>lai_o</i>	leaf area index, overstorey
<i>lai_u</i>	leaf area index, understorey
<i>clumping</i>	clumping index

Parameters

<i>mass_water_o</i>	mass of water on leaves (kg/m2) per ground area, overstory
<i>mass_water_u</i>	mass of water on leaves (kg/m2) per ground area, understory
<i>percent_water_o</i>	the fraction of canopy covered by liquid water and snow, overstory
<i>percent_water_u</i>	the fraction of canopy covered by liquid water and snow, understory
<i>precipitation_g</i>	precipitation on ground

Returns

void

5.2.2.13 rainfall_stage2()

```
void rainfall_stage2 (
    double evapo_water_o,
    double evapo_water_u,
    double * mass_water_o,
    double * mass_water_u )
```

Function of rainfall stage2.

[rainfall_stage2] happens after evaporation of intercepted water from canopy (demand)

[input] mass of water on leaves after precipitation in this step, evaporation from leaves in this step

[output] mass of water on leaves after the evaporation on leaves in this step (this value is transferred to next step)

Parameters

<i>evapo_water_o</i> ↔	evaporation of intercepted rain in this step, overstorey, kg/m2/s = mm/s
<i>evapo_water_u</i> ↔	evaporation of intercepted rain in this step, understorey, kg/m2/s = mm/s
<i>mass_water_o</i> ↔	supply of rain on leaves, overstory, already added precipitation in this step
<i>mass_water_u</i> ↔	supply of rain on leaves, understory, already added precipitation in this step

Returns

void

5.2.2.14 s_coszs()

```
void s_coszs (
    short jday,
    short j,
    float lat,
    float lon,
    double * CosZs )
```

Function to calculate cosine solar zenith angle.

Parameters

<i>jday</i>	date of year
<i>j</i>	local time/UTC time code needs to be edited according to time format

Parameters

<i>lat</i>	latitude of site
<i>lon</i>	longitude of site
<i>CosZs</i>	cosine solar zenith angle

Returns

void

5.2.2.15 sensible_heat()

```
void sensible_heat (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
    double tempL_u_shaded,
    double temp_g,
    double temp_air,
    double rh_air,
    double Gheat_o_sunlit,
    double Gheat_o_shaded,
    double Gheat_u_sunlit,
    double Gheat_u_shaded,
    double Gheat_g,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double * SH_o,
    double * SH_u,
    double * SH_g )
```

Function to calculate sensible heat.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; temperature of ground (soil heat flux module); aerodynamic heat conductance of sunlit shaded leaves from overstorey and understorey; aerodynamic heat conductance of ground; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] sensible heat from overstorey, understorey and ground

Parameters

<i>tempL_o_sunlit</i>	temperature of leaves, overstory, sunlit
<i>tempL_o_shaded</i>	temperature of leaves, overstory, shaded
<i>tempL_u_sunlit</i>	temperature of leaves, understory, sunlit
<i>tempL_u_shaded</i>	temperature of leaves, understory, shded
<i>temp_g</i>	temperature of ground
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity of air
<i>Gheat_o_sunlit</i>	aerodynamic resistance of heat, overstory, sunlit
<i>Gheat_o_shaded</i>	aerodynamic resistance of heat, overstory, shaded
<i>Gheat_u_sunlit</i>	aerodynamic resistance of heat, understory, sunlit
<i>Gheat_u_shaded</i>	aerodynamic resistance of heat, understory, shaded
<i>Gheat_g</i>	aerodynamic resistance of heat, ground
<i>lai_o_sunlit</i>	leaf area index, overstory, sunlit

Parameters

<i>lai_o_shaded</i>	leaf area index, overstory, shaded
<i>lai_u_sunlit</i>	leaf area index, understory, sunlit
<i>lai_u_shaded</i>	leaf area index, understory, shaded
<i>SH_o</i>	sensible heat, overstory
<i>SH_u</i>	sensible heat, understory
<i>SH_g</i>	sensible heat, ground

Returns

void

5.2.2.16 snowpack_stage1()

```
void snowpack_stage1 (
    double temp_air,
    double precipitation,
    double mass_snow_o_last,
    double mass_snow_u_last,
    double mass_snow_g_last,
    double * mass_snow_o,
    double * mass_snow_u,
    double * mass_snow_g,
    double lai_o,
    double lai_u,
    double clumping,
    double * area_snow_o,
    double * area_snow_u,
    double * percent_snow_o,
    double * percent_snow_u,
    double * percent_snow_g,
    double * density_snow,
    double * depth_snow,
    double * albedo_v_snow,
    double * albedo_n_snow )
```

Function of snowpack stage1.

[snowpack_stage1] happens before any consumption of snow in this step, after the snow fall (supply)

[Input] air temperature, precipitation, depth of snow from last step, density of snow from last step, mass of snow on canopy and ground (per ground area) from last step, length of step, leaf area index of overstorey and understory excluding stem, albedo of snow from last step.

[Output] mass of snow on canopy and ground accumulation of snowfall, albedo of snow in this step, density of snow in this step.

Parameters

<i>temp_air</i>	air temperature
<i>precipitation</i>	precipitation (m/s)
<i>mass_snow_o_last</i>	weight of snow at overstorey from last step
<i>mass_snow_u_last</i>	weight of snow at understory from last step
<i>mass_snow_g_last</i>	weight of snow on ground from last step
<i>mass_snow_o</i>	mass of intercepted snow at overstory, input from last step, kg/m2
<i>mass_snow_u</i>	mass of intercepted snow at understory, input from last step, kg/m2
<i>mass_snow_g</i>	mass of intercepted snow on ground, input from last step, kg/m2

Parameters

<i>lai_o</i>	overstory lai
<i>lai_u</i>	understory lai
<i>clumping</i>	clumping index
<i>area_snow_o</i>	area of snow at overstorey
<i>area_snow_u</i>	area of snow at understorey
<i>percent_snow_o</i>	percentage of snow cover at overstory, DECIDED by weight
<i>percent_snow_u</i>	percentage of snow cover at understory, DECIDED by weight
<i>percent_snow_g</i>	percentage of snow cover on ground, DECIDED by weight
<i>density_snow</i>	density of snowpack on ground, input from last step, then changed in this module
<i>depth_snow</i>	depth of snowpack, input from last step, changed here, then changed in stage2
<i>albedo_v_snow</i>	visible albedo of snow, input from this step, changed in this module
<i>albedo_n_snow</i>	near infrared albedo of snow, input from this step, changed in this module

Returns

void

5.2.2.17 snowpack_stage2()

```
void snowpack_stage2 (
    double evapo_snow_o,
    double evapo_snow_u,
    double * mass_snow_o,
    double * mass_snow_u )
```

Function of snowpack stage2. This module will calculate the snow remained on canopy surface after evaporation in this step.

[snowpack_stage2] happens after sublimation from ground and canopy (demand)

[input] mass of snow on leaves after precipitation in this step, sublimation from leaves in this step

[output] mass of snow on leaves after the sublimation on leaves in this step

Parameters

<i>evapo_snow</i> ↔ <i>_o</i>	evaporation of intercepted rain in this step, overstorey, kg/m2/s = mm/s
<i>evapo_snow</i> ↔ <i>_u</i>	evaporation of intercepted rain in this step, understorey, kg/m2/s = mm/s
<i>mass_snow</i> ↔ <i>_o</i>	supply of rain on leaves, overstorey, already added precipitation in this step
<i>mass_snow</i> ↔ <i>_u</i>	supply of rain on leaves, understorey, already added precipitation in this step

Returns

void

5.2.2.18 snowpack_stage3()

```
void snowpack_stage3 (
    double temp_air,
    double temp_snow,
```



```
double temp_snow_last,
double density_snow,
double * depth_snow,
double * depth_water,
double * mass_snow_g )
```

Function of snowpack stage3. This module simulates the process of snow melting and water frozen in this step.

[snowpack stage3] happens after frozen and melt of snow pack (demand)

[input] depth of snow on ground after stage 1, air temperature, ground surface temperature

[output] the amount of the melted snow, frozen snow

Parameters

<i>temp_air</i>	temperature of air in this step
<i>temp_snow</i>	temperature of snow in this step
<i>temp_snow_last</i>	temperature of snow in last step
<i>density_snow</i>	density of snow output from stage1
<i>depth_snow</i>	depth of snow on ground after stage1
<i>mass_snow_g</i>	mass of snow on ground after stage1
<i>depth_water</i>	depth of water after all precipitation and evaporation

Returns

void

5.2.2.19 soilresp()

```
void soilresp (
    double * Ccd,
    double * Cssd,
    double * Csm,
    double * Cfsd,
    double * Cfmd,
    double * Csm,
    double * Cm,
    double * Cs,
    double * Cp,
    float npp_yr,
    double * coef,
    int soiltype,
    struct Soil * soilp,
    struct results * mid_res )
```

Function to calculate soil respiration.

Parameters

<i>Ccd</i>	carbon pool variable
<i>Cssd</i>	...
<i>Csm</i>	...
<i>Cfsd</i>	...
<i>Cfmd</i>	...
<i>Csm</i>	...
<i>Cm</i>	...
<i>Cs</i>	...
<i>Cp</i>	...

Parameters

<i>npp_yr</i>	a fraction of NPP transferred to biomass carbon pools
<i>coef</i>	soil coefficients array
<i>soiltype</i>	soil type
<i>soilp</i>	soil variables struct
<i>mid_res</i>	results struct

Returns

void

NEP

5.2.2.20 surface_temperature()

```

void surface_temperature (
    double temp_air,
    double rh_air,
    double depth_snow,
    double depth_water,
    double capacity_heat_soil1,
    double capacity_heat_soil0,
    double Gheat_g,
    double depth_soil1,
    double density_snow,
    double tempLu,
    double netRad_g,
    double evapo_soil,
    double evapo_water_g,
    double evapo_snow_g,
    double lambda_soil1,
    double percent_snow_g,
    double heat_flux_soil1,
    double temp_ground_last,
    double temp_soil1_last,
    double temp_any0_last,
    double temp_snow_last,
    double temp_soil0_last,
    double temp_snow1_last,
    double temp_snow2_last,
    double * temp_ground,
    double * temp_any0,
    double * temp_snow,
    double * temp_soil0,
    double * temp_snow1,
    double * temp_snow2,
    double * heat_flux )

```

Function to simulate surface temperature, and heat flux from surface to soil layers.

Parameters

<i>temp_air</i>	air temperature (Celsius degree)
<i>rh_air</i>	relative humidity (0-100)
<i>depth_snow</i>	depth of snow (m)
<i>depth_water</i>	depth of water on ground (m)

Parameters

<i>capacity_heat_soil1</i>	heat capacity of layer1 soil (J/m2/K)
<i>capacity_heat_soil0</i>	heat capacity of layer2 soil (J/m2/K)
<i>Gheat_g</i>	aerodynamic conductance of heat on ground (m/s)
<i>depth_soil1</i>	depth of soil in layer1 (m)
<i>density_snow</i>	density of snow (kg/m3)
<i>tempL_u</i>	leaf temperature, understory (Celsius degree)
<i>netRad_g</i>	net radiation on ground (W/m2)
<i>evapo_soil</i>	evaporation from soil surface (mm/s)
<i>evapo_water_g</i>	evaporation from pond water on ground (mm/s)
<i>evapo_snow_g</i>	evaporation from snow pack on ground (mm/s)
<i>lambda_soil1</i>	thermal conductivity of layer1 soil (W/m/K)
<i>percent_snow_g</i>	percentage of snow coverage on ground (0-1)
<i>heat_flux_soil1</i>	heat flux from layer1 soil to the next soil layer (W/m2)
<i>temp_ground_last</i>	temperature of ground, from last step
<i>temp_soil1_last</i>	temperature of layer1 soil, from last step
<i>temp_any0_last</i>	temperature of any layer right above the soil, from last step
<i>temp_snow_last</i>	temperature of snow, from last step
<i>temp_soil0_last</i>	temperature of soil0, from last step
<i>temp_snow1_last</i>	temperature of snow layer 2, from last step
<i>temp_snow2_last</i>	temperature of snow layer 3, from last step
<i>temp_ground</i>	ground temperature at this step
<i>temp_any0</i>	temperature of any layer right above the soil could be a mixture of snow temperature and soil surface temperature
<i>temp_snow</i>	snow temperature at this step
<i>temp_soil0</i>	temperature of soil surface right above the soil, the part not covered by snow
<i>temp_snow1</i>	temperature of snow layer 2, used in <code>depth_snow > 0.05 m</code>
<i>temp_snow2</i>	temperature of snow layer 3, used in <code>depth_snow > 0.05 m</code>
<i>heat_flux</i>	heat flux from ground to soil

Returns

void

5.2.2.21 transpiration()

```
void transpiration (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
    double tempL_u_shaded,
    double temp_air,
    double rh_air,
    double Gtrans_o_sunlit,
    double Gtrans_o_shaded,
    double Gtrans_u_sunlit,
    double Gtrans_u_shaded,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
```

```
double lai_u_shaded,
double * trans_o,
double * trans_u )
```

Function to calculate transpiration.

A transformation of Penman-Monteith equation is used here. It could be regarded as a mass transfer process. Water vapor inside cells are required by VPD from air and VPD on leaf surface.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; conductance of water for sunlit shaded leaves from overstorey and understorey; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] transpiration from overstorey and understorey

Parameters

<i>templ_o_sunlit</i>	temperature of leaf, overstory, sunlit
<i>templ_o_shaded</i>	temperature of leaf, overstory, shaded
<i>templ_u_sunlit</i>	temperature of leaf, understory, sunlit
<i>templ_u_shaded</i>	temperature of leaf, understory, shaded
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity of air
<i>Gtrans_o_sunlit</i>	total conductance of water tandem of stomatal conductance and aerodynamic conductance, overstory, sunlit
<i>Gtrans_o_shaded</i>	..., overstory, shaded
<i>Gtrans_u_sunlit</i>	..., understory, sunlit
<i>Gtrans_u_shaded</i>	..., understory, shaded
<i>lai_o_sunlit</i>	leaf area index, overstory, sunlit
<i>lai_o_shaded</i>	leaf area index, overstory, shaded
<i>lai_u_sunlit</i>	leaf area index, understory, sunlit
<i>lai_u_shaded</i>	leaf area index, understory, shaded
<i>trans_o</i>	transpiration from overstory
<i>trans_u</i>	transpiration from understory

Returns

void

5.2.2.22 Vcmax_Jmax()

```
void Vcmax_Jmax (
    double lai_o,
    double clumping,
    double Vcmax0,
    double slope_Vcmax_N,
    double leaf_N,
    double CosZs,
    double * Vcmax_sunlit,
    double * Vcmax_shaded,
    double * Jmax_sunlit,
    double * Jmax_shaded )
```

Function to calculate the Vcmax and Jmax for sunlit and shaded leaf.

Note

Vcmax0 is for the leaf vcmax at top of the canopy. LHE

Just to clarify, in this version, Vcmax0 is still the average leaf Vcmax25, $Vcmax0 * slope_Vcmax_N * leaf_N$ is the top leaves Vcmax25. XL. 20190403.

Parameters

<i>lai_o</i>	overstory lai
<i>clumping</i>	clumping index
<i>Vcmax0</i>	maximum capacity of Rubisco at 25C-Vcmax
<i>slope_Vcmax↔ _N</i>	slope of Vcmax-N curve
<i>leaf_N</i>	leaf Nitrogen content mean value + 1 SD g/m2
<i>CosZs</i>	cosine solar zenith angle
<i>Vcmax_sunlit</i>	Vcmax of sunlit leaf
<i>Vcmax_shaded</i>	Vcmax of shaded leaf
<i>Jmax_sunlit</i>	Jmax of sunlit leaf
<i>Jmax_shaded</i>	Jmax of shaded leaf

Returns

void

5.3 beps.h

[Go to the documentation of this file.](#)

```

1
8
9 #include <stdio.h>
10 #include <stdlib.h>
11 #include <math.h>
12 #include <string.h>
13 #include "soil.h"
14
16 #define NOERROR      0
17 #define ERROR        1
18 #define PI           3.1415926
19 #define zero         0.0000000001
20
21 // #define max(a,b) (a>b)?a:b // used for UNIX
22 // #define min(a,b) (a<b)?a:b // used for UNIX
23 #define max(a,b) ((a)>(b))?(a):(b) // LHE. the original one can lead to disorder.
24 #define min(a,b) ((a)<(b))?(a):(b) // LHE
25
26
27 #define l_sta        105 // start line
28 #define l_end        105 // end line
29 #define p_sta        101 // start pix
30 #define p_end        101 // end pix
31
32 #define RTIMES        24 // 24
33 #define step         3600 // 3600 in sec
34 #define kstep        360 // 10 times per hour, 360 sec. per time
35 #define kloop        10 // 10 times per hour, 360 sec. per time
36 #define layer         5
37 #define depth_f       6
38 #define CO2_air       380 // atmospheric CO2 concentration
39 #define rho_a         1.292 // density of air at 0C
40
42 struct climatedata
43 {
44     double Srad;
45     double LR;
46     double temp;
47     double rh;
48     double rain;
49     double wind;
50     double dr_o;
51     double df_o;
52     double dr_u;
53     double df_u;
54     // float st_c;
55 };
56
57 struct results
58 {
59     double gpp_o_sunlit;
60     double gpp_u_sunlit;

```

```

61     double gpp_o_shaded;
62     double gpp_u_shaded;
63     double plant_resp;
64     double npp_o;
65     double npp_u;
66     double GPP;
67     double NPP;
68     double NEP;
69     double soil_resp;
70     double Net_Rad;
71     double SH;
72     double LH;
73     double Trans;
74     double Evap;
75 };
76
77 struct cpools
78 {
79     double Ccd[3];
80     double Ccssd[3];
81     double Csmdd[3];
82     double Cfssd[3];
83     double Cfssmdd[3];
84     double Csm[3];
85     double Cm[3];
86     double Cs[3];
87     double Cp[3];
88 };
89
90 void readconf();
91 void mid_prg();
92 void readinput1();
93 void readlai_d();
94 void readlonlat();
95
96 void inter_prg(int jday,int rstep,double lai,double clumping,double parameter[],struct climatedata*
97     meteo,
98     double CosZs,double var_o[],double var_n[],struct Soil* soilp,struct results* mid_res);
99
100 void s_coszs(short jday,short j,float lat,float lon,double* CosZs);
101
102 void aerodynamic_conductance(double canopy_height_o, double canopy_height_u, double zz, double clumping,
103     double temp_air, double wind_sp, double SH_o_p, double lai_o, double lai_u,
104     double *rm, double *ra_u, double *ra_g, double *G_o_a, double *G_o_b,
105     double *G_u_a, double *G_u_b);
106 void plantresp(int LC, struct results* mid_res, double lai_yr, double lai,double temp_air, double
107     temp_soil, double CosZs);
108
109 void Vcmax_Jmax(double lai_o, double clumping, double Vcmax0,
110     double slope_Vcmax_N, double leaf_N, double CosZs,
111     double *Vcmax_sunlit, double *Vcmax_shaded, double *Jmax_sunlit, double *Jmax_shaded);
112
113 void netRadiation(double shortRad_global, double CosZs, double temp_o, double temp_u, double temp_g,
114     double lai_o, double lai_u, double lai_os, double lai_us,
115     double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded,
116     double clumping, double temp_air, double rh,
117     double albedo_snow_v, double albedo_snow_n, double percentArea_snow_o, double
118     percentArea_snow_u, double percent_snow_g,
119     double albedo_v_o, double albedo_n_o, double albedo_v_u, double albedo_n_u, double
120     albedo_v_g, double albedo_n_g,
121     double* netRad_o, double* netRad_u, double* netRad_g,
122     double* netRadLeaf_o_sunlit, double* netRadLeaf_o_shaded, double* netRadLeaf_u_sunlit,
123     double* netRadLeaf_u_shaded,
124     double* netShortRadLeaf_o_sunlit, double* netShortRadLeaf_o_shaded, double*
125     netShortRadLeaf_u_sunlit, double* netShortRadLeaf_u_shaded);
126
127 void soilresp(double* Ccd, double* Ccssd, double* Csmdd, double* Cfssd, double* Cfssmdd,
128     double* Csm, double* Cm, double* Cs, double* Cp, float npp_yr, double* coef,
129     int soiltype, struct Soil* soilp,struct results* mid_res);
130
131 void readparam(short lc, double parameter1[]);
132
133 void lai2(double stem_o,double stem_u,int LC,double CosZs,double lai_o,double clumping,double lai_u,
134     double* lai_o_sunlit,double* lai_o_shaded,double* lai_u_sunlit,double* lai_u_shaded,
135     double* PAI_o_sunlit,double* PAI_o_shaded,double* PAI_u_sunlit,double* PAI_u_shaded);
136
137 void readcoef(short lc, int stxt, double coef[]);
138
139 void readhydr_param();
140
141 void photosynthesis(double temp_leaf_p,double rad_leaf, double e_air, double g_lb_w, double vc_opt,
142     double f_soilwater,double b_h2o, double m_h2o, double cii,double temp_leaf_c,double
143     LH_leaf,
144     double* Gs_w, double* aphoto, double* ci);
145 void soil_water_factor();
146 void Leaf_Temperatures(double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca,
147     double Gw_o_sunlit, double Gw_o_shaded, double Gw_u_sunlit, double Gw_u_shaded,

```

```

141         double Gww_o_sunlit, double Gww_o_shaded, double Gww_u_sunlit, double
142         Gww_u_shaded,
143         double Gh_o_sunlit, double Gh_o_shaded, double Gh_u_sunlit, double Gh_u_shaded,
144         double Xcs_o, double Xcl_o, double Xcs_u, double Xcl_u,
145         double radiation_o_sun, double radiation_o_shaded, double radiation_u_sun, double
146         radiation_u_shaded,
147         double *Tc_o_sunlit, double *Tc_o_shaded, double *Tc_u_sunlit, double
148         *Tc_u_shaded);
149
150 double Leaf_Temperature(double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca,
151         double Gw, double Gww, double Gh, double Xcs, double Xcl, double radiation);
152
153 void sensible_heat(double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double
154         tempL_u_shaded,
155         double temp_g, double temp_air, double rh_air,
156         double Gheat_o_sunlit, double Gheat_o_shaded, double Gheat_u_sunlit, double
157         Gheat_u_shaded, double Gheat_g,
158         double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded,
159         double* SH_o, double* SH_u, double* SH_g);
160
161 void transpiration(double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double
162         tempL_u_shaded,
163         double temp_air, double rh_air,
164         double Gtrans_o_sunlit, double Gtrans_o_shaded, double Gtrans_u_sunlit, double
165         Gtrans_u_shaded,
166         double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded,
167         double* trans_o, double* trans_u);
168
169 void evaporation_canopy(double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double
170         tempL_u_shaded,
171         double temp_air, double rh_air,
172         double Gwater_o_sunlit, double Gwater_o_shaded, double Gwater_u_sunlit, double
173         Gwater_u_shaded,
174         double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double
175         lai_u_shaded,
176         double percent_water_o, double percent_water_u, double percent_snow_o, double
177         percent_snow_u,
178         double* evapo_water_o, double* evapo_water_u, double* evapo_snow_o, double*
179         evapo_snow_u);
180
181 void evaporation_soil(double temp_air, double temp_g, double rh_air, double netRad_g, double Gheat_g,
182         double* percent_snow_g, double* depth_water, double* depth_snow, double*
183         mass_water_g, double* mass_snow_g,
184         double density_snow, double swc_g, double porosity_g,
185         double* evapo_soil, double* evapo_water_g, double* evapo_snow_g);
186
187 void rainfall_stage1(double temp_air, double precipitation, double mass_water_o_last, double
188         mass_water_u_last,
189         double lai_o, double lai_u, double clumping,
190         double* mass_water_o, double* mass_water_u,
191         double* percent_water_o, double* percent_water_u, double* precipitation_g);
192
193 void rainfall_stage2(double evapo_water_o, double evapo_water_u,
194         double* mass_water_o, double* mass_water_u);
195 void rainfall_stage3();
196
197 void meteo_pack(double temp, double rh, double* meteo_pack_output);
198
199 void surface_temperature(double temp_air, double rh_air, double depth_snow, double depth_water,
200         double capacity_heat_soil1, double capacity_heat_soil0, double Gheat_g,
201         double depth_soil1, double density_snow, double tempL_u, double netRad_g,
202         double evapo_soil, double evapo_water_g, double evapo_snow_g, double
203         lambda_soil1,
204         double percent_snow_g, double heat_flux_soil1, double temp_ground_last,
205         double temp_soil1_last, double temp_any0_last, double temp_snow_last,
206         double temp_soil0_last, double temp_snow1_last, double temp_snow2_last,
207         double* temp_ground, double* temp_any0, double* temp_snow,
208         double* temp_soil0, double* temp_snow1, double* temp_snow2, double* heat_flux);
209
210 void snowpack_stage1(double temp_air, double precipitation, double mass_snow_o_last, double
211         mass_snow_u_last,
212         double mass_snow_g_last, double* mass_snow_o, double* mass_snow_u, double*
213         mass_snow_g,
214         double lai_o, double lai_u, double clumping, double* area_snow_o, double*
215         area_snow_u,
216         double* percent_snow_o, double* percent_snow_u, double* percent_snow_g,
217         double* density_snow, double* depth_snow, double* albedo_v_snow, double*
218         albedo_n_snow);
219
220 void snowpack_stage2(double evapo_snow_o, double evapo_snow_u,
221         double* mass_snow_o, double* mass_snow_u);
222
223 void snowpack_stage3(double temp_air, double temp_snow, double temp_snow_last, double density_snow,
224         double* depth_snow, double* depth_water, double* mass_snow_g);
225
226 short lc_no;
227 int yr, bgn_day, end_day;

```



```

210 int npixels,nlines;
211
212 char lc_fn[255];          /* Land cover file */
213 char lai_fn[255];         /* Leaf area index file */
214 char lai_fp[255];         /* Leaf area index file prefix */
215 char stxt_fn[255];        /* soil texture file */
216 char ci_fn[255];          /* clumping index file */
217 char st_fn[255];          /* initial values of soil temp */
218 char sw_fn[255];          /* initial values of soil water */
219 char sdp_fn[255];         /* initial values of snow depth*/
220
221 char r_fn[255];           /* meteor. data files */
222 char t_fn[255];
223 char h_fn[255];
224 char p_fn[255];
225 char wd_fn[255];
226
227 char lon_fn[255];
228 char lat_fn[255];
229
230 char fp4outp1[255];       /* output file1 prefix */
231 char fp4outp2[255];       /* output file2 prefix */
232 char fp4outp3[255];       /* output file3 prefix */
233

```

5.4 bepsmain_pnt.c File Reference

Main function. BEPS, for Boreal Ecosystems Productivity Simulator. BEPS 4.01 for a point, to simulate carbon fluxes, energy fluxes and soil water...

```

#include "beps.h"
#include "soil.h"

```

Functions

- int [main](#) ()

Main driver function of BEPS.

5.4.1 Detailed Description

Main function. BEPS, for Boreal Ecosystems Productivity Simulator. BEPS 4.01 for a point, to simulate carbon fluxes, energy fluxes and soil water...

5.4.2 Function Documentation

5.4.2.1 main()

```
int main ( )
```

Main driver function of BEPS.

Read daily lai and hourly meteor. data

5.5 calc_temp_leaf.c File Reference

Subroutine to calculate the sunlit and shaded leaf temperatures for overstory and understory leave.

```

#include "beps.h"

```

Functions

- void [Leaf_Temperatures](#) (double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca, double Gw_o_sunlit, double Gw_o_shaded, double Gw_u_sunlit, double Gw_u_shaded, double Gww_o_sunlit, double Gww_o_shaded, double Gww_u_sunlit, double Gww_u_shaded, double Gh_o_sunlit, double

Gh_o_shaded, double Gh_u_sunlit, double Gh_u_shaded, double Xcs_o, double Xcl_o, double Xcs_u, double Xcl_u, double radiation_o_sun, double radiation_o_shaded, double radiation_u_sun, double radiation_u_shaded, double *Tc_o_sunlit, double *Tc_o_shaded, double *Tc_u_sunlit, double *Tc_u_shaded)

Function to calculate leaf temperature four components (sunlit and shaded leaves, overstory and understory)

- double [Leaf_Temperature](#) (double Tair, double slope, double psychrometer, double VPD_air, double Cp_ca, double Gw, double Gww, double Gh, double Xcs, double Xcl, double radiation)

Subroutine to calculate leaf temperature.

5.5.1 Detailed Description

Subroutine to calculate the sunlit and shaded leaf temperatures for overstory and understory leave.

Authors

Written and refactored by Liming He (liming.he@gmail.com)

Original contributor: Weimin Ju

Date

Last update: Sept. 15, 2015

Created on May 15, 2015

5.5.2 Function Documentation

5.5.2.1 Leaf_Temperature()

```
double Leaf_Temperature (
    double Tair,
    double slope,
    double psychrometer,
    double VPD_air,
    double Cp_ca,
    double Gw,
    double Gww,
    double Gh,
    double Xcs,
    double Xcl,
    double radiation )
```

Subroutine to calculate leaf temperature.

Parameters

<i>Tair</i>	air temperature
<i>slope</i>	the slope of saturation vapor pressure-temperature curve
<i>psychrometer</i>	psychrometer constant, 0.066 kPa K
<i>VPD_air</i>	vapor pressure deficit
<i>Cp_ca</i>	specific heat of moist air in kJ/kg/K
<i>Gw</i>	total conductance for water from the intercellular space of the leaves to the reference height above the canopy
<i>Gww</i>	total conductance for water from the surface of the leaves to the reference height above the canopy
<i>Gh</i>	total conductance for heat transfer from the leaf surface to the reference height above the canopy
<i>Xcs</i>	the fraction of canopy covered by snow
<i>Xcl</i>	the fraction of canopy covered by liquid water
<i>radiation</i>	net radiation on leaves

Returns

[double Tc] the effective canopy temperature in Kelvin

5.5.2.2 Leaf_Temperatures()

```
void Leaf_Temperatures (
    double Tair,
    double slope,
    double psychrometer,
    double VPD_air,
    double Cp_ca,
    double Gw_o_sunlit,
    double Gw_o_shaded,
    double Gw_u_sunlit,
    double Gw_u_shaded,
    double Gww_o_sunlit,
    double Gww_o_shaded,
    double Gww_u_sunlit,
    double Gww_u_shaded,
    double Gh_o_sunlit,
    double Gh_o_shaded,
    double Gh_u_sunlit,
    double Gh_u_shaded,
    double Xcs_o,
    double Xcl_o,
    double Xcs_u,
    double Xcl_u,
    double radiation_o_sun,
    double radiation_o_shaded,
    double radiation_u_sun,
    double radiation_u_shaded,
    double * Tc_o_sunlit,
    double * Tc_o_shaded,
    double * Tc_u_sunlit,
    double * Tc_u_shaded )
```

Function to calculate leaf temperature four components (sunlit and shaded leaves, overstory and understory)
[output] Tc_o_sunlit,Tc_o_shaded,Tc_u_sunlit,Tc_u_shaded

Parameters

<i>Tair</i>	air temperature
<i>slope</i>	the slope of saturation vapor pressure-temperature curve
<i>psychrometer</i>	psychrometer constant, 0.066 kPa K
<i>VPD_air</i>	vapor pressure deficit
<i>Cp_ca</i>	specific heat of moist air in kJ/kg/K
<i>Gw_o_sunlit</i>	total conductance for water from the intercellular space of the leaves to the reference height above the canopy, overstory, sunlit
<i>Gw_o_shaded</i>	..., overstory, shaded
<i>Gw_u_sunlit</i>	..., understory, sunlit
<i>Gw_u_shaded</i>	..., understory, shaded
<i>Gww_o_sunlit</i>	total conductance for water from the surface of the leaves to the reference height above the canopy, overstory, sunlit
<i>Gww_o_shaded</i>	..., overstory, shaded
<i>Gww_u_sunlit</i>	..., understory, sunlit

Parameters

<i>Gww_u_shaded</i>	..., understory, shaded
<i>Gh_o_sunlit</i>	total conductance for heat transfer from the leaf surface to the reference height above the canopy, overstory, sunlit
<i>Gh_o_shaded</i>	..., overstory, shaded
<i>Gh_u_sunlit</i>	..., understory, sunlit
<i>Gh_u_shaded</i>	..., understory, shaded
<i>Xcs_o</i>	the fraction of canopy covered by snow, overstory
<i>Xcl_o</i>	the fraction of canopy covered by liquid water, overstory
<i>Xcs_u</i>	the fraction of canopy covered by snow, understory
<i>Xcl_u</i>	the fraction of canopy covered by liquid water, understory
<i>radiation_o_sun</i>	net radiation on leaves, overstory, sunlit
<i>radiation_o_shaded</i>	net radiation on leaves, overstory, shaded
<i>radiation_u_sun</i>	net radiation on leaves, understory, sunlit
<i>radiation_u_shaded</i>	net radiation on leaves, understory, shaded
<i>Tc_o_sunlit</i>	the effective canopy temperature in Kelvin, overstory, sunlit
<i>Tc_o_shaded</i>	the effective canopy temperature in Kelvin, overstory, shaded
<i>Tc_u_sunlit</i>	the effective canopy temperature in Kelvin, understory, sunlit
<i>Tc_u_shaded</i>	the effective canopy temperature in Kelvin, understory, shaded

Returns

void

5.6 DB.h

```

1
2 #define PI180 0.017453292 // pi divided by 180, radians per degree
3 #define PI9 2.864788976
4 #define PI2 6.283185307 // 2 time pi
5
6 struct meteorology {
7
8     double ustar; // friction velocity, m s-1
9     double ustarnew; // updated friction velocity with new H, m s-1
10    double rhova_g; // absolute humidity, g m-3
11    double rhova_kg; // absolute humidity, kg m-3
12    double sensible_heat_flux; // sensible heat flux, W M-2
13    double H_old; // old sensible heat flux, W m-2
14    double air_density; // air density, kg m-3
15    double T_Kelvin; // absolute air temperature, K
16    double press_kpa; // station pressure, kPa
17    double press_bars; // station pressure, bars
18    double press_Pa; // pressure, Pa
19    double pstat273; // gas constant computations
20    double air_density_mole; // air density, mole m-3
21    double relative_humidity; // relative humidity, ea/es(T)
22    double vpd; // vapor pressure deficit
23    double ir_in; // infrared flux density
24    } met;
25
26 // structure for plant and physical factors
27
28 struct factors {
29     double latent; // latent heat of vaporization, J kg-1
30     double latent18; // latent heat of vaporization times molecular mass of vapor, 18 g
31     mol-1
32     double heatcoef; // factor for sensible heat flux density
33     double a_filt; // filter coefficients
34     double b_filt; // filter coefficients
35     double co2; // CO2 factor, ma/mc * rhoa (mole m-3)
36 } fact;
37
38 struct boundary_layer_resistances{
39
40     double vapor; // resistance for water vapor, s/m

```

```

41         double heat;                // resistance for heat, s/m
42         double co2;                 // resistance for CO2, s/m
43     } bound_layer_res;
44
45 void    TBOLTZdouble();
46 double TEMP_FUNC();
47 double TBOLTZ();
48 void    photosynthesis();
49 double SFC_VPD();
50 double ES();
51 double LAMBDA();
52
53
54
55
56
57 #define rugc 8.314                // J mole-1 K-1
58 // #define vcopt 73.0 // carboxylation rate at optimal temperature, umol m-2 s-1
59 // #define jmopt 170.0 // electron transport rate at optimal temperature, umol m-2 s-1
60 #define rd25 0.34 // dark respiration at 25 C, rd25= 0.34 umol m-2 s-1
61 #define pi4 12.5663706
62 // Universal gas constant
63
64 #define rgc1000 8314 // gas constant times 1000.
65
66 // Consts for Photosynthesis model and kinetic equations.
67 // for Vcmax and Jmax. Taken from Harley and Baldocchi (1995, PCE)
68 #define hkin 200000.0 // enthalpy term, J mol-1
69 #define skin 710.0 // entropy term, J K-1 mol-1
70 #define ejm 55000.0 // activation energy for electron transport, J mol-1
71 #define evc 55000.0 // activation energy for carboxylation, J mol-1
72
73 // Enzyme constants & partial pressure of O2 and CO2
74 // Michaelis-Menten K values. From survey of literature.
75
76 #define kc25 274.6 // kinetic coef for CO2 at 25 C, microbars
77 #define ko25 419.8 // kinetic coef for O2 at 25C, millibars
78 #define o2 210.0 // oxygen concentration mmol mol-1
79
80
81 // tau is computed on the basis of the Specificity factor (102.33)
82 // times Kco2/Kh2o (28.38) to convert for value in solution
83 // to that based in air/
84 // The old value was 2321.1.
85
86 // New value for Quercus robor from Balaguer et al. 1996
87 // Similar number from Dreyer et al. 2001, Tree Physiol, tau= 2710
88
89 #define tau25 2904.12 // tau coefficient
90 // Arrhenius constants
91 // Eact for Michaelis-Menten const. for KC, KO and dark respiration
92 // These values are from Harley
93 #define ekc 80500.0 // Activation energy for K of CO2; J mol-1
94 #define eko 14500.0 // Activation energy for K of O2, J mol-1
95 #define erd 38000.0 // activation energy for dark respiration, eg Q10=2
96 #define ektau -29000.0 // J mol-1 (Jordan and Ogren, 1984)
97 #define tk_25 298.16 // absolute temperature at 25 C
98 #define toptvc 301.0 // optimum temperature for maximum carboxylation
99 #define toptjm 301.0 // optimum temperature for maximum electron transport
100 #define eabole 45162 // activation energy for bole respiration for Q10 = 2.02
101
102
103 // Constants for leaf energy balance
104
105 #define sigma 5.67e-08 // Stefan-Boltzmann constant W M-2 K-4
106 #define cp 1005. // Specific heat of air, J KG-1 K-1
107 #define mass_air 29.0 // Molecular weight of air, g mole-1
108 #define mass_CO2 44.0 // molecular weight of CO2, g mole-1
109 #define dldt -2370.0 // Derivative of the latent heat of vaporization
110
111 #define ep 0.98 // emissivity of leaves
112 #define epml 0.02 // 1- ep
113 #define epsoil 0.98 // Emissivity of soil
114 #define epsigma 5.5566e-8 // ep*sigma
115 #define epsigma2 11.1132e-8 // 2*ep*sigma
116 #define epsigma4 22.2264e-8 // 4.0 * ep * sigma
117 #define epsigma6 33.3396e-8 // 6.0 * ep * sigma
118 #define epsigma8 44.448e-8 // 8.0 * ep * sigma
119 #define epsigma12 66.6792e-8 // 12.0 * ep * sigma
120 #define betfact 1.5 // multiplication factor for aerodynamic
121 // sheltering, based on work by Grace and Wilson
122 // constants for the polynomial equation for saturation vapor pressure-T function, es=f(t)
123 #define alen 617.4
124 #define a2en 42.22
125 #define a3en 1.675
126 #define a4en 0.01408
127 #define a5en 0.0005818

```

```

128
129
130
131 // Minimum stomatal resistance, s m-1.
132 #define rsm 145.0
133 #define brs 60.0 // curvature coefficient for light response
134
135 // leaf quantum yield, electrons
136 #define qalpha 0.22
137 #define qalpha2 0.0484 // qalpha squared, qalpha2 = pow(qalpha, 2.0);
138
139 // Leaf dimension. geometric mean of length and width (m)
140 #define lleaf 0.1 // leaf length, m
141
142
143 // Diffusivity values for 273 K and 1013 mb (STP) using values from Massman (1998) Atmos
Environment
144 // These values are for diffusion in air. When used these values must be adjusted for
145 // temperature and pressure
146 // nu, Molecular viscosity
147
148
149 #define nuvisc 13.27 // mm2 s-1
150 #define nnu 0.00001327 // m2 s-1
151
152 // Diffusivity of CO2
153
154 #define dc 13.81 // mm2 s-1
155 #define ddc 0.00001381 // m2 s-1
156
157 // Diffusivity of heat
158
159 #define dh 18.69; // mm2 s-1
160 #define ddh 0.00001869 // m2 s-1
161
162
163 // Diffusivity of water vapor
164
165 #define dv 21.78 // mm2 s-1
166 #define ddv 0.00002178 // m2 s-1
167
168
169
170
171

```

5.7 debug.h

```

1 #ifndef DEBUG
2 #undef DEBUG
3 #endif
4 //#define DEBUG 1
5 #define DEBUG 0

```

5.8 evaporation_canopy.c File Reference

This module calculates evaporation and sublimation from canopy, from overstorey understorey sunlit and shaded.

```
#include "beps.h"
```

Functions

- void [evaporation_canopy](#) (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_air, double rh_air, double Gwater_o_sunlit, double Gwater_o_shaded, double Gwater_u_sunlit, double Gwater_u_shaded, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double percent_water_o, double percent_water_u, double percent_snow_o, double percent_snow_u, double *evapo_water_o, double *evapo_water_u, double *evapo_snow_o, double *evapo_snow_u)

Function to calculate evaporation and sublimation from canopy.

5.8.1 Detailed Description

This module calculates evaporation and sublimation from canopy, from overstorey understorey sunlit and shaded.

Author

Edited by XZ Luo

Date

May 25, 2015

5.8.2 Function Documentation**5.8.2.1 evaporation_canopy()**

```
void evaporation_canopy (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
    double tempL_u_shaded,
    double temp_air,
    double rh_air,
    double Gwater_o_sunlit,
    double Gwater_o_shaded,
    double Gwater_u_sunlit,
    double Gwater_u_shaded,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double percent_water_o,
    double percent_water_u,
    double percent_snow_o,
    double percent_snow_u,
    double * evapo_water_o,
    double * evapo_water_u,
    double * evapo_snow_o,
    double * evapo_snow_u )
```

Function to calculate evaporation and sublimation from canopy.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; aerodynamic conductance of water (snow) for sunlit shaded leaves from overstorey and understorey; percentage of overstorey or understorey covered by water or snow; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] evaporation of water and snow from overstorey and understorey

Parameters

<i>tempL_o_sunlit</i>	temperature of leaves, overstorey, sunlit (leaf temperature module)
<i>tempL_o_shaded</i>	temperature of leaves, overstorey, shaded
<i>tempL_u_sunlit</i>	temperature of leaves, understorey, sunlit
<i>tempL_u_shaded</i>	temperature of leaves, understorey, shaded
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity
<i>Gwater_o_sunlit</i>	aerodynamic conductance of water (snow) for overstorey, sunlit leaves
<i>Gwater_o_shaded</i>	aerodynamic conductance of water (snow) for overstorey, shaded leaves
<i>Gwater_u_sunlit</i>	aerodynamic conductance of water (snow) for understorey, sunlit leaves
<i>Gwater_u_shaded</i>	aerodynamic conductance of water (snow) for understorey, shaded leaves
<i>lai_o_sunlit</i>	leaf area index, overstorey, sunlit (from leaf area index module)

Parameters

<i>lai_o_shaded</i>	leaf area index, overstorey, shaded
<i>lai_u_sunlit</i>	leaf area index, understory, sunlit
<i>lai_u_shaded</i>	leaf area index, understory, shaded
<i>percent_water_o</i>	percentage of overstorey covered by water
<i>percent_water_u</i>	percentage of understory covered by water
<i>percent_snow_o</i>	percentage of overstorey covered by snow
<i>percent_snow_u</i>	percentage of understory covered by snow
<i>evapo_water_o</i>	evaporation of water from overstorey
<i>evapo_water_u</i>	evaporation of water from understory
<i>evapo_snow_o</i>	evaporation of snow from overstorey
<i>evapo_snow_u</i>	evaporation of snow from understory

Returns

void

5.9 evaporation_soil.c File Reference

This module will calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

```
#include "beps.h"
```

Functions

- void [evaporation_soil](#) (double temp_air, double temp_g, double rh_air, double netRad_g, double Gheat_g, double *percent_snow_g, double *depth_water, double *depth_snow, double *mass_water_g, double *mass_snow_g, double density_snow, double swc_g, double porosity_g, double *evapo_soil, double *evapo_water_g, double *evapo_snow_g)

Function to calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

5.9.1 Detailed Description

This module will calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

Author

Edited by XZ Luo

Date

May 25, 2015

5.9.2 Function Documentation**5.9.2.1 evaporation_soil()**

```
void evaporation_soil (
    double temp_air,
    double temp_g,
```



```

double rh_air,
double netRad_g,
double Gheat_g,
double * percent_snow_g,
double * depth_water,
double * depth_snow,
double * mass_water_g,
double * mass_snow_g,
double density_snow,
double swc_g,
double porosity_g,
double * evapo_soil,
double * evapo_water_g,
double * evapo_snow_g )

```

Function to calculate evaporation from ground surface/top soil, and the evaporation of snow and pond water on surface.

[input] air temperature; ground surface temperature; relative humidity of ground (BEPS takes it as the air RH); percentage of snow cover on ground; depth of water; depth of snow soil water content on first soil layer; porosity of first soil layer

[output] evaporation from soil surface; depth of water and snow on ground after evaporation and sublimation

Parameters

<i>temp_air</i>	air temperature
<i>temp_g</i>	ground temperature
<i>rh_air</i>	relative humidity of air
<i>netRad_g</i>	net radiation on ground
<i>Gheat_g</i>	aerodynamic conductance of heat on ground surface
<i>percent_snow↔_g</i>	percentage of snow on ground
<i>depth_water</i>	depth of water on ground, after rainfall and snowfall stage 1, before evaporation. output after subtracting evaporation
<i>depth_snow</i>	depth of snow on ground, ...
<i>mass_water_g</i>	mass of water on ground, output after subtracting evaporation
<i>mass_snow_g</i>	mass of snow on ground, ...
<i>density_snow</i>	density of snow, from snowpack stage1
<i>swc_g</i>	soil water content (from last step)
<i>porosity_g</i>	porosity on ground
<i>evapo_soil</i>	evaporation from soil
<i>evapo_water_g</i>	evaporation from pond water
<i>evapo_snow_g</i>	evaporation from snow on surface

Returns

void

5.10 init_soil.c File Reference

Module for soil parameters and status initialization.

```

#include "soil.h"
#include <math.h>

```

Functions

- void `Init_Soil_Parameters` (int landcover, int stxt, double r_root_decay, struct `Soil` p[])
Function to initialize soil parameters.
- void `Init_Soil_Status` (struct `Soil` p[], double Tsoil, double Tair, double Ms, double snowdepth)
Function to initialize the soil status: soil temperature and moisture for each layer, ponded water, snow depth, et al.
- void `SoilRootFraction` (struct `Soil` soil[])
Function to calculate the fraction of root in the soil for each soil layer.

5.10.1 Detailed Description

Module for soil parameters and status initialization.

Author

Liming He

Date

June 2, 2015

5.10.2 Function Documentation

5.10.2.1 Init_Soil_Parameters()

```
void Init_Soil_Parameters (
    int landcover,
    int stxt,
    double r_root_decay,
    struct Soil p[] )
```

Function to initialize soil parameters.

[1] Set the depth for each layer

[2] Set the parameters for each layer

Parameters

<i>landcover</i>	land cover type
<i>stxt</i>	soil texture
<i>r_root_decay</i>	decay rate of root distribution
<i>p</i>	<code>Soil</code> struct variable

Returns

void

5.10.2.2 Init_Soil_Status()

```
void Init_Soil_Status (
    struct Soil p[],
    double Tsoil,
    double Tair,
    double Ms,
    double snowdepth )
```

Function to initialize the soil status: soil temperature and moisture for each layer, ponded water, snow depth, et al.

Parameters

<i>p</i>	Soil struct variable
<i>Tsoil</i>	soil temperature
<i>Tair</i>	air temperature
<i>Ms</i>	soil water content
<i>snowdepth</i>	snow depth

Returns

void

5.10.2.3 SoilRootFraction()

```
void SoilRootFraction (
    struct Soil soil[] )
```

Function to calculate the fraction of root in the soil for each soil layer.
Declare functions.

Parameters

<i>soil</i>	Soil struct variable
-------------	----------------------

Returns

void

5.11 inter_prg.c File Reference

the inter-program between main program and modules

```
#include "beps.h"
#include "soil.h"
```

Functions

- void [inter_prg](#) (int jday, int rstep, double lai, double clumping, double parameter[], struct [climatedata](#) *meteo, double CosZs, double var_o[], double var_n[], struct [Soil](#) *soilp, struct [results](#) *mid_res)
the inter-module function between main program and modules

5.11.1 Detailed Description

the inter-program between main program and modules

Date

Last update: July, 2015

5.11.2 Function Documentation

5.11.2.1 inter_prg()

```
void inter_prg (
    int jday,
```

```

    int rstep,
    double lai,
    double clumping,
    double parameter[],
    struct climatedata * meteo,
    double CosZs,
    double var_o[],
    double var_n[],
    struct Soil * soilp,
    struct results * mid_res )

```

the inter-module function between main program and modules

Parameters

<i>jday</i>	day of year
<i>rstep</i>	hour of day
<i>lai</i>	leaf area index
<i>clumping</i>	clumping index
<i>parameter</i>	parameter array according to land cover types
<i>meteo</i>	meteorological data
<i>CosZs</i>	cosine of solar zenith angle
<i>var_o</i>	temporary variables array of last time step
<i>var_n</i>	temporary variables array of this time step
<i>soilp</i>	soil coefficients according to land cover types and soil textures
<i>mid_res</i>	results struct

Returns

void

5.12 meteo_pack.c File Reference

This function will calculate all the meteorological variables based on input.

```
#include "beps.h"
```

Functions

- void [meteo_pack](#) (double temp, double rh, double *meteo_pack_output)

Function to calculate meteorological variables based on input.

5.12.1 Detailed Description

This function will calculate all the meteorological variables based on input.

Author

Edited by XZ Luo

Date

May 19, 2015

5.12.2 Function Documentation

5.12.2.1 meteo_pack()

```
void meteo_pack (
    double temp,
    double rh,
    double * meteo_pack_output )
```

Function to calculate meteorological variables based on input.

default input is temperature (C) and relative humidity (0-100) output is an array, named as meteo_pack_output []

[input] meteo_pack_output [1]= air_density kg/m3

meteo_pack_output [2]= specific heat of air J/kg/C

meteo_pack_output [3]= VPD kPa

meteo_pack_output [4]= slope of vapor pressure to temperature kPa/C

meteo_pack_output [5]= psychrometer constant kPa/C

meteo_pack_output [6]= saturate water vapor potential kPa

meteo_pack_output [7]= actual water vapor potential kPa

meteo_pack_output [8]= specific humidity g/g

Parameters

<i>temp</i>	temperature
<i>rh</i>	relative humidity
<i>meteo_pack_output</i>	meteorological variables array

Returns

void

5.13 netRadiation.c File Reference

This module will calculate net radiation at both canopy level and leaf level.

```
#include "beps.h"
```

Functions

- void [netRadiation](#) (double shortRad_global, double CosZs, double temp_o, double temp_u, double temp_g, double lai_o, double lai_u, double lai_os, double lai_us, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double clumping, double temp_air, double rh, double albedo_snow_↵ v, double albedo_snow_n, double percentArea_snow_o, double percentArea_snow_u, double percent_↵ snow_g, double albedo_v_o, double albedo_n_o, double albedo_v_u, double albedo_n_u, double albedo_↵ v_g, double albedo_n_g, double *netRad_o, double *netRad_u, double *netRad_g, double *netRadLeaf_↵ _o_sunlit, double *netRadLeaf_o_shaded, double *netRadLeaf_u_sunlit, double *netRadLeaf_u_shaded, double *netShortRadLeaf_o_sunlit, double *netShortRadLeaf_o_shaded, double *netShortRadLeaf_u_↵ sunlit, double *netShortRadLeaf_u_shaded)

Function to calculate net radiation at canopy level and leaf level.

5.13.1 Detailed Description

This module will calculate net radiation at both canopy level and leaf level.

Author

Edited by XZ Luo

Date

May 23, 2015

5.13.2 Function Documentation

5.13.2.1 netRadiation()

```
void netRadiation (
    double shortRad_global,
    double CosZs,
    double temp_o,
    double temp_u,
    double temp_g,
    double lai_o,
    double lai_u,
    double lai_os,
    double lai_us,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double clumping,
    double temp_air,
    double rh,
    double albedo_snow_v,
    double albedo_snow_n,
    double percentArea_snow_o,
    double percentArea_snow_u,
    double percent_snow_g,
    double albedo_v_o,
    double albedo_n_o,
    double albedo_v_u,
    double albedo_n_u,
    double albedo_v_g,
    double albedo_n_g,
    double * netRad_o,
    double * netRad_u,
    double * netRad_g,
    double * netRadLeaf_o_sunlit,
    double * netRadLeaf_o_shaded,
    double * netRadLeaf_u_sunlit,
    double * netRadLeaf_u_shaded,
    double * netShortRadLeaf_o_sunlit,
    double * netShortRadLeaf_o_shaded,
    double * netShortRadLeaf_u_sunlit,
    double * netShortRadLeaf_u_shaded )
```

Function to calculate net radiation at canopy level and leaf level.

[input] global solar radiation, cosine value for solar zenith angle, albedo of leaves albedo of snow, percentage of snow cover, leaf area index overstorey and understorey, temperature of overstorey, understorey and ground (contain snow?) temperature of air (C), relative humidity (0-100)

[output] net radiation for canopy, overstorey, understorey and ground; net radiation on sunlit, shaded leaves of overstorey and understorey.

Parameters

<i>shortRad_global</i>	global short radiation
<i>CosZs</i>	cosine value of solar zenith angle
<i>temp_o</i>	temperature of overstorey
<i>temp_u</i>	temperature of understory

Parameters

<i>temp_g</i>	temperature of ground
<i>lai_o</i>	leaf area index of overstory, without stem
<i>lai_u</i>	leaf area index of understory, without stem
<i>lai_os</i>	leaf area index of overstory, with stem
<i>lai_us</i>	leaf area index of understory, with stem
<i>lai_o_sunlit</i>	sunlit leaves LAI with consideration of stem, overstory
<i>lai_o_shaded</i>	shaded leaves LAI with consideration of stem, overstory
<i>lai_u_sunlit</i>	sunlit leaves LAI with consideration of stem, understory
<i>lai_u_shaded</i>	shaded leaves LAI with consideration of stem, understory
<i>clumping</i>	clumping index
<i>temp_air</i>	air temperature
<i>rh</i>	relative humidity
<i>albedo_snow_v</i>	albedo of snow in this step, visible
<i>albedo_snow_n</i>	albedo of snow in this step, near infrared
<i>percentArea_snow_o</i>	percentage of snow on overstorey (by area)
<i>percentArea_snow_u</i>	percentage of snow on understorey (by area)
<i>percent_snow_g</i>	percentage of snow on ground (by mass)
<i>albedo_v_o</i>	albedo of overstory, visible, not considering snow, decided by land cover
<i>albedo_n_o</i>	albedo of overstory, near infrared
<i>albedo_v_u</i>	albedo of understory, visible
<i>albedo_n_u</i>	albedo of understory, near infrared
<i>albedo_v_g</i>	albedo of ground, visible
<i>albedo_n_g</i>	albedo of ground, near infrared
<i>netRad_o</i>	net radiation on overstorey
<i>netRad_u</i>	net radiation on understorey
<i>netRad_g</i>	net radiation on ground
<i>netRadLeaf_o_sunlit</i>	net radiation at the leaf level, overstory sunlit, for ET calculation
<i>netRadLeaf_o_shaded</i>	net radiation at the leaf level, overstory shaded
<i>netRadLeaf_u_sunlit</i>	net radiation at the leaf level, understory sunlit
<i>netRadLeaf_u_shaded</i>	net radiation at the leaf level, understory shaded
<i>netShortRadLeaf_o_sunlit</i>	net shortwave radiation at leaf level, overstory sunlit, for GPP calculation
<i>netShortRadLeaf_o_shaded</i>	net shortwave radiation at leaf level, overstory shaded
<i>netShortRadLeaf_u_sunlit</i>	net shortwave radiation at leaf level, understory sunlit
<i>netShortRadLeaf_u_shaded</i>	net shortwave radiation at leaf level, understory shaded

Returns

void

5.14 photosyn_gs.c File Reference

This program solves a cubic equation to calculate leaf photosynthesis.

```
#include "beps.h"
#include "DB.h"
```

Functions

- void [photosynthesis](#) (double temp_leaf_p, double rad_leaf, double e_air, double g_lb_w, double vc_opt, double f_soilwater, double b_h2o, double m_h2o, double cii, double temp_leaf_c, double LH_leaf, double *Gs_w, double *aphoto, double *ci)
Function to calculate leaf photosynthesis by solving a cubic equation.
- double [SFC_VPD](#) (double temp_leaf_K, double leleafpt)
This function computes the relative humidity at the leaf surface for application in the Ball Berry Equation. Latent heat flux, LE, are passed through the function, mol m-2 s-1, and it solves for the humidity at leaf surface.
- double [TEMP_FUNC](#) (double rate, double eact, double tprime, double tref, double t_lk)
Arrhenius temperature function.
- double [LAMBDA](#) (double tak)
Function to calculate latent heat of vaporization in J kg-1.
- double [ES](#) (double t)
Function to calculate saturation vapor pressure function in mb.
- double [TBOLTZ](#) (double rate, double eakin, double topt, double tl)
Maxwell-Boltzmann temperature distribution for photosynthesis.

5.14.1 Detailed Description

This program solves a cubic equation to calculate leaf photosynthesis.

Author

W. Ju

Date

Jan 14, 1999

5.14.2 Function Documentation

5.14.2.1 ES()

```
double ES (
    double t )
```

Function to calculate saturation vapor pressure function in mb.

Parameters

<i>t</i>	temperature in Kelvin
----------	-----------------------

Returns

double

5.14.2.2 LAMBDA()

```
double LAMBDA (
    double tak )
```

Function to calculate latent heat of vaporization in J kg-1.

Parameters

<i>tak</i>	
------------	--

Returns

double

5.14.2.3 photosynthesis()

```
void photosynthesis (
    double temp_leaf_p,
    double rad_leaf,
    double e_air,
    double g_lb_w,
    double vc_opt,
    double f_soilwater,
    double b_h2o,
    double m_h2o,
    double cii,
    double temp_leaf_c,
    double LH_leaf,
    double * Gs_w,
    double * aphoto,
    double * ci )
```

Function to calculate leaf photosynthesis by solving a cubic equation.

[output] stomatal conductance to water vapor (m s⁻¹); net photosynthesis rate (umol CO₂ m⁻² s⁻¹); intercellular co₂ concentration (ppm)

Parameters

<i>temp_leaf↔_p</i>	temporary variables, to be removed later
<i>rad_leaf</i>	net shortwave radiation (W/m ²)
<i>e_air</i>	water vapor pressure above canopy (kPa)
<i>g_lb_w</i>	leaf laminar boundary layer conductance to H ₂ O (m/s)
<i>vc_opt</i>	the maximum velocities of carboxylation of Rubisco at 25 deg C (umol m ⁻² s ⁻¹)
<i>f_soilwater</i>	an empirical scalar of soil water stress on stomatal conductance, dimensionless
<i>b_h2o</i>	the intercept term in BWB model (mol H ₂ O m ⁻² s ⁻¹)
<i>m_h2o</i>	the slope in BWB model
<i>cii</i>	initial intercellular co ₂ concentration (ppm)
<i>temp_leaf↔_c</i>	leaf temperature (deg C)
<i>LH_leaf</i>	leaf latent heat flux (W m ⁻²)
<i>Gs_w</i>	stomatal conductance to water vapor (m s ⁻¹)
<i>aphoto</i>	net photosynthesis rate (umol CO ₂ m ⁻² s ⁻¹)
<i>ci</i>	intercellular co ₂ concentration (ppm)

Returns

void

5.14.2.4 SFC_VPD()

```
double SFC_VPD (
    double temp_leaf_K,
    double leleafpt )
```

This function computes the relative humidity at the leaf surface for application in the Ball Berry Equation. Latent heat flux, LE, are passed through the function, mol m⁻² s⁻¹, and it solves for the humidity at leaf surface.

Parameters

<i>temp_leaf_K</i>	leaf temporary temperature in Kelvin
<i>leleafpt</i>	leaf latent heat

Returns

[rhum_leaf] humidity at leaf surface
double

5.14.2.5 TBOLTZ()

```
double TBOLTZ (
    double rate,
    double eakin,
    double topt,
    double tl )
```

Maxwell-Boltzmann temperature distribution for photosynthesis.

Parameters

<i>rate</i>	
<i>eakin</i>	
<i>topt</i>	
<i>tl</i>	

Returns

double

5.14.2.6 TEMP_FUNC()

```
double TEMP_FUNC (
    double rate,
    double eact,
    double tprime,
    double tref,
    double t_lk )
```

Arrhenius temperature function.

Parameters

<i>rate</i>	the pre-exponential factor
<i>eact</i>	
<i>tprime</i>	
<i>tref</i>	reference temperature
<i>t_lk</i>	

Returns

double

5.15 plant_respir.c File Reference

Estimate plant respiration.

```
#include "beps.h"
```

Functions

- void [plantresp](#) (int LC, struct [results](#) *mid_res, double lai_yr, double lai, double temp_air, double temp_soil, double CosZs)

Function to calculate plant respiration.

5.15.1 Detailed Description

Estimate plant respiration.

Authors

Written by: J. Liu. and W. Ju

Modified by G. Mo

Date

Last update: May 2015

5.15.2 Function Documentation

5.15.2.1 plantresp()

```
void plantresp (
    int LC,
    struct results * mid_res,
    double lai_yr,
    double lai,
    double temp_air,
    double temp_soil,
    double CosZs )
```

Function to calculate plant respiration.

Parameters

<i>LC</i>	land cover type
<i>mid_res</i>	results struct
<i>lai_yr</i>	annual mean leaf area index
<i>lai</i>	daily leaf area index
<i>temp_air</i>	air temperature
<i>temp_soil</i>	soil temperature
<i>CosZs</i>	cosine of solar zenith angle

Returns

void

5.16 rainfall.c File Reference

This module will calculate the water remained on canopy surface after evaporation in this step (used for next step)

```
#include "beps.h"
```

Functions

- void [rainfall_stage1](#) (double temp_air, double precipitation, double mass_water_o_last, double mass_water_u_last, double lai_o, double lai_u, double clumping, double *mass_water_o, double *mass_water_u, double *percent_water_o, double *percent_water_u, double *precipitation_g)
Function of rainfall stage1.
- void [rainfall_stage2](#) (double evapo_water_o, double evapo_water_u, double *mass_water_o, double *mass_water_u)
Function of rainfall stage2.

5.16.1 Detailed Description

This module will calculate the water remained on canopy surface after evaporation in this step (used for next step)

[rainfall_stage1] happens before evaporation of intercepted water from canopy (supply)

[rainfall_stage2] happens after evaporation of intercepted water from canopy (demand)

Note

rainfall on ground is considered in stage1, and then considered in surface water module (or soil moisture module)

Author

XZ Luo

Date

May 25, 2015

5.16.2 Function Documentation

5.16.2.1 rainfall_stage1()

```
void rainfall_stage1 (
    double temp_air,
    double precipitation,
    double mass_water_o_last,
    double mass_water_u_last,
    double lai_o,
    double lai_u,
    double clumping,
    double * mass_water_o,
    double * mass_water_u,
    double * percent_water_o,
    double * percent_water_u,
    double * precipitation_g )
```

Function of rainfall stage1.

[rainfall_stage1] happens before evaporation of intercepted water from canopy (supply)

[input] air temperature, precipitation (m/s), remain of water on leaves from last step (kg/m²) per leaf area leaf area index of overstorey and understorey, excluding stem. length of this step (s), if time step is 10min, then it is set as 600, air temperature and humidity

[output] percentage of canopy covered by rainfall, overstorey and understorey (provided to evaporation_canopy), mass of water available for evaporation on canopy in this step precipitation on ground

[optical output] intercepted mass of rainfall in this step

Parameters

<i>temp_air</i>	air temperature (Celsius)
<i>precipitation</i>	precipitation rate (m/s)
<i>mass_water_o_last</i>	remains of water from last step, overstorey
<i>mass_water_u_last</i>	remains of water from last step, understorey
<i>lai_o</i>	leaf area index, overstorey
<i>lai_u</i>	leaf area index, understorey
<i>clumping</i>	clumping index
<i>mass_water_o</i>	mass of water on leaves (kg/m ²) per ground area, overstorey
<i>mass_water_u</i>	mass of water on leaves (kg/m ²) per ground area, understorey
<i>percent_water_o</i>	the fraction of canopy covered by liquid water and snow, overstorey
<i>percent_water_u</i>	the fraction of canopy covered by liquid water and snow, understorey
<i>precipitation_g</i>	precipitation on ground

Returns

void

5.16.2.2 rainfall_stage2()

```
void rainfall_stage2 (
    double evapo_water_o,
    double evapo_water_u,
    double * mass_water_o,
    double * mass_water_u )
```

Function of rainfall stage2.

[rainfall_stage2] happens after evaporation of intercepted water from canopy (demand)

[input] mass of water on leaves after precipitation in this step, evaporation from leaves in this step

[output] mass of water on leaves after the evaporation on leaves in this step (this value is transferred to next step)

Parameters

<i>evapo_water_o</i>	evaporation of intercepted rain in this step, overstorey, kg/m ² /s = mm/s
<i>evapo_water_u</i>	evaporation of intercepted rain in this step, understorey, kg/m ² /s = mm/s
<i>mass_water_o</i>	supply of rain on leaves, overstorey, already added precipitation in this step
<i>mass_water_u</i>	supply of rain on leaves, understorey, already added precipitation in this step

Returns

void

5.17 readcoef.c File Reference

Set soil coefficients according to land cover types and soil types for soil respiration and NEP calculation.

```
#include "beps.h"
```

Functions

- void [readcoef](#) (int short lc, int stxt, double *coef)

Function to set soil coefficients.

5.17.1 Detailed Description

Set soil coefficients according to land cover types and soil types for soil respiration and NEP calculation.

Author

G. Mo

Date

Dec., 2005

5.17.2 Function Documentation

5.17.2.1 readcoef()

```
void readcoef (
    int short lc,
    int stxt,
    double * coef )
```

Function to set soil coefficients.

Parameters

<i>lc</i>	land cover type 1-ENF 2-DNF 6-DBF 9-EBF 13-Shrub 40-C4 Plants default:Others
<i>stxt</i>	soil texture
<i>coef</i>	soil coefficients array

Returns

void

5.18 readparam.c File Reference

Set parameters according to land cover types.

```
#include "beps.h"
```

Functions

- void [readparam](#) (short lc, double *parameter1)

Function to set parameters.

5.18.1 Detailed Description

Set parameters according to land cover types.

Author

Gang Mo

Date

Apr., 2011

5.18.2 Function Documentation

5.18.2.1 readparam()

```
void readparam (
    short lc,
    double * parameter1 )
```

Function to set parameters.

Parameters

<i>lc</i>	land cover type 1-ENF 2-DNF 6-DBF 9-EBF 13-Shrub 40-C4 Plants default-Others
<i>parameter1</i>	parameter array

Returns

void

5.19 s_coszs.c File Reference

calculate cos_solar zenith angle Z

```
#include "beps.h"
```

Functions

- void [s_coszs](#) (short jday, short j, float lat, float lon, double *CosZs)

Function to calculate cosine solar zenith angle.

5.19.1 Detailed Description

calculate cos_solar zenith angle Z

Author

W. Ju

Date

July, 2004

5.19.2 Function Documentation

5.19.2.1 s_coszs()

```
void s_coszs (
    short jday,
    short j,
    float lat,
    float lon,
    double * CosZs )
```

Function to calculate cosine solar zenith angle.

Parameters

<i>jday</i>	date of year
<i>j</i>	local time/UTC time code needs to be edited according to time format
<i>lat</i>	latitude of site
<i>lon</i>	longitude of site
<i>CosZs</i>	cosine solar zenith angle

Returns

void

5.20 sensible_heat.c File Reference

This module will calculate sensible heat from overstorey, understorey and ground.

```
#include "beps.h"
```

Functions

- void [sensible_heat](#) (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_g, double temp_air, double rh_air, double Gheat_o_sunlit, double Gheat_o_shaded, double Gheat_u_sunlit, double Gheat_u_shaded, double Gheat_g, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double *SH_o, double *SH_u, double *SH_g)

Function to calculate sensible heat.

5.20.1 Detailed Description

This module will calculate sensible heat from overstorey, understorey and ground.

Author

Edited by XZ Luo

Date

May 23, 2015

5.20.2 Function Documentation

5.20.2.1 sensible_heat()

```
void sensible_heat (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
```



```

double tempL_u_shaded,
double temp_g,
double temp_air,
double rh_air,
double Gheat_o_sunlit,
double Gheat_o_shaded,
double Gheat_u_sunlit,
double Gheat_u_shaded,
double Gheat_g,
double lai_o_sunlit,
double lai_o_shaded,
double lai_u_sunlit,
double lai_u_shaded,
double * SH_o,
double * SH_u,
double * SH_g )

```

Function to calculate sensible heat.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; temperature of ground (soil heat flux module); aerodynamic heat conductance of sunlit shaded leaves from overstorey and understorey; aerodynamic heat conductance of ground; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] sensible heat from overstorey, understorey and ground

Parameters

<i>tempL_o_sunlit</i>	temperature of leaves, overstory, sunlit
<i>tempL_o_shaded</i>	temperature of leaves, overstory, shaded
<i>tempL_u_sunlit</i>	temperature of leaves, understory, sunlit
<i>tempL_u_shaded</i>	temperature of leaves, understory, shaded
<i>temp_g</i>	temperature of ground
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity of air
<i>Gheat_o_sunlit</i>	aerodynamic resistance of heat, overstory, sunlit
<i>Gheat_o_shaded</i>	aerodynamic resistance of heat, overstory, shaded
<i>Gheat_u_sunlit</i>	aerodynamic resistance of heat, understory, sunlit
<i>Gheat_u_shaded</i>	aerodynamic resistance of heat, understory, shaded
<i>Gheat_g</i>	aerodynamic resistance of heat, ground
<i>lai_o_sunlit</i>	leaf area index, overstory, sunlit
<i>lai_o_shaded</i>	leaf area index, overstory, shaded
<i>lai_u_sunlit</i>	leaf area index, understory, sunlit
<i>lai_u_shaded</i>	leaf area index, understory, shaded
<i>SH_o</i>	sensible heat, overstory
<i>SH_u</i>	sensible heat, understory
<i>SH_g</i>	sensible heat, ground

Returns

void

5.21 snowpack.c File Reference

This module will calculate the percentage of canopy and ground covered by snow and output albedo of snow (used in energy balance) and density of snow in this step.

```
#include "beps.h"
```

Functions

- void [snowpack_stage1](#) (double temp_air, double precipitation, double mass_snow_o_last, double mass_snow_u_last, double mass_snow_g_last, double *mass_snow_o, double *mass_snow_u, double *mass_snow_g, double lai_o, double lai_u, double clumping, double *area_snow_o, double *area_snow_u, double *percent_snow_o, double *percent_snow_u, double *percent_snow_g, double *density_snow, double *depth_snow, double *albedo_v_snow, double *albedo_n_snow)

Function of snowpack stage1.

- void [snowpack_stage2](#) (double evapo_snow_o, double evapo_snow_u, double *mass_snow_o, double *mass_snow_u)

Function of snowpack stage2. This module will calculate the snow remained on canopy surface after evaporation in this step.

- void [snowpack_stage3](#) (double temp_air, double temp_snow, double temp_snow_last, double density_snow, double *depth_snow, double *depth_water, double *mass_snow_g)

Function of snowpack stage3. This module simulates the process of snow melting and water frozen in this step.

5.21.1 Detailed Description

This module will calculate the percentage of canopy and ground covered by snow and output albedo of snow (used in energy balance) and density of snow in this step.

[snowpack_stage1] happens before any consumption of snow in this step, after the snow fall (supply)

[snowpack_stage2] happens after sublimation from ground and canopy (demand)

[snowpack_stage3] happens after frozen and melt of snow pack (demand)

Author

XZ Luo

Date

May 25, 2015

5.21.2 Function Documentation

5.21.2.1 snowpack_stage1()

```
void snowpack_stage1 (
    double temp_air,
    double precipitation,
    double mass_snow_o_last,
    double mass_snow_u_last,
    double mass_snow_g_last,
    double * mass_snow_o,
    double * mass_snow_u,
    double * mass_snow_g,
    double lai_o,
    double lai_u,
    double clumping,
    double * area_snow_o,
    double * area_snow_u,
    double * percent_snow_o,
    double * percent_snow_u,
    double * percent_snow_g,
    double * density_snow,
```

```
double * depth_snow,
double * albedo_v_snow,
double * albedo_n_snow )
```

Function of snowpack stage1.

[snowpack_stage1] happens before any consumption of snow in this step, after the snow fall (supply)

[Input] air temperature, precipitation, depth of snow from last step, density of snow from last step, mass of snow on canopy and ground (per ground area) from last step, length of step, leaf area index of overstorey and understorey excluding stem, albedo of snow from last step.

[Output] mass of snow on canopy and ground accumulation of snowfall, albedo of snow in this step, density of snow in this step.

Parameters

<i>temp_air</i>	air temperature
<i>precipitation</i>	precipitation (m/s)
<i>mass_snow_o_last</i>	weight of snow at overstorey from last step
<i>mass_snow_u_last</i>	weight of snow at understorey from last step
<i>mass_snow_g_last</i>	weight of snow on ground from last step
<i>mass_snow_o</i>	mass of intercepted snow at overstorey, input from last step, kg/m2
<i>mass_snow_u</i>	mass of intercepted snow at understorey, input from last step, kg/m2
<i>mass_snow_g</i>	mass of intercepted snow on ground, input from last step, kg/m2
<i>lai_o</i>	overstorey lai
<i>lai_u</i>	understorey lai
<i>clumping</i>	clumping index
<i>area_snow_o</i>	area of snow at overstorey
<i>area_snow_u</i>	area of snow at understorey
<i>percent_snow_o</i>	percentage of snow cover at overstorey, DECIDED by weight
<i>percent_snow_u</i>	percentage of snow cover at understorey, DECIDED by weight
<i>percent_snow_g</i>	percentage of snow cover on ground, DECIDED by weight
<i>density_snow</i>	density of snowpack on ground, input from last step, then changed in this module
<i>depth_snow</i>	depth of snowpack, input from last step, changed here, then changed in stage2
<i>albedo_v_snow</i>	visible albedo of snow, input from this step, changed in this module
<i>albedo_n_snow</i>	near infrared albedo of snow, input from this step, changed in this module

Returns

void

5.21.2.2 snowpack_stage2()

```
void snowpack_stage2 (
    double evapo_snow_o,
    double evapo_snow_u,
    double * mass_snow_o,
    double * mass_snow_u )
```

Function of snowpack stage2. This module will calculate the snow remained on canopy surface after evaporation in this step.

[snowpack_stage2] happens after sublimation from ground and canopy (demand)

[input] mass of snow on leaves after precipitation in this step, sublimation from leaves in this step

[output] mass of snow on leaves after the sublimation on leaves in this step

Parameters

<i>evapo_snow</i> _↔ <i>_o</i>	evaporation of intercepted rain in this step, overstorey, kg/m2/s = mm/s
<i>evapo_snow</i> _↔ <i>_u</i>	evaporation of intercepted rain in this step, understorey, kg/m2/s = mm/s
<i>mass_snow</i> _↔ <i>_o</i>	supply of rain on leaves, overstorey, already added precipitation in this step
<i>mass_snow</i> _↔ <i>_u</i>	supply of rain on leaves, understorey, already added precipitation in this step

Returns

void

5.21.2.3 snowpack_stage3()

```
void snowpack_stage3 (
    double temp_air,
    double temp_snow,
    double temp_snow_last,
    double density_snow,
    double * depth_snow,
    double * depth_water,
    double * mass_snow_g )
```

Function of snowpack stage3. This module simulates the process of snow melting and water frozen in this step.

[snowpack stage3] happens after frozen and melt of snow pack (demand)

[input] depth of snow on ground after stage 1, air temperature, ground surface temperature

[output] the amount of the melted snow, frozen snow

Parameters

<i>temp_air</i>	temperature of air in this step
<i>temp_snow</i>	temperature of snow in this step
<i>temp_snow_last</i>	temperature of snow in last step
<i>density_snow</i>	density of snow output from stage1
<i>depth_snow</i>	depth of snow on ground after stage1
<i>mass_snow_g</i>	mass of snow on ground after stage1
<i>depth_water</i>	depth of water after all precipitation and evaporation

Returns

void

5.22 soil.h File Reference

Header file for soil struct.

Classes

- struct [Soil](#)

Define soil struct.

Macros

- `#define FW_VERSION 1`
- `#define max(a, b) ((a)>(b))?(a):(b)`
- `#define min(a, b) ((a)<(b))?(a):(b)`
- `#define MAX_LAYERS 10`
- `#define DEPTH_F 6`

Functions

- void [SoilRootFraction](#) (struct [Soil](#) soil[])
Declare functions.
- void [Init_Soil_Parameters](#) (int landcover, int stxt, double r_root_decay, struct [Soil](#) p[])
Function to initialize soil parameters.
- void [Init_Soil_Status](#) (struct [Soil](#) p[], double Tsoil, double Tair, double Ms, double snowdepth)
Function to initialize the soil status: soil temperature and moisture for each layer, ponded water, snow depth, et al.
- void [soil_water_factor_v2](#) (struct [Soil](#) p[])
Function to compute soil water stress factor.
- void [Soil_Water_Uptake](#) (struct [Soil](#) p[], double Trans_o, double Trans_u, double Evap_soil)
Function to calculate soil water uptake from a layer.
- void [UpdateSoilLambda](#) (struct [Soil](#) soil[])
- void [init_soil_parameter](#) (unsigned char T_USDA, unsigned char S_USDA, unsigned char Ref_Depth, double T_Density, double S_Density, double T_OC, double S_OC, struct [Soil](#) soil[])
- void [Update-Cs](#) (struct [Soil](#) p[])
Function to update volume heat capacity.
- void [Update_ice_ratio](#) (struct [Soil](#) p[])
Function to update the frozen status of each soil.
- void [UpdateSoilThermalConductivity](#) (struct [Soil](#) p[])
Function to update soil thermal conductivity.
- void [UpdateHeatFlux](#) (struct [Soil](#) p[], double Xg_snow, double lambda_snow, double Tsn0, double Tair_←↔ annual_mean, double peroid_in_seconds)
Function to update soil heat flux.
- void [UpdateSoilMoisture](#) (struct [Soil](#) p[], double peroid_in_seconds)
Function to update soil moisture.

5.22.1 Detailed Description

Header file for soil struct.

Author

Liming He

Date

Dec. 05, 2012

Last revision on May 15, 2015

5.22.2 Function Documentation

5.22.2.1 Init_Soil_Parameters()

```
void Init_Soil_Parameters (
    int landcover,
    int stxt,
    double r_root_decay,
    struct Soil p[] )
```

Function to initialize soil parameters.

[1] Set the depth for each layer

[2] Set the parameters for each layer

Parameters

<i>landcover</i>	land cover type
<i>stxt</i>	soil texture
<i>r_root_decay</i>	decay rate of root distribution
<i>p</i>	Soil struct variable

Returns

void

5.22.2.2 Init_Soil_Status()

```
void Init_Soil_Status (
    struct Soil p[],
    double Tsoil,
    double Tair,
    double Ms,
    double snowdepth )
```

Function to initialize the soil status: soil temperature and moisture for each layer, ponded water, snow depth, et al.

Parameters

<i>p</i>	Soil struct variable
<i>Tsoil</i>	soil temperature
<i>Tair</i>	air temperature
<i>Ms</i>	soil water content
<i>snowdepth</i>	snow depth

Returns

void

5.22.2.3 soil_water_factor_v2()

```
void soil_water_factor_v2 (
    struct Soil p[] )
```

Function to compute soil water stress factor.

[output] dt, fw-soil water stress

Parameters

<i>p</i>	soil conditions struct
----------	------------------------

Returns

void

5.22.2.4 Soil_Water_Uptake()

```
void Soil_Water_Uptake (
    struct Soil p[],
    double Trans_o,
    double Trans_u,
    double Evap_soil )
```

Function to calculate soil water uptake from a layer.

Parameters

<i>p</i>	soil variables struct
<i>Trans_o</i>	transpiration from overstory canopies
<i>Trans_u</i>	transpiration from understory canopies
<i>Evap_soil</i>	evaporation from soil

Returns

void

5.22.2.5 SoilRootFraction()

```
void SoilRootFraction (
    struct Soil soil[] )
```

Declare functions.

Declare functions.

Parameters

<i>soil</i>	Soil struct variable
-------------	--------------------------------------

Returns

void

5.22.2.6 Update_Cs()

```
void Update_Cs (
    struct Soil p[] )
```

Function to update volume heat capacity.

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.22.2.7 Update_ice_ratio()

```
void Update_ice_ratio (
    struct Soil p[] )
```

Function to update the frozen status of each soil.

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.22.2.8 UpdateHeatFlux()

```
void UpdateHeatFlux (
    struct Soil p[],
    double Xg_snow,
    double lambda_snow,
    double Tsn0,
    double Tair_annual_mean,
    double period_in_seconds )
```

Function to update soil heat flux.

Parameters

<i>p</i>	soil variables struct
<i>Xg_snow</i>	the fraction of the ground surface covered by snow
<i>lambda_snow</i>	the effective thermal conductivity of snow –in m ² /s
<i>Tsn0</i>	surface temperature
<i>Tair_annual_mean</i>	annual mean air temperature
<i>period_in_seconds</i>	360 sec. per time, 10 times per hour

Returns

void

5.22.2.9 UpdateSoilMoisture()

```
void UpdateSoilMoisture (
    struct Soil p[],
    double kstep )
```

Function to update soil moisture.

Parameters

<i>p</i>	soil variables struct
<i>kstep</i>	the total seconds in this step (period), defined in beeps.h

Note

kkk (outside of the function): step within an hour or half hour measurement

Returns

void

5.22.2.10 UpdateSoilThermalConductivity()

```
void UpdateSoilThermalConductivity (
    struct Soil p[ ] )
```

Function to update soil thermal conductivity.

[input] thermal_cond, fei, ice_ratio, thetam, kw, ki

[output] lambda for each layer

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.23 soil.h

[Go to the documentation of this file.](#)

```
1
2
3
4
5
6
7 #ifndef SOIL_H
8 #define SOIL_H
9
10 #define FW_VERSION 1 // 0 for soil water uptake using R, and 1 for soil water uptake using R*fpsir
11
12 #define max(a,b) ((a)>(b))?(a):(b)
13 #define min(a,b) ((a)<(b))?(a):(b)
14
15 // Note: change the value of MAX_LAYERS to a small one for global application
16 // e.g. max layers = 6.
17 #define MAX_LAYERS 10 // LHE. Jan 28, 2013.
18 #define DEPTH_F 6
19
20 struct Soil{
21     //*****
22     // Properties belong to the whole soil profile
23     int flag; // reserved for EnKF usage.
24     int n_layer; // the number of layers used in the model. Make sure n_layer <= MAX_LAYERS
25     int step_period;
26
27     // Conditions on the top boundary
28     double Zp; // depth of ponded water on the ground surface
29     double Zsp; // snow depth
30     double r_rain_g; // the rainfall rate, un--on understory g--on ground surface m/s
31     double soil_r; // soil surface resistance for water, discuss with Remi - an interface here
32     double r_drainage;
33
34     // Some variable used for soil
35     // double t1;
36     // double t2;
37     double r_root_decay; // decay_rate_of_root_distribution
38     double psi_min; // for fw
39     double alpha; // for fw
40     double f_soilwater;
41
42     //*****
43     // Properties belong to each soil horizon
44     double d_soil[MAX_LAYERS];
45     double f_root[MAX_LAYERS]; // root weight
46     double dt[MAX_LAYERS]; // the weight calculated from soil_water_factor **re-calculate in
47     the model
48
49     // From read-param function
```

```

50     double thermal_cond[MAX_LAYERS]; // thermal conductivity. Unit:
51     double theta_vfc[MAX_LAYERS]; // field capacity (not used in this model. LHE. Feb. 01, 2013)
52     double theta_vwp[MAX_LAYERS]; // wilt point*/
53     double fei[MAX_LAYERS]; // porosity */
54     double Ksat[MAX_LAYERS]; // saturated hydraulic conductivity
55     double psi_sat[MAX_LAYERS]; // water potential at sat
56     double b[MAX_LAYERS]; // Cambell parameter b
57     double density_soil[MAX_LAYERS]; // soil bulk density of layer. LHE. Feb. 12, 2013.
58     double f_org[MAX_LAYERS]; // volume fraction of organic matter in layer (%).
59
60     // Variables need to save
61     double ice_ratio[MAX_LAYERS]; // the ratio of ice of soil layer
62     double thetam[MAX_LAYERS], thetam_prev[MAX_LAYERS]; // soil water content in this layer
63
64     // soil temperature in this layer, don't change because it is used in soil_water_factor_v2, and
65     // UpdateSoil_Moisture.
66     double temp_soil_p[MAX_LAYERS];
67     // soil temperature in this layer. don't change because it is used in soil_water_factor_v2, and
68     // UpdateSoil_Moisture.
69     double temp_soil_c[MAX_LAYERS];
70
71     // Derived variables below:
72     double f_ice[MAX_LAYERS]; // derived var.
73     double psim[MAX_LAYERS]; // soil water suction in this layer. Note: this variable can be
74     // derived from other parameters. LHE.
75     double thetab[MAX_LAYERS]; // soil water content at the bottom of each layer
76     double psib[MAX_LAYERS]; // soil water suction at the bottom this layer
77     double r_waterflow[MAX_LAYERS]; // the liquid water flow rates at the soil layer interfaces 'eg.
78     // 0,1,2,..., represents the surface, the bottom of layer1, the bottom of layer2,...
79
80     double km[MAX_LAYERS], Kb[MAX_LAYERS]; //the hydraulic conductivity of certain soil layer
81     double KK[MAX_LAYERS]; // The average conductivity of two soil layers.*/
82
83     double Cs[MAX_LAYERS];
84     double lambda[MAX_LAYERS]; // thermal conductivity of each soil layer /*={0} by LHE */ // not
85     // used in gpp-only version. derived var.
86     double Ett[MAX_LAYERS]; // ET in each layer. derived var
87
88     // define a lambda_top for ice?
89     double G[MAX_LAYERS]; // energy fluxes
90 };
91
92 void SoilRootFraction(struct Soil soil[]);
93 void Init_Soil_Parameters(int landcover, int stxt, double r_root_decay, struct Soil p[]);
94 void Init_Soil_Status(struct Soil p[], double Tsoil, double Tair, double Ms, double snowdepth);
95 void soil_water_factor_v2(struct Soil p[]);
96 void Soil_Water_Uptake(struct Soil p[], double Trans_o, double Trans_u, double Evap_soil);
97 void UpdateSoilLambda(struct Soil soil[]);
98 void init_soil_parameter(unsigned char T_USDA, unsigned char S_USDA, unsigned char Ref_Depth, double
99     T_Density, double S_Density, double T_OC, double S_OC, struct Soil soil[]);
100 void Update-Cs(struct Soil p[]);
101 void Update_ice_ratio(struct Soil p[]);
102 void UpdateSoilThermalConductivity(struct Soil p[]);
103 void UpdateHeatFlux(struct Soil p[], double Xg_snow, double lambda_snow, double Tsn0, double
104     Tair_annual_mean, double peroid_in_seconds);
105 void UpdateSoilMoisture(struct Soil p[], double peroid_in_seconds);
106
107 #endif

```

5.24 soil_thermal_regime.c File Reference

Soil thermal regime: update the soil temperature fore each soil layer.

```

#include "soil.h"
#include <math.h>

```

Functions

- void [UpdateHeatFlux](#) (struct [Soil](#) p[], double Xg_snow, double lambda_snow, double Tsn0, double Tair_↵
annual_mean, double period_in_seconds)
Function to update soil heat flux.
- void [Update-Cs](#) (struct [Soil](#) p[])
Function to update volume heat capacity.
- void [Update_ice_ratio](#) (struct [Soil](#) p[])
Function to update the frozen status of each soil.

- void [UpdateSoilThermalConductivity](#) (struct [Soil](#) p[])

Function to update soil thermal conductivity.

5.24.1 Detailed Description

[Soil](#) thermal regime: update the soil temperature fore each soil layer.

Author

Liming He

Date

Last update: Sept. 15, 2015

5.24.2 Function Documentation

5.24.2.1 Update_Cs()

```
void Update_Cs (
    struct Soil p[] )
```

Function to update volume heat capacity.

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.24.2.2 Update_ice_ratio()

```
void Update_ice_ratio (
    struct Soil p[] )
```

Function to update the frozen status of each soil.

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.24.2.3 UpdateHeatFlux()

```
void UpdateHeatFlux (
    struct Soil p[],
    double Xg_snow,
    double lambda_snow,
    double Tsn0,
    double Tair_annual_mean,
    double period_in_seconds )
```

Function to update soil heat flux.

Parameters

<i>p</i>	soil variables struct
<i>Xg_snow</i>	the fraction of the ground surface covered by snow
<i>lambda_snow</i>	the effective thermal conductivity of snow –in m ² /s
<i>Tsn0</i>	surface temperature
<i>Tair_annual_mean</i>	annual mean air temperature
<i>period_in_seconds</i>	360 sec. per time, 10 times per hour

Returns

void

5.24.2.4 UpdateSoilThermalConductivity()

```
void UpdateSoilThermalConductivity (
    struct Soil p[] )
```

Function to update soil thermal conductivity.

[input] thermal_cond, fei, ice_ratio, thetam, kw, ki

[output] lambda for each layer

Parameters

<i>p</i>	soil variables struct
----------	-----------------------

Returns

void

5.25 soil_water_stress.c File Reference

Compute soil water stress factor.

```
#include <stdio.h>
#include <math.h>
#include "debug.h"
#include "soil.h"
```

Functions

- void [soil_water_factor_v2](#) (struct [Soil](#) p[])
Function to compute soil water stress factor.

5.25.1 Detailed Description

Compute soil water stress factor.

Note

Please refer to file soil_water_factor.cpp for the original version. LHE.

Version

2.0

Authors

Rewritten by: Liming He. Jan 29, 2013.

Modified by: Mustapha El Maayar. March 2008

Written by: Weimin Ju

Last revision by: Liming He.

Date

May 22, 2015.

5.25.2 Function Documentation**5.25.2.1 soil_water_factor_v2()**

```
void soil_water_factor_v2 (
    struct Soil p[] )
```

Function to compute soil water stress factor.

[output] dt, fw-soil water stress

Parameters

<i>p</i>	soil conditions struct
----------	------------------------

Returns

void

5.26 soilresp.c File Reference

This module is to calculate soil respiration.

#include "beps.h"

#include "soil.h"

Functions

- void [soilresp](#) (double *Ccd, double *Cssd, double *Csm, double *Cfsd, double *Cfmd, double *Csm, double *Cm, double *Cs, double *Cp, float npp_yr, double *coef, int soiltype, struct [Soil](#) *soilp, struct [results](#) *mid←_res)

*Function to calculate soil respiration.***5.26.1 Detailed Description**

This module is to calculate soil respiration.

5.26.2 Function Documentation

5.26.2.1 soilresp()

```
void soilresp (
    double * Ccd,
    double * Ccssd,
    double * Csmcd,
    double * Cfbsd,
    double * Cfmd,
    double * Csm,
    double * Cm,
    double * Cs,
    double * Cp,
    float npp_yr,
    double * coef,
    int soiltype,
    struct Soil * soilp,
    struct results * mid_res )
```

Function to calculate soil respiration.

Parameters

<i>Ccd</i>	carbon pool variable
<i>Ccssd</i>	...
<i>Csmcd</i>	...
<i>Cfbsd</i>	...
<i>Cfmd</i>	...
<i>Csm</i>	...
<i>Cm</i>	...
<i>Cs</i>	...
<i>Cp</i>	...
<i>npp_yr</i>	a fraction of NPP transferred to biomass carbon pools
<i>coef</i>	soil coefficients array
<i>soiltype</i>	soil type
<i>soilp</i>	soil variables struct
<i>mid_res</i>	results struct

Returns

void

NEP

5.27 surface_temp.c File Reference

This module will simulate surface temperature in each step, as well as heat flux form surface to soil layers.

```
#include "beeps.h"
```

Functions

- void [surface_temperature](#) (double temp_air, double rh_air, double depth_snow, double depth_water, double capacity_heat_soil1, double capacity_heat_soil0, double Gheat_g, double depth_soil1, double density_snow, double templ_u, double netRad_g, double evapo_soil, double evapo_water_g, double evapo_snow_g, double lambda_soil1, double percent_snow_g, double heat_flux_soil1, double temp_ground_last, double

```
temp_soil1_last, double temp_any0_last, double temp_snow_last, double temp_soil0_last, double temp_↵
_snow1_last, double temp_snow2_last, double *temp_ground, double *temp_any0, double *temp_snow,
double *temp_soil0, double *temp_snow1, double *temp_snow2, double *heat_flux)
```

Function to simulate surface temperature, and heat flux from surface to soil layers.

5.27.1 Detailed Description

This module will simulate surface temperature in each step, as well as heat flux from surface to soil layers.

As it is an interface between ground, air and soil, the core idea is to separate the interface as different layers by depth of snow, then calculate the temperature gradient and at last calculate the heat flux from ground surface to soil.

Original beps would use Xg_snow[kkk] at some places after snow melt & frozen, now we uniformly use the value before snow melt & frozen.

Author

Edited by XZ Luo

Date

June 1, 2015

5.27.2 Function Documentation

5.27.2.1 surface_temperature()

```
void surface_temperature (
    double temp_air,
    double rh_air,
    double depth_snow,
    double depth_water,
    double capacity_heat_soil1,
    double capacity_heat_soil0,
    double Gheat_g,
    double depth_soil1,
    double density_snow,
    double tempLu,
    double netRad_g,
    double evapo_soil,
    double evapo_water_g,
    double evapo_snow_g,
    double lambda_soil1,
    double percent_snow_g,
    double heat_flux_soil1,
    double temp_ground_last,
    double temp_soil1_last,
    double temp_any0_last,
    double temp_snow_last,
    double temp_soil0_last,
    double temp_snow1_last,
    double temp_snow2_last,
    double * temp_ground,
    double * temp_any0,
    double * temp_snow,
    double * temp_soil0,
    double * temp_snow1,
    double * temp_snow2,
    double * heat_flux )
```

Function to simulate surface temperature, and heat flux from surface to soil layers.

Parameters

<i>temp_air</i>	air temperature (Celsius degree)
<i>rh_air</i>	relative humidity (0-100)
<i>depth_snow</i>	depth of snow (m)
<i>depth_water</i>	depth of water on ground (m)
<i>capacity_heat_soil1</i>	heat capacity of layer1 soil (J/m2/K)
<i>capacity_heat_soil0</i>	heat capacity of layer2 soil (J/m2/K)
<i>Gheat_g</i>	aerodynamic conductance of heat on ground (m/s)
<i>depth_soil1</i>	depth of soil in layer1 (m)
<i>density_snow</i>	density of snow (kg/m3)
<i>tempL_u</i>	leaf temperature, understory (Celsius degree)
<i>netRad_g</i>	net radiation on ground (W/m2)
<i>evapo_soil</i>	evaporation from soil surface (mm/s)
<i>evapo_water_g</i>	evaporation from pond water on ground (mm/s)
<i>evapo_snow_g</i>	evaporation from snow pack on ground (mm/s)
<i>lambda_soil1</i>	thermal conductivity of layer1 soil (W/m/K)
<i>percent_snow_g</i>	percentage of snow coverage on ground (0-1)
<i>heat_flux_soil1</i>	heat flux from layer1 soil to the next soil layer (W/m2)
<i>temp_ground_last</i>	temperature of ground, from last step
<i>temp_soil1_last</i>	temperature of layer1 soil, from last step
<i>temp_any0_last</i>	temperature of any layer right above the soil, from last step
<i>temp_snow_last</i>	temperature of snow, from last step
<i>temp_soil0_last</i>	temperature of soil0, from last step
<i>temp_snow1_last</i>	temperature of snow layer 2, from last step
<i>temp_snow2_last</i>	temperature of snow layer 3, from last step
<i>temp_ground</i>	ground temperature at this step
<i>temp_any0</i>	temperature of any layer right above the soil could be a mixture of snow temperature and soil surface temperature
<i>temp_snow</i>	snow temperature at this step
<i>temp_soil0</i>	temperature of soil surface right above the soil, the part not covered by snow
<i>temp_snow1</i>	temperature of snow layer 2, used in <code>depth_snow > 0.05 m</code>
<i>temp_snow2</i>	temperature of snow layer 3, used in <code>depth_snow > 0.05 m</code>
<i>heat_flux</i>	heat flux from ground to soil

Returns

void

5.28 transpiration.c File Reference

This module calculates transpiration, for overstorey and understory, sunlit and shaded.

```
#include "beps.h"
```

Functions

- void [transpiration](#) (double tempL_o_sunlit, double tempL_o_shaded, double tempL_u_sunlit, double tempL_u_shaded, double temp_air, double rh_air, double Gtrans_o_sunlit, double Gtrans_o_shaded, double Gtrans_u_sunlit, double Gtrans_u_shaded, double lai_o_sunlit, double lai_o_shaded, double lai_u_sunlit, double lai_u_shaded, double *trans_o, double *trans_u)

Function to calculate transpiration.

5.28.1 Detailed Description

This module calculates transpiration, for overstorey and understorey, sunlit and shaded.

Author

Edited by XZ Luo

Date

May 20, 2015

5.28.2 Function Documentation

5.28.2.1 transpiration()

```
void transpiration (
    double tempL_o_sunlit,
    double tempL_o_shaded,
    double tempL_u_sunlit,
    double tempL_u_shaded,
    double temp_air,
    double rh_air,
    double Gtrans_o_sunlit,
    double Gtrans_o_shaded,
    double Gtrans_u_sunlit,
    double Gtrans_u_shaded,
    double lai_o_sunlit,
    double lai_o_shaded,
    double lai_u_sunlit,
    double lai_u_shaded,
    double * trans_o,
    double * trans_u )
```

Function to calculate transpiration.

A transformation of Penman-Monteith equation is used here. It could be regarded as a mass transfer process. Water vapor inside cells are required by VPD from air and VPD on leaf surface.

[input] temperature of sunlit and shaded leaves from other storey (leaf temperature module); temperature of air; relative humidity; conductance of water for sunlit shaded leaves from overstorey and understorey; leaf area index, sunlit and shaded, overstorey and understorey (from leaf area index module);

[output] transpiration from overstorey and understorey

Parameters

<i>tempL_o_sunlit</i>	temperature of leaf, overstory, sunlit
<i>tempL_o_shaded</i>	temperature of leaf, overstory, shaded
<i>tempL_u_sunlit</i>	temperature of leaf, understory, sunlit
<i>tempL_u_shaded</i>	temperature of leaf, understory, shaded
<i>temp_air</i>	air temperature
<i>rh_air</i>	relative humidity of air
<i>Gtrans_o_sunlit</i>	total conductance of water tandem of stomatal conductance and aerodynamic conductance, overstory, sunlit
<i>Gtrans_o_shaded</i>	..., overstory, shaded
<i>Gtrans_u_sunlit</i>	..., understory, sunlit
<i>Gtrans_u_shaded</i>	..., understory, shaded

Parameters

<i>lai_o_sunlit</i>	leaf area index, overstory, sunlit
<i>lai_o_shaded</i>	leaf area index, overstory, shaded
<i>lai_u_sunlit</i>	leaf area index, understory, sunlit
<i>lai_u_shaded</i>	leaf area index, understory, shaded
<i>trans_o</i>	transpiration from overstory
<i>trans_u</i>	transpiration from understory

Returns

void

5.29 updatesoilmoisture.c File Reference

This module will calculate soil moisture after a period, given the current condition.

```
#include "soil.h"
#include <math.h>
```

Functions

- void [UpdateSoilMoisture](#) (struct [Soil](#) p[], double kstep)
Function to update soil moisture.
- void [Soil_Water_Uptake](#) (struct [Soil](#) p[], double Trans_o, double Trans_u, double Evap_soil)
Function to calculate soil water uptake from a layer.

5.29.1 Detailed Description

This module will calculate soil moisture after a period, given the current condition.
Based on Richards equation, sources: ET and rain

Author

Last revision: L. He

Date

May 20, 2015

5.29.2 Function Documentation

5.29.2.1 Soil_Water_Uptake()

```
void Soil_Water_Uptake (
    struct Soil p[],
    double Trans_o,
    double Trans_u,
    double Evap_soil )
```

Function to calculate soil water uptake from a layer.

Parameters

<i>p</i>	soil variables struct
<i>Trans_o</i>	transpiration from overstory canopies
<i>Trans_u</i>	transpiration from understory canopies
<i>Evap_soil</i>	evaporation from soil

Returns

void

5.29.2.2 UpdateSoilMoisture()

```
void UpdateSoilMoisture (
    struct Soil p[],
    double kstep )
```

Function to update soil moisture.

Parameters

<i>p</i>	soil variables struct
<i>kstep</i>	the total seconds in this step (period), defined in beeps.h

Note

kkk (outside of the function): step within an hour or half hour measurement

Returns

void