libswd 0.0.1

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# **Chapter 1**

# Serial Wire Debug Open Library.

# 1.1 Introduction

Welcome to the source code documentation repository. LibSWD is an Open-Source framework to deal with with Serial Wire Debug. It is released under 3-clause BSD license. For more information please visit project website at http://libswd.sf.net

# 1.2 What is this about

Serial Wire Debug is an alternative to JTAG (IEEE1149.1) transport layer to access Debug Access Port in ARM-Cortex's based devices. LibSWD provides both bitstream generation and high/low level bus operations. Every bus operation such as request, turnaround, acknowledge, data and parity packet is represented by a <a href="swd\_cmd\_t">swd\_cmd\_t</a> element that can extend command queue (a standard bidirectional queue) that later can be flushed into real hardware using simple set of interface-specific driver functions. This way LibSWD is almost standalone and can be easily integrated into existing utilities for low-level access and only requires in return to define drivers that controls the interface interconnecting host and target. Such drivers are application specific therefore located in external file crafted for that application and its hardware.

| Serial Wire Debug Open Library | Serial | Wire | Debug | Open | Librar |
|--------------------------------|--------|------|-------|------|--------|
|--------------------------------|--------|------|-------|------|--------|

# **Chapter 2**

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

| swd_ahbap_t (Most actual Advanced High Bandwidth Access Peripherial Bus Reisters) | <br>- 7 |
|---|---------|
| <pre>swd_cmd_t (SWD Command Element Structure )</pre>                             | <br>8   |
| <pre>swd_context_config_t (Context configuration structure )</pre>                | <br>9   |
| <pre>swd_ctx_t (SWD Context Structure definition )</pre>                          | <br>10  |
| <pre>swd_driver_t (Interface Driver structure )</pre>                             | <br>10  |
| <pre>swd_swdp_t (Most actual Serial Wire Debug Port Registers )</pre>             | <br>11  |

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# Chapter 3

# **File Index**

# 3.1 File List

| Here is a lis | t of       | all | d | ocı | un | ne | nte | ed | fil | les | W | /it | h | bri | ief | d | es | cri | ipt | io | ns | : |  |  |  |  |  |  |  |  |  |    |
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# **Chapter 4**

# **Class Documentation**

# 4.1 swd\_ahbap\_t Struct Reference

Most actual Advanced High Bandwidth Access Peripherial Bus Reisters.

```
#include <libswd.h>
```

# **Public Attributes**

• int controlstatus

Last known CONTROLSTATUS register value.

• int tar

Last known TAR register value.

• int drw

Last known DRW register value.

• int **bd0** 

Last known BD0 register value.

• int bd1

Last known BD1 register value.

• int bd2

Last known BD2 register value.

• int bd3

Last known BD3 register value.

• int dromt

Last known DROMT register value.

• int idr

Last known IDR register value.

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# 4.1.1 Detailed Description

Most actual Advanced High Bandwidth Access Peripherial Bus Reisters.

The documentation for this struct was generated from the following file:

• libswd.h

# 4.2 swd\_cmd\_t Struct Reference

```
SWD Command Element Structure.
```

```
#include <libswd.h>
```

#### **Public Attributes**

```
• union {
    char TRNnMOSI
       < Payload data union.
    char request
       Request header data.
    char ack
       Acknowledge response from target.
    int misodata
       Data read from target (MISO).
    int mosidata
       Data written to target (MOSI).
    int data32
       Holds "int" data type for inspection.
    char misobit
       Single bit read from target (bit-per-char).
    char mosibit
       Single bit written to target (bit-per-char).
    char parity
       Parity bit for data payload.
    char control
       Control transfer data (one byte).
    char data8
       Holds "char" data type for inspection.
  };
• char bits
      Payload\ bit\ count == clk\ pulses\ on\ the\ bus.
• swd_cmdtype_t cmdtype
      Command type as defined by swd_cmdtype_t.
• char done
     Non-zero if operation already executed.
```

• struct swd\_cmd\_t \* prev

• struct swd\_cmd\_t \* next

Pointer to the previous/next command.

# 4.2.1 Detailed Description

SWD Command Element Structure. In libswd each operation is split into separate commands (request, trn, ack, data, parity) that can be appended to the command queue and later executed. This organization allows better granularity for tracing bugs and makes possible to compose complete bus/target operations made of simple commands.

# 4.2.2 Member Data Documentation

# 4.2.2.1 char swd\_cmd\_t::TRNnMOSI

< Payload data union.

Holds/sets bus direction: MOSI when zero, MISO for other.

The documentation for this struct was generated from the following file:

· libswd.h

# 4.3 swd\_context\_config\_t Struct Reference

Context configuration structure.

```
#include <libswd.h>
```

# **Public Attributes**

· char initialized

 $Context\ must\ be\ initialized\ prior\ use.$ 

• char trnlen

How many CLK cycles will TRN use.

• int maxcmdqlen

How long command queue can be.

• swd\_loglevel\_t loglevel

Holds Logging Level setting.

# 4.3.1 Detailed Description

Context configuration structure.

The documentation for this struct was generated from the following file:

• libswd.h

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# 4.4 swd\_ctx\_t Struct Reference

SWD Context Structure definition.

```
#include <libswd.h>
```

# **Public Attributes**

• swd cmd t \* cmdq

Command queue, stores all bus operations.

• swd\_context\_config\_t config

Target specific configuration.

• swd\_driver\_t \* driver

Pointer to the interface driver structure.

• swd\_swdp\_t misoswdp

Last known read from the SW-DP registers.

• swd\_swdp\_t mosiswdp

Last known write to the SW-DP registers.

• swd\_ahbap\_t misoahbap

Last known read from AHB-AP registers.

• swd\_ahbap\_t mosiahbap

Last known write ti the AHB-AP registers.

# 4.4.1 Detailed Description

SWD Context Structure definition. It stores all the information about the library, drivers and interface configuration, target status along with DAP/AHBAP data/instruction internal registers, and the command queue. Bus operations are stored on the command queue. There may be more than one context in use by a host software, each one for single interface-target pair. Most of the target operations made with libswd are required to pass <a href="swd\_ctx\_t">swd\_ctx\_t</a> pointer structure that also remembers last known state of the target's internal registers.

The documentation for this struct was generated from the following file:

• libswd.h

# 4.5 swd\_driver\_t Struct Reference

Interface Driver structure.

#include <libswd.h>

# **Public Attributes**

• void \* device

# 4.5.1 Detailed Description

Interface Driver structure. It holds pointer to the driver structure that keeps driver information necessary to work with the physical interface.

The documentation for this struct was generated from the following file:

• libswd.h

# 4.6 swd\_swdp\_t Struct Reference

Most actual Serial Wire Debug Port Registers.

```
#include <libswd.h>
```

# **Public Attributes**

• char ack

 $Last\ known\ state\ of\ ACK\ response.$ 

• char parity

Parity bit of the data transfer.

• int idcode

Target's IDCODE register value.

• int abort

Last known ABORT register value.

• int ctrlstat

Last known CTRLSTAT register value.

• int wcr

Last known WCR register value.

• int select

Last known SELECT register value.

• int rdbuf

Last known RDBUF register (payload data) value.

12 Class Documentation

# 4.6.1 Detailed Description

Most actual Serial Wire Debug Port Registers.

The documentation for this struct was generated from the following file:

• libswd.h

# **Chapter 5**

# **File Documentation**

# 5.1 libswd.c File Reference

```
#include <libswd.h>
#include <urjtag/libswd.h>
#include <string.h>
#include <stdlib.h>
#include <stdio.h>
#include <stdarg.h>
```

#### **Functions**

- int swd\_bin8\_parity\_even (char \*data, char \*parity)

  Data parity calculator, calculates even parity on char type.
- int swd\_bin32\_parity\_even (int \*data, char \*parity)

  Data parity calculator, calculates even parity on integer type.
- int swd\_bin8\_print (char \*data)

  Prints binary data of a char value on the screen.
- int swd\_bin32\_print (int \*data)

  Prints binary data of an integer value on the screen.
- char \* swd\_bin8\_string (char \*data)

  Generates string containing binary data of a char value.
- char \* swd\_bin32\_string (int \*data)

  Generates string containing binary data of an integer value.
- int swd\_bin8\_bitswap (unsigned char \*buffer, int bitcount)

  Bit swap helper function that reverse bit order in char \*buffer.

• int swd\_bin32\_bitswap (unsigned int \*buffer, int bitcount)

Bit swap helper function that reverse bit order in int \*buffer.

• int swd\_cmdq\_init (swd\_cmd\_t \*cmdq)

Initialize new queue element in memory that becomes a queue root.

• swd\_cmd\_t \* swd\_cmdq\_find\_root (swd\_cmd\_t \*cmdq)

Find queue root (first element).

• swd\_cmd\_t \* swd\_cmdq\_find\_tail (swd\_cmd\_t \*cmdq)

Find queue tail (last element).

int swd\_cmdq\_append (swd\_cmd\_t \*cmdq, swd\_cmd\_t \*cmd)
 Append element pointed by \*cmd at the end of the quque pointed by \*cmdq.

• int swd\_cmdq\_free (swd\_cmd\_t \*cmdq)

Free queue pointed by \*cmdq element.

• int swd\_cmdq\_free\_head (swd\_cmd\_t \*cmdq)

Free queue head up to \*cmdq element.

• int swd\_cmdq\_free\_tail (swd\_cmd\_t \*cmdq)

Free queue tail starting after \*cmdq element.

• int swd\_cmd\_enqueue (swd\_ctx\_t \*swdctx, swd\_cmd\_t \*cmd)

Append selected command to a context's command queue.

• int swd\_cmd\_enqueue\_mosi\_request (swd\_ctx\_t \*swdctx, char \*request)

Appends command queue with SWD Request packet header.

int swd\_cmd\_enqueue\_mosi\_trn (swd\_ctx\_t \*swdctx)
 Append command queue with Turnaround activating MOSI mode.

• int swd\_cmd\_enqueue\_miso\_trn (swd\_ctx\_t \*swdctx)

Append command queue with Turnaround activating MISO mode.

• int swd\_cmd\_enqueue\_miso\_nbit (swd\_ctx\_t \*swdctx, char \*\*data, int count)

Append command queue with bus binary read bit-by-bit operation.

• int swd\_cmd\_enqueue\_mosi\_nbit (swd\_ctx\_t \*swdctx, char \*data, int count)

Append command queue with bus binary write bit-by-bit operation.

• int swd\_cmd\_enqueue\_mosi\_parity (swd\_ctx\_t \*swdctx, char \*parity)

Append command queue with parity bit write.

• int swd\_cmd\_enqueue\_miso\_parity (swd\_ctx\_t \*swdctx, char \*parity)

Append command queue with parity bit read.

• int swd\_cmd\_enqueue\_miso\_data (swd\_ctx\_t \*swdctx, int \*data)

Append command queue with data read.

- int swd\_cmd\_enqueue\_miso\_data\_p (swd\_ctx\_t \*swdctx, int \*data, char \*parity)

  Append command queue with data and parity read.
- int swd\_cmd\_enqueue\_miso\_n\_data\_p (swd\_ctx\_t \*swdctx, int \*\*data, char \*\*parity, int count)

  Append command queue with series of data and parity read.
- int swd\_cmd\_enqueue\_mosi\_data (swd\_ctx\_t \*swdctx, int \*data)

  Append command queue with data and parity write.
- int swd\_cmd\_enqueue\_mosi\_data\_ap (swd\_ctx\_t \*swdctx, int \*data)

  Append command queue with data and automatic parity write.
- int swd\_cmd\_enqueue\_mosi\_data\_p (swd\_ctx\_t \*swdctx, int \*data, char \*parity)

  Append command queue with data and provided parity write.
- int swd\_cmd\_enqueue\_mosi\_n\_data\_ap (swd\_ctx\_t \*swdctx, int \*\*data, int count)

  Append command queue with series of data and automatic parity writes.
- int swd\_cmd\_enqueue\_mosi\_n\_data\_p (swd\_ctx\_t \*swdctx, int \*\*data, char \*\*parity, int count)

  Append command queue with series of data and provided parity writes.
- int swd\_cmd\_enqueue\_miso\_ack (swd\_ctx\_t \*swdctx, char \*ack)

  Append queue with ACK read.
- int swd\_cmd\_enqueue\_mosi\_control (swd\_ctx\_t \*swdctx, char \*ctlmsg, int len)

  Append command queue with len-octet size control seruence.
- int swd\_cmd\_enqueue\_mosi\_dap\_reset (swd\_ctx\_t \*swdctx)

  Append command queue with SW-DP-RESET sequence.
- int swd\_cmd\_enqueue\_mosi\_jtag2swd (swd\_ctx\_t \*swdctx)

  Append command queue with JTAG-TO-SWD DAP-switch sequence.
- int swd\_cmd\_enqueue\_mosi\_swd2jtag (swd\_ctx\_t \*swdctx)

  Append command queue with SWD-TO-JTAG DAP-switch sequence.
- int swd\_bus\_setdir\_mosi (swd\_ctx\_t \*swdctx)

  Append command queue with TRN WRITE/MOSI, if previous command was READ/MISO.
- int swd\_bus\_setdir\_miso (swd\_ctx\_t \*swdctx)
   Append command queue with TRN READ/MISO, if previous command was WRITE/MOSI.
- char \* swd\_cmd\_string\_cmdtype (swd\_cmd\_t \*cmd)
- int swd\_bitgen8\_request (swd\_ctx\_t \*swdctx, char \*APnDP, char \*RnW, char \*addr, char \*request)

Generate 8-bit SWD-REQUEST packet contents with provided parameters.

- int swd\_drv\_mosi\_8 (swd\_ctx\_t \*swdctx, char \*data, int bits, int nLSBfirst)
- int swd\_drv\_mosi\_32 (swd\_ctx\_t \*swdctx, int \*data, int bits, int nLSBfirst)

```
• int swd_drv_miso_8 (swd_ctx_t *swdctx, char *data, int bits, int nLSBfirst)
```

- int swd\_drv\_miso\_32 (swd\_ctx\_t \*swdctx, int \*data, int bits, int nLSBfirst)
- int swd\_drv\_mosi\_trn (swd\_ctx\_t \*swdctx, int bits)
- int swd\_drv\_miso\_trn (swd\_ctx\_t \*swdctx, int bits)
- int swd\_bus\_transmit (swd\_ctx\_t \*swdctx, swd\_cmd\_t \*cmd)

Transmit selected command from the command queue to the interface driver.

• int swd\_cmdq\_flush (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

Flush command queue contents into interface driver.

• int swd\_mosi\_request (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*APnDP, char \*RnW, char \*addr)

Perform Request.

- int swd\_miso\_ack (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*ack)

  Perform ACK read into \*ack and verify received data.
- int swd\_mosi\_data\_p (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data, char \*parity)

  \*Perform (MOSI) data write with provided parity value.
- int swd\_mosi\_data\_ap (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data)

  Perform (MOSI) data write with automatic parity calculation.
- int swd\_miso\_data\_p (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data, char \*parity)

  \*Perform (MISO) data read.
- int swd\_mosi\_control (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*ctlmsg, int len) Write CONTROL byte to the Target's DAP.
- int swd\_mosi\_jtag2swd (swd\_ctx\_t \*swdctx, swd\_operation\_t operation) Switch DAP into SW-DP.
- int swd\_miso\_idcode (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*idcode, char \*ack, char \*parity)

 $Read\ target's\ IDCODE\ register\ value.$ 

- int swd\_dap\_reset (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)
   Debug Access Port Reset sends 50 CLK with TMS high that brings both SW-DP and JTAG-DP into reset state.
- int swd\_dap\_select\_swj (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)
   Activate SW-DP by sending out JTAG-TO-SWD sequence on SWDIOTMS line.
- int swd\_dap\_idcode (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)
   Macro: Read out IDCODE register and return its value on function return.
- int swd\_dap\_detect (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

  \*Macro: Reset target DAP, select SW-DP, read out IDCODE.
- int swd\_log (swd\_ctx\_t \*swdctx, swd\_loglevel\_t loglevel, char \*msg,...)

Put a message into swd context log at specified verbosity level.

- char \* **swd\_error\_string** (**swd\_error\_code\_t** error)
- swd\_ctx\_t \* swd\_init (void)

LibSWD initialization routine.

• int swd\_deinit\_ctx (swd\_ctx\_t \*swdctx)

De-initialize selected swd context and free its memory.

• int swd\_deinit\_cmdq (swd\_ctx\_t \*swdctx)

De-initialize command queue and free its memory on selected swd context.

• int swd\_deinit (swd\_ctx\_t \*swdctx)

De-initialize selected swd context and its command queue.

# 5.1.1 Detailed Description

# **5.1.2** Function Documentation

# 5.1.2.1 int swd\_bin32\_bitswap ( unsigned int \* buffer, int bitcount )

Bit swap helper function that reverse bit order in int \*buffer.

Most Significant Bit becomes Least Significant Bit. It is possible to swap only n-bits from int (32-bit) \*buffer.

# **Parameters**

```
*buffer unsigned char (32-bit) data pointer.
```

bitcount how many bits to swap.

#### Returns

swapped bit count (positive) or error code (negative).

# 5.1.2.2 int swd\_bin32\_parity\_even ( int \* data, char \* parity )

Data parity calculator, calculates even parity on integer type.

# **Parameters**

```
*data source data pointer.
```

\*parity resulting data pointer.

#### Returns

negative value on error, 0 or 1 as parity result.

# 5.1.2.3 int swd\_bin32\_print ( int \* data )

Prints binary data of an integer value on the screen.

#### **Parameters**

\*data source data pointer.

#### Returns

number of characters printed.

# 5.1.2.4 char\* swd\_bin32\_string ( int \* data )

Generates string containing binary data of an integer value.

#### **Parameters**

\*data source data pointer.

#### Returns

pointer to the resulting string.

# 5.1.2.5 int swd\_bin8\_bitswap ( unsigned char \* buffer, int bitcount )

Bit swap helper function that reverse bit order in char \*buffer.

Most Significant Bit becomes Least Significant Bit. It is possible to swap only n-bits from char (8-bit) \*buffer.

#### **Parameters**

```
*buffer unsigned char (8-bit) data pointer.
```

bitcount how many bits to swap.

# Returns

swapped bit count (positive) or error code (negative).

# 5.1.2.6 int swd\_bin8\_parity\_even ( char \* data, char \* parity )

Data parity calculator, calculates even parity on char type.

Some comments on the function behavior.

# Parameters

```
*data source data pointer.
*parity resulting data pointer.
```

#### **Returns**

negative value on error, 0 or 1 as parity result.

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#### 5.1.2.7 int swd\_bin8\_print ( char \* data )

Prints binary data of a char value on the screen.

#### **Parameters**

\*data source data pointer.

#### Returns

number of characters printed.

# 5.1.2.8 char\* swd\_bin8\_string ( char\* data )

Generates string containing binary data of a char value.

#### **Parameters**

\*data source data pointer.

#### Returns

pointer to the resulting string.

# 5.1.2.9 int swd\_bitgen8\_request ( swd\_ctx\_t \* swdctx, char \* APnDP, char \* RnW, char \* addr, char \* request )

Generate 8-bit SWD-REQUEST packet contents with provided parameters.

Note that parity bit value is calculated automatically.

#### **Parameters**

```
*swdctx swd context pointer.
```

\*APnDP AccessPort (high) or DebugPort (low) access type pointer.

\*RnW Read (high) or Write (low) operation type pointer.

\*addr target register address value pointer.

\*request pointer where to store resulting packet.

# Returns

number of generated packets (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.10 int swd\_bus\_setdir\_miso ( swd\_ctx\_t \* swdctx )

Append command queue with TRN READ/MISO, if previous command was WRITE/MOSI.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.1.2.11 int swd\_bus\_setdir\_mosi ( swd\_ctx\_t \* swdctx )

Append command queue with TRN WRITE/MOSI, if previous command was READ/MISO.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.1.2.12 int swd\_bus\_transmit ( swd\_ctx\_t \* swdctx, swd\_cmd\_t \* cmd )

Transmit selected command from the command queue to the interface driver.

#### **Parameters**

```
*swdctx swd context pointer.
*cmd pointer to the command to be sent.
```

#### Returns

number of commands transmitted (1), or SWD ERROR CODE on failure.

# 5.1.2.13 int swd\_cmd\_enqueue ( swd\_ctx\_t \* swdctx, swd\_cmd\_t \* cmd )

Append selected command to a context's command queue.

# **Parameters**

```
*swdctx swd context pointer containing the command queue.
*cmd command to be appended to the context's command queue.
```

# Returns

 $number\ of\ elements\ appended\ or\ SWD\_ERROR\_CODE\ on\ failure.$ 

#### 5.1.2.14 int swd\_cmd\_enqueue\_miso\_ack ( swd\_ctx\_t \* swdctx, char \* ack )

Append queue with ACK read.

#### **Parameters**

```
*swdctx swd context pointer.
*ack packet value pointer.
```

#### Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

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# 5.1.2.15 int swd\_cmd\_enqueue\_miso\_data ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data read.

#### **Parameters**

```
*swdctx swd context pointer.
*data data pointer.
```

#### Returns

of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.16 int swd\_cmd\_enqueue\_miso\_data\_p ( swd\_ctx\_t \* swdctx, int \* data, char \* parity )

Append command queue with data and parity read.

#### **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
*parity parity value pointer.
```

#### Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

# 5.1.2.17 int swd\_cmd\_enqueue\_miso\_n\_data\_p ( swd\_ctx\_t \* swdctx, int \*\* data, char \*\* parity, int count )

Append command queue with series of data and parity read.

#### **Parameters**

```
**swdctx swd context pointer.

**data data value array pointer.

**parity parity value array pointer.

count number of (data+parity) elements to read.
```

#### Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

# 5.1.2.18 int swd\_cmd\_enqueue\_miso\_nbit ( swd\_ctx\_t \* swdctx, char \*\* data, int count )

Append command queue with bus binary read bit-by-bit operation.

This function will append command to the queue for each bit, and store one bit into single char array element, so read is not constrained to 8 bits. On error memory is released and appropriate error code is returned. Important: Memory pointed by \*data must be allocated prior call!

#### **Parameters**

```
*swdctx swd context pointer.

**data allocated data array to write result into.

count number of bits to read (also the **data size).
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

# 5.1.2.19 int swd\_cmd\_enqueue\_miso\_parity ( swd\_ctx\_t \* swdctx, char \* parity )

Append command queue with parity bit read.

#### **Parameters**

```
*swdctx swd context pointer.
*parity parity value pointer.
```

#### Returns

number of elements appended (1), or SWD ERROR CODE on failure.

# 5.1.2.20 int swd\_cmd\_enqueue\_miso\_trn ( swd\_ctx\_t \* swdctx )

Append command queue with Turnaround activating MISO mode.

#### **Parameters**

\*swdctx swd context pointer.

# Returns

return number of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.21 int swd\_cmd\_enqueue\_mosi\_control ( swd\_ctx\_t \* swdctx, char \* ctlmsg, int len )

Append command queue with len-octet size control seruence.

This control sequence can be used for instance to send payload of packets switching DAP between JTAG and SWD mode.

# **Parameters**

```
*swdctx swd context pointer.
*ctlmsg control message array pointer.
len number of elements to send from *ctlmsg.
```

#### Returns

number of elements appended (len), or SWD\_ERROR\_CODE on failure.

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# 5.1.2.22 int swd\_cmd\_enqueue\_mosi\_dap\_reset ( swd\_ctx\_t \* swdctx )

Append command queue with SW-DP-RESET sequence.

#### **Parameters**

\*swdctx swd context pointer.

#### **Returns**

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.1.2.23 int swd\_cmd\_enqueue\_mosi\_data ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data and parity write.

#### **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
```

#### Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.24 int swd\_cmd\_enqueue\_mosi\_data\_ap ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data and automatic parity write.

#### **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
```

### Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

# 5.1.2.25 int swd\_cmd\_enqueue\_mosi\_data\_p ( swd\_ctx\_t \* swdctx, int \* data, char \* parity )

Append command queue with data and provided parity write.

# **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
*parity parity value pointer.
```

# Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

# 5.1.2.26 int swd\_cmd\_enqueue\_mosi\_jtag2swd ( swd\_ctx\_t \* swdctx )

Append command queue with JTAG-TO-SWD DAP-switch sequence.

#### **Parameters**

\*swdctx swd context pointer.

#### **Returns**

number of elements appended, or SWD\_ERROR\_CODE on failure.

#### 5.1.2.27 int swd\_cmd\_enqueue\_mosi\_n\_data\_ap ( swd\_ctx\_t \* swdctx, int \*\* data, int count )

Append command queue with series of data and automatic parity writes.

#### **Parameters**

```
**swdctx swd context pointer.

**data data value array pointer.

count number of (data+parity) elements to read.
```

#### Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

# 5.1.2.28 int swd\_cmd\_enqueue\_mosi\_n\_data\_p ( swd\_ctx\_t \* swdctx, int \*\* data, char \*\* parity, int count )

Append command queue with series of data and provided parity writes.

#### **Parameters**

```
**wdctx swd context pointer.

**data data value array pointer.

**parity parity value array pointer.

count number of (data+parity) elements to read.
```

# Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

# 5.1.2.29 int swd\_cmd\_enqueue\_mosi\_nbit ( swd\_ctx\_t \* swdctx, char \* data, int count )

Append command queue with bus binary write bit-by-bit operation.

This function will append command to the queue for each bit and store one bit into single char array element, so read is not constrained to 8 bits. On error memory is released and appropriate error code is returned. Important: Memory pointed by \*data must be allocated prior call!

#### **Parameters**

```
**swdctx swd context pointer.

**data allocated data array to write result into.

count number of bits to read (also the **data size).
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

#### 5.1,2.30 int swd\_cmd\_enqueue\_mosi\_parity ( swd\_ctx\_t \* swdctx, char \* parity )

Append command queue with parity bit write.

#### **Parameters**

```
*swdctx swd context pointer.
*parity parity value pointer.
```

#### Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.31 int swd\_cmd\_enqueue\_mosi\_request ( swd\_ctx\_t \* swdctx, char \* request )

Appends command queue with SWD Request packet header.

Note that contents is not validated, so bad request can be sent as well.

#### **Parameters**

```
*swdctx swd context pointer.
*request pointer to the 8-bit request payload.
```

# Returns

return number elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.1.2.32 int swd\_cmd\_enqueue\_mosi\_swd2jtag ( swd\_ctx\_t \* swdctx )

Append command queue with SWD-TO-JTAG DAP-switch sequence.

# **Parameters**

\*swdctx swd context pointer.

#### **Returns**

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.1.2.33 int swd\_cmd\_enqueue\_mosi\_trn ( swd\_ctx\_t \* swdctx )

Append command queue with Turnaround activating MOSI mode.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

return number elements appended (1), or SWD\_ERROR\_CODE on failure.

#### 5.1.2.34 int swd\_cmdq\_append ( swd\_cmd\_t \* cmdq, swd\_cmd\_t \* cmd )

Append element pointed by \*cmd at the end of the quque pointed by \*cmdq.

After this operation queue will be pointed by appended element (ie. last element added becomes actual quque pointer to show what was added recently).

#### **Parameters**

```
*cmdq pointer to any element on command queue
```

\*cmd pointer to the command to be appended

#### Returns

number of appended elements (one), SWD\_ERROR\_CODE on failure

# 5.1.2.35 $swd_cmd_t*swd_cmdq_find_root(swd_cmd_t*cmdq)$

Find queue root (first element).

#### **Parameters**

\*cmdq pointer to any queue element

#### Returns

swd\_cmd\_t\* pointer to the first element (root), NULL on failure

# 5.1.2.36 $swd_cmd_t*swd_cmdq_find_tail(swd_cmd_t*cmdq)$

Find queue tail (last element).

#### **Parameters**

\*cmdq pointer to any queue element

#### Returns

swd\_cmd\_t\* pointer to the last element (tail), NULL on failure

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# 5.1.2.37 int swd\_cmdq\_flush ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Flush command queue contents into interface driver.

Operation is specified by SWD\_OPERATION and can be used to select how to flush the queue, ie. head-only, tail-only, one, all, etc.

#### **Parameters**

```
*swdctx swd context pointer.

operation tells how to flush the queue.
```

#### **Returns**

number of commands transmitted, or SWD\_ERROR\_CODE on failure.

# 5.1.2.38 int swd\_cmdq\_free ( swd\_cmd\_t \* cmdq )

Free queue pointed by \*cmdq element.

#### **Parameters**

\*cmdq pointer to any element on command queue

#### Returns

number of elements destroyed, SWD\_ERROR\_CODE on failure

# **5.1.2.39** int swd\_cmdq\_free\_head ( swd\_cmd\_t \* cmdq )

Free queue head up to \*cmdq element.

#### **Parameters**

\*cmdq pointer to the element that becomes new queue root.

#### Returns

number of elements destroyed, or SWD\_ERROR\_CODE on failure.

# **5.1.2.40** int swd\_cmdq\_free\_tail ( swd\_cmd\_t \* cmdq )

Free queue tail starting after \*cmdq element.

#### **Parameters**

\*cmdq pointer to the last element on the new queue.

#### Returns

number of elements destroyed, or SWD\_ERROR\_CODE on failure.

# 5.1.2.41 int swd\_cmdq\_init ( swd\_cmd\_t \* cmdq )

Initialize new queue element in memory that becomes a queue root.

#### **Parameters**

\*cmdq pointer to the command queue element of type swd\_cmd\_t

#### Returns

SWD\_OK on success, SWD\_ERROR\_CODE code on failure

# 5.1.2.42 int swd\_dap\_detect ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Macro: Reset target DAP, select SW-DP, read out IDCODE.

This is the proper SW-DP initialization as stated by ARM Information Center.

#### **Parameters**

```
*swdctx swd context pointer.

operation type (SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE).
```

#### Returns

Target's IDCODE, or error code on failure.

# 5.1.2.43 int swd\_dap\_idcode ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Macro: Read out IDCODE register and return its value on function return.

#### **Parameters**

```
*swdctx swd context pointer.
operation operation type.
```

#### Returns

Target's IDCODE value or code error on failure.

# 5.1.2.44 int swd\_dap\_reset ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Debug Access Port Reset sends 50 CLK with TMS high that brings both SW-DP and JTAG-DP into reset state.

# **Parameters**

```
*swdctx swd context pointer.

operation type (SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE).
```

# Returns

number of elements processed or SWD\_ERROR\_CODE code on failure.

## 5.1.2.45 int swd\_dap\_select\_swj ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Activate SW-DP by sending out JTAG-TO-SWD sequence on SWDIOTMS line.

### **Parameters**

\*swdctx swd context.

#### Returns

number of control bytes executed, or error code on failre.

## 5.1.2.46 int swd\_deinit ( swd\_ctx\_t \* swdctx )

De-initialize selected swd context and its command queue.

### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements freed, or SWD\_ERROR\_CODE on failure.

## 5.1.2.47 int swd\_deinit\_cmdq ( swd\_ctx\_t \* swdctx )

De-initialize command queue and free its memory on selected swd context.

## **Parameters**

\*swdctx swd context pointer.

## Returns

number of commands freed, or SWD\_ERROR\_CODE on failure.

## 5.1.2.48 int swd\_deinit\_ctx ( swd\_ctx\_t \* swdctx )

De-initialize selected swd context and free its memory.

Note: This function will not free command queue for selected context!

#### **Parameters**

\*swdctx swd context pointer.

#### **Returns**

SWD\_OK on success, SWD\_ERROR\_CODE on failure.

## **5.1.2.49 swd\_ctx\_t**\* **swd\_init** ( **void** )

LibSWD initialization routine.

It should be called prior any operation made with libswd. It initializes command queue and basic parameters for context that is returned as pointer.

#### Returns

pointer to the initialized swd context.

# 5.1.2.50 int swd\_log ( swd\_ctx\_t \* swdctx, swd\_loglevel\_t loglevel, char \* msg, ... )

Put a message into swd context log at specified verbosity level.

If specified message's log level is lower than actual context configuration, message will be omitted. Verbosity level increases from 0 (silent) to 4 (debug).

### **Parameters**

```
*swdctx swd context.
```

loglevel at which to put selected message.

\*msg message body with variable arguments as in "printf".

### Returns

number of characters written or error code on failure.

## 5.1.2.51 int swd\_miso\_ack ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* ack )

Perform ACK read into \*ack and verify received data.

## **Parameters**

```
*swdctx swd context pointer.
```

operation type of action to perform with generated request.

\*ack pointer to the result location.

### Returns

number of commands processed, or SWD\_ERROR\_CODE on failure.

# 5.1.2.52 int swd\_miso\_data\_p ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data, char \* parity )

Perform (MISO) data read.

#### **Parameters**

```
*swdctx swd context pointer.
```

operation type of action to perform on generated command.

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```
*data payload value pointer.
*parity payload parity value pointer.
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

# 5.1.2.53 int swd\_miso\_idcode ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* idcode, char \* ack, char \* parity )

Read target's IDCODE register value.

### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform (queue or execute).

*idcode resulting register value pointer.

*ack resulting acknowledge response value pointer.

*parity resulting data parity value pointer.
```

#### **Returns**

number of elements processed on the queue, or SWD\_ERROR\_CODE on failure.

# 5.1.2.54 int swd\_mosi\_control ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* ctlmsg, int len )

Write CONTROL byte to the Target's DAP.

## **Parameters**

```
*swdctx swd context.

operation can be SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE.

*ctlmsg byte/char array that contains control payload.

len number of bytes in the *ctlmsg to send.
```

#### Returns

number of bytes sent or SWD\_ERROR\_CODE on failure.

## 5.1.2.55 int swd\_mosi\_data\_ap ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data )

Perform (MOSI) data write with automatic parity calculation.

#### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform on generated command.

*data payload value pointer.
```

## Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

# 5.1.2.56 int swd\_mosi\_data\_p ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data, char \* parity )

Perform (MOSI) data write with provided parity value.

#### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform on generated command.

*data payload value pointer.

*parity payload parity value pointer.
```

#### **Returns**

number of elements processed, or SWD\_ERROR\_CODE on failure.

## 5.1.2.57 int swd\_mosi\_jtag2swd ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Switch DAP into SW-DP.

According to ARM documentation target's DAP use JTAG transport by default and so JTAG-DP is active after power up. To use SWD user must perform predefined sequence on SWDIO/TMS lines, then read out the IDCODE to ensure proper SW-DP operation.

# 5.1.2.58 int swd\_mosi\_request ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* APnDP, char \* RnW, char \* addr )

Perform Request.

#### **Parameters**

```
**swdctx* swd context pointer.

**operation* type of action to perform with generated request.

**APnDP* AccessPort (high) or DebugPort (low) access value pointer.

**RnW* Read (high) or Write (low) access value pointer.

**addr* target register address value pointer.
```

#### Returns

number of commands processed, or SWD\_ERROR\_CODE on failure.

## 5.2 libswd.h File Reference

# Classes

• struct swd\_cmd\_t

SWD Command Element Structure.

struct swd\_context\_config\_t

Context configuration structure.

• struct swd\_swdp\_t

Most actual Serial Wire Debug Port Registers.

• struct swd\_ahbap\_t

Most actual Advanced High Bandwidth Access Peripherial Bus Reisters.

• struct swd\_driver\_t

Interface Driver structure.

• struct swd\_ctx\_t

SWD Context Structure definition.

## **Defines**

- #define SWD\_REQUEST\_START\_BITNUM 7
   SWD Packets Bit Fields and Values.
- #define SWD\_REQUEST\_APnDP\_BITNUM 6
   Access Port (high) or Debug Port (low) access.
- #define SWD\_REQUEST\_RnW\_BITNUM 5

  Read (high) or Write (low) access.
- #define SWD\_REQUEST\_ADDR\_BITNUM 4

  LSB of the address field in request header.
- #define SWD\_REQUEST\_A2\_BITNUM 4
   Target Register Address bit 2.
- #define SWD\_REQUEST\_A3\_BITNUM 3

  Target Register Address bit 3.
- #define SWD\_REQUEST\_PARITY\_BITNUM 2

  Odd Parity calculated from APnDP, RnW, A[2:3].
- #define SWD\_REQUEST\_STOP\_BITNUM 1

  Packet Stop bit, always 0.
- #define SWD\_REQUEST\_PARK\_BITNUM 0
   Park wire and switch between receive/transmit.
- #define SWD\_REQUEST\_START\_VAL 1 Start Bit Value is always 1.
- #define SWD\_REQUEST\_STOP\_VAL 0
   Stop Bit Value is always 0.

- #define SWD\_REQUEST\_PARK\_VAL 1

  Park bus and put outputs into Hi-Z state.
- #define SWD\_REQUEST\_BITLEN 8
   Number of bits in request packet header.
- #define SWD\_ADDR\_MINVAL 0

  Address field minimal value.
- #define SWD\_ADDR\_MAXVAL 3

  Address field maximal value.
- #define SWD\_ACK\_BITLEN 3

  Number of bits in Acknowledge packet.
- #define SWD\_ACK\_OK\_VAL 4

  OK code value.
- #define SWD\_ACK\_WAIT\_VAL 2 WAIT code value.
- #define SWD\_ACK\_FAULT\_VAL 1 FAULT code value.
- #define SWD\_DP\_ADDR\_IDCODE 0
   IDCODE register address (RO).
- #define SWD\_DP\_ADDR\_ABORT 0
   ABORT register address (WO).
- #define SWD\_DP\_ADDR\_CTRLSTAT 1
   CTRLSTAT register address (R/W, CTRLSEL=b0).
- #define SWD\_DP\_ADDR\_WCR 1
   WCR register address (R/W, CTRLSEL=b1).
- #define SWD\_DP\_ADDR\_RESEND 2

  RESEND register address (RO).
- #define SWD\_DP\_ADDR\_SELECT 2 SELECT register address (WO).
- #define SWD\_DP\_ADDR\_RDBUF 3

  RDBUF register address (RO).
- #define SWD\_ABORT\_BITNUM\_DAPABORT 0 SW-DP ABORT Register map.
- #define SWD\_ABORT\_BITNUM\_DSTKCMPCLR 1 DSTKCMPCLR bit number.

- #define SWD\_ABORT\_BITNUM\_DSTKERRCLR 2 DSTKERRCLR bit number.
- #define SWD\_ABORT\_BITNUM\_DWDERRCLR 3 DWDERRCLR bit number.
- #define SWD\_ABORT\_BITNUM\_DORUNERRCLR 4
   DORUNERRCLR bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_ORUNDETECT 0 SW-DP CTRL/STAT Register map.
- #define SWD\_CTRLSTAT\_BITNUM\_OSTICKYORUN 1
   OSTICKYORUN bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OTRNMODE 2 OTRNMODE bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OSTICKYCMP 4
   OSTICKYCMP bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OSTICKYERR 5 OSTICKYERR bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OREADOK 6

  OREADOK bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OWDATAERR 7
   OWDATAERR bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OMASKLANE 8

  OMASKLANE bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OTRNCNT 12 OTRNCNT bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OCDBGRSTREQ 26
   OCDBGRSTREQ bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OCDBGRSTACK 27
   OCDBGRSTACK bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OCDBGPWRUPREQ 28 OCDBGPWRUPREQ bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OCDBGPWRUPACK 29
   OCDBGPWRUPACK bit number.
- #define SWD\_CTRLSTAT\_BITNUM\_OCSYSPWRUPREQ 30

OCSYSPWRUPREQ bit number.

#define SWD\_CTRLSTAT\_BITNUM\_OCSYSPWRUPACK 31
 OCSYSPWRUPACK bit number.

• #define SWD\_MASKLANE\_0 0b0001 SW-DP CTRLSTAT MASKLANE available values.

• #define SWD\_MASKLANE\_1 0b0010

Compare byte lane 1 (0x---FF--).

• #define SWD\_MASKLANE\_2 0b0100 Compare byte lane 2 (0x--FF----).

• #define SWD\_MASKLANE\_3 0b1000 Compare byte lane 3 (0xFF-----).

• #define SWD\_SELECT\_BITNUM\_CTRLSEL 0 SW-DP SELECT Register map.

 #define SWD\_SELECT\_BITNUM\_APBANKSEL 4
 APBANKSEL bit number.

• #define SWD\_SELECT\_BITNUM\_APSEL 24

APSEL bit number.

• #define SWD\_WCR\_BITNUM\_PRESCALER 0 SW-DP WCR Register map.

- #define SWD\_WCR\_BITNUM\_WIREMODE 6
- #define SWD\_WCR\_BITNUM\_TURNROUND 8
- #define SWD\_TURNROUND\_1\_CODE 0

SW-DP WCR TURNROUND available values.

- #define **SWD\_TURNROUND\_1\_VAL** 1
- #define SWD\_TURNROUND\_2\_CODE 1
- #define SWD\_TURNROUNT\_2\_VAL 2
- #define SWD TURNROUND 3 CODE 2
- #define **SWD\_TURNROUND\_3\_VAL** 3
- #define SWD\_TURNROUND\_4\_CODE 3
- #define SWD\_TURNROUND\_4\_VAL 4
- #define SWD\_TURNROUND\_MIN\_VAL SWD\_TURNROUND\_1\_VAL
- #define SWD\_TURNROUND\_MIN\_CODE SWD\_TURNOUND\_1\_CODE
- #define SWD\_TURNROUND\_MAX\_VAL SWD\_TURNROUND\_4\_VAL
- #define SWD\_TURNROUND\_MAX\_CODE SWD\_TURNROUND\_4\_CODE
- #define SWD\_TURNROUND\_DEFAULT\_VAL SWD\_TURNROUND\_1\_VAL
- #define AHB\_AP\_CONTROLSTATUS 0x00

AHB-AP Registers Map.

• #define AHB\_AP\_TAR 0x04

R/W, 32bit, reset value: 0x00000000.

- #define AHB\_AP\_DRW 0x0C *R/W, 32bit.*
- #define AHB\_AP\_BD0 0x10 *R/W*, *32bit*.
- #define AHB\_AP\_BD1 0x14 *R/W, 32bit.*
- #define AHB\_AP\_BD2 0x18 *R/W*, 32bit.
- #define AHB\_AP\_BD3 0x1C *R/W, 32bit.*
- #define AHB\_AP\_DROMT 0xF8
   RO, 32bit, reset value: 0xE00FF000.
- #define AHB\_AP\_IDR 0xFC
   RO, 32bit, reset value: 0x24770001.
- #define SWD\_DATA\_MAXBITCOUNT 32 SWD queue and payload data definitions.
- #define SWD\_DATA\_BYTESIZE 8

  How many bits are there in a byte.
- #define SWD\_DATA\_BITLEN 32

  How many bits are there in data payload.
- #define SWD\_CMDQLEN\_DEFAULT 1024; How long is the command queue by default.

# **Typedefs**

- typedef enum SWD\_ERROR\_CODE swd\_error\_code\_t Status and Error Codes definitions.
- typedef enum SWD\_LOGLEVEL swd\_loglevel\_t Logging Level Codes definition.
- typedef enum SWD\_CMDTYPE swd\_cmdtype\_t SWD Command Codes definitions.
- typedef enum SWD\_SHIFTDIR swd\_shiftdir\_t What is the shift direction LSB-first or MSB-first.

```
    typedef enum SWD_OPERATION swd_operation_t
    Command Queue operations codes.
```

• typedef struct swd\_cmd\_t swd\_cmd\_t SWD Command Element Structure.

#### **Enumerations**

```
• enum SWD_ERROR_CODE {
 SWD_OK = 0, SWD_ERROR_GENERAL = -1, SWD_ERROR_NULLPOINTER = -2, SWD_-
 ERROR_NULLQUEUE = -3,
 SWD_ERROR_NULLTRN = -4, SWD_ERROR_PARAM = -5, SWD_ERROR_OUTOFMEM = -6,
 SWD ERROR RESULT = -7,
 SWD ERROR RANGE = -8, SWD ERROR DEFINITION = -9, SWD ERROR -
 NULLCONTEXT = -10, SWD ERROR QUEUE = -11,
 SWD_ERROR_ADDR = -12, SWD_ERROR_APnDP = -13, SWD_ERROR_RnW = -14, SWD_-
 ERROR_PARITY = -15,
 SWD_ERROR_ACK = -16, SWD_ERROR_ACKUNKNOWN = -19, SWD_ERROR_-
 ACKNOTDONE = -20, SWD_ERROR_ACKMISSING = -21,
 SWD_ERROR_ACKMISMATCH = -22, SWD_ERROR_ACKORDER = -23, SWD_ERROR_-
 BADOPCODE = -24, SWD_ERROR_NODATACMD = -25,
 SWD_ERROR_DATAPTR = -26, SWD_ERROR_NOPARITYCMD = -27, SWD_ERROR_-
 PARITYPTR = -28, SWD ERROR NOTDONE = -29,
 SWD_ERROR_QUEUEROOT = -30, SWD_ERROR_QUEUETAIL = -31, SWD_ERROR_-
 BADCMDTYPE = -32, SWD_ERROR_BADCMDDATA = -33,
 SWD_ERROR_TURNAROUND = -34, SWD_ERROR_DRIVER = -35, SWD_ERROR_ACK_-
 WAIT = -36, SWD\_ERROR\_ACK\_FAULT = -37,
 SWD_ERROR_QUEUENOTFREE = -38, SWD_ERROR_TRANSPORT = -39, SWD_ERROR_-
 DIRECTION = -40, SWD_ERROR_LOGLEVEL = -41 }
    Status and Error Codes definitions.
• enum SWD_LOGLEVEL {
 SWD_LOGLEVEL_MIN = 0, SWD_LOGLEVEL_SILENT = 0, SWD_LOGLEVEL_ERROR =
 1, SWD_LOGLEVEL_WARNING = 2,
 SWD LOGLEVEL INFO = 3, SWD LOGLEVEL DEBUG = 4, SWD LOGLEVEL MAX = 4
   Logging Level Codes definition.
• enum SWD CMDTYPE {
 SWD_CMDTYPE_MOSI_DATA = -7, SWD_CMDTYPE_MOSI_REQUEST = -6, SWD_-
 CMDTYPE_MOSI_TRN = -5, SWD_CMDTYPE_MOSI_PARITY = -4,
 SWD CMDTYPE MOSI BITBANG = -3, SWD CMDTYPE MOSI CONTROL = -2, SWD -
 CMDTYPE MOSI = -1, SWD CMDTYPE UNDEFINED = 0,
 SWD_CMDTYPE_MISO = 1, SWD_CMDTYPE_MISO_ACK = 2, SWD_CMDTYPE_MISO_-
 BITBANG = 3, SWD_CMDTYPE_MISO_PARITY = 4,
 SWD_CMDTYPE_MISO_TRN = 5, SWD_CMDTYPE_MISO_DATA = 6 }
```

SWD Command Codes definitions.

```
• enum SWD_SHIFTDIR { SWD_DIR_LSBFIRST = 0, SWD_DIR_MSBFIRST = 1 } What is the shift direction LSB-first or MSB-first.
```

```
    enum SWD_OPERATION {
    SWD_OPERATION_FIRST = 1, SWD_OPERATION_ENQUEUE = 1, SWD_OPERATION_EXECUTE = 2, SWD_OPERATION_TRANSMIT_HEAD = 3,
    SWD_OPERATION_TRANSMIT_TAIL = 4, SWD_OPERATION_TRANSMIT_ALL = 5, SWD_OPERATION_TRANSMIT_ONE = 6, SWD_OPERATION_TRANSMIT_LAST = 7,
    SWD_OPERATION_LAST = 7 }
    Command Queue operations codes.
```

• enum swd\_bool\_t { SWD\_FALSE = 0, SWD\_TRUE = 1 } Boolean values definition.

## **Functions**

- int swd\_bin8\_parity\_even (char \*data, char \*parity)

  Some comments on the function behavior.
- int swd\_bin32\_parity\_even (int \*data, char \*parity)
   Data parity calculator, calculates even parity on integer type.
- int swd\_bin8\_print (char \*data)

  Prints binary data of a char value on the screen.
- int swd\_bin32\_print (int \*data)

  Prints binary data of an integer value on the screen.
- char \* swd\_bin8\_string (char \*data)

  Generates string containing binary data of a char value.
- char \* swd\_bin32\_string (int \*data)

  Generates string containing binary data of an integer value.
- int swd\_bin8\_bitswap (unsigned char \*buffer, int bitcount)

  Bit swap helper function that reverse bit order in char \*buffer.
- int swd\_bin32\_bitswap (unsigned int \*buffer, int bitcount)

  Bit swap helper function that reverse bit order in int \*buffer.
- int swd\_cmdq\_init (swd\_cmd\_t \*cmdq)

  Initialize new queue element in memory that becomes a queue root.
- swd\_cmd\_t \* swd\_cmdq\_find\_root (swd\_cmd\_t \*cmdq)

  Find queue root (first element).

```
• swd_cmd_t * swd_cmdq_find_tail (swd_cmd_t *cmdq)

Find queue tail (last element).
```

- int swd\_cmdq\_append (swd\_cmd\_t \*cmdq, swd\_cmd\_t \*cmd)

  Append element pointed by \*cmd at the end of the quque pointed by \*cmdq.
- int swd\_cmdq\_free (swd\_cmd\_t \*cmdq)

  Free queue pointed by \*cmdq element.
- int swd\_cmdq\_free\_head (swd\_cmd\_t \*cmdq)

  Free queue head up to \*cmdq element.
- int swd\_cmdq\_free\_tail (swd\_cmd\_t \*cmdq)

  Free queue tail starting after \*cmdq element.
- int swd\_cmd\_enqueue (swd\_ctx\_t \*swdctx, swd\_cmd\_t \*cmd)

  Append selected command to a context's command queue.
- int swd\_cmd\_enqueue\_mosi\_request (swd\_ctx\_t \*swdctx, char \*request)

  Appends command queue with SWD Request packet header.
- int swd\_cmd\_enqueue\_mosi\_trn (swd\_ctx\_t \*swdctx)

  Append command queue with Turnaround activating MOSI mode.
- int swd\_cmd\_enqueue\_miso\_trn (swd\_ctx\_t \*swdctx)

  Append command queue with Turnaround activating MISO mode.
- int swd\_cmd\_enqueue\_miso\_nbit (swd\_ctx\_t \*swdctx, char \*\*data, int count)

  Append command queue with bus binary read bit-by-bit operation.
- int swd\_cmd\_enqueue\_mosi\_nbit (swd\_ctx\_t \*swdctx, char \*data, int count)

  Append command queue with bus binary write bit-by-bit operation.
- int swd\_cmd\_enqueue\_mosi\_parity (swd\_ctx\_t \*swdctx, char \*parity)

  Append command queue with parity bit write.
- int swd\_cmd\_enqueue\_miso\_parity (swd\_ctx\_t \*swdctx, char \*parity)

  Append command queue with parity bit read.
- int swd\_cmd\_enqueue\_miso\_data (swd\_ctx\_t \*swdctx, int \*data)

  Append command queue with data read.
- int swd\_cmd\_enqueue\_miso\_data\_p (swd\_ctx\_t \*swdctx, int \*data, char \*parity)

  Append command queue with data and parity read.
- int swd\_cmd\_enqueue\_miso\_n\_data\_p (swd\_ctx\_t \*swdctx, int \*\*data, char \*\*parity, int count) Append command queue with series of data and parity read.
- int swd\_cmd\_enqueue\_mosi\_data (swd\_ctx\_t \*swdctx, int \*data)

  Append command queue with data and parity write.

- int swd\_cmd\_enqueue\_mosi\_data\_ap (swd\_ctx\_t \*swdctx, int \*data)

  Append command queue with data and automatic parity write.
- int swd\_cmd\_enqueue\_mosi\_data\_p (swd\_ctx\_t \*swdctx, int \*data, char \*parity)

  Append command queue with data and provided parity write.
- int swd\_cmd\_enqueue\_mosi\_n\_data\_ap (swd\_ctx\_t \*swdctx, int \*\*data, int count)

  Append command queue with series of data and automatic parity writes.
- int swd\_cmd\_enqueue\_mosi\_n\_data\_p (swd\_ctx\_t \*swdctx, int \*\*data, char \*\*parity, int count)

  Append command queue with series of data and provided parity writes.
- int swd\_cmd\_enqueue\_miso\_ack (swd\_ctx\_t \*swdctx, char \*ack)

  Append queue with ACK read.
- int swd\_cmd\_enqueue\_mosi\_control (swd\_ctx\_t \*swdctx, char \*ctlmsg, int len)

  Append command queue with len-octet size control seruence.
- int swd\_cmd\_enqueue\_mosi\_dap\_reset (swd\_ctx\_t \*swdctx)

  Append command queue with SW-DP-RESET sequence.
- int swd\_cmd\_enqueue\_mosi\_jtag2swd (swd\_ctx\_t \*swdctx)

  Append command queue with JTAG-TO-SWD DAP-switch sequence.
- int swd\_cmd\_enqueue\_mosi\_swd2jtag (swd\_ctx\_t \*swdctx)
   Append command queue with SWD-TO-JTAG DAP-switch sequence.
- char \* swd\_cmd\_string\_cmdtype (swd\_cmd\_t \*cmd)
- int swd\_bus\_setdir\_mosi (swd\_ctx\_t \*swdctx)
   Append command queue with TRN WRITE/MOSI, if previous command was READ/MISO.
- int swd\_bus\_setdir\_miso (swd\_ctx\_t \*swdctx)
   Append command queue with TRN READ/MISO, if previous command was WRITE/MOSI.
- int swd\_bus\_transmit (swd\_ctx\_t \*swdctx, swd\_cmd\_t \*cmd)

  Transmit selected command from the command queue to the interface driver.
- int swd\_bitgen8\_request (swd\_ctx\_t \*swdctx, char \*APnDP, char \*RnW, char \*addr, char \*request)

Generate 8-bit SWD-REQUEST packet contents with provided parameters.

- int swd\_drv\_mosi\_8 (swd\_ctx\_t \*swdctx, char \*data, int bits, int nLSBfirst)
- int swd\_drv\_mosi\_32 (swd\_ctx\_t \*swdctx, int \*data, int bits, int nLSBfirst)
- int swd\_drv\_miso\_8 (swd\_ctx\_t \*swdctx, char \*data, int bits, int nLSBfirst)
- int swd\_drv\_miso\_32 (swd\_ctx\_t \*swdctx, int \*data, int bits, int nLSBfirst)
- int swd\_cmdq\_flush (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

Flush command queue contents into interface driver.

int swd\_mosi\_request (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*APnDP, char \*RnW, char \*addr)

Perform Request.

• int swd\_miso\_ack (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*ack)

Perform ACK read into \*ack and verify received data.

- int swd\_mosi\_data\_p (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data, char \*parity)

  \*Perform (MOSI) data write with provided parity value.
- int swd\_mosi\_data\_ap (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data)

  \*Perform (MOSI) data write with automatic parity calculation.
- int swd\_miso\_data\_p (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*data, char \*parity) Perform (MISO) data read.
- int swd\_mosi\_control (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, char \*ctlmsg, int len) Write CONTROL byte to the Target's DAP.
- int swd\_mosi\_jtag2swd (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

  Switch DAP into SW-DP.
- int swd\_miso\_idcode (swd\_ctx\_t \*swdctx, swd\_operation\_t operation, int \*idcode, char \*ack, char \*parity)

Read target's IDCODE register value.

- int swd\_dap\_reset (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)
   Debug Access Port Reset sends 50 CLK with TMS high that brings both SW-DP and JTAG-DP into reset state.
- int swd\_dap\_select\_swj (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

  Activate SW-DP by sending out JTAG-TO-SWD sequence on SWDIOTMS line.
- int swd\_dap\_idcode (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

  Macro: Read out IDCODE register and return its value on function return.
- int swd\_dap\_detect (swd\_ctx\_t \*swdctx, swd\_operation\_t operation)

  Macro: Reset target DAP, select SW-DP, read out IDCODE.
- int swd\_log (swd\_ctx\_t \*swdctx, swd\_loglevel\_t loglevel, char \*msg,...)

  Put a message into swd context log at specified verbosity level.
- char \* swd\_error\_string (swd\_error\_code\_t error)
- swd\_ctx\_t \* swd\_init (void)

LibSWD initialization routine.

- int swd\_deinit\_ctx (swd\_ctx\_t \*swdctx)
   De-initialize selected swd context and free its memory.
- int swd\_deinit\_cmdq (swd\_ctx\_t \*swdctx)

De-initialize command queue and free its memory on selected swd context.

• int swd\_deinit (swd\_ctx\_t \*swdctx)

De-initialize selected swd context and its command queue.

- int swd\_drv\_mosi\_trn (swd\_ctx\_t \*swdctx, int clks)
- int swd\_drv\_miso\_trn (swd\_ctx\_t \*swdctx, int clks)

# 5.2.1 Detailed Description

# **5.2.2** Define Documentation

# **5.2.2.1** #define AHB\_AP\_BD0 0x10

R/W, 32bit.

R/W, 32bit

# **5.2.2.2** #define AHB\_AP\_BD1 0x14

R/W, 32bit.

R/W, 32bit

# **5.2.2.3** #define AHB\_AP\_BD2 0x18

R/W, 32bit.

R/W, 32bit

## 5.2.2.4 #define AHB\_AP\_BD3 0x1C

R/W, 32bit.

R/W, 32bit

# 5.2.2.5 #define AHB\_AP\_CONTROLSTATUS 0x00

AHB-AP Registers Map.

TODO!!!! R/W, 32bit, reset value: 0x43800042 R/W, 32bit, reset value: 0x43800042

# 5.2.2.6 #define AHB\_AP\_DROMT 0xF8

RO, 32bit, reset value: 0xE00FF000. RO, 32bit, reset value: 0xE00FF000

### 5.2.2.7 #define AHB\_AP\_DRW 0x0C

R/W, 32bit.

R/W, 32bit

### 5.2.2.8 #define AHB AP IDR 0xFC

RO, 32bit, reset value: 0x24770001. RO, 32bit, reset value: 0x24770001

# 5.2.2.9 #define AHB\_AP\_TAR 0x04

R/W, 32bit, reset value: 0x000000000. R/W, 32bit, reset value: 0x000000000

## 5.2.2.10 #define SWD\_ABORT\_BITNUM\_DAPABORT 0

SW-DP ABORT Register map.

DAPABORT bit number.

## 5.2.2.11 #define SWD\_CTRLSTAT\_BITNUM\_ORUNDETECT 0

SW-DP CTRL/STAT Register map.

ORUNDETECT bit number.

# 5.2.2.12 #define SWD\_DATA\_MAXBITCOUNT 32

SWD queue and payload data definitions.

What is the maximal bit length of the data.

## 5.2.2.13 #define SWD\_MASKLANE\_0 0b0001

SW-DP CTRLSTAT MASKLANE available values.

Compare byte lane 0 (0x-----FF)

# **5.2.2.14** #define SWD\_REQUEST\_START\_BITNUM 7

SWD Packets Bit Fields and Values.

Packet Start bit, always set to 1.

# 5.2.2.15 #define SWD\_SELECT\_BITNUM\_CTRLSEL 0

SW-DP SELECT Register map.

CTRLSEL bit number.

## 5.2.2.16 #define SWD\_TURNROUND\_1\_CODE 0

SW-DP WCR TURNROUND available values.

TRN takes one CLK cycle. TRN takes one CLK cycle.

## 5.2.2.17 #define SWD\_TURNROUND\_2\_CODE 1

TRN takes two CLK cycles.

## 5.2.2.18 #define SWD\_TURNROUND\_3\_CODE 2

TRN takes three CLK cycles.

## 5.2.2.19 #define SWD\_TURNROUND\_4\_CODE 3

TRN takes four CLK cycles. ????

# 5.2.2.20 #define SWD\_TURNROUND\_DEFAULT\_VAL SWD\_TURNROUND\_1\_VAL

Default TRN length is one CLK.

# 5.2.2.21 #define SWD\_TURNROUND\_MAX\_VAL SWD\_TURNROUND\_4\_VAL

longest TRN time.

# 5.2.2.22 #define SWD\_TURNROUND\_MIN\_VAL SWD\_TURNROUND\_1\_VAL

shortest TRN time.

### 5.2.2.23 #define SWD\_WCR\_BITNUM\_PRESCALER 0

SW-DP WCR Register map.

PRESCALER bit number. PRESCALER bit number.

# 5.2.2.24 #define SWD\_WCR\_BITNUM\_TURNROUND 8

TURNROUND bit number.

# 5.2.2.25 #define SWD\_WCR\_BITNUM\_WIREMODE 6

WIREMODE bit number.

# **5.2.3** Typedef Documentation

### 5.2.3.1 typedef struct swd\_cmd\_t swd\_cmd\_t

SWD Command Element Structure.

In libswd each operation is split into separate commands (request, trn, ack, data, parity) that can be appended to the command queue and later executed. This organization allows better granularity for tracing bugs and makes possible to compose complete bus/target operations made of simple commands.

## 5.2.3.2 typedef enum SWD\_CMDTYPE swd\_cmdtype\_t

SWD Command Codes definitions.

Available values: MISO>0, MOSI<0, undefined=0. To check command direction (read/write) multiply tested value with one of the MOSI or MISO commands

• result is positive for equal direction and negative if direction differs. Command Type codes definition, use this to see names in debugger.

### 5.2.3.3 typedef enum SWD\_ERROR\_CODE swd\_error\_code\_t

Status and Error Codes definitions.

Error Codes definition, use this to have its name on debugger.

# 5.2.3.4 typedef enum SWD\_LOGLEVEL swd\_loglevel\_t

Logging Level Codes definition.

Logging Level codes definition, use this to have its name on debugger.

### 5.2.3.5 typedef enum SWD\_OPERATION swd\_operation\_t

Command Queue operations codes.

## 5.2.3.6 typedef enum SWD\_SHIFTDIR swd\_shiftdir\_t

What is the shift direction LSB-first or MSB-first.

# **5.2.4** Enumeration Type Documentation

## 5.2.4.1 enum swd\_bool\_t

Boolean values definition.

### **Enumerator:**

**SWD\_FALSE** False is 0. **SWD\_TRUE** True is 1.

### 5.2.4.2 enum SWD\_CMDTYPE

SWD Command Codes definitions.

Available values: MISO>0, MOSI<0, undefined=0. To check command direction (read/write) multiply tested value with one of the MOSI or MISO commands

• result is positive for equal direction and negative if direction differs. Command Type codes definition, use this to see names in debugger.

## **Enumerator:**

```
SWD_CMDTYPE_MOSI_DATA Contains MOSI data (from host).
```

SWD\_CMDTYPE\_MOSI\_REQUEST Contains MOSI request packet.

SWD\_CMDTYPE\_MOSI\_TRN Bus will switch into MOSI mode.

SWD\_CMDTYPE\_MOSI\_PARITY Contains MOSI data parity.

SWD\_CMDTYPE\_MOSI\_BITBANG Allows MOSI operation bit-by-bit.

SWD\_CMDTYPE\_MOSI\_CONTROL MOSI control sequence (ie. sw-dp reset).

SWD CMDTYPE MOSI Master Output Slave Input direction.

SWD\_CMDTYPE\_UNDEFINED undefined command, not transmitted.

SWD CMDTYPE MISO Master Input Slave Output direction.

SWD\_CMDTYPE\_MISO\_ACK Contains ACK data from target.

SWD\_CMDTYPE\_MISO\_BITBANG Allows MISO operation bit-by-bit.

SWD\_CMDTYPE\_MISO\_PARITY Contains MISO data parity.

**SWD\_CMDTYPE\_MISO\_TRN** Bus will switch into MISO mode.

SWD CMDTYPE MISO DATA Contains MISO data (from target).

## 5.2.4.3 enum SWD\_ERROR\_CODE

Status and Error Codes definitions.

Error Codes definition, use this to have its name on debugger.

### **Enumerator:**

**SWD\_OK** No error.

SWD ERROR GENERAL General error.

SWD\_ERROR\_NULLPOINTER Null pointer.

SWD\_ERROR\_NULLQUEUE Null queue pointer.

SWD\_ERROR\_NULLTRN Null TurnaRouNd pointer.

SWD\_ERROR\_PARAM Bad parameter.

SWD\_ERROR\_OUTOFMEM Out of memory.

SWD\_ERROR\_RESULT Bad result.

SWD ERROR RANGE Out of range.

**SWD\_ERROR\_DEFINITION** Definition (internal) error.

SWD\_ERROR\_NULLCONTEXT Null context pointer.

SWD\_ERROR\_QUEUE Queue error.

SWD\_ERROR\_ADDR Addressing error.

SWD\_ERROR\_APnDP Bad APnDP value.

SWD\_ERROR\_RnW Bad RnW value.

SWD\_ERROR\_PARITY Parity error.

SWD\_ERROR\_ACK Acknowledge error.

SWD\_ERROR\_ACKUNKNOWN Unknown ACK value.

SWD ERROR ACKNOTDONE ACK not yet executed on target.

SWD\_ERROR\_ACKMISSING ACK command not found on the queue.

SWD ERROR ACKMISMATCH Bad ACK result address.

**SWD\_ERROR\_ACKORDER** ACK not in order REQ->TRN->ACK.

**SWD\_ERROR\_BADOPCODE** Unsupported operation requested.

SWD\_ERROR\_NODATACMD Command not found on the queue.

SWD\_ERROR\_DATAPTR Bad DATA pointer address.

SWD\_ERROR\_NOPARITYCMD Parity after Data missing or misplaced.

**SWD\_ERROR\_PARITYPTR** Bad PARITY pointer address.

SWD ERROR NOTDONE Could not end selected task.

SWD\_ERROR\_QUEUEROOT Queue root not found or null.

SWD\_ERROR\_QUEUETAIL Queue tail not found or null.

SWD\_ERROR\_BADCMDTYPE Unknown command detected.

SWD\_ERROR\_BADCMDDATA Bad command data.

**SWD\_ERROR\_TURNAROUND** Error during turnaround switch.

SWD\_ERROR\_DRIVER Driver error.

SWD\_ERROR\_ACK\_WAIT Received ACK WAIT.

SWD\_ERROR\_ACK\_FAULT Received ACK FAULT.

SWD\_ERROR\_QUEUENOTFREE Cannot free resources, queue not empty.

SWD\_ERROR\_TRANSPORT Transport type unknown or undefined.

SWD\_ERROR\_DIRECTION Direction error (LSb/MSb first).

SWD ERROR LOGLEVEL Invalid loglevel number.

## 5.2.4.4 enum SWD LOGLEVEL

Logging Level Codes definition.

Logging Level codes definition, use this to have its name on debugger.

## **Enumerator:**

SWD\_LOGLEVEL\_SILENT Remain silent.

SWD\_LOGLEVEL\_ERROR Log errors only.

SWD\_LOGLEVEL\_WARNING Log warnings.

SWD\_LOGLEVEL\_INFO Log informational messages.

SWD\_LOGLEVEL\_DEBUG Log all including debug information.

## 5.2.4.5 enum SWD\_OPERATION

Command Queue operations codes.

### **Enumerator:**

```
SWD_OPERATION_FIRST First operation to know its code.
```

SWD\_OPERATION\_ENQUEUE Append command(s) to the queue.

SWD\_OPERATION\_EXECUTE Queue commands then flush the queue.

SWD\_OPERATION\_TRANSMIT\_HEAD Transmit root..current (head).

SWD\_OPERATION\_TRANSMIT\_TAIL Transmit current..last (tail).

SWD\_OPERATION\_TRANSMIT\_ALL Transmit all commands on the queue.

SWD\_OPERATION\_TRANSMIT\_ONE Transmit only current command.

SWD\_OPERATION\_TRANSMIT\_LAST Transmit last command on the queue.

SWD\_OPERATION\_LAST Last operation to know its code.

### 5.2.4.6 enum SWD\_SHIFTDIR

What is the shift direction LSB-first or MSB-first.

#### **Enumerator:**

```
SWD_DIR_LSBFIRST Data is shifted in/out right (LSB-first). SWD_DIR_MSBFIRST Data is shifted in/out left (MSB-first).
```

# **5.2.5** Function Documentation

## 5.2.5.1 int swd\_bin32\_bitswap ( unsigned int \* buffer, int bitcount )

Bit swap helper function that reverse bit order in int \*buffer.

Most Significant Bit becomes Least Significant Bit. It is possible to swap only n-bits from int (32-bit) \*buffer.

#### **Parameters**

```
*buffer unsigned char (32-bit) data pointer. bitcount how many bits to swap.
```

#### Returns

swapped bit count (positive) or error code (negative).

## 5.2.5.2 int swd\_bin32\_parity\_even ( int \* data, char \* parity )

Data parity calculator, calculates even parity on integer type.

#### **Parameters**

\*data source data pointer.

\*parity resulting data pointer.

#### Returns

negative value on error, 0 or 1 as parity result.

# 5.2.5.3 int swd\_bin32\_print ( int \* data )

Prints binary data of an integer value on the screen.

## **Parameters**

\*data source data pointer.

### Returns

number of characters printed.

# 5.2.5.4 char\* swd\_bin32\_string ( int \* data )

Generates string containing binary data of an integer value.

## **Parameters**

\*data source data pointer.

# Returns

pointer to the resulting string.

## 5.2.5.5 int swd\_bin8\_bitswap ( unsigned char \* buffer, int bitcount )

Bit swap helper function that reverse bit order in char \*buffer.

Most Significant Bit becomes Least Significant Bit. It is possible to swap only n-bits from char (8-bit) \*buffer.

### **Parameters**

```
*buffer unsigned char (8-bit) data pointer.
```

bitcount how many bits to swap.

## Returns

swapped bit count (positive) or error code (negative).

## 5.2.5.6 int swd\_bin8\_parity\_even ( char \* data, char \* parity )

Some comments on the function behavior.

Some comments on the function behavior.

### **Parameters**

```
*data source data pointer.
```

\*parity resulting data pointer.

### Returns

negative value on error, 0 or 1 as parity result.

# 5.2.5.7 int swd\_bin8\_print ( char \* data )

Prints binary data of a char value on the screen.

### **Parameters**

\*data source data pointer.

#### Returns

number of characters printed.

# 5.2.5.8 char\* swd\_bin8\_string ( char\* data )

Generates string containing binary data of a char value.

## **Parameters**

\*data source data pointer.

### Returns

pointer to the resulting string.

# 5.2.5.9 int swd\_bitgen8\_request ( swd\_ctx\_t \* swdctx, char \* APnDP, char \* RnW, char \* addr, char \* request )

Generate 8-bit SWD-REQUEST packet contents with provided parameters.

Note that parity bit value is calculated automatically.

### **Parameters**

```
*swdctx swd context pointer.
```

\*APnDP AccessPort (high) or DebugPort (low) access type pointer.

\*RnW Read (high) or Write (low) operation type pointer.

\*addr target register address value pointer.

\*request pointer where to store resulting packet.

## Returns

number of generated packets (1), or SWD\_ERROR\_CODE on failure.

### 5.2.5.10 int swd\_bus\_setdir\_miso ( swd\_ctx\_t \* swdctx )

Append command queue with TRN READ/MISO, if previous command was WRITE/MOSI.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

### 5.2.5.11 int swd\_bus\_setdir\_mosi ( swd\_ctx\_t \* swdctx )

Append command queue with TRN WRITE/MOSI, if previous command was READ/MISO.

#### **Parameters**

\*swdctx swd context pointer.

#### **Returns**

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.2.5.12 int swd\_bus\_transmit ( swd\_ctx\_t \* swd\_ctx, swd\_cmd\_t \* cmd )

Transmit selected command from the command queue to the interface driver.

## **Parameters**

```
*swdctx swd context pointer.
```

\*cmd pointer to the command to be sent.

#### **Returns**

number of commands transmitted (1), or SWD\_ERROR\_CODE on failure.

# 5.2.5.13 int swd\_cmd\_enqueue ( swd\_ctx\_t \* swdctx, swd\_cmd\_t \* cmd )

Append selected command to a context's command queue.

# **Parameters**

\*swdctx swd context pointer containing the command queue.

\*cmd command to be appended to the context's command queue.

#### Returns

number of elements appended or SWD\_ERROR\_CODE on failure.

## 5.2.5.14 int swd\_cmd\_enqueue\_miso\_ack ( swd\_ctx\_t \* swdctx, char \* ack )

Append queue with ACK read.

#### **Parameters**

```
*swdctx swd context pointer.
*ack packet value pointer.
```

#### Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

## 5.2.5.15 int swd\_cmd\_enqueue\_miso\_data ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data read.

#### **Parameters**

```
*swdctx swd context pointer.
*data data pointer.
```

#### Returns

of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.2.5.16 int swd\_cmd\_enqueue\_miso\_data\_p ( swd\_ctx\_t \* swdctx, int \* data, char \* parity )

Append command queue with data and parity read.

### **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
*parity parity value pointer.
```

## Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

# 5.2.5.17 int swd\_cmd\_enqueue\_miso\_n\_data\_p ( swd\_ctx\_t \* swdctx, int \*\* data, char \*\* parity, int count )

Append command queue with series of data and parity read.

# **Parameters**

```
**swdctx swd context pointer.

**data data value array pointer.

**parity parity value array pointer.

count number of (data+parity) elements to read.
```

#### Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

## 5.2.5.18 int swd\_cmd\_enqueue\_miso\_nbit ( swd\_ctx\_t \* swdctx, char \*\* data, int count )

Append command queue with bus binary read bit-by-bit operation.

This function will append command to the queue for each bit, and store one bit into single char array element, so read is not constrained to 8 bits. On error memory is released and apropriate error code is returned. Important: Memory pointed by \*data must be allocated prior call!

#### **Parameters**

```
*swdctx swd context pointer.

**data allocated data array to write result into.

count number of bits to read (also the **data size).
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

### 5.2.5.19 int swd\_cmd\_enqueue\_miso\_parity ( swd\_ctx\_t \* swdctx, char \* parity )

Append command queue with parity bit read.

#### **Parameters**

```
*swdctx swd context pointer.
*parity parity value pointer.
```

#### Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

## 5.2.5.20 int swd\_cmd\_enqueue\_miso\_trn ( swd\_ctx\_t \* swdctx )

Append command queue with Turnaround activating MISO mode.

#### **Parameters**

```
*swdctx swd context pointer.
```

#### Returns

return number of elements appended (1), or SWD\_ERROR\_CODE on failure.

## 5.2.5.21 int swd\_cmd\_enqueue\_mosi\_control ( swd\_ctx\_t \* swdctx, char \* ctlmsg, int len )

Append command queue with len-octet size control seruence.

This control sequence can be used for instance to send payload of packets switching DAP between JTAG and SWD mode.

#### **Parameters**

\*swdctx swd context pointer.

\*ctlmsg control message array pointer.

len number of elements to send from \*ctlmsg.

#### Returns

number of elements appended (len), or SWD\_ERROR\_CODE on failure.

# 5.2.5.22 int swd\_cmd\_enqueue\_mosi\_dap\_reset ( swd\_ctx\_t \* swdctx )

Append command queue with SW-DP-RESET sequence.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

## 5.2.5.23 int swd\_cmd\_enqueue\_mosi\_data ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data and parity write.

### **Parameters**

```
*swdctx swd context pointer.
```

\*data data value pointer.

## Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

# 5.2.5.24 int swd\_cmd\_enqueue\_mosi\_data\_ap ( swd\_ctx\_t \* swdctx, int \* data )

Append command queue with data and automatic parity write.

#### **Parameters**

\*swdctx swd context pointer.

\*data data value pointer.

### Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

## 5.2.5.25 int swd\_cmd\_enqueue\_mosi\_data\_p ( swd\_ctx\_t \* swdctx, int \* data, char \* parity )

Append command queue with data and provided parity write.

#### **Parameters**

```
*swdctx swd context pointer.
*data data value pointer.
*parity parity value pointer.
```

#### Returns

number of elements appended (2), or SWD\_ERROR\_CODE on failure.

### 5.2.5.26 int swd\_cmd\_enqueue\_mosi\_jtag2swd ( swd\_ctx\_t \* swdctx )

Append command queue with JTAG-TO-SWD DAP-switch sequence.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

# 5.2.5.27 int swd\_cmd\_enqueue\_mosi\_n\_data\_ap ( swd\_ctx\_t \* swdctx, int \*\* data, int count )

Append command queue with series of data and automatic parity writes.

#### **Parameters**

```
**wdctx swd context pointer.

**data data value array pointer.

count number of (data+parity) elements to read.
```

## Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

# 5.2.5.28 int swd\_cmd\_enqueue\_mosi\_n\_data\_p ( swd\_ctx\_t \* swdctx, int \*\* data, char \*\* parity, int count )

Append command queue with series of data and provided parity writes.

## **Parameters**

```
*swdctx swd context pointer.

**data data value array pointer.

**parity parity value array pointer.

count number of (data+parity) elements to read.
```

#### Returns

number of elements appended (2\*count), or SWD\_ERROR\_CODE on failure.

## 5.2.5.29 int swd\_cmd\_enqueue\_mosi\_nbit ( swd\_ctx\_t \* swdctx, char \* data, int count )

Append command queue with bus binary write bit-by-bit operation.

This function will append command to the queue for each bit and store one bit into single char array element, so read is not constrained to 8 bits. On error memory is released and appropriate error code is returned. Important: Memory pointed by \*data must be allocated prior call!

#### **Parameters**

```
**wdctx swd context pointer.

**data allocated data array to write result into.

count number of bits to read (also the **data size).
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

## 5.2.5.30 int swd\_cmd\_enqueue\_mosi\_parity ( swd\_ctx\_t \* swdctx, char \* parity )

Append command queue with parity bit write.

#### **Parameters**

```
*swdctx swd context pointer.
*parity parity value pointer.
```

# Returns

number of elements appended (1), or SWD\_ERROR\_CODE on failure.

### 5.2.5.31 int swd\_cmd\_enqueue\_mosi\_request ( swd\_ctx\_t \* swdctx, char \* request )

Appends command queue with SWD Request packet header.

Note that contents is not validated, so bad request can be sent as well.

#### **Parameters**

```
*swdctx swd context pointer.
*request pointer to the 8-bit request payload.
```

### Returns

return number elements appended (1), or SWD\_ERROR\_CODE on failure.

## 5.2.5.32 int swd\_cmd\_enqueue\_mosi\_swd2jtag ( swd\_ctx\_t \* swdctx )

Append command queue with SWD-TO-JTAG DAP-switch sequence.

#### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements appended, or SWD\_ERROR\_CODE on failure.

## 5.2.5.33 int swd\_cmd\_enqueue\_mosi\_trn ( swd\_ctx\_t \* swdctx )

Append command queue with Turnaround activating MOSI mode.

#### **Parameters**

\*swdctx swd context pointer.

### Returns

return number elements appended (1), or SWD\_ERROR\_CODE on failure.

## 5.2.5.34 int swd\_cmdq\_append ( swd\_cmd\_t \* cmdq, swd\_cmd\_t \* cmd )

Append element pointed by \*cmd at the end of the quque pointed by \*cmdq.

After this operation queue will be pointed by appended element (ie. last element added becomes actual quque pointer to show what was added recently).

### **Parameters**

```
*cmdq pointer to any element on command queue
*cmd pointer to the command to be appended
```

## Returns

number of appended elements (one), SWD\_ERROR\_CODE on failure

### 5.2.5.35 swd cmd t\* swd cmdq find root ( swd cmd t\* cmdq )

Find queue root (first element).

# **Parameters**

\*cmdq pointer to any queue element

## Returns

swd\_cmd\_t\* pointer to the first element (root), NULL on failure

## 5.2.5.36 swd\_cmd\_t\* swd\_cmdq\_find\_tail ( swd\_cmd\_t \* cmdq )

Find queue tail (last element).

#### **Parameters**

\*cmdq pointer to any queue element

## Returns

swd\_cmd\_t\* pointer to the last element (tail), NULL on failure

## 5.2.5.37 int swd\_cmdq\_flush ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Flush command queue contents into interface driver.

Operation is specified by SWD\_OPERATION and can be used to select how to flush the queue, ie. head-only, tail-only, one, all, etc.

#### **Parameters**

```
*swdctx swd context pointer.

operation tells how to flush the queue.
```

#### **Returns**

number of commands transmitted, or SWD\_ERROR\_CODE on failure.

# 5.2.5.38 int swd\_cmdq\_free ( swd\_cmd\_t \* cmdq )

Free queue pointed by \*cmdq element.

#### **Parameters**

\*cmdq pointer to any element on command queue

#### Returns

number of elements destroyed, SWD\_ERROR\_CODE on failure

## 5.2.5.39 int swd\_cmdq\_free\_head ( swd\_cmd\_t \* cmdq )

Free queue head up to \*cmdq element.

### **Parameters**

\*cmdq pointer to the element that becomes new queue root.

#### Returns

number of elements destroyed, or SWD\_ERROR\_CODE on failure.

# **5.2.5.40** int swd\_cmdq\_free\_tail ( swd\_cmd\_t \* cmdq )

Free queue tail starting after \*cmdq element.

#### **Parameters**

\*cmdq pointer to the last element on the new queue.

## Returns

number of elements destroyed, or SWD\_ERROR\_CODE on failure.

## 5.2.5.41 int swd\_cmdq\_init ( swd\_cmd\_t \* cmdq )

Initialize new queue element in memory that becomes a queue root.

#### **Parameters**

\*cmdq pointer to the command queue element of type swd\_cmd\_t

#### Returns

SWD\_OK on success, SWD\_ERROR\_CODE code on failure

# 5.2.5.42 int swd\_dap\_detect ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Macro: Reset target DAP, select SW-DP, read out IDCODE.

This is the proper SW-DP initialization as stated by ARM Information Center.

#### **Parameters**

```
**swdctx* swd context pointer.

**operation** type (SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE).
```

### Returns

Target's IDCODE, or error code on failure.

# 5.2.5.43 int swd\_dap\_idcode ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Macro: Read out IDCODE register and return its value on function return.

#### **Parameters**

```
*swdctx swd context pointer.
operation operation type.
```

## Returns

Target's IDCODE value or code error on failure.

## 5.2.5.44 int swd\_dap\_reset ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Debug Access Port Reset sends 50 CLK with TMS high that brings both SW-DP and JTAG-DP into reset state.

## **Parameters**

```
*swdctx swd context pointer.

operation type (SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE).
```

### **Returns**

number of elements processed or SWD\_ERROR\_CODE code on failure.

## 5.2.5.45 int swd\_dap\_select\_swj ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Activate SW-DP by sending out JTAG-TO-SWD sequence on SWDIOTMS line.

### **Parameters**

\*swdctx swd context.

#### Returns

number of control bytes executed, or error code on failre.

## 5.2.5.46 int swd\_deinit ( swd\_ctx\_t \* swdctx )

De-initialize selected swd context and its command queue.

### **Parameters**

\*swdctx swd context pointer.

#### Returns

number of elements freed, or SWD\_ERROR\_CODE on failure.

# 5.2.5.47 int swd\_deinit\_cmdq ( swd\_ctx\_t \* swdctx )

De-initialize command queue and free its memory on selected swd context.

## **Parameters**

\*swdctx swd context pointer.

## Returns

number of commands freed, or SWD\_ERROR\_CODE on failure.

## 5.2.5.48 int swd\_deinit\_ctx ( swd\_ctx\_t \* swdctx )

De-initialize selected swd context and free its memory.

Note: This function will not free command queue for selected context!

#### **Parameters**

\*swdctx swd context pointer.

#### **Returns**

SWD\_OK on success, SWD\_ERROR\_CODE on failure.

### 5.2.5.49 **swd\_ctx\_t**\* **swd\_init** ( **void** )

LibSWD initialization routine.

It should be called prior any operation made with libswd. It initializes command queue and basic parameters for context that is returned as pointer.

#### Returns

pointer to the initialized swd context.

# 5.2.5.50 int swd\_log ( swd\_ctx\_t \* swdctx, swd\_loglevel\_t loglevel, char \* msg, ... )

Put a message into swd context log at specified verbosity level.

If specified message's log level is lower than actual context configuration, message will be omitted. Verbosity level increases from 0 (silent) to 4 (debug).

### **Parameters**

```
*swdctx swd context.
```

loglevel at which to put selected message.

\*msg message body with variable arguments as in "printf".

### Returns

number of characters written or error code on failure.

# 5.2.5.51 int swd\_miso\_ack ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* ack )

Perform ACK read into \*ack and verify received data.

## **Parameters**

```
*swdctx swd context pointer.
```

operation type of action to perform with generated request.

\*ack pointer to the result location.

### Returns

number of commands processed, or SWD\_ERROR\_CODE on failure.

# 5.2.5.52 int swd\_miso\_data\_p ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data, char \* parity )

Perform (MISO) data read.

#### **Parameters**

```
*swdctx swd context pointer.
```

operation type of action to perform on generated command.

```
*data payload value pointer.
*parity payload parity value pointer.
```

#### Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

# 5.2.5.53 int swd\_miso\_idcode ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* idcode, char \* ack, char \* parity )

Read target's IDCODE register value.

### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform (queue or execute).

*idcode resulting register value pointer.

*ack resulting acknowledge response value pointer.

*parity resulting data parity value pointer.
```

#### **Returns**

number of elements processed on the queue, or SWD\_ERROR\_CODE on failure.

# 5.2.5.54 int swd\_mosi\_control ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* ctlmsg, int len )

Write CONTROL byte to the Target's DAP.

## **Parameters**

```
*swdctx swd context.

operation can be SWD_OPERATION_ENQUEUE or SWD_OPERATION_EXECUTE.

*ctlmsg byte/char array that contains control payload.

len number of bytes in the *ctlmsg to send.
```

#### Returns

number of bytes sent or SWD\_ERROR\_CODE on failure.

## 5.2.5.55 int swd\_mosi\_data\_ap ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data )

Perform (MOSI) data write with automatic parity calculation.

#### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform on generated command.

*data payload value pointer.
```

## Returns

number of elements processed, or SWD\_ERROR\_CODE on failure.

# 5.2.5.56 int swd\_mosi\_data\_p ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, int \* data, char \* parity )

Perform (MOSI) data write with provided parity value.

### **Parameters**

```
*swdctx swd context pointer.

operation type of action to perform on generated command.

*data payload value pointer.

*parity payload parity value pointer.
```

#### Returns

number of elements processed, or SWD ERROR CODE on failure.

## 5.2.5.57 int swd\_mosi\_jtag2swd ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation )

Switch DAP into SW-DP.

According to ARM documentation target's DAP use JTAG transport by default and so JTAG-DP is active after power up. To use SWD user must perform predefined sequence on SWDIO/TMS lines, then read out the IDCODE to ensure proper SW-DP operation.

# 5.2.5.58 int swd\_mosi\_request ( swd\_ctx\_t \* swdctx, swd\_operation\_t operation, char \* APnDP, char \* RnW, char \* addr )

Perform Request.

## **Parameters**

```
**swdctx* swd context pointer.

**operation* type of action to perform with generated request.

**APnDP* AccessPort (high) or DebugPort (low) access value pointer.

**RnW* Read (high) or Write (low) access value pointer.

**addr* target register address value pointer.
```

#### Returns

number of commands processed, or SWD\_ERROR\_CODE on failure.